

## Myers Notes: Learning Modules 26-30 p262-312

Module 26 How we learn and Classical Conditioning

Module 27 Operant Conditioning

Module 28 Operant Conditioning

Module 29 Biology, Cognition, and Learning

Module 30 Learning by Observation

### Module 26 How we learn and Classical Conditioning

How do we learn?

Definition of Learning: “the process of acquiring new and relating enduring information or behaviors.”

- Learning includes adapting to our environment
- Involves expectations, expectancies are created
- We learn to repeat acts that bring rewards
- We learn to avoid things that bring unwanted results
- We learn from observation
- We learn through language
- We learn by association (connecting events that occur in sequence)
- Learning can occur subtly

#### **Learned Association:**

Repeated behaviors become associated with certain contexts

□ Then the context evokes □ a response

Animals learn by association

Linking 2 events that occur together = **Association Learning**

The organism **predicts** the immediate future... (**Expectancy is created**)

Conditioning is learning by association

#### **Habituation:**

An organism has decreasing response to a stimulus with repeated exposure

#### **Classical Conditioning**

Association of 2 stimuli = Association = expectancy

A **Stimulus** “is any event or situation that evokes a **response**.”

Operant Conditioning:

“Association of a behavior (response) and a consequence

We repeat acts with good results

We avoid acts followed by bad results

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## Cognitive Learning

Mental information guides behavior

“Acquisition of mental information- observing or through language”

Observational Learning:

We learn from others’ experiences

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## Classical Conditioning:

What are basic components of classical conditioning, and what was behaviorism view of learning?”

### Pavlov:

- Psychology’s most famous researcher.
- Identified Classical Conditioning
- MD
- Studying Digestion
- Salivating Dog
- At taste of food
- But also The sight of food or sight of dish, or the person, or the sound of the person’s footsteps...
- Food -Paired with Neutral Stimulus
- Events, normally not associated with food, are paired...
- Pairing = Associations
- Dogs Anticipated the coming food
- Unconditioned Stimulus = Unconditioned Response
- Unconditioned Stimulus + Neutral Stimulus = Conditioned Stimulus = Conditioned response =  
Conditioned = learned and Unconditioned = not learned
- NS UR CS CR

P267 Chart

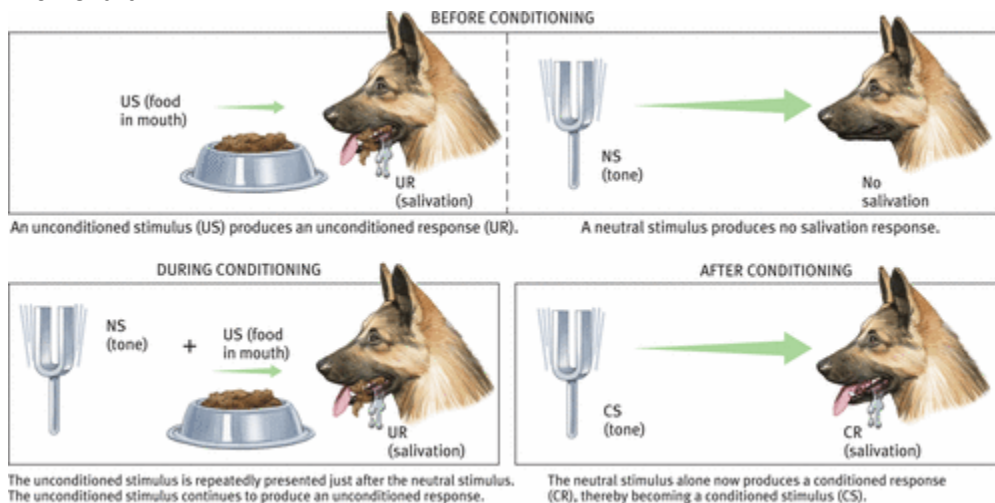
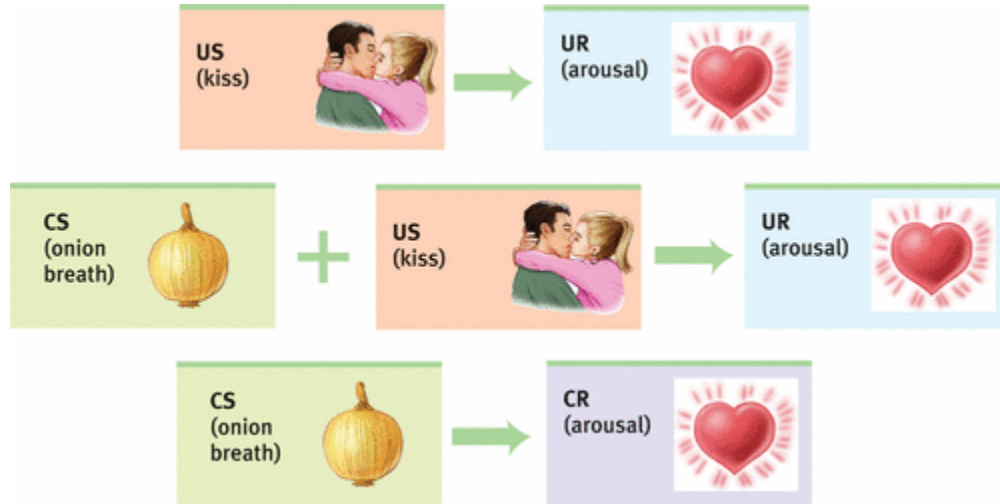


