

UI Design

UI Elements

Start screen

Save menu

- Typically multiple pages of save file slots + small picture of screen
- Title of the chapter you're playing

Main menu

Dialogue box

- When talking to yourself - maybe darken the other people around Burrito if it's not obvious enough.
- <http://www.sprites-resource.com/resources/sheets/24/26753.png>

Pokemon style chat boxes.

Let's use bold primary colors like in the later pokemon games's menu's

Ask the design team:

- Meetings twice a week

Good reference for what happens when you combine mouth and eyes:

http://fc01.deviantart.net/fs71/f/2010/080/9/8/Facial_expression_condensed_by_careko.jpg

Other Design Thingies

We need an Ultraball uniform design

Should the school have canals for water pokemon? Would the extra work be worth the woah factor? Also - digging tunnels for digging pokemon?

Character Designs

Characters are of a lot of different heights - we should slightly scale up and down pokemon towards an average of ~ 5 feet or so. Ordinal heights will be preserved of course. Snake will be incredibly scaled down.

Characters will be their normal sizes in CG scenes.

BURRITO (NEEDS A TON OF PORTRAITS - he appears like 10x more often than anyone else)

[2'11"]

Earlier parts of the story - appears more shy, meeker

Later - more confident, stands taller

A bit dense/naive/innocent.

To help with emotions:

The jewel on his forehead - glowing a little when embarrassed, happy, angry.

The twin tails - curling into shapes, heart, question mark, etc

Ears - obviously perks up and sinks down like a dog

Has exaggerated anime emotions

ZD: This actually looks great, as long as the last bit doesn't get TOO exaggerated I guess. It does fit well that Burrito will be the one with booming emotions though.

Phone - purple (?) flip phone

Character symbol - heart

(joke) - a light should break, and Burrito is the one who brings the new light.

DATEABLES (6ISH PORTRAITS)

Abba- Pidgeot, Male, Year 3 [5']

"Bird Jesus" "Messiah" "Tweety"

Stands tall

Relaxed facial expressions

Student council president - maybe a special armband or something

Never gets angry - at most has stern anger - kept just under the surface

When he's happy, the scene literally lights up - (he's bird Jesus, man)

Maybe has poses in every major religion's pose (hands together, buddist palm, etc)

Carries around a large (helix? is there a real religion?) book - the cover changes every time.

ZD: the book idea can work somehow, just not as a bible. It'll depend on whether we push with the idea that Abba likes thinking about business or something along those lines. (still trying to push for the Whirlwind Adventures and Sand-Attack Beach Resorts idea...)

Casual clothes: Button down, always formal

Phone - expensive, leather case

Character symbol - the sun - like a medieval halo

Interesting note: in Hebrew - abba means father.

(Joke: Has a secret dream to make a four person pop band....)

Abby- Charmeleon, Female, Year 3 [3']

"Prophet, Martyr, Furby"

Abby is the bit-rowdy type of girly, the blond?

Volunteers for anything and everything, always helping people out, even nicer than Katie.

Default face is more cheerful than most

Remember she is only really angry around Mary, she's happy looking nearly every other time

Energetic poses maybe (if Katie is more, than this goes to her)

Maybe eyeshadow and eyelashes

Looks confused a lot (question mark above head), and then an "Oh, I get it!" face

Has a black spiked choker on (probably not, doesn't seem to match her too well)

Casual clothing: Skirt, pink stuff

Most effeminate character (maybe preppy?)

Lots of keychains and girly items. Pink everywhere.

Phone: Touch screen, pink case

Character symbol - Flower

Air- Lapras, Female, Year 3 [8']

"The fresh prince" "Air Jordan" "Airhead, Nessie"

Tomboyish and masculine. You can't tell she's a girl.

Wears a sports jersey a lot. Sometimes even in school.

Wears the male uniform

Most of the Clothing is on the neck - it's the main part of her outside of the shell
(clothing on the shell is ridic)

Maybe accessories placed on the shell - cd player, likes rap music. (fuzzy dice)

Phone - doesn't really matter, maybe has a keychain to show a hint of femininity poking
though

Character symbol - Ultraball

(Joke: Has a secret dream to make great sneakers)

(Joke: Air's theme - parody of Fresh Prince song)

Arc- Zapdos, Male, Year 3 [5']

"Battery, Angel, Sparky"

Make him look like a rich guy, but with some shady connections (mafia-ish??)

Emotions: oblivious, don't make him necessarily look snobbish

Student council member - maybe a special armband or something

Always has the latest tech - like an awesome cellphone

Has a Rollout watch, Lightning bolt Tie clip, other rich guy stuff

Casual clothing - off the runway clothes

Phone is the most expensive kind possible - no case

Character symbol - battery, high tech battery, money battery...

ATV- Venomoth, Male, Year 3 [4'11"]

Crippled wings (cracked/off pattern, broken/disjointed/whatever)

Wings are also good for emotions

Bow tie - not a tie, Coke bottle glasses

We'd just like to add that he's definitely going to be the top student in Technology class. Something to add to his geekiness AND nerdiness.

