

YOU DIED

Moderators

Jeod
Killing You

Players

OrangeP47
FRAYDO
ChopBam

Rolesheet:

Player	Role	Role Description
TheIrishMan	Villager	Normal townie
Mojoman	Villager	Normal townie
FRAYDO	Villager	Normal townie
ChopBam	Doctor	Saves one person each night
OrangeP47	Cop	Investigates one person each night
iLikeToSnipe	Miller	Appears scum on cop reports, flips vanilla mafia
Category 5 Hurricane	Oracle	Reveals a target player on death
Nodlied	Vanilla Mafia	Normal scum
Inferno	Janitor	Hides a player reveal for a nightkill, one-time use
Shade939	Lawyer	Targeted mafia player appears innocent on cop reports

Nodlied was actually the one to propose killing you. Before that, they were debating between Cat5 and ChopBam.

Shade that little shit :v I would have nailed him too.

I think this is like only the second time I've been NKed.

I have to wonder how they managed to correctly guess the miller without any investigation whatsoever.

If he gets lynched as the miller and everyone believes he's actually scum this is like the worst possible timeline for town.

If scum kill him he'll flip miller and town will know, so there's an upside to it.

Ayy Imao. Another spectacular lynch.

Interesting Scum team. I "confirmed" Nodlied as Town, had a null read on Inferno, and thought Shade was Town due to his inability to grasp the concepts proposed by Cat5.

I had a good case on him too (on Shade)

"Town. At first I wanted to read Scum, as these plans are not allowing him to effectively choose the next NK. However his genuine frustration at said plans, whether because he views them as a hindrance to our scumhunting efforts or not fully grasping the strategy, tell me otherwise. I'm leaning also toward reluctance, as Shade appears to want straightforward scumhunting, and I can't be against that. Town. "

Boy do I feel silly.

I would reply to iLTS with another "no u" to spite him, but deadposting. :shrug:

Fun setup, though I wonder how tonight will play. Scum can feel a bit of relief if Cat5's lack of time is genuine. He's the strongest Town, after all. Seems iLTS and Chop will have to clean up the mess I've left behind.

It's definitely unforgiving to town if they make too many mistakes. They *need* to catch a scum tomorrow, and due to the nightkills they'll continue to be in mylo/lylo even if they do catch a scum. Day 3 is the perfect time to massclaim.

Now I see why Nodlied was especially against the massclaim. As a Vanilla Mafia, it would have been hard for him to claim a role and not get countered.

For tonight, we'll just have to have faith in the Doc. Y'know, since they nailed the Cop N1. Damn their luck. That's the luck I need in my life.

Best case scenario is the doc saves a villager and they massclaim. Similarly, if oracle reveals a scum and they massclaim.

I want another chance to cop Shade as scum and argue against him :v

Here's an alarming trend I just saw. Inferno hasn't voted at all during the day phases. If I were playing, and if he votes on Day 3, I'd call him out on it because scum are tied with town minus 1 vote.

You're absolutely right. Here's hoping iLTS catches that, since he has been leaning to Inferno being scum. ChopBam thought he saw a partnership between Inferno and I, maybe he'll be keeping an eye on Inferno tomorrow too. I'll be damned if they let Inferno continue to fly under the radar.

>inb4 scum claims doc for the win

They're not smart enough to do that, and it's more risky for them. But, unless they figure that ChopBam is the doc, they have 3 "clear" town to deal with.

I just realized I typed "doc" when I meant "cop"...

So where's ChopBam to claim the blocked kill?

It brings me joy to see Cat5 still find time to do some weeb shitposting.

Constantly checking the thread from my phone, and no new replies yet. Scum are in for an easy day at this rate. No discussion, no investigation, no fingers pointed at one another.

I wonder what Chop's angle is here. Hoping to lure out a scum slip or two?

Probably something similar to what Sunflower did in the last game. Interesting gambit, and the reaction to this is what's going to define the day. Shame he's wrong, but you can't win them all.

This game is such a trainwreck.

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These trainwrecks are always a joy to witness. I'm starting to think the MU minimum post count isn't that absurd now. Maybe I'm just not looking at it right, but I'm not seeing the effort here. One line posts, no strong cases, no claims and counterclaims. Why, even Shade is being uncharacteristically quiet, and Town should call him out on the grounds that Scum must be coaching him in the scum doc to not have such a big spotlight on himself.

Nodlied's question should be viewed as suspicious. Asking if someone receives notifications if they are attacked is confirming if their NK was discovered or not. ChopBam should already be starting a train on who he blocked in that case, and it's still a wonder to me that he claims Mojo as mafia. That gambit is going nowhere and just casting unnecessary suspicion around that should instead be on the "cleared" town, Nodlied and Shade.

I expect more, and this day is not fulfilling. The current participation is distressing. Why, I think you mods have made more posts than Inferno and he's cruising along well enough.

