

Name: Bonnie Rossick

Age: Early 20s (5th age), mid-20s (6th age)

Gender: Female (she/her)

God Alignment: Saradominist; sympathizes with Armadyl as well

References

<https://i.imgur.com/xflf82S.png>

Overview: Full of enthusiasm and optimism, Bonnie has been having a wonderful time adventuring with her friends (and her pet hawk!), but now that she's the World Guardian, she's having doubts about her status as such an important figure... yet she will keep fighting for Gielinor's sake, her allies at her side.

Description: Average height, short fluffy blonde hair (6th age: short ponytail), freckles. 5th age: lighter brown vest over dark brown tunic, dark teal leggings; 6th age: dinohide armor. Usually wears a backpack.

Personality: Optimistic, curious, dedicated, adventurous, naive and much too trusting. After the lead-up to Sliske's Endgame, much more wary and self-confident.

Weapon: 5th age: iron → rune shortsword, maple → elder shortbow. 6th age: strykebow, crypt scythe.

Key Relationships:

- [Orfeo](#): Met at the very beginning of her adventure, Orfeo becomes Bonnie's best friend.
- [Frances](#): Bonnie's cousin (though they never knew of each other). They meet after Bonnie's father dies and adventure together often. Bonnie admires her.
- [Marlene](#): Close friend of Bonnie and a key member of their adventuring squad.
- [Percy](#): Close friend of Bonnie.
- [Xenia](#): Mentor; encouraged Bonnie to start adventuring. Bonnie feels very conflicted about her fate.

Backstory: Ordinary upbringing in Lumbridge where she often helped out at her parents' tannery. After the sudden murder of her father, she meets Frances and travels to Ardougne with her. After returning, Xenia's encouragement makes her take up the adventurer's mantle.

Fun Facts:

- Fairly early on in her journey, she finds a young hawk in Piscatoris, which then becomes a friend and companion to her. His name is Havoc.
- Loves hunting and has been doing it since childhood.