



Death Note Rules

Player:

- 1. Write the name of a player plus their character and they will die within 24 hours (the next day). You cannot write the Shinigami's name. This kill cannot be protected against or changed to a different target. You cannot write more than one name per 3 phases.
- 2. If you incorrectly guess a player's character name twice, you will die.
- 3. You may choose how they will die and may extend the duration of their death for up to 3 days. If the way you choose for them to die is impossible, they will simply die.
- 4. You cannot control any of their actions such as voting or any other day/night actions.
- 5. You must pass the Death Note to another player by the night after opening it, regardless if you wrote any names. You cannot pass it to the same player who gave it to you.
- 6. If you fail to pass the Death Note, it will return to the Shinigami.
- 7. You cannot perform any other actions when using the Death Note, except passing it.
- 8. If the target's name is misspelled, they will not be killed. If their name is misspelled twice, they are immune to being killed from the notebook.
- 9. **You may not tell people about the notebook's existence or its rules otherwise you will die immediately. This includes all other documents, except for with the Shinigami.** Also includes mentioning that you've ever possessed/used it. You're better of not hinting towards it either ;) **Exception** - You may talk about any and everything in the document connected to the Shinigami.
- 10. If the Shinigami mentions it publicly, then you can talk about notebook itself, but you still cannot mention its rules outside of the ones mentioned in the show/manga or Verti60's game. (if you don't know them, better google)
- 11. Holding onto the Death Note establishes a connection with the Shinigami. This connection will last until you pass the notebook. (Mason Doc) Through this connection, the Shinigami can grant you Shinigami Eyes.

Shinigami Eyes:

All rules above still apply unless they are overwritten below.

- 1. You must agree to gaining Shinigami eyes. When granted Shinigami eyes, you lose any and all forms of protection for the rest of the game, this includes the ones others choose to give you. Write the name of a player and they will die within 24 hours (the next day). You cannot write the Shinigami's player name. This kill cannot be protected against. If you incorrectly spell the player's name, you will die.

Shinigami:

Only the rules below apply to the Shinigami

- 1. [REDACTED] ([REDACTED]).
- 2. [REDACTED].
- 3. [REDACTED].
- 4. [REDACTED].
- 5. [REDACTED].

[Previously not in the doc ↓]

Hidden Shinigami Rules:

- 1. Write the name of a player that has used the Death Note to try and kill another and they will die within 24 hours (the next day).
- 2. If you don't use the notebook, you must pass it.
- 3. You cannot pass it to the player that previously owned it, or the player that previously used it.
- 4. If you fail to pass the notebook twice, you die. Cannot be protected against.
- 5. If you use the Death Note, you lose your immortality.

Hidden Mafia Rule:

1. You can use both the Death Note and another action at the same time.

[Previously not in the doc ↑]

Questions can go here ↓ but they will be deleted between each owner to insure anonymity

Essentially, you get two tries but only one kill. You can pass the Death Note during the same night you use it for more kills (others using it). Or, if you think you might be roleblocked or might've incorrectly guess a player's character name, then you can keep it to try again during the next night. You don't have to use it during the 2nd night either if you're trying to decrease the amount of deaths (by holding onto instead of passing it right away).

Kills through the Death Note do not count as visiting the target, therefore you cannot be tracked, watched, etc...in relation to the target.

Write any names below: (feel free to include how or when they die although you can't be too exact with the time, i.e, on the 23rd at 3:47PM EST)

Jeod - All For One will die by being mummified alive - Immediately (!!)

- You should include the player's name as well, but I'll let it slide this time :b

Sunflower - Alice will die losing her mind at the appearance of a rogue Psyduck - After 6:00PM EST on the 28th

ChopBam - Force Ghost Yoda will die after failing to be assimilated by the Borg Queen, an hour before hammer D6.