

Roxanne approached the A6 team as she entered their HQ. As the doors were heard, a small and adorable white/purple rabbit walked in. She introduced herself with a polite bow and a smile. Her sweet, higher pitched voice and stance gave away her shy personality and demeanor

Roxanne: "H-Hello. I heard this was where I could find the interview for the 'AS' I think they call it?"

Roxanne: shyly and slowly picked her head up, revealing her charming smile to the team. Melvin was taken aback by her appearance and couldn't help but be the polite one to offer introduction around the area

Melvin: "Goodness! Yes, of course! Come in, come in! Did you have trouble finding the place? It happens. Oh! First, meet our boss, Ernest Eagle." *Melvin holds his hand out towards him in an exaggeratedly animated manner towards him*

Roxanne: *As she sees Ernest, she takes a deep nervous gulp. Her eyes expressed worry and her ears went down. Could be a funny callback to when Sean reacted the same way "Is he... always so angry looking?"*

Melvin: "Haha! Yeah, that's the big man himself. Don't be afraid of him. He's actually a big softie. Oh! Here, let me introduce you to the others. *He begins going down the line of team members*

Sean: "Hey! How are ya? I'm Sean. It's nice to meet you! I look forward to our adventures together!"

Shows Roxanne's face blushing with a warm smile that visually conveys her feeling of safety with Sean. Her senses as a rabbit certainly helped with being able to detect gentleness or hostility. Her little nose wiggles cutely as her tail does a happy wag

Roxanne: Oh! H-hello! It's nice to meet you. I hope we get paired on a mission. You seem really nice! *She grabs Sean's hand with a smile and shakes it with enthusiasm*

Cooper: "Hey, Carrots! What's up?" *Cooper sitting in a chair with his feet up on the table and his arms behind his head, both exaggerating his cool demeanor and adding a touch of attractive visual flair for the core audience*

Ernest: *Could be a recurring gag "COOPER!!"*

Cooper: *He falls out of his chair and hits the floor, cartoon swirls in his eyes for comedic effect to show he got hit on the head*

Roxanne: *She hops back a tiny bit on her tip toes. Adding even more charm to her cute and loveable personality. A reaction to the loud volume of Ernest's voice "WEEP!!"*

Ernest: *He adjusts the collar of his suit* “Ahem!... I’m terribly sorry for that. He’s our most... temperamental member. He means well, but he’s not very good at making himself known for the right reasons.”

Shauna: *With her energetic and open welcoming nature, she runs up to Roxanne and shakes her hand with high enthusiasm* “Hey there! I’m Shauna Squirrel! It’s SO nice to meet you! I can’t tell you HOW good it feels to have another girl on the team, Haha!” *Just a quick passing half-joke considering half the cast are Males at the current moment. Nothing serious.*

Roxanne: **Shows Shauna jumping up and down excitedly while holding her hands. She couldn’t wait to show her around HQ and go on a mission with her. Shauna could have a love for rabbits, so that’s why she became so excited at the mere sight of Roxanne** “Oh? Oh yeah! I see! Heheh. I’m sure more will join over time!”

Cuts to Ernest as he clears his throat

Ernest: “If you don’t mind, I need to speak to Roxanne now. I’m glad all of you have gotten accustomed to each other so quickly, though. Not often, does that happen.”

Cut to Ernest’s desk. Roxanne and him are discussing their interview

Ernest: “So, I’ll ask you what I’ve asked the others; What are your best skill traits?”

Roxanne: *She puts her finger up to her chin, thinking for a moment* “OH! I’m a GREAT scouter! I can pick up on scents from a mile away. Maybe it could be of use for the team? I’d be able to find treasure, food, helpful clues, you name it!”

There’s an excited cartoony glitter-esque expression in her eyes. She’s clearly excited for her first mission. A small but mighty rabbit, she could be

Ernest: *A slight chuckle is heard from him as he sees her eyes light up. He couldn’t deny her, but the mission was still dangerous, so he had to make sure she was paired with mainly someone trustworthy* “Alright. Here’s what I can do. Melville is my longest running and most trusted agent.”

