Gabriel Staples Written: Mar. 2018 Updated: 6 Dec. 2022

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Tested on: Eclipse IDE for C/C++ Developers, Versions:

2019-12 (4.14.0) 2020-09 (4.17.0)

This document is part of eRCaGuy dotfiles:

https://github.com/ElectricRCAircraftGuy/eRCaGuy_dotfiles/tree/master/eclipse.

Get the latest version of this document on Google Drive online here.

See also: my long and detailed answer here: <u>Stack Overflow: Problem: Eclipse and the Eclipse indexer take up all my resources / CPU%</u>

Note that this guide has been compiled over time after years of experience with Eclipse. It is focused on setup on a Linux computer, but the majority of the guidance and information herein applies to Eclipse on any operating system.

Related:

■ Microsoft Visual Studio Code (MS VSCode) IDE and Editor Setup & Info

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Install & Setup Steps:

- Install Eclipse. Open it. Help → Eclipse Marketplace... → Favorites tab → click "Sign in", under "Sign in to view your favorites". Then, click the "Install All" link at the bottom, to install all of your favorites.
- 2. **[IMPORTANT TO PREVENT FREEZES!]** Increase your system's swap file (virtual memory) to at least 32~64 GB. Follow instructions here:

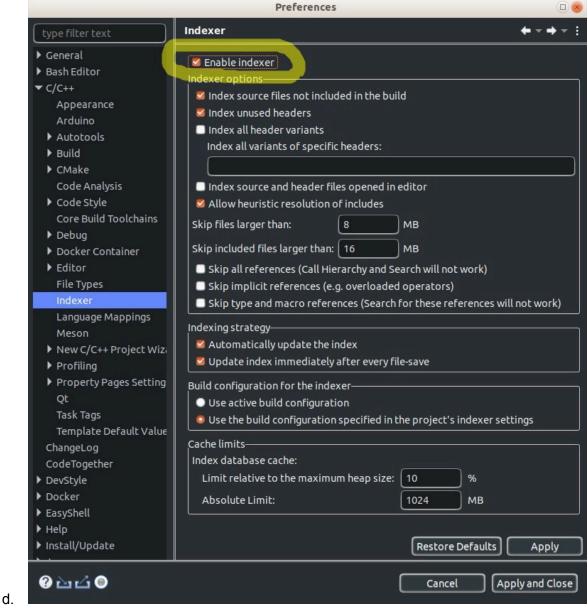
https://linuxize.com/post/how-to-add-swap-space-on-ubuntu-18-04/. In short:

```
sudo fallocate -1 64G /swapfile # create a 64 GB file
sudo chmod 600 /swapfile
                               # set permissions to rw
for ONLY the user (root!)
sudo mkswap /swapfile
sudo swapon /swapfile
sudo gedit /etc/fstab
                               # edit the /etc/fstab file
to make these changes persistent (load them each boot)
\# ADD this line to bottom (w/out the \# comment symbol):
# /swapfile swap swap defaults 0 0
sudo swapon --show
                           # verify this new 64GB
swap file is now active
cat /proc/sys/vm/swappiness # not required: verify
your systems "swappiness" value is 60 or so (range is 0 to
100)
```

- 3. Install Eclipse
 - a. Download: https://www.eclipse.org/downloads/
 - b. Install by running the latest Eclipse Installer: 'eclipse-installer/eclipse-inst'
- 4. **[IMPORTANT TO PREVENT FREEZES!]** Configure the eclipse.ini file as explained below in the "Configure 'eclipse.ini" section to SIGNIFICANTLY increase the RAM available to Eclipse for its powerful indexer.

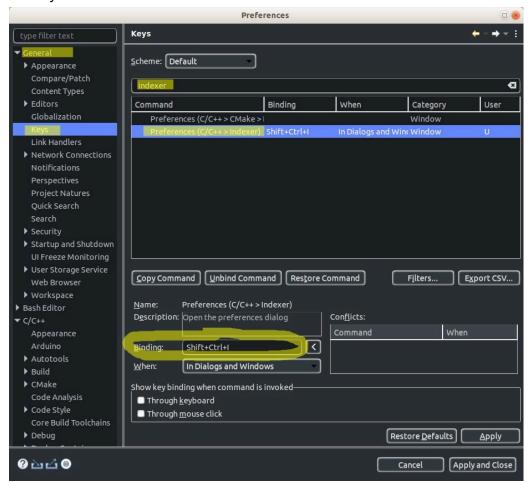
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- 5. Choose a workspace. I recommend you keep your project files elsewhere (ie: *outside* the workspace). Read more about my reasoning for this later in this doc.
 - a. Ex: project files in "~/dev/my_project" and eclipse workspace in "~/dev/eclipse-workspace"
 - b. If the "Welcome" window opens when you enter Eclipse for the first time, feel free to just close that sub-window.
- 6. Install plugins below, & configure their settings as described below. If you have multiple workspaces, this must be done *individually* for each workspace.
- 7. **[IMPORTANT TO PREVENT FREEZES!]** Unset "Build Automatically". *If you have multiple workspaces, this must be done *individually* for each workspace.*
 - a. "Project" menu at top of Eclipse → Uncheck "Build Automatically"
 - b. See: https://www.benchresources.net/how-to-build-java-project-in-eclipse-ide-automatically/
- 8. **[IMPORTANT TO PREVENT FREEZES!]** Give yourself a quick and easy way to disable the indexer whenever you need to. The indexer is a powerful tool, and is *the main reason I switched to use Eclipse in the first place!*, but it can take up so much RAM and CPU time that is locks up your computer and makes your computer impossible to use. Scenarios where this can happen include:
 - a. Your Eclipse project is a huuuuge mono-repo, many gigabytes in size, and:
 - i. 1) You are on a video call or sharing your screen with others.
 - ii. 2) You are in the middle of command-line `git` operations where you just checked out a new branch or are in the middle of resolving major merge conflicts, since each time `git` changes the file system containing your project, Eclipse will automatically start to refresh and re-index the entire project.
 - iii. 3) You are doing both 1 and 2 above at the same time.
 - b. In such cases, you need to just temporarily disable the indexer while you complete your `git` operation and/or video call, then you can turn the indexer back on when done.
 - c. To do this, we will set the keyboard shortcut Ctrl + Shift + I to jump to the indexer GUI settings window found in Window → Preferences → C/C++ → Indexer. That GUI looks like this below. From here you can see the "Enable indexer" box which you can easily check or uncheck and then click "Apply" and/or "Apply and Close."



- e. Note: you should also increase your "Absolute Limit" in the "Cache limits" section at the bottom from 256 MB or so to 1024 MB or so. I'm not sure how much of an effect this has on anything, but it seems like a good idea on a modern computer and for a large repository/code project. So, just manually navigate to this window at Window → Preferences → C/C++ → Indexer and do this now.
- f. To set the Ctrl + Shift + I keyboard shortcut:
 - i. Go to Window \rightarrow Preferences \rightarrow General \rightarrow Keys.
 - ii. Search for "indexer" in the search bar at the top.
 - iii. Select the "Preferences (C/C++ > Indexer) option as shown below.

iv. Delete anything in the "Binding" box, then, with your cursor in that box, press **Ctrl + Shift + I.** Do NOT type in these commands, but instead actually PRESS THIS KEY SEQUENCE. You'll now see this:



vi. You have just set the shortcut to this!

V.

