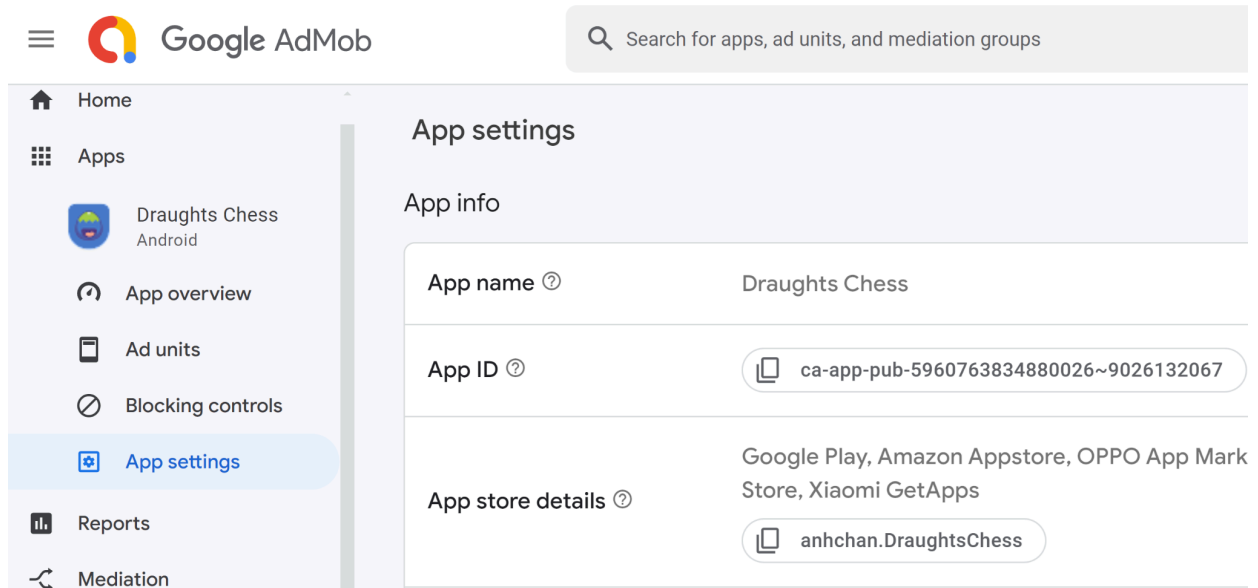


**Download Unity version 2021.3.36f1 LTS**  
**Unzip and open project folder you bought.**

**Create new App in Abmob, go to Apps/App setting, copy your App ID**



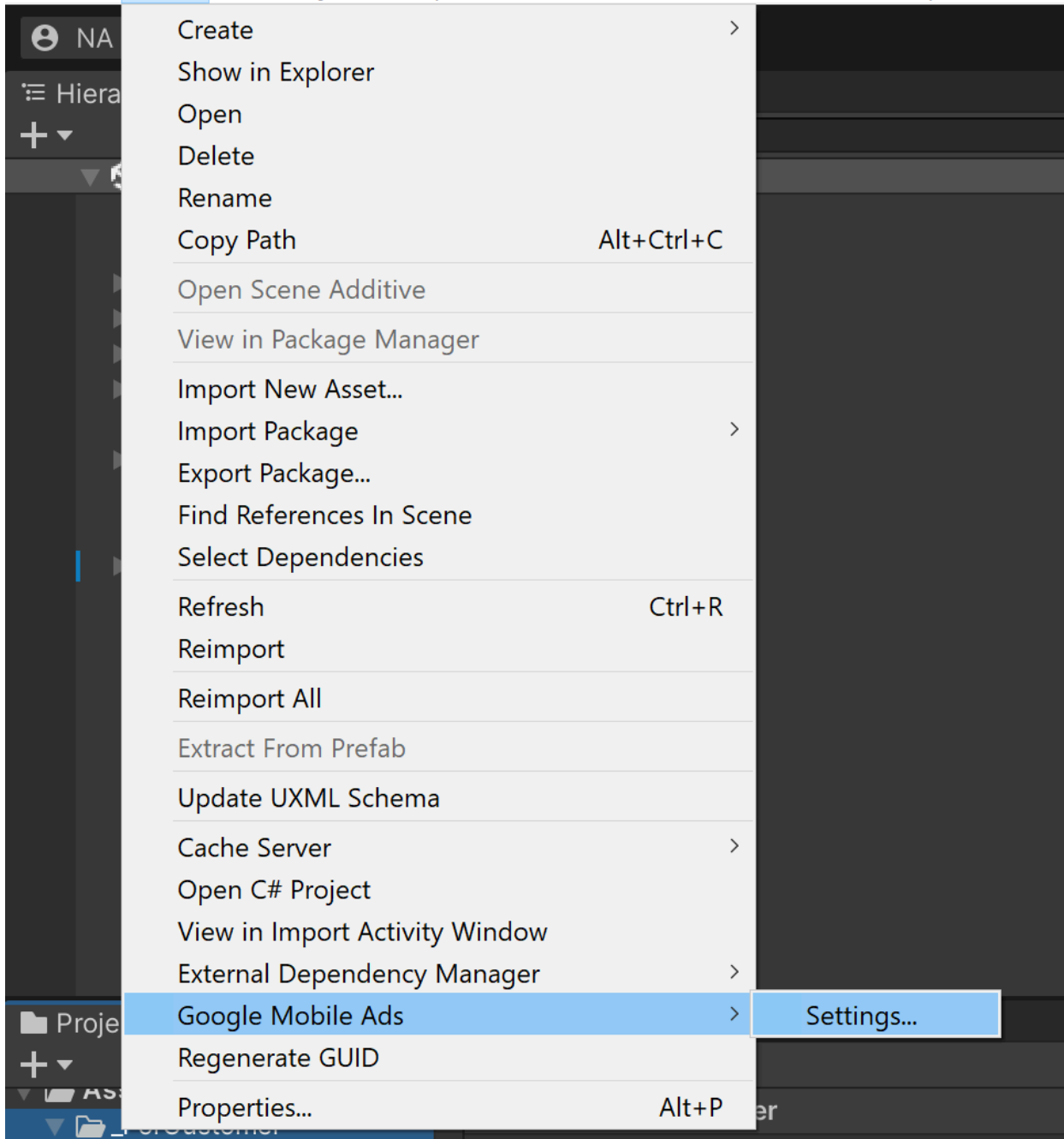
**For easy build for store, please set up Unity version 2021.3.36f1 LTS**

