

## **2024 MLL Farm-Coach Pitch Adopted Rules (not otherwise listed in the rulebook)**

- All Farm games shall have a one hour (60) minute time limit and the half inning shall be completed OR 3 innings to be completed, whichever comes first.
- 5 runs per inning or 3 outs, whichever comes first.
- 5 pitches, or 3 swings. If the batter fouls on the 3<sup>rd</sup> swing or 5<sup>th</sup> pitch, s/he may continue batting until a hit is made or a missed swing/pitch is made.
- Overthrows allow runners to advance a maximum of one base.
- Hits hit past the outfielders allow runners to advance until the ball is thrown into the dirt. At that point, all running ceases so as not to encourage constant overthrows and to move the game along. If a runner is midway through the base path, running shall continue to next base.
- Running is encouraged if the ball is still considered in play (meaning not overthrown, or hit past the outfield).
- The kid player receives the ball from the team. The Coach pitcher should step out of bounds to allow natural play to continue, until the ball reaches back to the kid pitcher.
- Outfield can consist of all players filling in all positions (11 or less on the field).
- Coaches should not be on the infield, other than the Coach pitcher, to allow for maximum knowledge of the game to be learned.