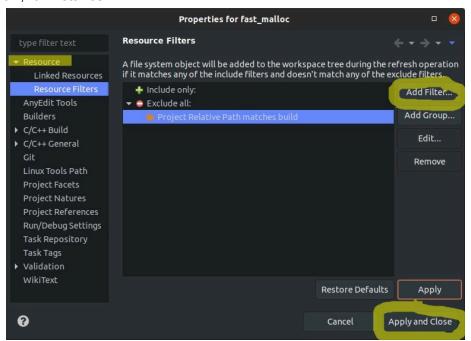
viii.

vii. Click "Apply and Close" to confirm and close the GUI settings window.

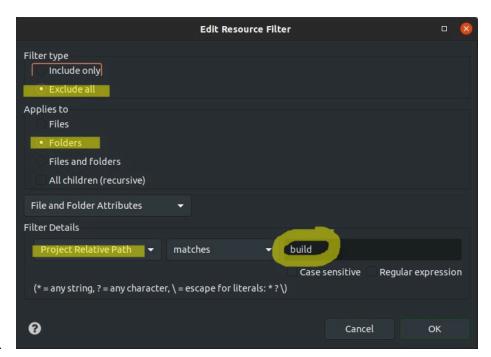
Now test it: press Ctrl + Shift + I and the Indexer GUI settings window, previously shown above, should display. Change the "Cache Limits" "Absolute Limit" at the bottom from 256 MB to 1024 MB or so, if desired, as I stated above. Also ensure the indexer is enabled or disabled using the check box at the top, as you see fit. I recommend you leave the indexer enabled, but if you have major problems with your computer freezing while trying to add a huuuuge project to Eclipse or doing a git operation, or while on a video call, temporarily disable it, do the operation, then enable it again when done. Again, disabling the indexer when you want Eclipse to use fewer CPU and RAM resources will help you manage Eclipse better and keep it from always being a resource hog and freezing your computer.

- ix. Reference:
 - https://wiki.eclipse.org/FAQ_How_do_I_provide_a_keyboard_shortcut_for_mv_action%3F
- 9. Add a desired project.
 - a. Notes: we need to watch out for symbolic links in the project; find symbolic links in it with `find . -type I` or `find . -type I -ls`; see here:

 https://askubuntu.com/questions/522051/how-to-list-all-symbolic-links-in-a-directory/522059#522059
 - b. [IMPORTANT TO PREVENT FREEZES!]
 - i. Configure Advanced Project Settings to exclude certain directories:
 - ii. If you need to do this AFTER adding a project, **right-click on the project** and go to → **Properties** → Resource → Resource Filters → click "Add Filter...", and configure it something like shown in the two screenshots just below, for instance:



1.

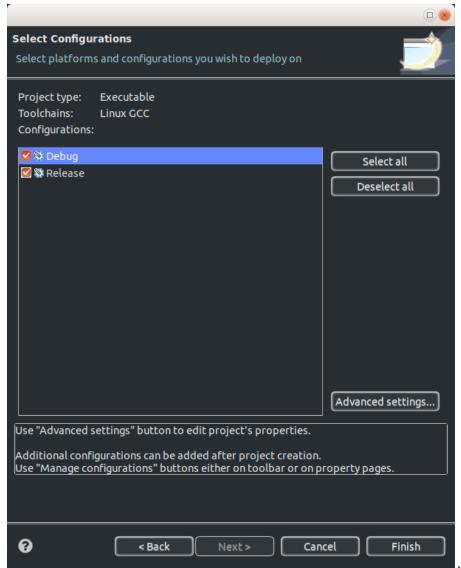


2.

- iii. Configure Advanced Project Settings to exclude directories which:
 - 1. might have recursive (circular) symbolic links
 - 2. Are HUGE third-party libraries to index (such as Boost)
 - a. Note that some third-party libraries can be so huge they are not practical to index on a normal computer and/or in a normal amount of time! In some cases, it could take up to 64 GB ~ 128 GB of RAM to properly index (and most computers just don't have that!) and as many as several hours to a few days of time. If you ever have a project with a bunch of third party libraries, you are welcome to bump up your swap file to 32 GB ~ 64 GB and give it a shot if you like, but it will potentially make your computer bogged down with every CPU pegged at 100% for many hours, if not days, and you may have to set your "eclipse.ini" file (explained below) to have `-Xmx32000m` or `-Xmx64000m` instead, thereby providing it 32GB or 64GB heap space, respectively.
 - 3. Are build or bin (binary output) directories
 - 4. Are <u>bazel</u> (a type of build system) output directories (such as <u>bazel-out or bazel-bin</u>).
- iv. Example directories to *exclude* include the following:
 - 1. bin
 - 2. build
 - 3. bazel-out
 - 4. bazel-bin

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- 5. bazel-testlogs
- 6. third_party, third-party, or other folders known to contain large external libraries
- v. [IMPORTANT TO PREVENT FREEZES!] How to exclude directories:
 - You must do this BEFORE finishing the creation of this new project or else it will FREEZE while trying to index folders you SHOULD HAVE EXCLUDED. During the Project creation phase, simply click Advanced Project Settings. Once you do that, see the "Project Resource Filters" section below for more details.
- c. Click "Apply and Close". For HUGE, pre-existing projects, expect it to take up to ***5 minutes ~ 2+ hrs to complete!***, taking 100% of one of your CPUs the entire time. This is because it's scanning across every file in the repo. A more typical time for this "Apply and Close" process to complete on a huge repo and good computer might be 45 minutes to 1 hr or so. For small projects or new projects, it should be almost instantaneous. Here's the screen you'll get back to



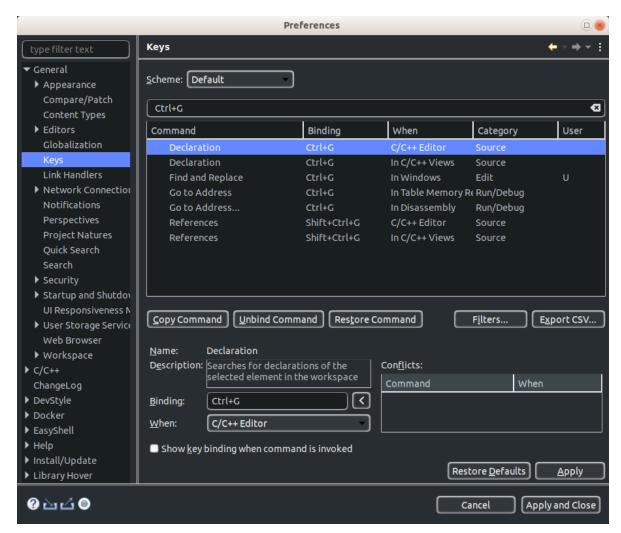
once the "Apply and Close" process is complete:

- d. IF YOU SEE A POPUP WINDOW WHICH SAYS "Refreshing workspace", then something like "The user operation is waiting for background work to complete", [I THINK] you messed up! You forgot to click "Project" at the top of Eclipse then → uncheck "Build Automatically"! YOU NEED TO UNCHECK THE Project → "Build Automatically" setting for this workspace, as described above, before adding a large project. Go ahead and click the little "X" to cancel this process. Then cancel adding this project, fix that setting for this workspace (ensure Project → "Build Automatically" is NOT checked), and start this process from the beginning again to add this project to the workspace.
- e. Now, click "Finish" to finish adding this project. At this point, the indexer will begin to do its work. You'll see its % complete status in the bottom-right corner of the screen. You can continue working like normal while the indexer indexes the repo.