**Go to Unity => Asset => Google Mobile Ads => Setting**



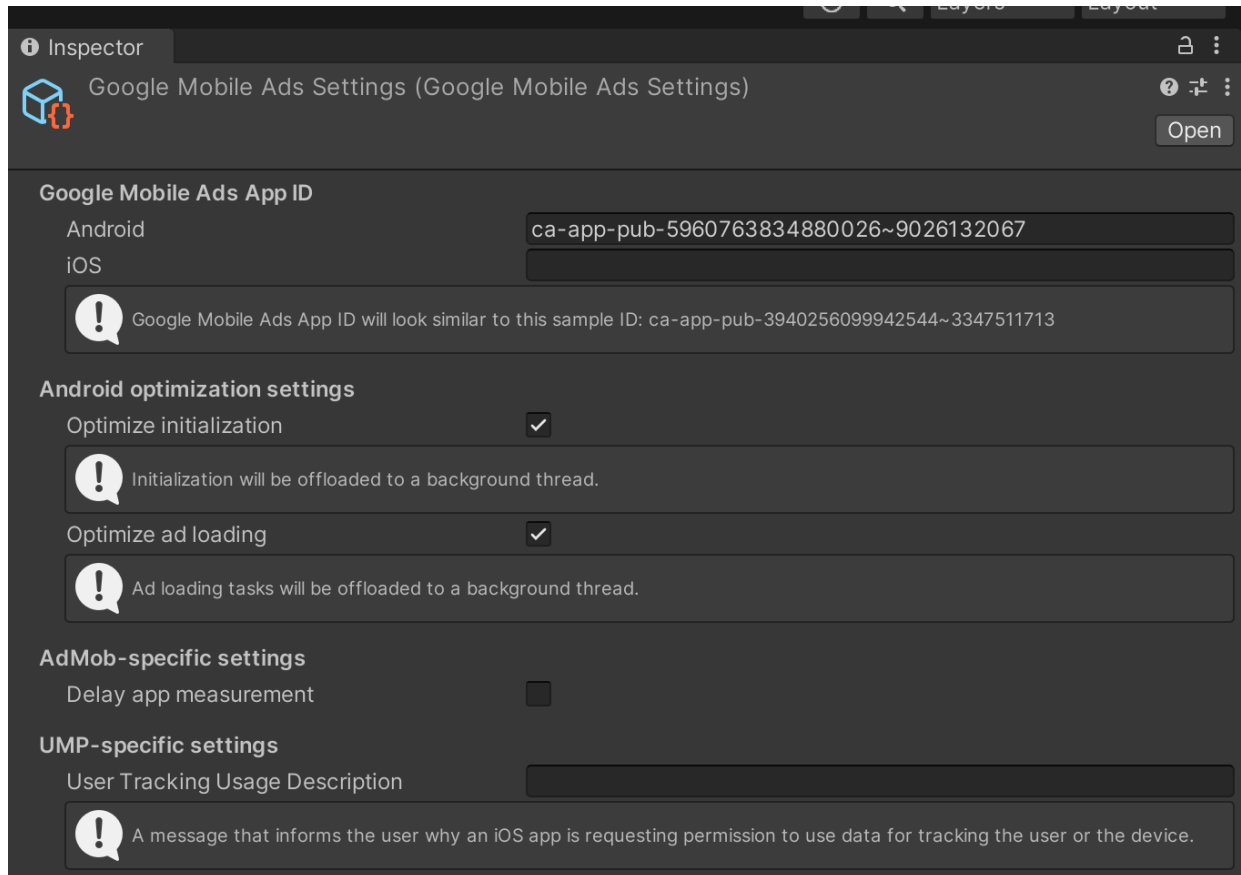
Unity2D-DraughtsChess - M29Scene - Android - Unity 2021.3.36f1 Personal <DX11>