(joke: takes off glasses in dramatic anime fashion, looks even more buglike without them)

A-team badge ([this?](#)) on his uniform/wheelchair/bag

Street clothes - sweater vest

Wheelchair - high tech, but how much?

Phone - humongous and totally technological

Character symbol - ??? Something related to Gen III

Brian- Pidgey, Male, Year 2 [5']

Hair is Less vibrant than Abba

Character most like Burrito in demeanor

The opposite of abba - casual, not composed

ZD: Yeah out of the other students, he ends up being probably the most ordinary one out of the bunch.

Kind of messy tie, not as straight feathers, doesn't keep himself as well groomed

Some reference to Monty Python character?

Street clothes - lazy t-shirt jeans kind of thing. When on a real date with Burrito, tries hard to impress but doesn't choose a great outfit because he's not used to it.

Also I love the "can't present himself like a high-class 'mon because he's not used to it" depiction. Seems perfect.

Character symbol - Feather

Fonz. The Fonz- Nidoking, Male, Year 3 [4']

Sunglasses - "The Fonz" sunglasses (they're similar to Aviators) [Glasses](#)

His poses rely on his sunglasses: ex - angry = looking over glasses

He's the loudest character of the bunch. Not sure how it'll be possible to visually show that, but in one of the almost-done dialogues, Fonz's whispers are still very audible.

He'll have to have a huge mouth; an exaggerated hands on stomach laugh; and 'loud' poses like pointing at people, arms in the air, etc.

The most minor of criticisms, however, will deflate his pride and leave him a blubbering wreck.

Ears can slightly move for emotions

Look up some reference videos from Happy Days to capture his movements

Street clothes - leather jackets

Character symbol - sunglasses

Katie- Dragonite, Female, Year 2 [7']

Katie is the more composed type of girly
Very literal person - no real

Bow on the tail and antenna
I guess FlyWood's original face was fine
Antenna is good for emotions
Sarcastic faces for ATV scenes
Casual clothes: not as pink as Abby

Character symbol - Bow
(Joke: great at archery...)

Lazor- Feraligatr, Male, Year 2 [7']

"Gator, General, Nibbles"
one of the more 'important' tracks.œ
Xmen cyclops visor-esque thingy - removable - Emotions are more difficult - based only on
mouth and head angle
Tie not always straight - not a model student
With visor: Smiling laughing, 'bro' poses
Without Visor: Serious, kind of dark, 'negative' poses (arms crossed, more hunched, etc)
Tired eyes underneath. Thousand yard stare.
Casual clothes: whatever

Does either fencing or kendo
Character symbol: Sword

Mary- Flareon, Female, Year 2 [2'11"]

Very muted emotions
Wearing a blue - Held a year back
Street clothes - conservative
Lot of different variations of blank faces for her. And angry faces down the line.
Quietness due to apathy - she was shocked and isn't liked - so probably stopped caring
ZD What it generally looks right now is that Mary is quiet because she doesn't really
blend well with the rest; she keeps her thoughts to herself because no one can
really like her, and she acknowledges how repelling she is.
If my headcanon goes through (lol), expect a lot of different variations of blank faces
for her. And angry faces down the line.
In terms of school, she's actually above average in the academics department, just
not that vocal about it. We might also give way for a lot of arguing between her and
Mary during Kanto History class.

Casual clothes - cute
Character symbol - Dome, fire..bleh

Snake- Steelix, Male, Year 2 [30']

He's huuge...Hot Skitty on Wailord Action-esque CG frames all the way

Is his portrait just ¼ of his face? (face is approx 7 feet long) - no, he's gonna be scaled down.

Wears a bandana for his club scenes

His rocky face is hard to make expressions with: rely on eyes and slight mouth movements

Very serious expression during his club scenes. The box scene posted in the jokes thread was hilarious.

ZD Yeah he's gonna be huge. But personal suggestion: I think it would be possible that only his top-half can be focused on the portraits at least? Just to make the distinction. Yeah scale him down, just don't make him too small.

Expect a lot of variations of the default expression for him; he really only shows the other emotions during times when he's questioned too much, or when he's operating in the secrets club. When he's in the middle of school, he mostly blends in with the 'typical student' type to repel attention.

School outfit is just a tie. Everything else is just crazy ridiculous.

Street clothes - camo paint, face paint - maybe body armor thingies

Maybe on the first date, he'll try to wear real clothes but fail.

Character symbol - box/gear

TEACHERS (2ISH PORTRAITS)

Lance- Dragonite, Tech

Cape

Ms. Whitney- Miltank, Biology

Ms. Misty- Psyduck, Aquatics

Mr. Lt. Surge- Raichu, Kantonian History

MINOR CHARACTERS (1ISH PORTRAIT)

Digrat- Raticate, Male

Dux-Farfetch'd, Male

Will Totem- Xatu, Male

Principal Helix- Omastar, Male

??? - Ponyta, Male (only 1 portrait, just for obligatory "AAAAAAA" scene) (sorry for the hijack XD ~ZekiraDrake)

VERY MINOR CHARACTERS (NO PORTRAIT)

- Master- Goldeen, Female

- Rick- Gastly, Male
- Ace- Raticate, Male
- President Dome- Kabutops, Male