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If you forgot to exclude any huge folders above, the indexer will probably exceed the RAM limitations you set previously in the "eclipse.ini" file, and eventually freeze and crash Eclipse. Simply delete the project (or edit the Project Properties right after re-opening Eclipse if you can do so fast enough before it crashes again) and add the project again, this time properly excluding any external directories which are not directly part of your project and are too big to index. Beware that some projects, such as the C++ Boost libraries, may require at least 64 GB of RAM (if not 128 GB?) to get fully indexed.

- 10. Reset the C++ perspective to default in case it got messed up: Window → Perspective → Reset Perspective → Reset Perspective. Then, click the little arrow next to your project name in the "Project Explorer" pane at the far left to expand and show all files and folders in your project. Click the little "Link with Editor" button (left and right yellow arrows, as shown near the bottom of this document) to cause the Project Explorer to always track to the file currently open. Then press Ctrl + Shift + R to search for a file of your choice to edit.
- 11. *****Change the Ctrl + H keyboard shortcut (binding) from the "Open Search Dialog" command (which defaults to the "C/C++ Search" tab) to the "File Search" command (which opens up to the "File Search" tab):
 - a. Window → Preferences → General → Keys → search for "File Search" → click the empty "Binding" box, then press 'Ctrl + H'. Click "Apply and Close".
 - b. Done! Now Ctrl + H defaults to the "File Search" search tab! No longer do you have to always remember to click this tab before trying to search!
 - c. Source: https://stackoverflow.com/questions/91984/how-do-i-hotkey-directly-to-file-search-tab-in-eclipse/92097#92097
- 12. Change the Ctrl + F Find/Replace shortcut key ***to Ctrl + G*** since DevStyle takes over the Ctrl + F shortcut key for its <u>"Inline Search and Replace" tool</u>.
 - a. Window → Preferences → General → Keys → search for "Find and Replace" → click the "Binding" box which currently has "Ctrl+F" written in it, then erase what's in there, and press 'Ctrl + G'. Click "Apply". Now, in the search box above, where you searched for "Find and Replace", search for "Ctrl+G". You'll see several other functions attached to this shortcut, as shown here:



- . You need to delete the one highlighted in blue since it will conflict otherwise. It will conflict because it is set to be active when in the "C/C++ Editor", which is when we also want to use "Find and Replace". So, select it, erase the "Ctrl+G" in the "Binding" box, and hit "Apply." Click "Apply and Close".
- 13. See also my answer on find and replace in Eclipse: Replace String in all files in Eclipse Stack Overflow
- 14. Now try your 4 find shortcuts (*read more about each one later in this doc*). While editing a file, do:
 - a. Ctrl + F = DevStyle Inline Search
 - b. Ctrl + G = [custom shortcut we just set up] Eclipse's original Find/Replace tool
 - c. **Ctrl + H** = File Search [we just set this above] for searching for text WITHIN files, projects, "Working sets", etc.
 - d. **Ctrl + Shift + R** = "Open Resource" search tool for searching for any *file* you want to open in your project! Use asterisks (*) for wildcards.
 - NB: YOU MAY NEED TO BEGIN AND END YOUR SEARCH STRING WITH A WILDCARD (*)! ECLIPSE DOES NOT HAVE A FANCY FUZZY

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SEARCH CAPABILITY LIKE SUBLIME TEXT 3! See my answer here: https://stackoverflow.com/questions/24379092/eclipse-ctrlshiftr-not-showing-all-files-in-the-project/65987607#65987607.

- 15. Set formatting, tab spaces, vertical column marker at 120 (or 100) chars, & convert tabs to spaces.
 - a. Follow these instructions:

https://stackoverflow.com/questions/1650652/changing-editor-tab-width-in-eclipse -3-5/58494110#58494110 and these instructions: https://stackoverflow.com/questions/1248895/is-there-an-eclipse-line-width-mark er/49372370#49372370.

- b. In short:
 - i. Window --> Preferences --> General --> Editors --> Text Editors --> ensure "Displayed tab width" is what you want (ex: 4). Also check the box for "Insert spaces for tabs", and "Show print margin". Set the "Print margin column" to 120 (or 100). Many of these settings are overridden by our C/C++ settings, however, so we must set them as well:
 - ii. Window --> Preferences --> Java OR C/C++ [depending on which you're using] --> Code Style --> Formatter --> click "New" to create a new, custom profile you can edit. Give your profile a name (ex: "GS_custom"). Select which profile you'd like to initialize these settings with (ex: "K&R [built-in]"). Ensure the "Open the edit dialog now" box is checked. Click "OK".
 - Now, you are in your profile "Edit" window. Click "Indentation" tab on top-left --> change "Tab policy" from "Tabs only" to "Spaces only", set "Indentation size" and "Tab size" to what you want (ex: 4).
 - Now click the "Line Wrapping" tab at the top and change the "Maximum line width" from 80 to 120 (or 100) characters. THIS OVERRIDES THE "Print margin column" we set previously above, as described by my 2nd link above. Click "OK", then "Apply and Close".
 - 3. You will now see a vertical bar at the 120 (or 100) char column marker as a visual indicator to indicate you shouldn't make your lines longer than this. Also, your tab size is now 4 (or whatever you set above), and tabs are automatically converted to spaces (if you set this above).
- 16. Turn on showing the heap status at the bottom of the Eclipse window (if it isn't already on by default):
 - a. Window → Preferences → General → check the box for "Show heap status" → click "Apply and Close". Here's what it looks like now at the bottom of the Eclipse window!



c. Source:

https://stackoverflow.com/questions/31254187/how-to-view-memory-usage-in-eclipse-beginner/31255323#31255323

- 17. Tell Eclipse that Arduino `*.ino` files are a type of C++ Source File so that it will index them and open them up in its C/C++ editor with proper syntax highlighting whenever you open them! Following these instructions here:
 - https://stackoverflow.com/questions/33474629/is-ecplise-cdts-indexer-limited-to-the-common-filetypes-for-sources-and-headers/33520998#33520998.
 - a. In short: Window --> Preferences --> C/C++ --> File Types --> click "New..." --> type in "*.ino" as the pattern, and set the "Type" to "C++ Source File" --> click "OK" --> "Apply and Close". Eclipse will now automatically re-index the whole project, indexing and treating all Arduino *.ino files as C++ source files! Perfect! Now you can easily use Eclipse to create, edit, and navigate Arduino source code, although I still recommend you build the Arduino code externally, either with the <u>Arduino IDE</u> OR with the <u>Arduino CLI</u> (Command Line Interface) tool (get it on GitHub here).
- 18. For any Arduino project or library project you are working on, symlink (symbolically link) in the Arduino core source code so that Eclipse will index it within your project and allow you to jump to definitions within it! See full instructions in my answer here: https://stackoverflow.com/questions/9272882/eclipse-cdt-c-c-include-a-header-file-from-a nother-project/65975086#65975086.
- 19. Set all "*.inl" files as Type "C++ Header File", since some people like to use .inl as the extension for special header files which contain only "inline" functions or methods, such as those defined for C++ template functions and classes, as templates must be *fully defined* in header files per the C++ specification.
 - a. Follow the instructional pattern set just above for the .ino file we just did.
- 20. Add any necessary Python paths for your Python imports to know where the "root" import path is.
 - a. Example import statement at the top of one of your Python scripts:
 - i. import some dir.some module as some module
 - b. But, maybe `some_dir` actually is located in your project at `src/python/some_dir`. So, for Eclipse to be able to find this Python import with its indexer so you can jump to it easily, you need to add it to your Python interpreter path like this!:
 - i. Project → Properties → "PyDev PYTHONPATH" in the left-hand pane
 → "Source Folders" tab → click "Add source folder" → navigate inside
 of your project to "src/python/some_dir", and select it → click "OK".
 - ii. Now, you will see the following entry under your "Source Folders":
 - 1. `/\${PROJECT_DIR_NAME}/src/python/some_dir`

