



# MDN

## MOZILLA DEVELOPER NETWORK

Hello all,

March was a very exciting month for MDN! Read on for details. (And apologies for the delay: I was away from my desk.)

## New Content on MDN

- Shadow DOM overview completed
- Firefox 37 for developers have been done for the latest Firefox released (<https://developer.mozilla.org/en-US/Firefox/Releases/37>) and Firefox 37 for developers for the last Dev Edition (<https://developer.mozilla.org/en-US/Firefox/Releases/38>)
- CSS Ruby has been documented
- CSS Logical Properties have been documented
- Using Fetch API guide: [https://developer.mozilla.org/en-US/docs/Web/API/Fetch\\_API/Using\\_Fetch](https://developer.mozilla.org/en-US/docs/Web/API/Fetch_API/Using_Fetch)
- Service Workers docs finished, although subject to change: [https://developer.mozilla.org/en-US/docs/Web/API/ServiceWorker\\_API](https://developer.mozilla.org/en-US/docs/Web/API/ServiceWorker_API)
- 2D maze game with device orientation article published: [https://developer.mozilla.org/en-US/docs/Games/Workflows/HTML5\\_Gamedev\\_Phaser\\_Device\\_Orientation](https://developer.mozilla.org/en-US/docs/Games/Workflows/HTML5_Gamedev_Phaser_Device_Orientation)

## March Highlights

- Hack on MDN
  - A group of dedicated MDN contributors and staff met in Berlin for a weekend of hacking together. They refactored documentation and processes, prototyped new features, fixed bugs, debugged development environments, and made new friends. Thank you MDN community for all you do! <https://blog.mozilla.org/community/2015/04/17/a-highly-productive-hack-on-mdn-weekend-in-berlin/>
- Content Kits
  - Template Content Kit for use by kit creators: <http://github.com/mdn/content-kit-template>

- Index page on MDN, for Content Kit users (presenters/teachers) to find kits:  
[https://developer.mozilla.org/en-US/Learn/Content\\_Kits](https://developer.mozilla.org/en-US/Learn/Content_Kits)
- Fellowship
  - We received 151 completed applications from developers spanning 29 different countries. A big thank you to all who applied. We'll be interviewing finalists in late April.
- MDN Product Talk
  - Hoosteenoo published a series of blog posts describing MDN's high level product vision and a series of experiments proposed and underway designed to make MDN even more valuable to web developers and learners:  
<http://hoosteenoo.com/2015/03/09/mdn-product-talk-introduction/>

## What's coming up:

- MDN Wednesday Doc, the first Wednesday of each month.  
<http://www.meetup.com/Mozilla-Developer-Network/>

## Site Metrics

MDN achieved a major milestone in March: *4 million unique visitors!* This was the MDN team's 2015 traffic goal, achieved in Q1 2015. Congratulations to everyone who made it possible!

- Unique visitors: 4,173,582 (+28%)
- Total number of visits: 7,418,241 (+25%)
- Pageviews: 13,190,999 (+21%)
- % of visitors using Chrome: 57% (down from 60.6% in February, which was expected)
- Pages per visit: 1.78 (-3%)
- Average Visit Duration: 02:14 (-6%)
- Bounce Rate: 69.6% (-26%)
- New visitors: 45% (+6%)
- Visits on mobile devices: 384,383 or 5.18% (+3%)

## Documentation/Community Metrics

- Active Contributors : 927
- Change in size of the backlog of documentation needs (dev-doc-needed): 1077 (vs 1053, +2.27%)
- Bugs documented this month (increase in dev-doc-complete): 29 (last month 49)

## Dev Metrics

- 99.877% uptime ( -11.9% )
- 251ms Avg. Resp Time (+24%)

- 4.52s Avg. Page Load Time (+9%)
- 73 commits (-1%)
- 10 contributors (-16%)
- 2 new kuma code volunteers: [Michael Holloway](#), and [abhidoeslinux](#)

As always, for more information on what we are up to on MDN, you can check our documentation project plans

(<https://docs.google.com/a/mozilla.com/spreadsheets/d/1yvh83XqGpMyDMe11vbaOI-0uOpvWbLfjhe1flWagWK4>) or the [New on MDN](#) Twitter feed (<https://twitter.com/NewOnMDN>) to see some of the content being added to the site by the MDN contributors and paid staff. And, if you want to geek out on what our talented dev team is doing, you can see what development is in process on our engineering board (<https://trello.com/b/SyPJAESt/engineering-roadmap>) or within github (<https://github.com/mozilla/kuma>).