Roxanne: “Yeah? YEAH?!” *Her rabbit traits truly shined as she bent over and wagged her tail in excitement.*

Ernest: “While you’ll all be on a mission together, I’m entrusting your safe return to him. He’s the most experienced out of any of you. The location of the second hidden crystal is within a forest. We’ll need to scout out the exact location. THAT’S where YOU’LL come in handy, Roxanne. Should anything go wrong, he can handle the call for an SOS correctly. Remember, don’t let the enemy gain the upperhand. Keep vigilant.”

Roxanne: *Her eyes once again showed determination. No matter the expression she made, it was just adorable because of the natural thought of rabbits being cute in the real world. She saluted Ernest and stood tall like a soldier with her paws put together in a perfect stance* “Yes, sir! I’ll do my best!”

Ernest: “Haha! I’m sure you will, Roxanne. Melville, Cooper - see Roxanne in the van, will you please?”

Melvin: “Yes, of course, sir.” *He does his usual polite British bow to show respect for his boss*

Cooper: *In a dazed voice* “Oookaaaayyy... eeegghh..” *His tongue hangs out for extra cartoon comedy effect*

Transition →

Location (Police Station)

Cop 1: “So... what exactly were you doing at those caves? You’re not authorized to be in that area.”

Cop 2: “While you two were busy trying to destroy and raid personal property, we took it upon ourselves to gain warrants for your arrests! *He holds up a paper with a cheeky expression on his face as he waves it in the bandits’ faces*

Blue Bandit: “His temper, being more of a hyper bandit than his partner, lost his cool at the sight* “GRRR!!! LET ME OUTTA HERE! I HATE BEING CAAAGED!”

Cop 1: “Haha. It’s too bad you’re wanted for a reward. Not sure what for, but you’re criminals, so that’s all I care about.”

Cop 2: “Alright. Let’s have the boss be aware those bandits are in custody.” *He puts his hat on while walking out the door. “Now don’t go anywhere! Hahaha! Oh... I kill me.”

The door shuts behind them, now no guards to be seen in sight. This allows the bandits to carry out their plan, but not before having a stupid and silly argument

Red Bandit: “Dang it! I told ya goin’ after that troublesome crew - or... WHATEVER they are!” *He pokes at Blue Bandit’s chest repeatedly in an irritated form*

Blue Bandit: “Ow! Ow ow ow! Stop THAT!” *He’s trying to dodge his pokes each time* **The camera pans out to show them behind bars as they were caught in the previous episode**

Red Bandit: “This is YOUR FAULT! Now, how are we getting outta here?!”

Blue Bandit: “MY fault?! Are you kidding? You’re the one who just jumped head first into a fight

we couldn't win!" *He stops being serious for a moment to add some comic effect to the conversation* "I was too busy dealing with my headache that darn squirrel gave me. Any harder, and I think he would've caused some memory loss. Oof..."

Red Bandit: *He whacks Blue Bandit in the head with his knuckle. It could be funny if he was this cartoon's punching bag of an antagonist considering his clumsy personality and characteristics* "I'LL show you memory loss, ya twit! Now help me out here before the guards come back!"

Blue and Red Bandit: *They both went at a sped up cartoon pace to add a silly layer of animated humor and relatability with the 90s crowd*

Blue Bandit: "Huff, huff, huff." *He breathed at a rapid pace. The physical exertion was a lot for someone of their size. With time, though, they managed to dig a hole deep enough in the ground for them to escape. The classic cartoon jail escape. He climbs through first, then Red Bandit. As he climbs through, for a visual appeal, gag, and some more engaging and building of the antagonist's personalities, Blue bandit keeps accidentally shoving one of his big paws into Red Bandit's face given the confined space to maneuver*

Red Bandit: "Could you... OW! STOP KICKING ME!!" **He outbursts and as Blue Bandit's toes push against him due to his clumsy nature, Red Bandit uses his hands and pushes him forward, causing him to be sent flying at a rapid speed that landed them outside of a factory*

Red Bandit: "HAHA! YES! WE'RE OUT! Now... to find that annoying adventure crew!" *Getting their name wrong could be a funny staple of his forgetful and more dumb, dopey nature than Blue Bandit's worrying and thinking nature. The two having a contrast like that could be engaging. Even antagonist's stories can be engaging*