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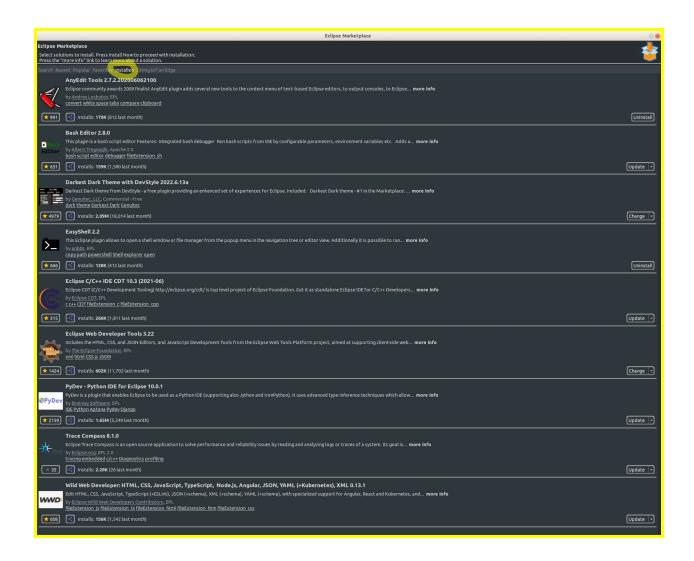
- 2. Good! Now, this directory is available for indexing by the Python indexer, so you can easily jump to `import` calls to here!--ie: Ctrl + Clicking on an import statement will now allow Eclipse to jump to its implementation!
- 21. Read & study the "Eclipse Usage, Workflow, Help, Tips & Tricks" section below.
- 22. Done!

Plugins to Install:

My Eclipse account URL: https://accounts.eclipse.org/users/gstaples

My Favorites URL: http://marketplace.eclipse.org/user/gstaples/favorites - Install all of my favorites by opening Eclipse and going to: Help \rightarrow Eclipse Marketplace... \rightarrow Favorites tab \rightarrow "Import Favorites List..." link near the bottom of the page \rightarrow copy and paste my Favorites URL above into the box \rightarrow click the "Select All" button at the bottom \rightarrow (you get the idea...continue the process to install them).

Here are **my installed plugins** as of 5 Dec. 2022. The 8 ones I've starred with yellow stars are my **favorites**:



My favorites (in this order: favorite first):

- 1. Darkest Dark Theme with DevStyle
 - a. My "Styling shortcode": AdBkQA
- 2. Eclipse C/C++ IDE CDT
- EasyShell
- 4. PyDev Update 13 Jan. 2023: use <u>LiClipse</u> now instead! See "Note for users with LiClipse", here: https://www.pydev.org/manual_101_install.html
- AnyEdit Tools
- 6. Bash Editor
- 7. Eclipse Web Developer Tools
- 8. Wild Web Developer

My plugin installation notes:

1. Darkest Dark Theme with DevStyle - DevStyle functionally replaces the apparently now unmaintained Glance 1.2.1 and Eclipse Color Theme 1.0.0 plugins which used to

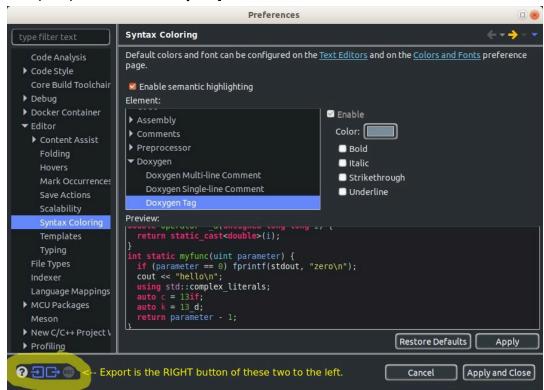
exist. The Sublime Text 3 (Monokai) color theme by Jeremy Shepherd, mentioned below, was originally created for and hosted by the Eclipse Color Theme plugin website, but is also compatible with the DevStyle plugin. The Ctrl + F DevStyle Inline Search tool which overrides Eclipse's default search tool functionally replaces the Ctrl + Alt + F quick-search and highlight tool that Glance previously offered.

- a. Configure the theme and syntax highlighting colors. Do 1 OR 2 below. 2 is easier and therefore recommended once you have done 1 once.
- b. 1) Import the Monokai color theme and then manually fix just the Doxygen syntax highlighting colors.
 - i. Once you've installed this DevStyle plugin, download & install the color theme "Sublime Text 3 (Monokai) by Jeremy Shepherd", here:

 <u>http://www.eclipsecolorthemes.org/?view=theme&id=25808</u> ← If that link is ever dead, do one of these two options:
 - 1) Copy and paste it out of this Stack Overflow question now instead: https://stackoverflow.com/questions/27022313/how-to-quickly-copy-the-current-editing-file-name-or-full-file-path-in-eclipse/59626187
 #59626187
 - OR 2) Download it from this Github project here: https://github.com/ElectricRCAircraftGuy/eRCaGuy_dotfiles/tree/m aster/eclipse/color_themes → "Sublime Text 3 (Monokai) - by Jeremy Shepherd--theme-25808.xml".
 - ii. Install this Sublime Text 3 theme: Window → Preferences → DevStyle → Color Themes → click the "Import..." Link under "Editor theme", and choose the Jeremy Shepherd xml file you just downloaded above. Also check the box for "Theme background" and (optional) "Enable Breadcrumb" [not sure what this one does yet] under "Editor theme". Click "Apply and Close", then restart Eclipse.
 - iii. Now **update your doxygen syntax highlighting colors** since they didn't get imported with the theme above, since I think setting these colors independently is a new addition to Eclipse as of the latest version in June 2021 (Eclipse v4.20.0) or so.
 - 1. Window → Preferences → C/C++ → Editor → Syntax Coloring → choose "Doxygen", and set these colors as follows:
 - a. "Doxygen Multi-line Comment:" custom color: #75715E (same as regular Monokai comments)
 - b. "Doxygen Single-line Comment:" custom color: #75715E (same as regular Monokai comments)
 - c. "Doxygen Tag:" custom color: #7C8E9C (my custom color)
 - 2. Source:

https://stackoverflow.com/questions/6991224/changing-color-of-comments-in-eclipse/6995848#6995848

- 3. See also my answer here: <u>Is there a way to syntax highlight</u> constexpr variables in Eclipse CDT?
- iv. Export all of your Eclipse preferences/settings now: Window → Preferences → from ANY page in the entire preferences menu, click the little blue export icon at the bottom-left of the preferences window (see image below), and save the .epf file somewhere [I think this stands for "'e'clipse 'p're'f'erences" maybe?].

