

Nicolas Buhle

Copy+paste the form below into your own google document. Delete all the text in italics before writing your responses. You will submit this filled out document for your character creation. Every section is explained below.

CTRL+F “[#]” is your friend!

Public Profile (Player Card)

[1] Name: Nicolas Buhle

[2] Physique: A patchwork mess of discolored flesh. Though little beyond the head is visible, the heterogenous sheets of skin which comprises it provides ample stimulus for imagining what horrors must comprise the rest of its body.

[3] Attire: A shirt and suspenders, evidently not tailored for the creatures’ size, loosely hang about its frame, making it appear as if it were playing some sort of dress-up game.

[4] Hometown: Hollywood, Los Angeles. A city which preys on the dreams and ideals of the daring and the delusional alike.

[5] More Info: The eyes twitch. The face curls. And the lips utter the phrase: “Don’t touch that dial now, we’re jussst getting started.”



[6] Character Image:

Private Profile (Character)

[7] Rough Background: Nicolas was created at the behest of Cedric Vlatko, an eccentric actor and controversial TV personality. Nicolas originally served as a combination friend, assistant and pet to the man, but eventually ran away once he discovered he was to be killed. Since then, he had lived out his days hiding in a TV studio until his recent capture.

[8] Important Moments:

Nicolas's most important moment is likely his escape from his old home.

[9] Character Relationships: Nicolas' has a complicated relationship with his previous owner. He is grateful for his creation, but resents being tossed aside so callously. He is not sure what he'd do if he were left alone with the man.

[10] Motives: Nicolas wants to become a free man (or as he likes to call it, a "Freeborn"), and promote freedom and acceptance of Follies through his own Folly-run media empire. Taking after his old owner, he figures entering and winning a death game is a good way to get himself in the public eye.

[11] Likes:

- The News. Nicolas likes to keep up with current events, and finds the monotony of the broadcasts comforting
- Sunglasses. An echo of his owner's fashion sense, Nicolas thinks the shades make him stylish. And it doesn't hurt that it hides his eyes
- Slogans. Nicolaoas loves catchphrases and jingles, the earworms that kept him sane through his lonely nights in the studio.

[12] Dislikes:

- Humans. Nicolas has some well-deserved trust issues
- Communism. Raised on 70s and 80s mainstream hollywood media, Nicolas is well-versed to the evils of communism.

[13] Additional Character Information: *Optional.*

Private Profile (Backstory)

[14] Backstory: Nicolas was created at the behest of Cedric Vlatko (who prefers to go by his new name: “Bruce Starman”). Initially a simple D-list actor, Cedric gained fame and notoriety through his intentionally inflammatory personality and controversial political options. Considering himself somewhat of a social pioneer, Cedric commissioned the creation of Nicolas via the black market, and was able to take him in by claiming he had simply stumbled across the creature and was in no way responsible for his creation. Many, of course, were suspicious of this and claimed this was merely yet another stunt performed by Vlatko to remain relevant in the public eye.

Nicolas served as a combination assistant, friend and pet to Cedric, and lived at his spacious hollywood residence. Additionally, Nicolas was a regular visitor to the studio at which Cedric worked, turning him into an object of curiosity and in some cases, disgust for the staff. While Nicolas stayed with Cedric for a number of years, mounting controversy and public disdain for Cedric eventually resulted in his agent convincing him to cease his ownership of the Folly.

Initially, the plan had been to simply have Nicolas killed, and then claim he had run away or been taken to a holiday home somewhere outside of the public eye., However, Nicolas had overheard Cedric discussing the plan and had run away before the time of his execution. Whether this was an oversight on the part of the actor, or a subtle attempt on his part to warn Nicolas is unknown. Having nowhere else to go, he fled to the TV studio he had visited so much. From there, he spent his days hiding in nearby abandoned buildings, breaking into the studio at night to steal food or clothing, or to wash himself.

Occasionally, he would remain in the studio through the day, hiding in the walls or in unused storage rooms. During his time in hiding, he would hear the recording and broadcasting of many TV programs, particularly news programs and interviews. At night, he would often pass the time by imitating these broadcasts. These imitations would, on occasion, be heard by members of staff who would stay late into the night, or enter very early in the morning. While this was officially disregarded as accidental automatic playback of recorded programming, or auditory hallucinations brought on by lack of sleep, these stories lead to rumors that the studio was being haunted by the ghost of an old actor or writer who had been treated unfairly in life.

Eventually, rumors of this supposed “studio spirit” grew so great, that an official investigation was launched, leading to the eventual capture of Nicolas. Unsure of exactly what to do with him, Nicolas was eventually thrown in prison on charges of B&E and Vandalism. Realizing that even after prison, his life will continue to be barely worth living, Nicolas is attempting to gamble it all on a shot at stardom via the American Colosseum.

[15] Weapons (OPTIONAL)

Tier 1 Weapon (10 ATK)

Name:

Tier:

Description:

Tier 2 Weapon (8 ATK)

Name:

Tier:

Description:

Tier 3 Weapon (7 ATK)

Name:

Tier:

Description:

Tier 4 Weapon (6 ATK)

Name:

Tier:

Description:

Tier 5 Weapon (5 ATK)

Name:

Tier:

Description:

[16] Traits

Trait #1

Original Trait Name: No Dice!

Cost: 10

Character Trait Name:

Trait Explanation: Terp please please please let me roll this trait I wanna try it.

[17] Race: Folly