Blue Bandit: *Shakes his head out of the daze after being hit so hard* "Buuhhh... Should I track them down?..." *His reluctant question was a sarcastic one, but due to Red Bandit's cartoon dumb and literal logic, he thinks Blue is offering*

Red Bandit: "YES! DO THAT! *He reaches into Blue's pockets to find the GPS tracker they had used to find the Adventuresome Six last time. A funny addition could be he doesn't quite know how to work newer technology, so he asks Blue to figure it out for him, of course taking the credit for figuring it out*

Blue Bandit: "Okay... so, we're... here. Just a couple miles on foot, actually! It's not that bad! Heheh!" *Blue is a worry wart, but has more control over his angry impulses than Red, so he started to laugh/giggle in excitement* "We can still catch them! They're nearby!"

Shot of Blue Bandit's hand grabbing Red's in an ambitious and commendable attempt to walk those two miles

Red Bandit: *His temper gets him once again as he groans. He would rather work smarter, not*

harder. Hard work has never been his strong suit due to his hot temper

Transition →

Location (Mysterious Forest)

Inside the van

Ernest: *He stops the van at a precise spot where they can no longer travel via vehicle* "This is it. We'll have to stop here. Hey, Roxanne. Can you get out and scout for a possible position?"

Roxanne: "Can do, sir!" *She salutes him with a smile and with a thumping paw that conveys excitement and happiness. As she scouts for a position, she finds herself in every direction. Down underneath the dirt, in a cave, behind a wall etc. This should and could be a really quick montage in the same vein as Rocky's training montage*

Roxanne continues to scout, when suddenly she feels her nose perk up and the tingles of discovery spark up her snout

Cut to Ernest in the van

Ernest: "You okay, Roxxy? Have you found anything?" *He peeks his head out of the window to look for her, but doesn't see any sign of Roxanne*

It turns out that the secret entrance is underground and she had sniffed out the bushes that were hiding the wide entryway

The bandits are once again following the Adventuresome Six - and their new member, Roxanne

Blue Bandit: *Baring an evil grin and rubbing his hands together in that cartoon maniacal way as he holds binoculars up to his eyes* "Hehehe... Well, well, well. Look at what we have here! A BRAND NEW member of those adventure losers!" *He grabs Red by the shoulder and drags him behind the rock he's behind* "I think you'll be happy to know we got a new adventure loser on our hands!"

Red Bandit: *He takes the binoculars from Blue, forcefully* "Give me those, ya muck!"

Having said that, Blue Bandit can feel offended in a silly way. His cheeks puffed up in an angry attitude

Blue Bandit: "There's no need to get so hostile. Hmph!" *He says under his breath*

Red Bandit: "Well, hot honey salami! Nice job findin' them!" *He slaps Blue on the back once and*

hands the binoculars back to him

Blue Bandit: He trips and in a cartoon way, panics as he tries to get a careful grab on the binoculars. He lightly adjusts his dark glasses “Hot honey salami?... Is there something you like that you’re not telling me?” A quick funny comment he can make if he takes things either literally or is legitimately unaware of a favorite type of snack Red has*

Transition →

A surrounding/panning shot of the mysterious and dangerous environment. Full of multiple pathways and traps. Whoever the previous owners of the crystal were, they wanted it to be highly protected against ANY type of intruders

Shauna: “Where exactly are we? This doesn’t look like any underground fortress entrance I’ve ever seen.”

Roxanne: She begins to sniff at the ground and follow the trail that her nose leads her to first. However, due to multiple scents, pathways, and traps, her scents can become confused and lead them onto the dangerous path. Which is what happens. She gets up and points towards the middle of the three pathways. There were two others. One on the right and one on the left. “THAT way! It smells like there might be someone waiting for us, though, so keep on your toes.”

A funny cartoon visual gag could be Shauna, Sean, and Cooper literally getting on their tip toes and then hopping back to their faces with expressions of worry

Roxanne: She looks back to see the others doing what she said, only literally, and couldn’t help but laugh out loud. “HAHAHAHA! Noooo, you bunch of sillies! I just meant ‘Be careful’

The trio rubs their heads in a way they don’t want to make themselves look ridiculous for not knowing what that means

Melvin: He handpalms his forehead while watching the other three “Oh, dear... How could you NOT know that phrase? You know, never mind. More important matters at hand!”

