

COMPANY MECH NAME

Role

Fluff Blurb goes here.

To use this template, copy-paste the blocks you want around, delete any extra ones. For cool icons to include, here's a folder full of them: [Lancer Class Icons](#)

CORE STATS

Size: X

Armor: X

HULL

HP: X

Repair Cap: X

AGILITY

Evasion: X

Speed: X

Save Target: X

Sensors: X

SYSTEMS

E-Defense: X

Tech Attack: +X

SP: X

ENGINEERING

Heat Cap: X

TRAITS

TRAIT NAME

Trait mechanics go here

TRAIT NAME

Trait mechanics go here

MOUNTS

AUX/
AUX

FLEX
MOUNT

MAIN
MOUNT

MAIN/
AUX

HEAVY
MOUNT

CORE SYSTEM

SYSTEM NAME

Core System Fluff

Integrated Weapon Name

Weapon Type, Tags

[X Range] [X Damage]

Used for mechs that have an integrated weapon.

Active Name

Active (1 CP), Protocol

Core Active mechanics go here. Used for protocol actives.

Spare Block

Active (1 CP), X Action

Core Active mechanics go here. Used for quick/full action actives.

LICENSE I: THING A, THING B

LICENSE II: XXXXX FRAME, THING C, THING D

LICENSE III: THING E, THING F

Weapon Name

Weapon Type, Tags

[X Range] [X Damage]

Weapon mechanics go here. Used for weapons with mechanics.

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Weapon Fluff

Weapon Name

Weapon Type, Tags

[X Range] [X Damage]

Weapon Fluff

System Name

X SP, Tags

System mechanics go here. Used for general systems with some kind of action cost (not including protocols).
Paired with a separate reaction block for things that grant reactions.

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System Fluff

Reaction Name

Reaction, X/round, Tags

Trigger: Stuff

Effect: Stuff

Protocol System Name

X SP, Protocol, Other Tags

System mechanics go here. Used for non-AI systems that grant protocols.

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System Fluff

Mono-Tech Name

X SP, Tags

Tech mechanics go here. Used for techs that only have one option.

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Tech Fluff

Poly-Tech Name

X SP, Tags

Gain the following **Whatever**s: Used for things that grant multiple invades or other techs.

Option One: The first one.

Option Two: The second. If you need a third option, first add two rows, then copy-paste this cell and the one above it into the new cells, and adjust the formatting if necessary.

Tech Fluff

System/AI Name

X SP, AI, Unique

Gain the **AI** property and the following **Thingamajig**: If they also grant a reaction or protocol, it is included after.

If not an AI, just put the system text here

System Fluff