It's a shame they absolutely have to lynch scum today. No one has the slightest clue how to proceed from here, and it'll be too close to hammer before activity picks up.

F5

Needs more weeb shitposting.

Did Snipe forget that cat5 is uncdd Oracle?

Yeah if I was still in this game, there would be a lot of posts :v

If only they didn't kill the cop Shining Finger :v

I see iLTS is stepping up to the plate now. Unless iLTS and Cat5 settle their differences and rethink the scum suspects, I don't expect Town to lynch correctly this day. Hammer draws ever closer, and no one's the wiser.

2 hours to hammer?

Man, what an absolute mess.

It is.

Shade just kinda revealed himself as scum. His comment about janitor vs oracle balance reeks scum perspective complaining about “unfair for scum”. Wonder if anyone will press on that.

Oh sweet Jesus, did Shade really just slip in a night post? Town *has* to get him now. There’s absolutely no way he didn’t just bring a lot of suspicion on himself with his post. [F]

Mojo should have more confidence in himself by this point. He stated D1 he was going to be more decisive and more argumentative, and I have yet to see it. Scum will do well to keep him alive since he’s too unsure of himself currently. [F]

I have to wonder if scum will be targeting Chop tonight, since he said himself he’s not a high priority target much like how he thought Orange wasn’t, and look what that resulted in for Scum.

If Nodlied doesn’t turn up dead, as in “why didn’t scum kill off the potential cop who left a report”, Town should call that out. Nodlied “cleared” Inferno as well, which should link the two later once they start pressing on him, if ever. [F]

If Cat5 and iLTS continue the next day at each other’s throats, it’s gg for Town.

Ah, thank you for the color change!

Anytime. And yeah, Town better catch on to that, as Scum’s best chance right now is to keep everyone focused on Cat5 vs iLTS while avoiding being the lead in either argument.

If Nodlied puts a mute on Shade and they let Cat5 and iLTS duke it out, they have this in the bag.

Day start can’t come soon enough. I want to see how this tragedy plays out. I can only hope Town have been taking time to read and reread through the thread and start the day with cooler heads. [F]

Oh my god, thank you iLTS! I mean, you’re wrong about Mojo, but thank you for seeing Cat5 as Town! That should defuse that situation for good and allow them to return to proper scumhunting.

Hiiiiii. I was thinking of doccing myself again, but was like “naaaaaaaa they won’t try that again.” Lmao RIP me.

Nodlied and Shade have done a good job of hiding, Nodlied more so, although he’s been slightly inactive. Still able to slip under the radar with legit content submissions. Inferno doesn’t get any points because Inferno is almost completely inactive.

”Shade just kinda revealed himself as scum. His comment about janitor vs oracle balance reeks scum perspective complaining about “unfair for scum”. Wonder if anyone will press on that.”

I saw that, thought about it for a sec, and didn’t think the connection was strong enough. But I read it in passing. Assumed a slip wouldn’t be so brazen as that. Definitely should have put a post on the matter. Ah well.

The angles they’re taking today are half right. I did try to protect Nodlied (not the first time, but last night). But alas. I thought Nodlied was town due to the way he was fighting in favor of lynching suspected scum rather than a town PR.

Do the scum players know that they got the cop?

Yup.

Cat5 is allllmost there. He just needs to trade Mojo for Nodlied. I don't know what reasoning he would use at this point to get there though. Mojo is acting way scummier than Nodlied.

Scum have gotten a bit cocky with two PRs down. One of the reasons I like this setup so much, there's never a guaranteed victory. If Cat5 or Snipe start to question Shade or Inferno, then it could all fall apart.

My guess is their stance on Mojoman will make or break the game for them. If they stay on the idea that he's scum, they'll lynch him with the plan to go after his "teammates" afterward. If they get away from that, though, there's a high chance that they'll go for Shade or Inferno. It's also possible that they'll go for iLTS, but I think that's a little unlikely at this point.

"That would essentially be putting three non-veterans on the scum team, I think Jeod tends to balance with at least one veteran on scum to guide them. So yes, I agree with your assumption there other than the obvious of me being on a scum team :p." - Mojoman



Jeod:

You fellas may hold out hope for town this round but I believe they are doomed. Even if they get lucky today and lynch scum, they'd have to get really lucky tomorrow and the following day to do the same 3x in a row. I'm just not seeing the coordination it'd take to nail them. For the most part, they can sit back and let town do their work for them.

Even if they did get themselves in order and nail Shade and/or Inferno, Nodlied's doing really well so far, and I think they'll have a bit of a tough time figuring him out.

We basically have Cat5 and myself to blame for that. He's "cleared" in part because of miscommunication regarding the doctor role and Cat5's answering my question about likely targets. Honestly that shouldn't clear him in town's eyes, but it's kinda easy to do so when he's been acting townie this game and there are bigger fish to fry elsewhere.

