

Quick information : One prop is missing and you'll get an error at the launch of the save. It does not break the game, you may continue. It does that since episode 30 something and it does not impact the game whatsoever.

Generalities :

- I use mods only when absolutely needed (retaining walls, detailing), I do not use move it on purpose (it's not even in the mods list)
- some parts of the city evolved, mostly the center, from small rural lots to big buildings, the oldest established part of the city is where the big buildings are
- The terrain was bit of a pain at some times, very steep
- Build Time : 150+ hours

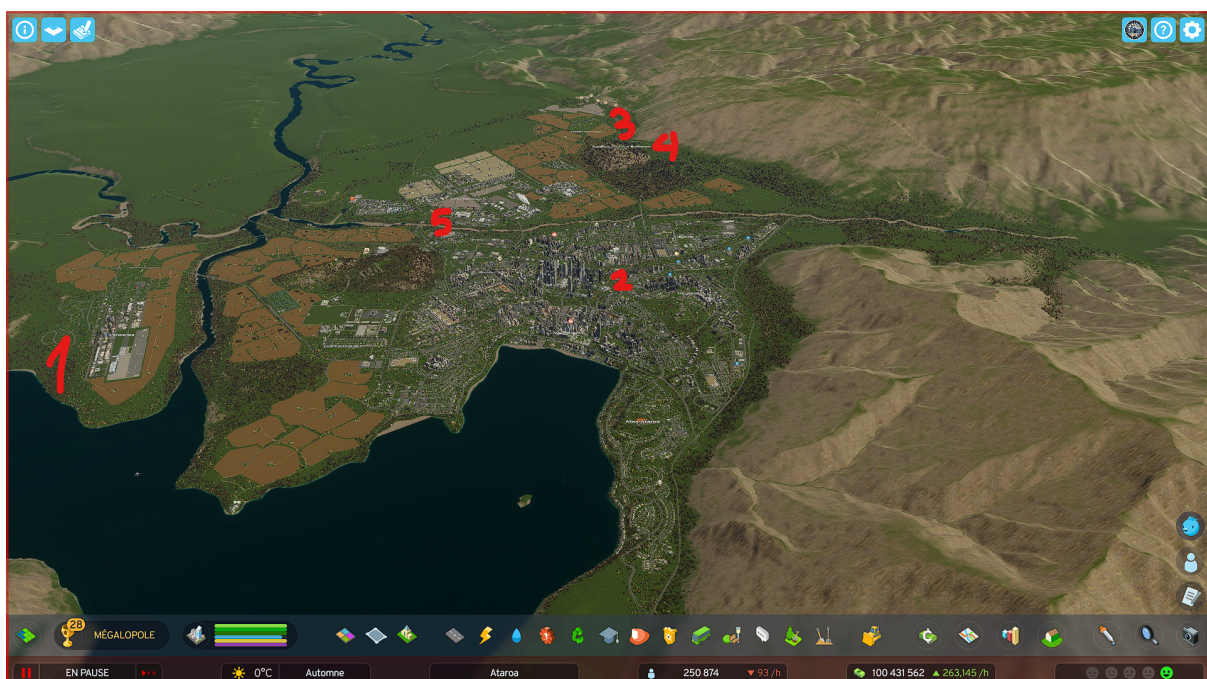
External history :

- I started this city on July 22nd in 2024 right after patch Economy 2.0 and completed the city on April 24th 2025
- I added element from the CCPs and region pack mods (not all of them)
- map : Wanaka, New Zealand from RaftermanNZ wich have lots of resources (I added none)
- some names are in Maori, some are in French