Figure 26.4 **Pavlov’s classic experiment** Pavlov presented a neutral stimulus (a tone) just before an unconditioned stimulus (food in mouth). The neutral stimulus then became a conditioned stimulus, producing a conditioned response.



**Figure 26.5. An unexpected CS** Psychologist Michael Tirrell (1990) recalled: "My first girlfriend loved onions, so I came to associate onion breath with kissing. Before long, onion breath sent tingles up and down my spine. Oh what a feeling!"

**What are the processes of:**

- Acquisition
- Extinction
- Spontaneous Recovery
- Stimulus Generalization
- Discrimination

**Acquisition:**

- Initial learning of stimulus response relationship
- Pair the NS+US (1/2 second pairing)
- NS before the US

**Classical Conditioning- is "biologically adaptive"**

**Higher Order-Conditioning:**

- A new NS can become a new CS
- AKA- second order conditioning

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**Extinction and Spontaneous Recovery**

**Extinction:**

A diminished response that occurs when the CS no longer is associated with the US.

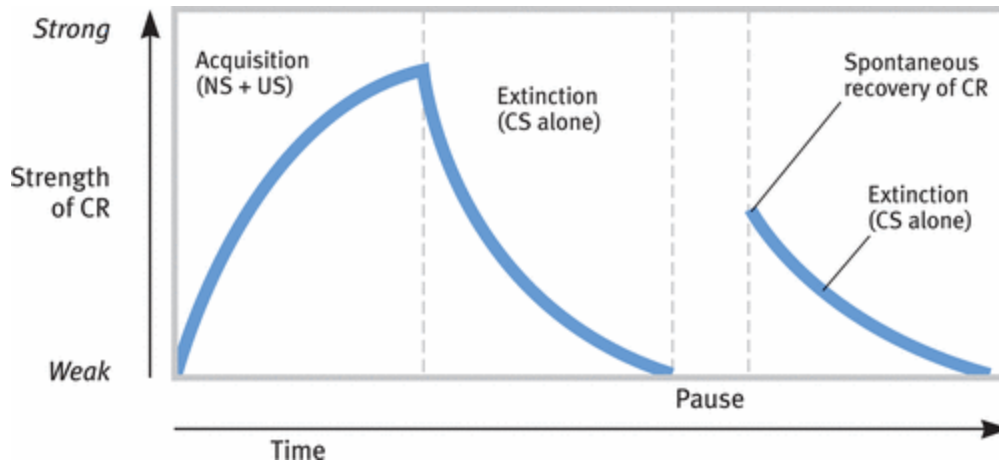
**Spontaneous Recovery:**

Occurs when extinction occurs then re-pairing of association is created again.