Let's be honest, town was doomed from the moment I was eliminated... #savior #sarcasticnarrcicism ;)

But yeah, Nodlied is doing pretty well. I'd have called out Shade/Inferno by this point anyway just for how backseat they are, though to be fair there's no Inferno meta to work with, but Shade definitely.

Well, you're not wrong. Having your cop disappear without knowing it was them, plus a mass cop claim, really threw things off.

Also my OCD is acting up. One sec. K done.

Inferno claiming cop. I guess he can, cause real cop dead. It's mightily convenient he comes out with his "reports" now though. Also dat post edit. Did he forfeit his vote for today?

Nah.

Just wasn't sure what "your stolen words are forfeit" meant. :v

Refresh and look at his post again.

Bold move, but I think Cat 5 will call him out.

I see the change after refreshing again.

Was it the janitor role that informed the mafia team that they got the cop?

Yes.

Oh wow, so they could have claimed cop even earlier and directed the game if they needed to.

Shade apparently felt that would be too risky. I agree with his assessment, a cop that goes uncced by mafia would eventually be lynched.

Isn't that essentially what's happening now, just a bit late? They're just bolder because all they need is a mislynch or no lynch to win.

Nodlied should consider bussing Inferno. He's already pretty well-secured the mafia victory in that they won't find him before it's too late, but if he busses his teammate it's even more GG for town, just delayed an extra day or even two. Maybe frowned upon though?

If there are no counterclaims, town might as easily assume the cop is dead. In your experience, do players tend to believe the first claim more than they believe the second?

Nodlied had better leash his buddies. They're too eager and it's showing. It'll be a joy to see scum fumble at this point. [F]

That is your color now :v

And yeah, I think Cat 5 will get suspicious with no counter claim.

[Scumdoc if you want to observe](#)

And I see that Nodlied is doing exactly that (a bit of bussing). Even discussion and an asking for permission in the scum doc, which is all within the realms of reasonability, I suppose. Seriously, sitting back and doing nothing is a great scum tactic if you don't want to get caught. Some games make that really hard with power roles. This game they were basically rewarded for getting lucky N1 and sitting back the rest of the game till today when their victory is 95% certain. And today's scum activity is basically just slips and cockiness. Nodlied deserves the victory, but I sincerely hope Inferno is lynched today. Shade doesn't get much cred either, just coming along for the ride.

Oh good, Cat5 isn't buying it.

I am like scrunching my forehead trying to send Cat 5 psychic thoughts about how he can win the game. Scum being nailed would be so satisfying.

Hold on. Is Shade trying to use his stance as "AUM" to trick Category 5 into thinking Inferno is telling the truth? If so, that's one hell of a way to exercise your meta.

He's not intelligent enough for that. :v I think he's just going along with Nodlied's bus since it makes more sense than Inferno being cop,

Oh goody, Shade and Inferno tripping over themselves. My condolences, Nodlied. [F]

The think tank is working overtime. "Let's have a meeting of the minds." "Enter the think tank." "We're on diplomatic mission."

I'll be damned if scum get by with intentional AFK'ing. Cat5 and iLTS *need* to get on the same page and push a lynch on Shade.

iLTS: "I don't do well when players are mostly inactive and there's been a lot of inactivity this game."

And this is town's undoing, from both parties. Town is too late on properly discussing and cross-examining one another and scum's relative quietness has kept them out of the lynchings. The MINUTE iLTS or Cat5 realize the Cop has been long dead, this entire game can turn right around.

Irish has it right on the money. "So basically, if we lynch Shade, we can't lose."

Now he just has to convince Mojo and iLTS to vote that way. Cat5 is willing but not confident enough to place the vote and start the train.

I feel like there's going to be some uncertain discussion but few hard votes up until almost hammer, and then Scum will have an opportunity to sway the town vote onto either iLTS or Mojo. Probably iLTS, since that's who has the majority at the moment.

My internet's been down because some farmer ran over the phone box :v

I noticed Shade's meta trick with Cat 5 too, heh. I don't think town is going to be able to pull this back.

Well, Cat5 started his train. Let's see if anybody jumps on. This will be a better game if they get at least one scum lynched.

Sorry to say, don't think you're getting your wish.

Honestly the scum can all just vote iLTS and town will lose because Mojoman won't come back in time to change his vote. Nor would he want to if he came back, I assume. He certainly hasn't made a good name for himself this game and doesn't care to defend himself or help town in any way.

Yeah they just need Shade's vote now to seal the deal.

Though on a positive note, good play from Nodlied. A shame he's not actually town.

Assuming Mojo and Shade don't show up, is it down to RNG?

I think so.

Of course, Shade could easily guarantee the win right now, as I don't think Mojo will be back in time to switch.

And there it is. And MAD props to him for his choice of gif.