**Student** **Checklist - Session 1- Launch**

**Tick off the tasks in this session as you complete them ⭀**

| 1. Fill in the worksheet *Activity 1.1* recording the success criteria you have set yourself for the course i.e. what skills do you want to improve during the course? |  |
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| 1. Brainstorm as many apps as you can think of and split them between apps that you like and apps that you don’t like. Review your list and try to decide what makes a good app and what makes a bad app - *Activity 1.3* |  |
| 1. Analyse an existing app |  |
| * Review the mobile phone features handout |  |
| * Read through the Shazam example on *Activity 1.4* |  |
| * Select an app you have used and analyse it using the questions on *Activity 1.2* |  |
| 1. Review different types of apps |  |