**Generalization:**

The tendency where □ stimuli similar to the CS elicits a CR

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**Figure 26.6. Idealized curve of acquisition, extinction, and spontaneous recovery** The rising curve shows that the CR rapidly grows stronger as the NS becomes a CS as it is repeatedly paired with the US (*acquisition*), then weakens as the CS is presented alone (*extinction*). After a pause, the CR reappears (*spontaneous recovery*).

**Generalization** Applies to Angry Faces and abused children... they are conditioned to respond to the angry face.

**Discrimination**

The ability to distinguish between a CS and other irrelevant stimuli

**Pavlov's Legacy:**

Most agree with Pavlov's analysis

Classical Conditioning helps people and organisms adapt to the environment.

Method of objective study of behavior as science

Isolating building blocks of complex behaviors

**Applications of Classical Conditioning**

Drug addicts are classically conditioned

Immune responses can be triggered by taste

Pavlov greatly influenced Watson

Led to **Watson** and the Behaviorism

Watson

rejected Inner thoughts

Rejected motives

Rejected Mental Processes

Advocated

Studying how organisms respond to stimuli

Psychology should be based on behavior

Psychology as an objective science

Watson said emotions and behaviors are conditioned responses

Little Albert and Phobias

Ethical Standards

Give me a dozen healthy infants, well-formed, and my own specified world to bring them up in and I'll guarantee to take any one at random and train him to become any type of specialist I might select—doctor, lawyer, artist, merchant-chief, and, yes, even beggar-man and thief, regardless of his talents, penchants, tendencies, abilities, vocations, and race of his ancestors."

on

## Treatment Using Extinction

### Module 27 Operant Conditioning

#### What is Operant Conditioning?

##### Associative Learning

Organisms Associate their actions with consequences

##### Actions followed by:

###### Reinforcement

Increase behaviors

###### Punishers

Decrease behaviors

Behaviors that operates on the environment produces rewards or punishment.

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### Skinner Experiments

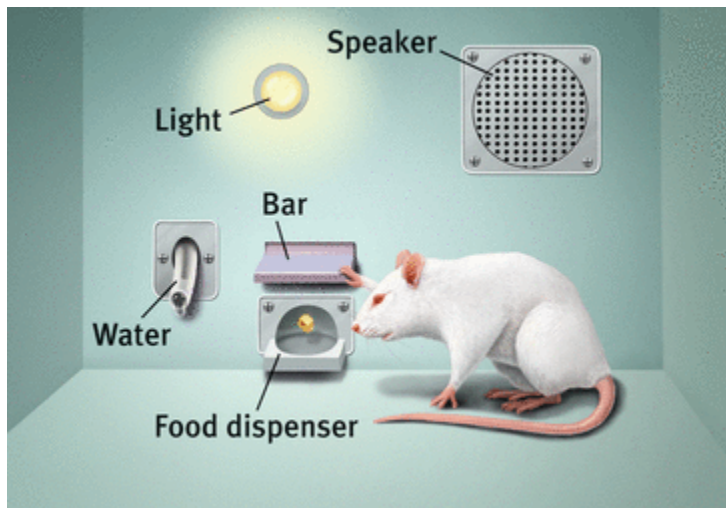
B.F. Skinner built on **Thorndike's Law of Effect**

"Behaviors followed by favorable consequences are more likely to re-occur"

Operant Chamber: AKA Skinner Box

Lever to release food

Shows power of reinforcement



**Figure 27.2. A Skinner box** Inside the box, the rat presses a bar for a food reward. Outside, a measuring device (not shown here) records the animal's accumulated responses.