Melvin takes out a specific mineral locator he uses for his science experiments and inventions. He raises it into the air, attempting to find a signal. When he gets one, it tells him that the second crystal they need is located at the VERY end of the fortress. Which meant they had to face the dangers of the traps and think their way out of perilous problems as they occur

Melvin: “Oh, that’s... perfect. According to this signal, we can’t grab that crystal until we pass all the trials they’ve laid out for us.”

Roxanne and Shauna simultaneously: “WHAT?! PASS THE TRIALS?!”

Melvin: *He turns around and looks at the two with a slightly annoyed look. Not due to their reaction, but more so due to the trouble this search is going to cost them* "Yes, unfortunately. Now, these traps are dangerous. We need to be alert and ACTUALLY work as a team!"

As Melvin says that, the camera pans over to Cooper leaning against the wall with one elbow and picking at his teeth his hand claws

Cooper: "WHATDYA LOOKING AT ME FOR?!" *He pulls himself off the wall and puts his hand to his chest* "I'll have you know I work JUST as hard as anyone else on the team!"

Ernest: *He stifles a slight chuckle because of the attitude Cooper is outputting* "You work, yes, but you're not exactly a HARD worker. You're our biggest slacker, HAHA!"

Take just a couple to a few seconds to have a laugh at Cooper's expense and then cut to his blushing, embarrassed face

Ernest: "AHEM! Alright, crew. Since there are three pathways, here's what we can do. We should each split into separate groups and check each cave. There's no guarantee we'll find it if we all go in the same direction, so this is our safest bet. Oh, and I have a backup on the line. Catalina - Cooper's Sister. She's a reliable policewoman who can help us should we need it."

Roxanne: "Okay, I'll take the map and keep you all updated over coms. Does that idea sound solid?" *Her ears twitch and perk up for cute cartoon rabbit effect, making her visual appeal even further resonant with those who feel a human, primal response to protect such an innocent character*

Ernest: "Roxanne, Shauna - you two can take the middle cave. Cooper, Sean - you take the left. I'll take the right and look for any remaining clues or pieces. Melville. You're on standby for backup. Let's go, A.S.!"

Transition →

Back to the bandits

Blue Bandit: "Hey! Over here! I see footprints. They DEFINITELY came this way!"

Red Bandit: *He looks around to see three separate sets of footprints and knocks Blue Bandit on the head with his fist. Per the usual mook "fight" when one of them is incorrect about a topic* "You idiot! LOOK! There's 3 separate pathways, and they could lead anywhere!" **A quick pan across, showing all 3 cave entrances**

Blue Bandit: "Well... we have no choice but to take a guess. Where do you wanna go?" *He adjusts his glasses slightly again, a facial expression of confusion and curiosity*

Red Bandit: "We take the middle pathway!" *He said it without hesitation, running towards that direction*

Blue Bandit: "Wait for me! Don't leave me BEHIIIII-HII-HIIND!" *He runs in a panic towards the same direction*

Transition →

Location (Middle cave with Shauna and Roxanne)

Roxanne: *Being the shy, but curious rabbit she is, she turned to Shauna* "Hey, is Sean your brother? You two look quite similar!"

Shauna: *She jumped back with wide eyes and shock on her face about the random question* "WHAT?! N-NO! No, not at ALL! No relation! We've just been best friends since childhood! I don't know what I'd do without him. We both helped each other out during a difficult time in our lives..." *She gripped her heart through her shirt, thinking about all of the past events that will be revealed visually, later down the line*

Roxanne: *As they continued on the pathway down, they eventually came to a stop by one of the traps* "Oh, my... I'm really sorry. I didn't mean to pry." *The expression in her eyes showed genuine care and signs of a relationship growing between the two*

Shauna: *She holds up both of her hands and waves them about wildly, in line with her energetic personality* "O-OH NO! NOT AT ALL! Don't worry. You didn't do anything wrong. I just haven't opened up about it much, and I... still don't know if I want to completely just yet."