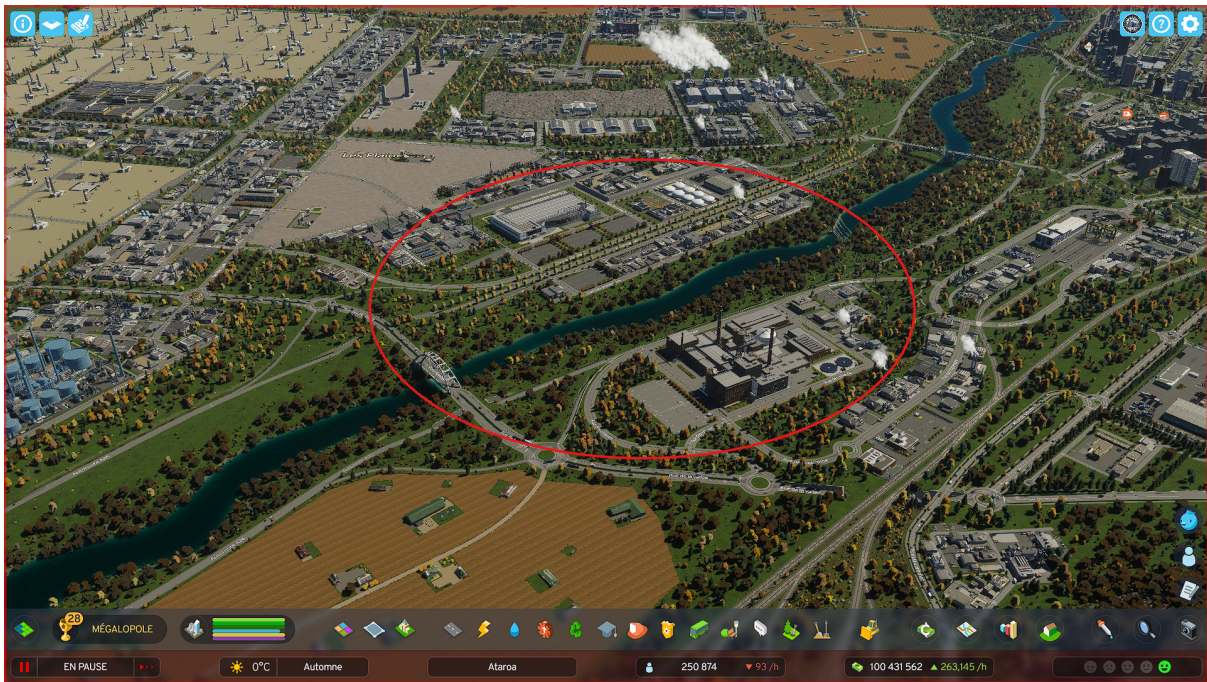
Internal History :

- Located near Lake Wanaka NZ, the city of Ataroa started as a small rural community. The land provided lots of resources and the village grew a lot in a matter of years.
- Even though the lake is isolated from a navigable river network, the village was near an important railroad making for a good trade connection. Thus there is no port.
- After a few decades the small settlement became a city of 250K people with many infrastructure