#### Diverse Types of Reinforcers

Parise

Attention

Paycheck

Food/Water

#### Shaping Behaviors:

Gradually guiding the organism's (Rat's) actions toward the desired behavior

- Builds on behaviors incremental rewards to induce behavior

□ AKA Successive Approximations

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### **Discrimination**

Proof of perceiving different stimulus

Discrimination can be trained

### Types of Reinforcers:

Positive + Negative Reinforcement (sometimes they work together)

**Positive Reinforcement**- strengthens a response by providing a pleasurable stimulus

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**Negative Reinforcement**- strengthens a response by reducing or removing a negative stimulus

Increases a behavior by removing aversive stimuli

**Is not a punishment**

### **Primary Reinforcers:**

Are unlearned

Innately satisfying

### **Secondary Reinforcers are Conditioned Reinforcers**

Learned in association with Primary Reinforcers

**Reinforcement Schedules:** How do different reinforcement schedules affect behavior?

### **Immediate + Delayed Reinforcement**

#### **Delayed Reinforcement**

The reward is not immediate

Problem it limits conditioning/association

#### **Continuous Reinforcement**

After every desired response the reward is given

Very effective supporting learning

#### **Extinction/Spontaneous Recovery**

#### **Partial Reinforcement/Intermittent Reinforcement**

Very good at persistent behavior

Reinforcement occurs periodically

Not a set schedule

Responses are sometimes reinforced and sometimes not

**Gambling:** occasional reinforcement/unpredictable

#### Fixed Ratio Schedule

Reinforces behavior after a set number of responses

#### Variable Ratio Schedule

Slot machine

Reinforced after unpredictable number of responses

#### Fixed Interval

Reinforces first response after a fixed time

Time interval

Stop start pattern

## Variable Interval Schedules

Reinforces the first response after varying time interval  
Slow steady responding  
You never know when reward will occur

“In general response rates are higher when reinforcement is linked to the number of responses (ratio schedule) rather than time (interval)”

“Responding is more consistent when reinforcement is unpredictable. (variable schedule)”

### **Reinforcement linked to number of responses**

Produces higher response rate than reinforcement linked to time.

### **Predictability of reward also matters**

An unpredictable/variable schedule produces more consistent responding!

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## Punishment

How does punishment differ from negative reinforcement?

How does punishment affect behavior?

**Punishment decreases behavior.**

### **Positive punishment**

Traditional punishment

Administering an aversive stimulus

### **Negative Punishment**

Withdrawal a rewarding stimulus

Drawbacks to Physical Punishment = spanking

1.

2

3

4 Physical punishments = modeling of aggression

### **Punishment or Reinforcement?**

Better to support positive behavior

Punishment teaches avoidance

## **Skinner Legacy**

1. Rejected Mental Processes
2. Only observation matters/empirical analysis
3. Suggested operant conditioning  as a means to influence behavior especially using REWARDS

## Module 28 Operant Conditioning Applications, Comparison to Classical Conditioning (p286)

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### Contrasting Classical and Operant Conditioning

#### How are classical and operant conditioning different?

1. Both associative learning number to
2. Both use acquisition and
3. Both extinction number three
4. Both use spontaneous recovery number for
5. Both use generalization and discrimination