Roxanne: "I can respect that. Hey! Maybe one day, we can have a hang out session with just the two of us. Without a mission in the way. It could be a great way to get to know each other! Something like a picnic, or—" *She gets cut off as they finally reach the trap*

Show the trap. This is just a base. You may play around with whatever works best for this episode and the way you structure it. The trap is a floor, covered in symbols. One wrong move, and a trap door could open up beneath them. The floor is more like a puzzle. They have to step on it in the correct order.

Roxanne: "Oof! Let's see here..." *She reaches into her pocket to pull out the map she brought with her* **The camera shows the map as she traces the area around the drawing**

Shauna: **Her head slowly and comedically moves into the frame** "Haaaave you figured it out?"

Roxanne: "I think so, but I'm not sure." *She puts the map away and takes a deep breath*

“Okay... be brave, Roxanne Rabbit, be brave.” She thought to herself before saying out loud - a reference to “Peter Rabbit”. “Rabbits are brave... rabbits are brave...” **Show a determined expression on her face**

The camera focuses on her feet crossing the puzzle walk. Emphasizing the precarious situation that could befall her if she fails. It adds thrilling tension, elicits complex emotions, primal protective emotions, and more. This visual story telling adds a layer of human complexity as humanity comes from a good heart, not in appearances

Roxanne: *“I can do this... almost there”* **Shot of her throat as she takes a deep gulp - adding another visual layer of character relationship that can resonate with the audience in a personal way. Everyone knows the fear of danger, and when they’re forced to face it, it’s a fight or flight response**

Shauna: *“ROXXY! ARE YOU OKAY?!” She shouted with an audible sense of worry in her voice. Roxanne might have only been on the team for a couple hours, but she already cares deeply for her. There was something about her that Shauna liked. She felt comfortable with her. Shauna knew that if something went wrong, she had to be ready to rescue her new best friend*

Roxanne: *She reached the final step of the puzzle* **A shot of her carefully tiptoeing off of the final piece. Just then, a door at the end of the hallway opened**

Shauan: *“Phew...” A sight of relief escaped her mouth “YOU DID IT!! HAHAAHA!! How did you know how to do that?”*

Roxanne: *The look on her face was an adorable confused one. Her head tilted as she looked at Shauna “This? Heh. Let’s just say I’ve done a lot of studying on treasure and geography. Nothing really special.” She rubs the back of her head, feeling a bit shy after the praise*

They walk through the door, it reveals a room of lava and a rickety bridge

Transition →

Location (Right cave with Sean and Cooper)

While the two were usually at odds with each other, Sean did his best to trigger a conversation

Sean: *“So... have you always acted so... chilled out?” He wasn’t sure what to call his behavior, so he ran with the first thought in his head*

Cooper: *“Huh? You mean not caring what people think about me? Yeah. You’re not gonna hear me open up about it, but yes.” This suggests a deeper reason as to why Cooper’s attitude is the way it is. There could be many reasons. Maybe he’s protecting his feelings due to a past traumatic event, or a past friend left him that made him unable to trust anyone easily*

Sean: "I see... I'm sorry. We could talk about something else if you'd like?"

Cooper looks at Sean with a blank stare, clearly showing he isn't interested

Cooper: "Look... I'd appreciate it if we just... spoke in increments." *Again, suggesting he only trusts people he's known for a certain amount of time*

Sean: "Sure. I get that. Well... another subject then. How did you end up in the A.S.?"

Cooper turns his head to him, raising an eyebrow in curiosity

Cooper: "You REALLY want to get to know me, huh? Sure. If you're that eager to know; I'm the best pilot this team has. I'm able to maneuver my way through any storm, no matter how intense. I can also have a teammate or my tech fix up a patch for me if something goes wrong!" *He points at himself with a confident smile, slicking his hair back real quick, doing the handsome pose for people who love him and emphasizing his cocky personality* "That's right! Yours truly! Hahaha!"

Sean: **He has an exaggerated cartoon expression of irritation in his eyes** "I just HAD to ask, didn't I?" *He shrugs and continues with the conversation anyway. They're only able to continue so much before they reach the traps they have to get past in THEIR cave* "Well, that's good to know! You're reliable should we ever need a tactical retreat."

Cooper: "Heh! Darn straight, squirrel boy!" *He puts his hand back in normal position and touches Sean's arm, although reluctantly*

Sean: "Huh? Are you alright?"