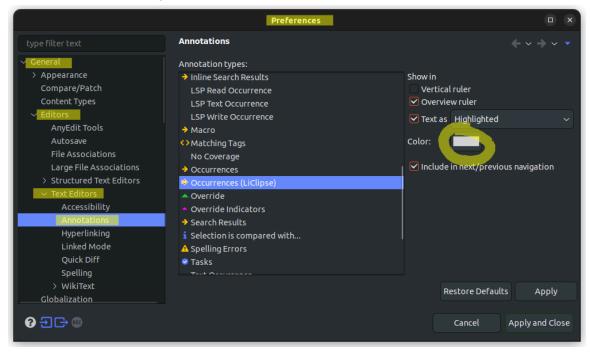


- c. OR 2) (recommended) Import all of your Eclipse settings instead, as they were when you exported them just above.
 - i. Window → Preferences → click the blue "Import" button in the bottom-left of the Preferences window, as shown and circled in the image just above! Then, import the .epf Eclipse preferences file you'd like to import. This is the file you need to download and import from my eRCaGuy_dotfiles repo on GitHub:
 - https://github.com/ElectricRCAircraftGuy/eRCaGuy_dotfiles/blob/master/eclipse/Gabriel_Staples--all_Eclipse_preferences_and_color_themes.epf.
- 2. **EasyShell** EasyShell functionally replaces the apparently now unmaintained StartExplorer, Path Tools, and Copy as Path plugins which used to exist. For screenshots & usage information see here:

 https://stackoverflow.com/questions/27022313/how-to-quickly-copy-the-current-editing-file-name-or-full-file-path-in-eclipse/59626187#59626187.
- 3. Bash Editor 2.2.3

4. PyDev - Python IDE for Eclipse 7.5.0

- Update 13 Jan. 2023: use LiClipse now instead. PyDev seems to be discontinued.
- 5. LiClipseText 2.4.0 use as of Eclipse 2022-12 (4.26.0) instead of PyDev
 - a. This contains general-purpose editors, such as for Python.
 - b. Fix LiClipse color highlighting for "Occurrences": the default highlighting is way too light for my dark theme, so do the following: Window → Preferences → General → Editors → Text Editors → Annotations → in the "Annotation types" window, scroll down to "Occurrences (LiClipse)", and select it → click the color swatch on the right (as shown below) → click the "+" button to make a Custom color → make it match the "C/C++ Occurrences" color and the regular "Occurrences" color, which are both #414104 → click "Apply and Close".
 - c. Now, when you place your cursor on a variable in a .py Python file, all occurrences of that variable will be background-highlighted in that color of brown, which looks nice with my dark theme.



- d.
- e. Reference that reminded me of how to do the above: <u>Stack Overflow: Change</u> Eclipse variable autohighlight color
 - i. My answer with more detail: https://stackoverflow.com/a/75166000/4561887
- 6. **AnyEdit Tools** Allows you to sort lines of text or code! See my comment under this answer on Stack Overflow

(https://stackoverflow.com/questions/3632206/does-eclipse-have-a-way-to-alphabetically-sort-lines-within-a-selection-of-text/14899278#14899278):

- a. "AnyEdit works great! More info here:
 https://marketplace.eclipse.org/content/anyedit-tools. To use after installing:
 select a bunch of lines → right click → Sort → Case-Sensitive A-z. Done!"
- 7. **Eclipse Web Developer Tools 3.16** "Includes the HTML, CSS, and JSON Editors, and JavaScript Development Tools from the Eclipse Web Tools Platform project...". Also includes a text editor with syntax highlighting for *.yaml files!

Configure "eclipse.ini":

Back up "eclipse.ini", found within the same folder as the eclipse executable file (ex: inside "~/eclipse/cpp-2019-12/eclipse/eclipse.ini"):

```
cd ~/eclipse/cpp-2019-12/eclipse
cp eclipse.ini eclipse.ini.bak
```

Then edit eclipse.ini as follows:

Change from:

- -Xms256m
- -Xmx1024m

To:

(for a system with 64 GB RAM):

- -Xms10000m
- -Xmx32000m

(for a system with 32 GB RAM)

[NB: <u>at least</u> this much RAM is recommended for any decent professional development machine, although for small home projects, anything > 4GB RAM is technically enough!]:

-Xms10000m

-Xmx24000m

OR

-Xms4096m

-Xmx12288m

OR

-Xms2048m

-Xmx8192m

(for a system with 16 GB RAM):

- -Xms10000m
- -Xmx12000m

OR

- -Xms10000m
- -Xmx10000m

OR

- -Xms8000m
- -Xmx10000m

OR

- -Xms8000m
- -Xmx8000m

OR

- -Xms6000m
- -Xmx8000m

OR

-Xms2048m

-Xmx8192m

OR

-Xms1024m

-Xmx4096m

(for a system with 8 GB RAM):

- -Xms4000m
- -Xmx4000m

OR

-Xms512m

-Xmx2048m

(for a system with 4 GB RAM):

- -Xms2000m
- -Xmx2000m

What does this do? "-Xms" is the Java Virtual Machine (JVM) memory setting to set the *default heap memory (default RAM usage)* size, and "-Xmx" is the JVM memory setting to set the *maximum heap memory (max RAM usage)* size. To read more about these JVM "-Xms" and "-Xmx" values, see here:

https://stackoverflow.com/questions/3571203/what-are-runtime-getruntime-totalmemory-and-freememory.

Using "-Xms10000m" and "-Xmx32000m", for example, gives Eclipse a HUGE 10GB of heap memory by default, with the option of using up to 32GB of heap space! You might think this is huge, but for extremely large projects, even this isn't enough, as indexing can grow in memory

size exponentially. Note that for a machine with 64 GB RAM, "-Xms10000m" and "-Xmx32000m" is a good starting setting, although it's possible you'll still need to increase "-Xmx" up to "-Xmx54000m" or so. If you install this on a computer with less RAM, it is recommended to set Xms to something more reasonable (<= ~1/2 of the total available RAM), and Xmx to ~1/2 of the total available RAM or so, as shown above. Note that "-Xms" should be <= "-Xmx".

Save the file and close and reopen Eclipse.

Freezes, & Clearing Eclipse's Cached .pdom Indexer File For Your Project:

[IMPORTANT TO PREVENT FREEZES!]

Freezes:

After using Eclipse for a long time, the indexer .pdom file may become extremely large, causing Eclipse to periodically freeze while editing due to problems it's having while indexing. This can manifest itself as slow syntax-highlighting or failure to go to a declaration when you Ctrl + Click on it, etc. It appears that the index file gradually increases in size until Eclipse just constantly freezes. This may be more likely to happen on extremely large projects/mono-repos since they have so much to index and produce such huge index files. Doing many branch changes with `git checkout` may also contribute to this problem since each time you switch to a different branch the indexer needs to go back to work. **To fix this problem, delete your huge .pdom indexer file as follows:**

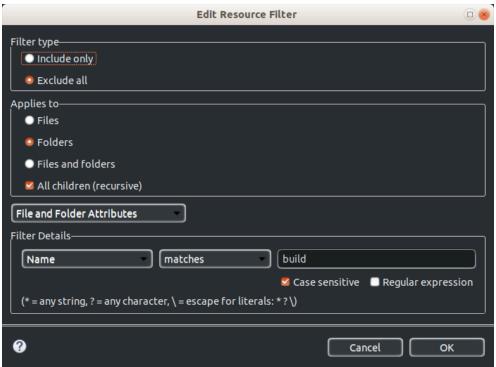
- 1. Close Eclipse.
- 2. `cd` to **<your workspace folder>/.metadata/.plugins/org.eclipse.cdt.core** and delete any super large **.pdom** files.
- 3. Re-open Eclipse. The indexer will now have to start over completely from scratch for any project whose indexer .pdom file you deleted. This may take from several hours for a large project to overnight or even 1~2 days for a humongous mono-repo.
- 4. Notes:
 - Some people recommend doing this as often as once a week to keep their system running smoothly.
 - b. If you haven't edited your "eclipse.ini" file, however, as well, to increase your RAM granted to Eclipse, DO THIS AS WELL, AS IT MAY HELP A BUNCH TOO! See the *Configure "eclipse.ini"* section in this document.