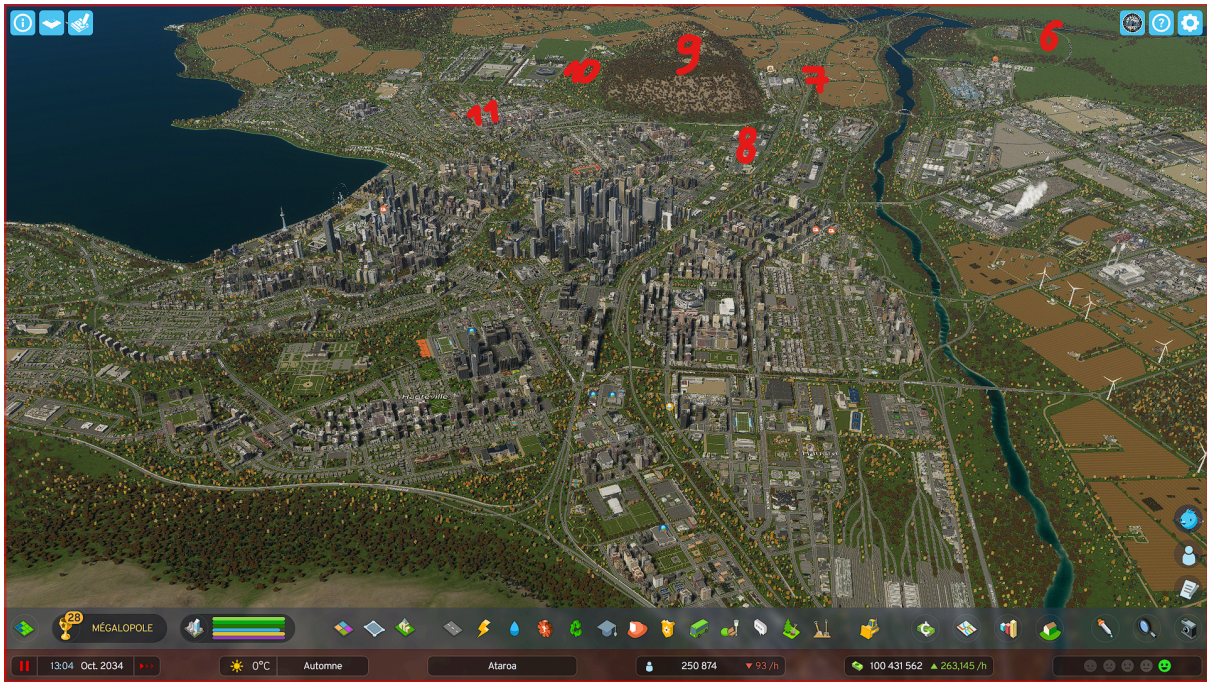
Points of Interest from lower to better (but you can choose your order of course) :



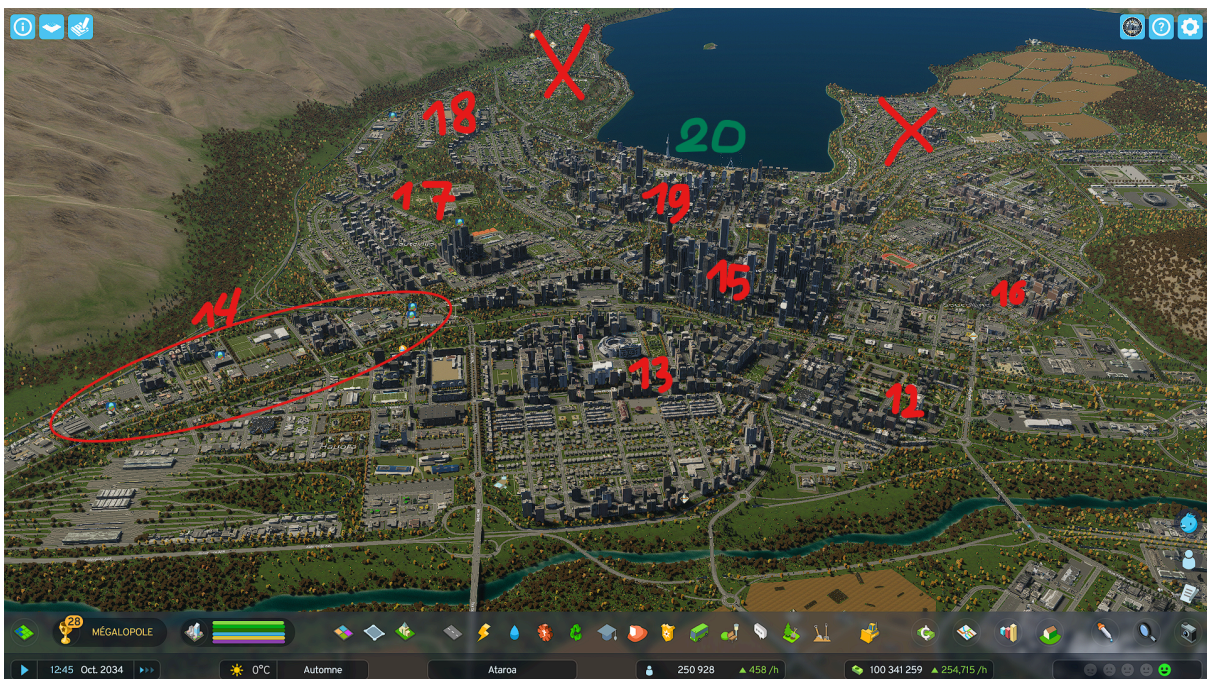
- 1) the airport of Karearea (meaning eagle) with the cute gardens and japanese commercial assets
- 2) the train station, with the lightly detail tracks and the surrounding vibes
- 3) the mining village of Huke Keringa (meaning mine mine), very cute english vibe. For the mines themselves I'm particularly happy with the use of metro tracks to imitate rails going into the mines. Hope you'll find the detailing cute and spicy
- 4) Near this village, on top of the hill is the "Institut Scolaire Bellevue" (hon hon hon). A private school with Germany region packs assets. Nice view from there !
- 5) On part of the industrial area is more decorated than the others