Cooper: "Yeah, I'm fine. Just letting you know that, even though I HATE your goodie two paws personality sometimes, I don't want my teammates hurt." *This can start to build a friendship between the two, engaging the audience further in their differences - allowing them to speculate how the two can finally reach an ultimate solution*

Sean: "Huh... That's not like you. I didn't expect to hear you say you actually care."

Cooper: "Don't push it, squirrel boy." *He looks in the opposite direction with a slight smile on his face*

They finally reach their own cave's trap. Again, this is a base. You can feel free to switch it up. There, hung a row of floating platforms. Beneath the drop was a spike pit. Show the spike pit to emphasize Cooper's dread. This can also cause a primal response in the audience to feel protective, even despite Cooper's attitude towards his teammates. We start to learn that Cooper's personality is actually a legitimate part of his charm

Transition →

Ernest and Melvin are in the left cave, discovering their own clues towards the next piece of the crystal

Ernest: **A shot of the ground beneath his talons - a visual conveyor that he's found a clue behind the rocks. I'll leave the clue up to you since you know your story, however, I'll give a base. Ernest brushes away the rubble and discovers an earpiece similar to an agent of their team** *He presses the button on his comms microphone to alert them that he found a clue* "Hey! Roxanne! You know how to analyze and retrieve data from old geographic markings, right?"

Roxanne: (Over comms) "Sure, I can do that for you!"

Melvin: *He got close to examine it, adjusting his glasses* "It.. seems to be that piece of the crystal we need to finish it. However, I'll need some equipment to identify it. I'm almost positive." *He grabs the crystal shard and his eyes go white. The crystal is cursed, so it will either show you the worst parts of your past and make the characters face them, or it will show them a future they want, but it will be all feigned promises. Melvin is shown some part of his past that caused him to maintain a professional demeanor, but wanting to break out of it to be fun sometimes. This can resonate with the audience in a personal manner as not all of us have friends outside of the internet world. These characters can be relatable in obvious or subtle ways. Have fun and play around with the idea*

Ernest: *He smacks Melvin comedically to whack him out of the trance* MELVILLE! YOU THERE!?

Melvin: *He shakes his head, confused about what had just happened* "Are... we still in the cave?"

Ernest: "Haha. Yeah, we are. Don't scare me like that! You dang near gave me a heart attack!"

Melvin: "Heh. Sorry, boss. I honestly didn't mean for that to happen. There's something about this shard. It's dangerous to the personal touch. I wonder how we can decipher it without having to touch it..."

Roxanne: (Over comms) "Is everything okay?! I heard a bunch of yelling!"

Ernest: (Over comms) "Yeah. Everything is fine here. Don't worry. I'll tell you about it when we get back. I gotta get him to safety. Thanks, though. I appreciate it. When there's any luck on your end, let me know."

Cooper: (Over comms) *Sigh* "Nothing can ever be simple, can it? What a pain..."

Ernest: (Over comms) "QUIT COMPLAINING, COOPER!!" *He hangs up after yelling*

Cooper: "Yeah. I figured that's what he'd do. Alright, Squirrel boy. Let's get going."

Transition →

The Red and Blue bandits were on the track of Shauna and Roxanne. Since the door puzzle was already solved by Roxanne, this provided easy access to the next room

Red Bandit: "Phew... it's freakin' hot in here!"

Blue Bandit: "Well, duh! There's lava EVERYWHERE!... Phew..." *He wiped off his forehead as he sat down behind a rock so he wouldn't be seen by the rabbit and squirrel*

Red Bandit: "Uugh... Okay. Let's get 'em! Before they get the next piece!" *He practically dashes despite the heat*

Transition →

The bandits are in the background, catching up to Shauna and Roxanne

Roxanne: *She carefully examines the bridge, but fear takes over her* "I.. I don't know if I can do it!" **Her eyes show clear and cute shimmer to add to the rabbit eyes effect**

Shauna: *Comes up behind Roxanne and puts her hand on her shoulder* "Hey, it's okay to be afraid. We ALL have our fears. There's not one person on this Earth who isn't afraid of something. Take me, for example. I'm afraid of not being enough help to the crew. I sometimes wonder if my energy is a bit much. It's just who I am though. It can be frightening to let out, but you can talk with those you trust." **Shauna's eyes are comforting and conveying the emotion of empathy**

Roxanne: "R-Really? You're afraid of stuff too? You look and sound like you aren't afraid of anything! It's hard for me to believe." *Shauna's little speech encouraged her to start crossing the rope bridge. Just as Roxanne was about to make progress, the bandits had arrived and made a tactical move*

Red Bandit: "Shhhh... this is our opportunity. She can't see us, and the other one is too busy with her own part of the job! Hehe."