Project Resource Filters (adding resources, linked resources, excluded resources, virtual folders, etc):

1. Resource Filters ("Include only" or "Exclude all")

You may need to include or exclude certain resources, like including a "src" directory but excluding its "build" or "bin" directory. Here's **how to exclude a certain directory and all of its contents:**

Right-click the project → Properties → Resource → Resources Filters → Add Filter → select "Exclude all" for "Filter type", "Applies to" "Folders", check the box for "All children (recursive)", Set the "Filter Details" to "Name" "matches" [directory name, ex: "build"], check the box for "Case sensitive" if desired, then click "OK". Here's what that looks like. Note that these filters are relative to your project directory, so if your project directory is "~/dev/my_project", then the "build" folder being excluded below would be located at "~/dev/my_project/build". Be sure to select the "All children (recursive)" option if you want folders by this name to be filtered recursively down at any directory depth level within the poject!



Note: Eclipse's help menu says to use "Include only" OR "Exclude all" Resource Filters, but NOT both at once really. If you use both at once, a file or folder MUST be in the Included list and NOT in the Excluded list in order to be included.

So, what if you want to Exclude an entire "build" directory, for instance, EXCEPT a couple files or folders inside it. How do you do that!?

Answer:

2. "Virtual" Folders and "Links" to files or folders (ie: Linked Folders or Linked Files)

First, since the "build" folder is completely excluded, let's add a "Virtual" version of it as a folder NOT on the file-system, but rather, only "virtually" shown in Eclipse!

Right click a folder in the Project Explorer bar on the left, in which you'd like to add a Virtual folder. In the right-click menu, go to New → Folder → click the "Advanced" button → select the radio button for "Folder is not located in the file system (Virtual Folder)" → add a "Folder name", such as "build" in this case since it's excluded above, and click "Finish". You now have a virtual "build" folder with nothing in it.

Once you've added a Virtual Folder like this, you'll see it has a different icon, with a *tiny little square* in the bottom right of the folder, as opposed to a tiny little cylinder shape. A Virtual Folder icon looks like this. Here a virtual folder icon is on top, with a regular folder icon underneath it. The virtual "build" folder is selected here, hence why it's highlighted.



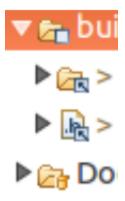


Then, you can right-click any folder (such as this virtual "build" folder) you'd like to add a **Linked** Folder or Linked File into and do so like this: Right click \rightarrow New \rightarrow select "File" OR "Folder" \rightarrow click the "Advanced" button \rightarrow select the option for "Linked Folder" or "Link to file in the file system", as appropriate \rightarrow click the "Browse" button and browse to the resource, or type its path into the text bar \rightarrow click Finish.

Done! Now you can have Linked files or folders within any other folders, including Virtual Folders. This lets you therefore *manually* ADD BACK IN files or folders which are otherwise EXCLUDED by your Resource Filters you previously set above!

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The icon for **linked resources** (whether a linked folder or a linked file) has a tiny *little arrow in the bottom-right of the icon*, like this. Here you can see, from top to bottom, a Virtual Folder, Linked Folder, Linked File, Normal Folder.



3. More on Resource Filters: going further, including detailed discussion of the "one level deep" filter bug:

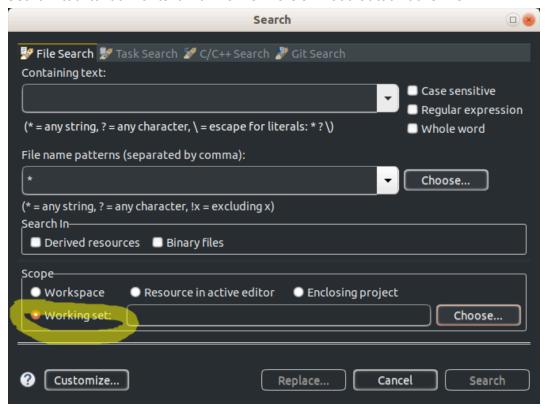
See my very-detailed answer on Stack Overflow here, from 7 Dec. 2021: Stack Overflow: How to exclude all parts of a folder in Eclipse except for a few specific sub-folders within it

Eclipse Usage, Workflow, Help, Tips & Tricks:

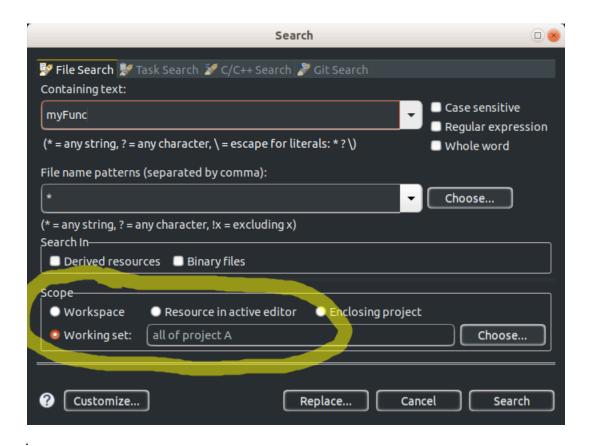
- 1. Workspaces, Projects, Perspectives, and Working Sets:
 - a. Eclipse has the concept of Workspaces, Projects, Perspectives, and Working Sets, which can be very confusing for anyone new to using Eclipse.
 - b. A "workspace" is a folder where Eclipse saves all configuration information for your entire IDE in a given configuration. When you go to Window → Preferences, all settings you change there are part of your "workspace" settings and get saved to your workspace folder. This includes individual settings for each of your installed plugins, so if you have multiple workspaces, you must configure the plugin settings individually for each workspace. [IMPORTANT TO PREVENT FREEZES!]: additionally, you must uncheck the "Build Automatically" option in the "Project" menu for each new workspace you create *before* adding a new project to it! You can have only one workspace open per instance of the IDE open, but you can have multiple workspaces to choose from when you first start the IDE, and you can have multiple instances of the IDE running simultaneously and in different workspaces. It is common for a developer to have only a single

- workspace on their computer, although using multiple workspaces to separate groups of projects is not uncommon either.
- c. A "project" is a given chunk of software you are working on. Each workspace can have many projects. Projects are shown in the "Project Explorer" window on the left-hand side. Eclipse defaults to storing new projects inside your workspace folder, but many people advise against this and recommend keeping your project folders separate and outside of your workspace folder. This is what I recommend too, so that if you ever upgrade your IDE to a later version, you don't have to worry about corrupted workspaces leading to accidentally-deleted projects. It is common for a developer to have many projects on their computer, all in a single workspace. If a developer has many many projects, they might group them together in a way that makes sense into multiple workspaces. Remember, the actual contents and files/folders of projects *can* reside inside a physical workspace folder as well, but don't have to. I prefer to keep my projects in "~/dev/project 1", "~/dev/project 2", etc, and my workspaces organized separately as "~/dev/eclipse workspace 1", "~/dev/eclipse workspace 2", etc. Again, I prefer to keep my project folders physically outside of my workspace folders, but you can do what you like.
- d. A "perspective" is like a view, or set of windows and their positions on the screen. If you ever wonder where your windows went or why the heck they got moved, resized, or otherwise messed up somehow, you can reset your perspective to default by going to Window → Perspective → Reset Perspective. If you ever build or debug in Eclipse, a new perspective will automatically open for debugging or whatever. Just be ready for that. I prefer, however, to use Eclipse just as an editor and do all my building from the command-line. If doing heavy microcontroller programming, however, it is *extremely common* for the editor to be Eclipse-based, such as the STM32 Cube IDE, in which case building is integrated into Eclipse and for personal projects I might as well just use the built-in build tools ST provides inside Eclipse as well.
- e. A "working set" is a custom search filter. It allows you to set up custom filters for searching when working on different aspects of a project. Ex: you might set up a "module A" "working set" for easily searching for functions and files just within Module A (where each "module" is just a sub-folder or set of folders within your project), and a different "working set" for searching just within Module B. Working sets can be very intricate and detailed, have a ton of options, and allow searching across multiple projects, files, resources, etc, within a workspace. It is common for a developer to have many working sets in their workspace, some of which might draw from multiple projects or directories in order to capture source code, generated files, and library files all from a single piece of software they are working on. Working sets allow you to more quickly do "targeted searches" for files with Ctrl + Shift + R or search for "targeted file content" with Ctrl + H. Just choose the "working sets" of interest in the respective search tool you're using.

