

Write a three-part reflection on your work in FYS (write this as a new post on your story-project blog)

In part one of your reflection, write a narrative of process

1. Start by relaying what your thoughts were going in – e.g., were you energized, confused, intrigued, etc. by idea of telling a personal story as a way into exploring your sense of what it means to be an artist/maker in today's world
2. Then provide a quick review of why you selected the particular story you did, and what the other 'contenders' were for you
3. Then write a straightforward narrative of process, focusing on insights that resulted in changes you made to your story, and/or in the way you told your story, as you worked your way through the stages of the story-development process (stages include writing your narrative, storyboarding, recording narration, gathering and adding image and sound media elements, weaving everything together in your video). Did your story change appreciably or substantively as you worked your way through it?
4. Then also include a statement about how you worked with the principle of non-redundancy as you added image and sound content to your narrative. Was it useful to you to think about text, image, sound, and movement as to some extent 'freestanding' elements or vectors of your story?
5. And finally include a statement of what you learned about yourself in the process of conceptualizing, developing, and completing this project. Did you spot places where you were in your wheelhouse? Did you spot places where you really had to dig, really had to work hard, to get something you were satisfied with?

In part two of your reflection, revisit narrative inquiry by exploring tensions at the boundaries of your narrative

Throughout the semester a number of concepts associated with narrative inquiry have been presented and discussed. To a large extent, these concepts have served as the philosophical underpinning or “academic content” in support of the hands-on storytelling and story-producing activities that have more-or-less occupied center-stage in this section of the FYS. So, now that your telling and producing are done, we’d like you to revisit narrative inquiry, following the steps below:

1. First, please review the short video interview with Jean Clandinin to reacquaint yourself with her ideas
<https://www.youtube.com/watch?v=RnaTBqapMrE>).
2. Then write about each of the ideas below as they relate to your own project. Clandinin regards the following as “tensions at the boundaries of narratives” (as expounded in the Clandinin & Connelly text from 2000 entitled *Narrative Inquiry: Experience and Story in Qualitative Research*).

Please be sure to take time to process and thoughtfully respond in writing to each of the following concepts – again in the context of, or in relation to, your own story...

Temporality: In reflecting upon the narrative project you composed, various realms of time have been engaged, some linear and some non-linear, however time has always been in motion making its existence temporal. How would describe the trajectories of time represented in your project?

People & Matter: In reflecting about the processes engaged to develop your project, what are some additional ways, post completion, you see how people and matter aided, and continue to aid, in your meaning making around the selected subject matter explored?

Action: How would you describe the variety of actions, mentally and physically, in composing your narrative project which propelled the overall analysis?

Certainty: Briefly discuss relations in your project in which you arrived at points of certainty. These points of certainty can be both positive and negative.

Context: With our class discussions around the importance of context in narrative, what are some contexts you would identify which further root your narrative project?

In part three of your reflection, make some concluding remarks

1. What have you learned about academic or liberal arts work from learning about narrative inquiry research?
2. What have you learned about yourself as an artist/maker from diving into digital storytelling – a process that requires you to manage all aspects of an integrated creative+intellectual+technical process from start to finish?
3. If you were to develop a second story -- either a second story rooted in some way in your first story, or an entirely different story -- what do you think it would be?