

# Whiteout's History

## Early Childhood (474 A.E.D. - 478 A.E.D.)

- Adopted by Ominous and Poltergeist as an egg left behind by a terminally ill Fireworm.
- After hatching, they were very carefully cared for due to their weakened state.
  - Ominous and Poltergeist were both curious and concerned by their “shattered” eyes, knowing their meaning.
  - Met a very curious brother and sister after a few months getting their health back up, Smog and Umbra respectively. They overwhelmed them just a bit and they ended up hiding themselves away for a while and avoiding further interaction.
- Eventually got used to having eyes on them and the interest of their siblings, slowly coming out more often to meet them and interacting with them
  - Especially formed a strong bond with Smog, looking up to the shade and blowing a frosty mist at his smoke to see how it interacts. After learning to speak, they would talk about how they aren't so different after all, with both of them having a chilling breath ability. Smog would always indulge them in conversation.
  - Was nervous around Umbra for a long time. She wouldn't look them in the eyes and they always thought that they messed up and didn't know what they did. They eventually learned that this was natural for her and she was uncomfortable with it, and this allowed them to interact with less fear.
- Homeschooled by Ominous and Poltergeist with their siblings, who occasionally brought in a scholar by the name of Lunares Prima Luce to teach them more about the world outside of the Land of Rivers.
  - They were originally supposed to be enrolled in the public school system, but when Umbra started her schooling, they noticed that she was getting extremely overwhelmed with the number of other students present and pulled her due to academic struggles resulting from it. Smog, not wanting Umbra to be alone in her lessons, asked to also be homeschooled.

## The Desolation of Smog (Mid-478 A.E.D.)

- Ominous and Poltergeist set up a short trip to Fallingstar, with the intent of adopting another child from the frontlines of the conflict with dragonslayers.
- Whiteout got to meet a small moonviper named Aureate there, the child that their fathers were looking to adopt.
  - Aureate was abandoned shortly before her parents were slain in a last-ditch effort to save her life.
- Umbra was getting overwhelmed with all the people in the orphanage, and Smog asked if he could take her out for a short walk so she could calm down. Their fathers allowed them to do this.
- Several hours passed and Umbra and Smog had not returned.
- Ominous and Poltergeist went searching and left Whiteout at the orphanage to keep them safe.
  - Several more hours passed, but Whiteout and Aureate formed a bond in that time.

- Whiteout was very confused when their fathers returned with a blood-soaked Umbra and no Smog.
- The pieces did not fall in place until they were told that Smog was dead a few days later, having been kept in the dark for the sake of Umbra getting the chance to settle down before the inevitable questions.
  - Strangely, Whiteout did not ask questions. They did not understand the concept of death, and would not for several more years.
- They made an early return to their home in Moonshadow, with Ominous and Poltergeist apologizing profusely to the orphanage workers for the inability to give Aureate a home in light of the tragedy.
- Things in the house were quiet, unsettlingly so. Whiteout would only get sad smiles at their innocent questions.
- It only got *more* quiet when Smog's would-be 18th birthday came around just a month later.

### Umbra's Incident (Mid-478 A.E.D. - Early 479 A.E.D.)

- Umbra ended up incredibly sick after they returned home from Fallingstar. None of them recognized the illness, and this made their fathers extremely concerned.
- It eventually revealed itself in due time— particularly with scales cutting through her skin.
- Things went downhill very shortly after, and Whiteout was cut off from visiting her room. They did not understand why. They thought humans couldn't get scales? So what was happening to Umbra? Why was she in pain?
- Their confusion only grew when their fathers started getting scratches from visiting her, taking potions they had brought home and delivering them like an absolute necessity. And the *sounds* they heard were anything but pleasant— They were almost certain that she was *dying*.
  - This was only fortified when Whiteout was temporarily housed with some distant neighbours. The only thing they were told was that for now, they needed to stay away and *stay safe*.
- It wasn't until nearly seven months later that Ominous and Poltergeist came back with the intention of taking them home, rather than a visit to see how they were doing.
- They were very... Scared. To hear how quiet the house was and not see Umbra join them for meals. They heard their fathers occasionally check in on her and bring her food, trying to coax her out to say hi but her responses were so quiet that they couldn't make out what she was saying.
- Things were like this for a while until they finally saw her again— And the moment they did they were terrified and bolted to their room. That was *not* their sister.
- Poltergeist and Ominous had to explain to them what happened and eventually they went to visit Umbra for themselves. They ended up quietly sitting with each other and not really talking.
- For a long time, they were still nervous around her, and had trouble understanding her speech.
  - Umbra was just as frustrated about this.

### Life After Smog (479 A.E.D. - 494 A.E.D.)

- Still very quiet in the house.

- Had rebuilt their relationship with Umbra after her dragonling transformation, and spent a lot more time with her.
  - Umbra's relationships with people outside of the family clearly cut off with various scratches from startling her once-friends with her new appearance. While they apologized for it, her distrust grew out of fear of it happening again. Whiteout was not happy with this even with the given circumstances of required adjustment.
- Eventually came to understand what death was and decided they *hated* it.
- Harvest mage abilities were eventually put to use, and they were taught how to aid a plant's growth with an animal sacrifice.
  - They were... Not the best at holding the energy for a while.
- Fathers picked up alchemy, and tried to teach them as they learned, but the knowledge never stuck.
- Umbra's 18th birthday rolled around in 488 A.E.D., and she promptly packed her bags, said her goodbyes, and left.
- Life became extremely quiet with her absence.
- Eventually ran into Aureate again, as she had been adopted by a local family in the end after everything that had happened before.
  - The two became close friends afterwards. That may have turned into something else later on.
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### Exile (494 A.E.D. - Present)

- Took a walk on the border of Darkling territory with Aureate and one of their Riverlander friends, just intending to hang out
- The group was attacked by a caveworm that had travelled onto the surface, and they failed to notice it in time.
- The three ended up fighting for their life without prepared means of defense. Whiteout was too scared of hitting the others to use their frostbreath.
- Aureate was killed in the fight, and their Riverlander friend was severely injured.
- In the panic of the moment and not wanting to accept the loss of Aureate, subconsciously snatched life energy from the nearest being in an effort to heal her.
- That ended up being their Riverlander friend, who ended up lost forever due to their actions.
- Aureate's mind and memories were heavily mixed and altered from a poor first revival, but the most she could recall at the time was that she had *died* and Whiteout, a known harvest mage, was standing between her and a deceased person.
- Whiteout was reported and Aureate was taken in for rehabilitation purposes due to the overload of confusions in her mind.
- Shortly after this, Whiteout was exiled, and forced to grab what things they could and leave the Land of Rivers.
- They've been wandering Theavia for the past 12 years since then, quite lonely in their journeys.
- Their first usage of necromancy made them dreadfully curious.

- Would deliberately hunt creatures in the wild and attempt to revive them with another, in order to improve.
  - Eventually became rather adept at the skill, albeit very rarely doing it on anything much larger than a wolf.
- Has occasionally encountered Umbra out in the wilds, the two learning what they've missed and catching up.
  - Umbra was shocked, but settled on the fact that Whiteout had turned to necromancy in a dire situation. She was a dragonling but not evil, Whiteout could be a necromancer and not "evil" too.
- Most recently has travelled down to Padwell for a festival of theatre and the arts.