Blue Bandit: "Let me take her! I want revenge for the last time."

Red Bandit: *This was one of the times they agreed. For comedic effect, Red agrees* "Y'know what? Sure. Go ahead. Be my guest, partner."

Blue Bandit: *He takes the opportunity and sneaks up on Shauna just as she pulls her hand away from Roxanne's shoulder. Before she could turn around, the Blue Bandit taps her on the shoulder lightly*

Shauna: *She turned around, only for the Blue Bandit to get a good hold on her neck. Due to their size difference not being all that different, he's able to pick her up to the point where her toes are just barely grazing for the ground*

At the initial lift, a shot of her toony surprised face. Apply some humor to this. Such as a puffed facial expression, the tongue hanging out humorously with crossed eyes, Or something more subtle like a loud cartoony gag once grabbed. Show the soles of Shauna's feet coming off the ground to enhance the emotional weight of her predicament. It adds layers of excitement and thrill as the audience becomes personally and emotionally engaged. It has a different effect on each type of watcher. Eliciting feelings of psychological arousal due to the visually striking framing of Shauna's paws. The close-up also conveys her vulnerability, and lack of control. This can build character development via shared experiences with other characters. Shauna already cares a great deal for Roxanne and her safety, so this tests that relationship

Shauna: *She grunts and groans through her voice as the Blue Bandit has her held up "HURRY, ROXANNE! GET THE PIECE! The camera shows Roxanne carefully crossing the wobbly rope bridge above the lava. She goes as fast as she can with a construction so unstable*

Roxanne: *As she runs across, the Red Bandit tries to catch up with her, leading to a chase on the unstable bridge. This creates legitimate tension while we hope for the protagonist's safety and victory. In a panic, Roxanne slipped and a plank broke, causing her to fall through. She grabs onto the broken plank rope that got left behind. We see a shot from Roxanne's POV. Her adorable paws are seen dangling above the lava. Think about adding some falling debris to add to the dramatic effect. The tension was already there, but now it's been intensified and turned into a thrill for the audience who likes to watch these scenes in animated films. The vulnerability of our heroes has been subtly shown through unique camera angles and close-ups. Visual story telling is a powerful tool, and it can be better than using dialogue to spell something out*

Red Bandit: *He decides to sit there and watch the rabbit hang on tight - taunting her as she struggles to get herself up "Awww~ Where is your friend now? Ooooh, that's right. Being handled by MY PARTNER!" He used his arm to extend and express the true weight of her situation*

Shauna: *The bandit may have had a hold on her, but not for long as Shauna wasn't one to go down without a fight. Shauna uses her feet to pounce off the grip. She places them against the Blue Bandit's chest and kicks off, kicking him far away from her. After getting Blue off of her, she runs after the Red Bandit "HEY! GET AWAY FROM MY FRIEND!" She comes up behind the*

Red Bandit and picks him up by the back of his shirt. He flips out and realizes it's Shauna

Red Bandit: "Geez... You don't give up, do you? You're such a pain in the—"

Shauna: *She chucks him into the Blue Bandit, and he falls into the same area* "Yeah, yeah! You're a pain in my TAIL!" **She runs without fear towards Roxanne. Her adrenaline allowed her to put herself in a precarious situation to save her new friend** "I'VE GOT YOU! HANG ON!" *She warns her friends on comms* "NNGH!! GUYS! HURRY! I NEED HELP! ROXANNE AND I ARE IN A BIT OF A PICKLE!"