I used several unique buildings, played with elevation and retaining walls. I also used lots of props to make it less blunt than the rest of the industrial zones (it's the one of the 2 industrial zone worth mentioning imo)



- 6) the prison
- 7) the railyard, with a bit of recolor and detailing
- 8) the old industrial zone, it used to be the main source of jobs. But when the city grew, industries had to move away. And now there is only very little left near the recycling center
- 9) This hill make for a great POV for the city, I made a few places where to watch, with tiny bit of detailing
- 10) A big space dedicated to science, the intelligence services center can serve as a convention center
- 11) The academic district, whose only purpose was to offer enough room for students. At some point the city needed almost 80k places. It decreased a lot in recent years. But the buildings remain !



- 12) the bus hub in Hauora (meaning health) is a cute arrival point in the city
- 13) The healthcare center. It looks great imo, many buildings were named after famous women in this field.
- 14) one of my last creations using Gruny's asset from leisure venues. This part of Hauora mixes residential and commercial with several unique buildings and parks/leisure venues
- 15) Villeneuve (newtown) district is all about offices, money and art ! Your classic High Rise district
- 16) Soucolline (underhill) district is where the first college opened, there is a cute little pedestrian street and plaza near it. Ideal for a good time with friends after a lesson
- 17) The old University, good view on the downtown and the lake. it is surrounded by little parks
- 18) My preferred sport for the Hauteville (Hightown) district. I had to play with terrain and retaining wall again because of the steep terrain. especially for the tram that goes toward downtown
- 19) Vieil-Ataroa (old Ataroa) the historic heart of the city that changed many times in the history of the city. You can still see some of the old streets despite many reworks (intended work BTW). There is a big plaza in the middle where trams, buses and metro joins together. Here you can also find a big plaza with the MoMA and the city hall. Really love the place despite the terrain issues...
- 20) This leads to the jewel of the city in my heart : the shores of the lake. lots of terraformation (initially the water is closer from the road where the tram is). Many buildings from Leisure venues too, a bit of SW America too. It's mostly a pedestrian zone. It's good at every hour of the day.

X - plain low density suburb. i'm not fond of them

lots of content to share :

- on your discord every build session was shared in city showcase
<https://discord.com/channels/690616324359061555/1265024920669126707/1265024920669126707>
- on my yt channel, I have a playlist with all the footage (en français hon hon hon), if people ever ask in the comment I may provide the link if you think it's ok if you are curious, here is the link
<https://www.youtube.com/watch?v=RoGnjQIB2Uk&list=PLVDNwi8m7JZEx2Jr4Gn7ItQFmNnWM0yIt&index=1>