i. Here is one way to create a working set: use Ctrl + H to open the "File Search" tool to look for text within a file. Here's what that tool looks like:



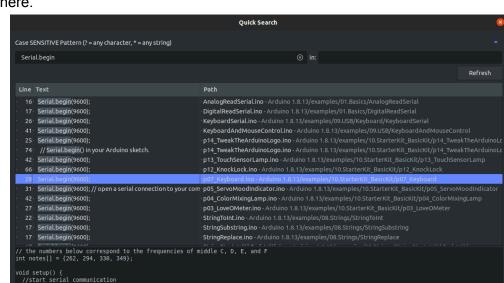
. At the bottom of it, select "Working set", then "Choose" \rightarrow New \rightarrow "Resource" \rightarrow Next \rightarrow expand any projects you see you want to choose from, and click the check boxes next to any folders you want to include, then type in something in the "Working set name" box, such as "all of project A", then click "Finish". This brings you to the previous window. Select this working set ("all of project A"). If you have multiple working sets you can select as many or few of them as you want here, to include in your search. Click "OK". Now you are back in the File Search tool and can search for any text within resources contained in this Working set, as shown here:



Common Eclipse Usage & Shortcuts:

- a. Window → Perspective → Reset Perspective = reset your perspective (window arrangement) view to default
- b. **Window** → **Preferences** = adjust workspace settings
- c. Help → Eclipse Marketplace = the place you download and install plugins and 3rd-party tools such as DevStyle and EasyShell.
- d. Right click project in Project Explorer
 - i. →Properties = all project settings; some of these may override workspace settings
 - ii. → Refresh = search for new folders or files; do this if you ever rename, add, or delete a file or folder from an external file manager or the command-line, to tell Eclipse about the change
 - iii. \rightarrow Index \rightarrow Freshen all Files = ensure indexing of all files is up-to-date
 - iv. → Index → Rebuild = start indexing over from scratch (could take many minutes to hours depending on the size of your project)
- e. **Ctrl + Tab** = jump between corresponding source (.c/.cpp) and header (.h/.hpp/.hh) files.
- f. Ctrl + Click = jump to implementation (try it on functions, variables, header file `#include`s, etc); SUPER USEFUL! Eclipse has an excellent indexer to make this possible!

- g. Alt + Left Arrow = navigate back
- h. **Alt + Right Arrow** = navigate forward
- i. **Ctrl + Space** = autocomplete: open the auto-complete menu. This is particularly helpful when you remember the start of a long variable name and want to autocomplete the rest of it: just start typing the name, then press Ctrl + Space to open up a menu you can choose the variable from. It also works very well on class or struct objects: type the name of a class or struct instance variable, then the dot (.) or arrow (->) operator (depending on whether it is the object directly or a pointer to it), and press Ctrl + Space to see what members are available in this object.
- j. Ctrl + Shift + L = bring up the list of all shortcuts (see here). You can type to search for a shortcut, but the search is by alphabetical order only (not a good fuzzy search), and therefore very poor. Note that once you've selected a shortcut key sequence from the popup list, pressing Enter on it OR double-clicking the mouse on it will activate it as if you had pressed the correct shortcut key sequence for it.
- k. **Ctrl + Z** = undo
- I. Ctrl + Shift + Z = redo
- m. Ctrl + D = delete a line
- n. Ctrl + L = Go to Line
- o. Ctrl + Shift + P = find matching brace 'p'air
- p. The various *search tools*:
 - i. Ctrl + F = [overridden by DevStyle] DevStyle's Inline Search; see below for how to use DevStyle
 - ii. **Ctrl + G** = [custom shortcut you should have set up above] Eclipse's original Find/Replace tool; very handy!
 - iii. **Ctrl + H** = "File Search" tool [assuming you set it to this above; otherwise it defaults to the less-useful "C/C++ Search"]; very handy! Note this is NOT for searching for files--that's what Ctrl + Shift + R is for! This is for searching for text, functions, variables, etc, WITHIN files, projects, "Working sets", etc! *This is a VERY POWERFUL TOOL! Learn how to use it to do mass Find-Replace (while being very granular or selective if desired) across multiple files at once here:*
 - https://stackoverflow.com/questions/6800799/replace-string-in-all-files-in-eclipse/50283848#50283848.
 - iv. Ctrl + Shift + Alt + L (or: Search → Quick Search) = "Quick Search" tool: a very handy tool to quickly do a search in the code base for matching patterns, *live*. This lets you rapidly search for one string after another, in the code base, seeing the results update live as you type. Double-click any search result line to jump to it in the code base. Click the little tiny down-arrow in the top-right of the window to toggle the "Case sensitive"



check-mark on or off. I'm not really sure what the "Keep Open" option does there.

1.

Serial.begin(9600)

- v. Ctrl + Shift + R = Open Resource (VERY USEFUL! This is how you find and open files!; use * for wildcards); see how to use it here:

 https://stackoverflow.com/questions/91984/how-do-i-hotkey-directly-to-file
 -search-tab-in-eclipse/49437058#49437058. Note that you can specify which *working set* you want to search in while using this tool simply by clicking the 3 vertical dots at the top-right of the window, followed by → "Select Working Set...". Working sets were discussed previously in this document.
 - 1. [open file; find a file; open resource]
 - Comparable/similar to VSCode's Ctrl + P
- vi. **Ctrl + E** = "Quick Switch Editor" (jump to another already-open file): a little search box which pops up to search for file names of *all open files shown in the file tabs*, to quickly switch to another one of these open files. I learned about it <u>in this question here</u> while attempting to find a "fuzzy search" utility in Eclipse. You can use the `*` char (asterisk) to act as a wild-card string when searching for file names of open files.
- q. **Ctrl + Shift + Y** = change to lowercase (see <u>here</u>)
- r. **Ctrl + Shift + X** = change to UPPERCASE (see here)
- s. Right Click (on variable name, function name, etc)
 - i. \rightarrow Refactor \rightarrow Rename = rename all usages of this symbol
 - ii. → Open Call Hierarchy = show all callers of a given function

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t. Eclipse also has a really nice "Outline" view (sometimes colloquially called a "function list" or "function browser") in the right-hand pane which shows all symbols, such as functions, classes, variables, enums, etc.

u. "Link with Editor" button:

i. Near the top of your "Project Explorer" pane on the left is this little "Link with Editor" button:

Project Expl Sconne Constitution in the Editor. Deselect it to disable this feature so you can view a file in the Editor and navigate the Project Explorer file tree independently.

v. Multi-view/split view/independent window view:

- i. To get the view you desire, simply grab a file open in the editor by its tab and drag it to where you want it. Drag to the right to get a vertical split screen view, or drag to the bottom to get a horizontal split view. Once a split view is achieved, you can arbitratrily open files on either side of the view and drag from one view to the other. Dragging a tab entirely away from the application creates a stand-alone "island" type view of this window all by itself, which can be useful to drag a window to another monitor, for instance.
- w. Window → Editor → Clone = clone a copy of your currently-opened file in the editor to a new view so you have two instances of the same file open at once. Doing this then dragging one of the cloned tabs to a split view makes it *extremely easy* to reference and look at one part of a file in one location while working on separate code in the same file at another location.
- x. **File** → **Revert** = revert back to the previously-saved version of your open file by discarding all unsaved changes and reopening the file; useful if you made some changes you do NOT want to keep and have not yet saved, and want to undo them without repeated uses of Ctrl + Z to undo your last actions.