The cave entrances all luckily lead out to the same area, just different pathways to get there

Sean: *He gasps in shock, seeing Shauna close to slipping. It caused his protective instincts to kick in and help her rescue both Shauna and Roxanne. As they struggle to get her up against the weight of the unstable bridge, finally, Sean had managed to pull Shauna up and Roxanne was nearly to safety.*

Ernest and Cooper ran towards them and also used their strength to pull Roxanne up from danger. This is a funny cartoon gag as a rabbit would be much lighter in weight as a species

Cooper: *He was funnily the one to rescue her from her predicament while also retrieving the final piece of the shard that was located in the fortress. He gave her a cool smile and bared that charming grin* "Heh. Miss me, did ya?"

Roxanne: *Her emotions took over for a moment due to the overwhelming adrenaline pumping through her body* "THANK YOU, THANK YOU, THANK YOU! I was so scared!"

Cooper: *He felt a little awkward, being cried into since he's not accustomed to dealing with strong emotions. His chill attitude can develop into something more, later down the line when the A6 has a more intimidating enemy. He did his best to calm her though* "There, there... you're okay now." *He gently pats her head while looking up and away*

Roxanne: "How are we gonna get that piece now?"

Cooper: *With his cool and collected demeanor, he showed her the piece of the crystal* "You mean this? Yeah, it was nothing. I used my cat's mobility and speed on all fours to grab the chest. Comes in handy at times."

Roxanne: "Wow... That's amazing!" *Her eyes glowed up again. She was fascinated with learning about the team in full*

Cooper: "Heh. It was nothing. Now..." *He puts her back down gently, giving her the shard* "Here, you've earned this. You did all the hard work."

Roxanne: "REALLY?! You mean it...?"

Cooper: *He runs his finger under his nose, Sonic the Hedgehog style* "Heh. Yeah. I do, actually."

Roxanne: "Thank you..."

Ernest: "Alright, alright! Enough with the sentimental stuff. We need to get moving! We have what we came for. No need to stand around and waste more time."

The bandits wake up and try to chase the A6 outside, but it's pointless. The police were already around the corner by the time they reached the exit of the fortress

Blue Bandit: "Wh-What in the?! How did you find us?!"

Cop 1: "Oh, that's easy. I tagged you with a micro GPS that beeps and sets off where your location is. Not so easy to hide, is it?"

Red Bandit: "Dammit... What a DRAG!"

The bandits get thrown into the back of the cop car once again. The two getting into a silly fight

Red Bandit: "This is all your fault! If you had JUST followed my steps!"

Blue Bandit: "YEAH?! Well, YOUR ideas almost ALWAYS get us killed!"

The bandits start to tussle with each other. Pulling each other's hair, glasses etc. Funny visual gags

Cop 1: "Be quiet back there! I don't wanna hear a peep out of either of you!"

Blue Bandit: "S-sorry, sir." *Blue Bandit was more easily intimidated due to his complex nature. He could have a good heart to him, but feel like he has to live a villainous life to be happy. It's just an idea.

Transition →

Location (Back at Adventuresome Six HQ)

Ernest: "Fantastic work out there for your first mission, Roxanne. I'm impressed. You've done more in a day than I've done in a whole week. Sniff out the location of the crystal pieces, you were helpful in the battle against the bandits - Geez, are those guys becoming a pain in my tailfeathers."

Sean: "Haha! Well, they're gone for now, we can celebrate! Let's take this moment to congratulate our latest member on her job! *He claps with a big smile on his face, showing the true heart of his heroic actions*

Roxanne: "Awww. Thank you, all! I appreciate it!" *Her tail wags happily. A great way to get the audience's attention and make them care for her beyond just being a cartoon. These visual story telling elements provide excellent and unique perspectives through the eyes of another person, how someone sees animation*

Final Transition →

Location (**Police Station**)

Red and Blue Bandit are sitting on the bench inside the station - handcuffed to it

Blue Bandit: *Sigh* Well, this sucks. What are we gonna do? The boss is gonna be SO mad!"
Their boss could be the major antagonist of this arc

Red Bandit: "Shut up! Don't you worry... We'll have our time. Yes, we will..." *He laughs menacingly and grins, baring his teeth. **A close-up on his bared fangs to emphasize that they mean business, and it's no longer a laughing or playing matter**

END SCENE