File Edit Assets GameObject Component Jobs Tools frame8 Window Help

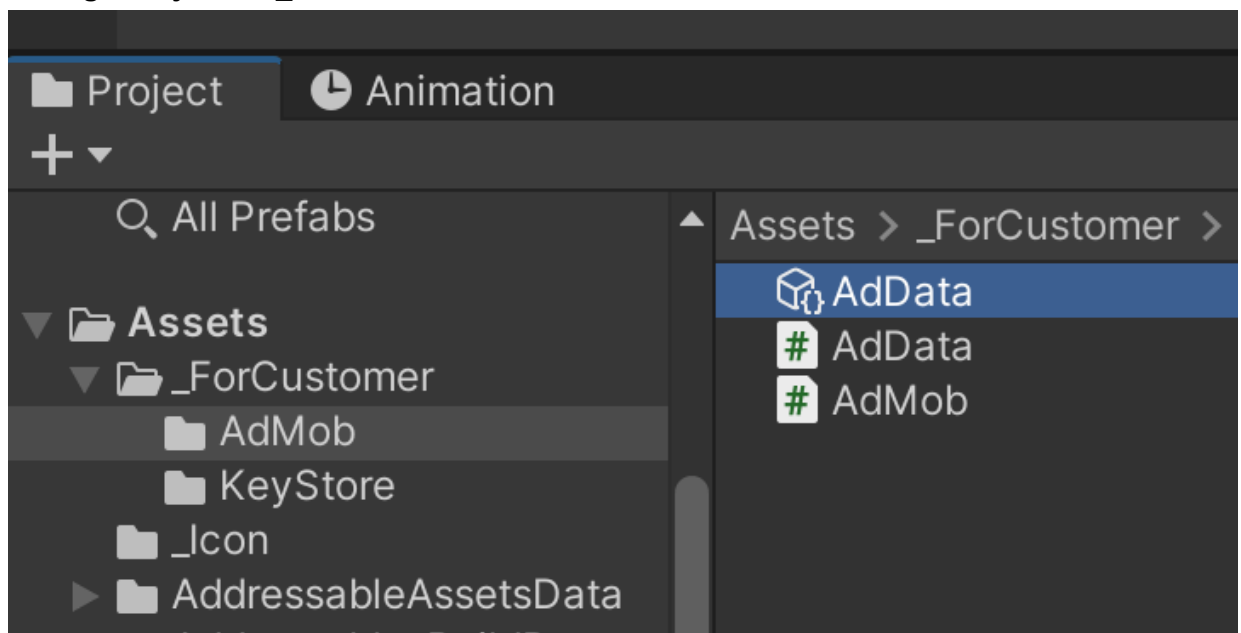


**Paste your App ID**



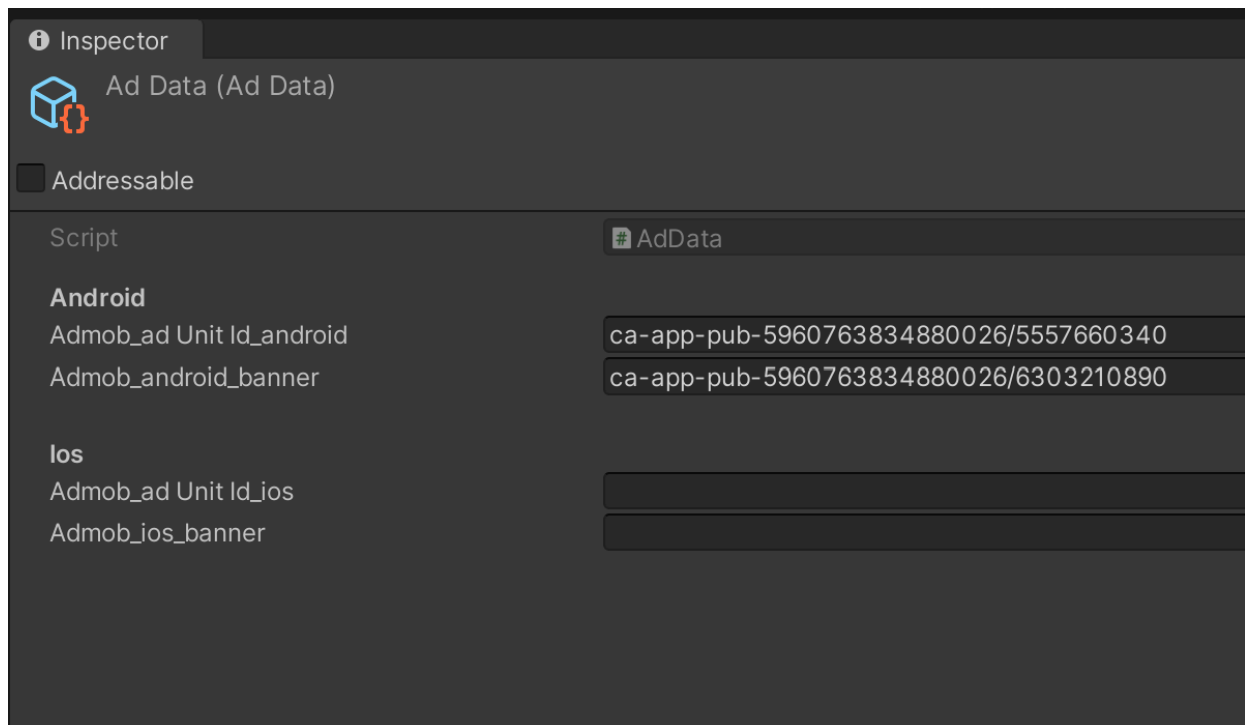


Then go **Project => \_ForCustomer => AdMob => Click choice AdData**

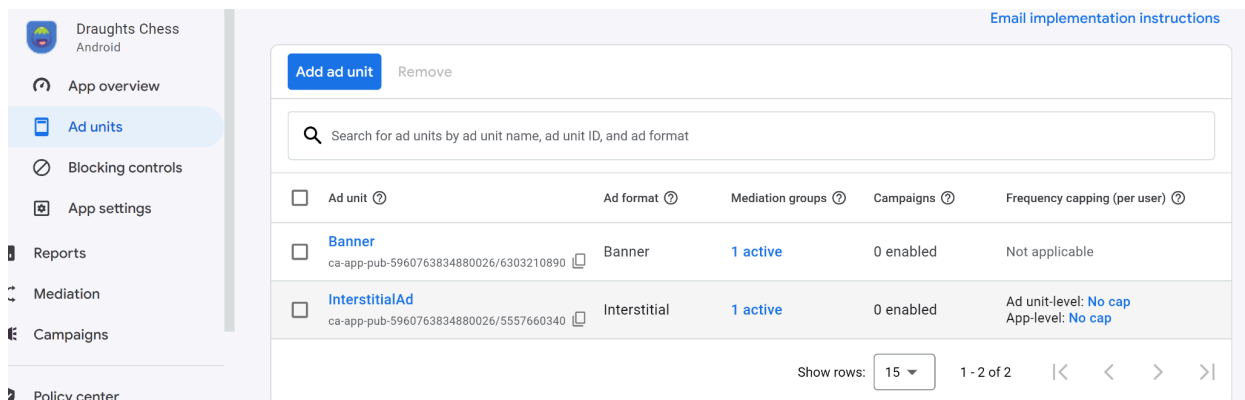




**Paster your Banner Id Ad in Admob\_android\_banner;**  
**Paster your Reward Ad or Interstitial Ad to Admob\_ad Unit Id\_android**



**Remember need create Ad unit in Admob**



**When build your aab file, password need is: 123456**



▼ Publishing Settings

Keystore Manager...

Project Keystore

Custom Keystore

✓

Select...

Path

Assets/\_ForCustomer/KeyStore/user.keystore

Password

Enter password.

Project Key

Alias

game1

Password

Build

Custom Main Manifest

Assets\Plugins\Android\AndroidManifest.xml

✓

Custom Launcher Manifest

Assets\Plugins\Android\LauncherManifest.xml

✓

Custom Main Gradle Template

Assets\Plugins\Android\mainTemplate.gradle

✓

Custom Launcher Gradle Template

Assets\Plugins\Android\launcherTemplate.gradle

✓

Custom Base Gradle Template

Assets\Plugins\Android\baseProjectTemplate.gradle

✓

Custom Gradle Properties Template

Assets\Plugins\Android\gradleTemplate.properties

✓

Custom Proguard File

■

Minify

Use R8

■

Release

■