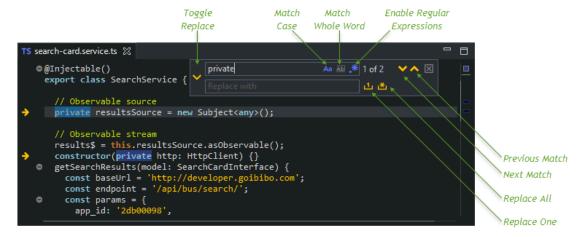
3. EasyShell Plugin Usage:

- a. Right-click anywhere in an editor or the Project Explorer on a file →EasyShell →
 - i. → Open with default Application = open with your computer's default editor (ex: Sublime Text 3, which has excellent multi-cursor editing!)
 - ii. → Copy full path to clipboard = self-explanatory; can be really useful when documenting where files are and stuff

4. DevStyle Plugin Usage:

a. The real benefit DevStyle offers is the ability to set the dark theme and import the Sublime Text 3 syntax highlighting color scheme. However, it also takes over a

- bunch of other parts of Eclipse and adds some new features, menus, colors and styling, and effects or tools.
- b. Read more from the creator here: https://www.genuitec.com/products/devstyle/
- c. **Ctrl + F** = *DevStyle Inline Search*; VERY HANDY since it quickly highlights all matches of a given string in your open file; read more here, & also see the image below: https://www.genuitec.com/docs/power-ups/using-inline-search/; click the little down-arrow at the left to get a "Replace with" box.



 TO OPEN THE ECLIPSE CLASSIC FIND/REPLACE you must now manually go to Edit → Find/Replace, OR have manually set Eclipse's built-in Find/Replace tool to a new shortcut key (such as Ctrl + G) as described above.

Now you should hopefully have a good glimpse of the power of Eclipse, including its tremendously helpful and powerful indexer, as well as how to set it up and what some of its best shortcuts, plugins, and features are.

Troubleshooting:

- 1. How to "unstick" Eclipse's indexer
- 2. Problem: I can't see my project in the "Project Explorer" after adding it, but it shows up in the deprecated "Navigator" window.
 - a. Solution: see: Eclipse Mars imported projects don't show up in Project/Enterprise Explorer - Stack Overflow
 - i. My answer: How to change Eclipse's "Project Explorer" "Filters and Customization" view settings to force projects and files and folders to show up and not be hidden, such as nested projects
- 3. Problem: Eclipse and the Eclipse indexer take up all my resources/CPU % (High CPU usage in Eclipse when idle)
 - a. Solution: decrease the max number of threads Eclipse can use down to ½ as

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many as your computer has. So, if your computer has 8 physical "cores" (actual hyperthreads), then decrease the max number of threads that Eclipse can use to 4, or <= half of that, as follows:

i. In "\$HOME/eclipse/cpp-2022-09/eclipse/eclipse.ini", or equivalent, make this change (reducing from 10 threads max, to 4):

```
# from
-Declipse.p2.max.threads=10
# to
-Declipse.p2.max.threads=4
```

- b. See my long and detailed answer here: <u>Stack Overflow: Problem: Eclipse and the Eclipse indexer take up all my resources / CPU%</u>. This also answers the questions:
 - i. How to see how many "cores" (again, actually: hyperthreads) you have on your hardware
 - ii. How many threads should I give Eclipse?
 - iii. How much max RAM (-Xmx) should I give Eclipse?
- 4. <u>Make one project in Eclipse depend on another so that the dependencies are available</u> in the indexer
- 5. Problem & solution: Eclipse/PyDev: Sync System PYTHONPATH runs continuously
 - a. See also my comment: "I also had to uncheck the box for "Check initial consistency (in 1 minute) after startup?". This is in Eclipse IDE for C/C++ Developers, version 2022-12 (4.26.0), Build id: 20221201-1913, running on Linux Ubuntu 22.04. It's been stuck on "Sync System PYTHONPATH" with the line "Module resolved: opt.foxitsoftware.foxitreader.fxplugins.libcloudloginplugin", using 100% of one CPU, for days. No number of computer restarts nor Eclipse restarts would fix it prior to unchecking both those boxes."
 - b. UPDATE 13 JAN 2023: for at least Eclipse 2022-12 (4.26.0) or later, install <u>LiClipse</u> now instead of PyDev!

Changelog:

(Newest on TOP: YYYYMMDD)

- 1. 20230112:
 - a. ADDED
 - i. Entry to the "Troubleshooting" section.
- 2. 20221129:
 - a. ADDED
 - i. "Troubleshooting" section.
- 3. 20211207:
 - a. ADDED
 - i. Resource Filter section: "3. More on Resource Filters: going further, including detailed discussion of the "one level deep" filter bug"
- 4. 20210728:

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a. ADDED

i. Eclipse .epf preferences file import and export instructions and info., and link to my preferences file from my eRCaGuy_dotfiles repo on GitHub.

5. 20210211:

a. ADDED

i. Add the section at the top about making the Indexer GUI settings Ctrl + Shift + I keyboard shortcut so you can easily and quickly disable (and then re-enable later) the indexer when needed to free up computer resources and keep Eclipse from freezing your computer.

6. 20210131:

a. ADDED:

- i. Note and link about Ctrl + Shift + R file search in Eclipse NOT having a fancy fuzzy search capability, and maybe requiring an asterisk wildcard before and/or after your search string.
- ii. Note about how to symlink Arduino source code and core code into your project with OS-level symlinks.

7. 20201025:

a. ADDED:

- i. Link to share this Google Document directly, to top of this document.
- ii. Ctrl + Shift + Alt + L (or: Search → Quick Search) = "Quick Search" tool shortcut.
- iii. Ctrl + E = "Quick Switch Editor" shortcut.
- iv. (I can't remember if it was in this round of changes, but I think it was) info about making Eclipse treat Arduino *.ino files at C++ source files so it will index them as such.

8. 20200428:

a. ADDED:

i. More shortcut keys: Ctrl + Shift + L (list shortcuts), Ctrl + Shift + Y (change to lowercase), Ctrl + Shift + X (change to UPPERCASE)

9. 20200412:

a. CHANGED:

i. Made "Eclipse Usage, Workflow, Help, Tips & Tricks" main numbered bullets into sub-headings so that they show up in the Table of Contents.

b. ADDED:

i. Ctrl + Space autocomplete shortcut key and description.

10. 20200411:

a. ADDED:

- i. Installation step 14 near the end of "Install & Setup Steps" section which explains how to "tell Eclipse that Arduino `*.ino` files are a type of C++ Source File." This way Eclipse can be used to edit Arduino source code.
- ii. This Changelog

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| Eclipse setup | instructions of | n a new Linux | (or other OS | computer |
|---------------|-----------------|---------------|--------------|----------|
| | | | | |

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END.

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