#### Differences

**Classical** is automatic response

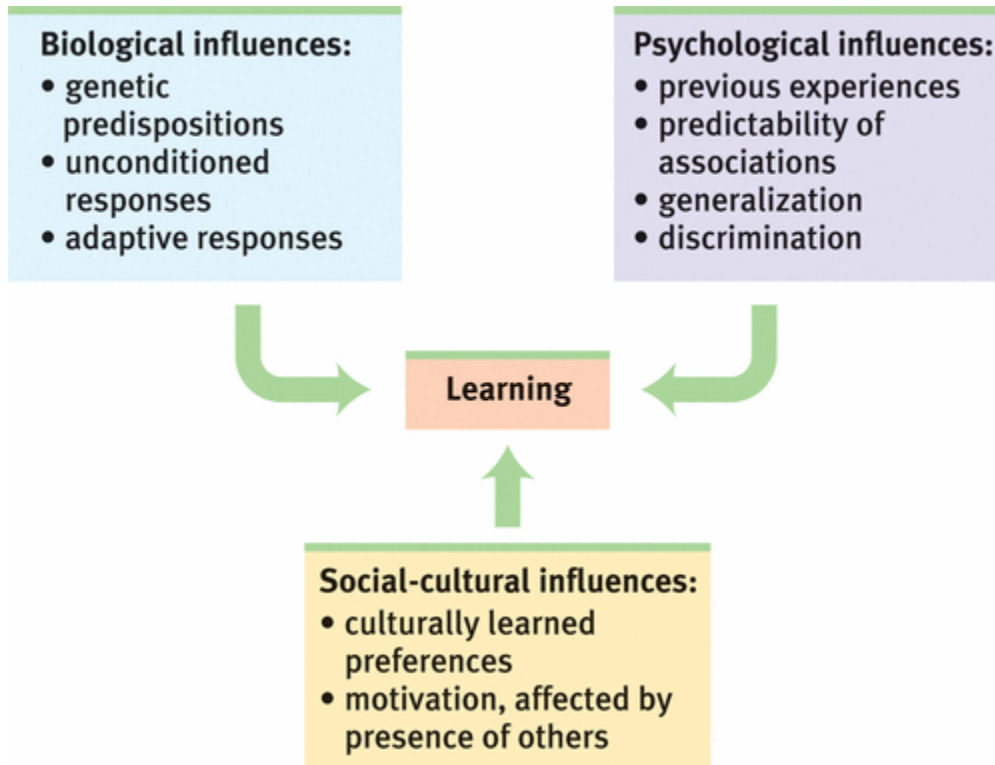
**Operant** we operate on our environment rewards and punishments

See chart page 290

	Classical Conditioning	Operant Conditioning
<i>Basic idea</i>	Organism associates events.	Organism associates behavior and resulting events.
<i>Response</i>	Involuntary, automatic.	Voluntary, operates on environment.
<i>Acquisition</i>	Associating events; NS is paired with US and becomes CS.	Associating response with a consequence (reinforcer or punisher).
<i>Extinction</i>	CR decreases when CS is repeatedly presented alone.	Responding decreases when reinforcement stops.
<i>Spontaneous recovery</i>	The reappearance, after a rest period, of an extinguished CR.	The reappearance, after a rest period, of an extinguished response.
<i>Generalization</i>	The tendency to respond to stimuli similar to the CS.	Organism's response to similar stimuli is also reinforced.
<i>Discrimination</i>	The learned ability to distinguish between a CS and other stimuli that do not signal a US.	Organism learns that certain responses, but not others, will be reinforced.



## Module 29 Biology, Cognition, and Learning



Idea: learning is the interaction of biological-psychological-social influences.

**Biological** aspects example:

Some organisms are biologically prepared to learn some associations (our brain's adapt)

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Taste Aversion

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Limits on Operant Conditioning

**Breland animal training**

Cognition and Conditioning

**How do cognitive processes affect classical and operant conditioning?**

Behaviorist reject mental processes

**Cognition and conditioning**

Rescorla and Wagner

Demonstrated predictability of associations = conditioning  
Expectancies created

## Cognition means awareness

Cognitive processes are your thoughts perceptions expectations

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## Latent learning Tolman study

Tolman's about rats in mazes they make **cognitive maps**

## Insight:

Is a sudden realization of a problem's solution

## Intrinsic Motivation:

Placing artificial rewards on an already Intrinsically rewarding activity, diminishes the appeal of that activity

## Extrinsic Motives:

Behavior to gain external rewards or avoid punishment vs. Intrinsic Motivation

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## Learning and Personal Control

What 2 ways do people learn to cope with personal problems?

