

### Wemick's Cane of Striking

(from 1992 Fantasy Collector Card #137)

This magical cane is a +3 weapon. It causes 1d6+3 points of damage when a hit is scored. This expends one charge. If two charges are expended, the damage bonus is doubled, while triple damage is caused when three charges are expended. The cane can be recharged, but, unfortunately, Wemick, in his advanced years, has forgotten the command word and the very fact that the cane is magical. He has not, however, forgotten how to hit people with it.

XP Value: 6,000

GP Value: 30,000