Cope: Alleviating stress

1. Emotional Methods
2. Cognitive Methods
3. Behavioral Methods

## Problem Focused Coping

We have enough control to solve the problem

## Emotion Focused Coping

No control

We cannot change a situation

Example: support through friends

Adaptive strategies

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## Learned Helplessness

Uncontrollable threats cause the most stress response

Is a feeling of helplessness and being resigned to passive coping

Feeling that nothing to be done except suffer

They learn personal helplessness vs. learning personal control

Example- like the dog story p 299

Helpless, hopeless, depressed

Self-Efficacy-

Increase perception of self-control to enhance work

Health problems due to stress/hormones

## Julian Rotter- Internal Locus of Control vs. External Locus of Control

People can be conditioned to think in these ways

### External Locus of Control:

The person's perception that chance or outside forces determine your fate.

### Internal Locus of Control:

Personal Control

Believe they can control their own destiny

People with Internal LOC

Achieve more

Better Health

Less Depressed

Better at delaying gratification

Will Power and Self-Control

## Module 30 Learning by Observation

### Observational learning A.k.a. social learning

Cognition is a factor in observational learning

"Humans learn by watching in imitating others"

We learn through modeling

### Albert Bandura

researcher

#### *Bobo Doll Study*

- Script "sock him in the nose, hit him down, kick him"
- Example child who observe the aggressive outburst last out at the door imitating the behavior even the words
- "by watching the model we experience vicarious reinforcement"
- We learn to anticipate the behaviors consequence and situations we observe.
- We are more likely to learn from people we perceive as similar or successful or admirable.

### Biological aspects

Brain scans show when we identify with someone else and they receive every ward

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Their own brain reward system activates □ it was vicariously rewarded

## Mirrors and Imitation in the Brain

Monkey study “Monkey See-Monkey Do”

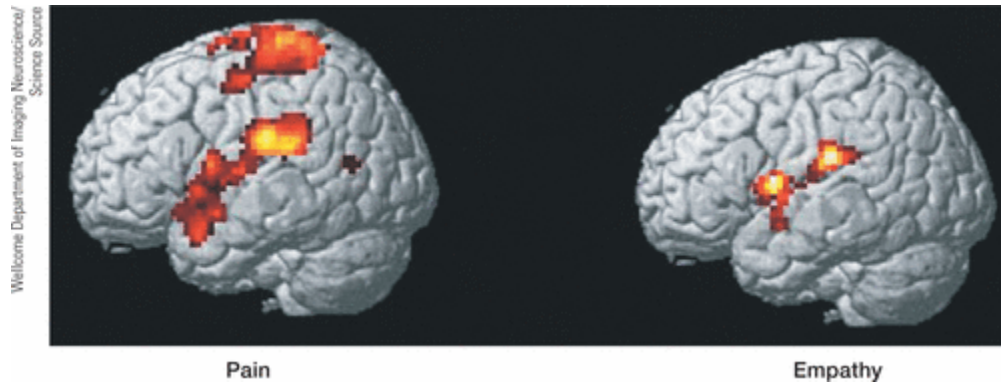
Motor Cortex-brain monitoring

Monkey’s brain reacted to observing movement of another monkey or person

## Mirror Neurons

May be neural basis for observational Learning

These neurons “fire”



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Imitation is related to these neurons-

Observation

Imitation

**Theory of Mind** (Knowing/perceiving emotions through observation)

The Neurology of Empathy

“Observing others position, facial expression, voices, we consciously synchronize our own to theirs. Which helps us feel what they are feeling.

Example: Smoking observed = cravings

## Applications of Observational Learning

We look

We mentally imitate

We learn

Pro-social Effects

Positive and Helpful

Models can have pro-social effects

Behavioral Modeling

Consistent Modeling is helpful

Anti-Social Effects

Observation of anti-social behavior are connected

Does viewing Media Violence trigger violent behavior?

Correlational studies suspect the link

Studies do not prove viewing violence causes aggression

2 factors to violence-

1. Imitation
2. Desensitization- people are less affected by violence (less sympathy)