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So you want to join Stable-Tec Studios? We would love to have your help in making this amazing project a reality!!!

So what are we exactly looking for then?

We are looking for motivated individuals who are willing to help make this project a reality. We have a variety of positions open, and although we uphold a great standard of quality, not all of them need prior experience! If you are interested please contact us!

Email us at: StableTecStudios@gmail.com
We have a cool new application form to fill out! Check it out here: Application Form

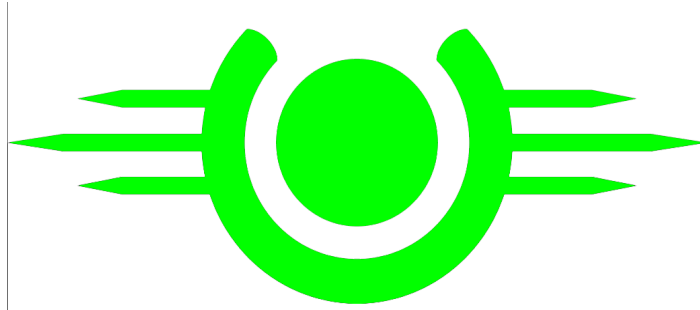**If you haven't viewed it before, heres a link to our Youtube Channel!**
Link: http://www.youtube.com/user/StableTecStudios

BEFORE we invite you to join us, we would love to see some of your past work in the area you are wishing to join, such as pictures, videos, a DeviantArt account or anything of the like! This is not required, but it would help us out greatly!
>Links and attached files are perfectly acceptable!

Spots that are open.

Screenplay Writers- ~~Fancy yourself a writer? Do you have a very critical eye when it comes to reviewing animations? Ever tell yourself that you could do a better job if you had the chance? Well then, the place to start is definitely the screenplay department. Responsible for the script and the details within, use your critical eye in detailing how the scenes should go. Work with concept artists and the storyboard artists in building the scenes and become responsible for the very bible that will outline how a shot is animated.~~ All Screenplay writing positions have been filled for the moment. Please check back with us at a later date.

Storyboard Artist (HOT)- Help become an important part of the step of deciphering the script. Use your talents for using cartoon expressions to help build the scene. Help provide the organizational backbone of the production in storyboarding. ~~Some experience required, you will be responsible for making the comics that the animators will use to time their shots.~~ We are now able to accept novices in this department!

Animators- If you have experience in animating, then this position is for you! If you like to teach others how to animate, we provide ample opportunity to do so, After all, we believe that the best teachers can also be the best learners.
If you don't have any prior experience, but would like to learn, feel free to apply anyway ^.^ Who knows, todays newbie can also be tomorrows animating star=]. This project is going to be animated on Adobe Flash CS6 so please be capable of working on this platform. Here are our categories of Animators

    Special Effects Animators- Become a part of the production that will make people "ooh" and "aah" at the sheer effect that the characters will have on the environment. Help us create anything from breaking vases to flowing water, from lightning, to the muzzle flashes of a gun. Blood splatters, dust blowing and explosions. Come explore the world of *Special Effects*!
    Must be able to work in Adobe Flash Professional, and being compatible with CS6. Adobe After Effects is a huge plus!
    Character Animators(HOT)- Do you know about acting? Do you enjoy how a

character moves with emotion? Well then step up your game if you think you are ready to take on the challenge of _character animations_. Use your knowledge of facial expressions and use our puppets to make the characters ACT! Challenge our perception of character animation and apply today.

Must be able to work in Adobe Flash Professional, and be compatible with CS6.

We are open to accept character animators at this time!!!

Storyboard Animatics(HOT)**-** Use your knowledge of flash to turn, twist, and move characters and items into place in a loose translation. The least intensive as far as animation goes, you are responsible for giving the final details and timing of the shots. Mostly in the form of scribbles and motion-tweened png's, help our character animators with the rough idea of how the film will progress.

Background Artist- We need creative minds that will be able to help draw out the world of Fallout Equestria. We are asking for someone that is skilled in making backgrounds that consist of multiple layers, as to make it easier for the animators to work with. The program you use should be compatible with Adobe Flash CS6. A good example being, Adobe Illustrator.

Concept Artist–This is spread out across several categories:

Character Design- Help us hash out the characters! Give them their clothes, and their scars in the right places. Help design the ponies who will be put into the production.

Props Design- Does the character have guns? is the a flower pot we need breaking? what if we need a whole room filled with smashed up consoles? help us hash out the finer details of the items that will be in the show.

Background- Equestria is a biiiig space. We need people willing to take the long and arduous, but fun-loving task of creating the very scenery in which our earthward-bound ponies will traverse. Join us in the fun of creating the wondrous Canterlot ruins, the wet remains of Stable 24, and the majestic heights of Tenpony Tower and many more! Help us allow our characters to react to these environments.

Vector Artists- Using a wide array of online tools, this position is open for those who know their way, or would like to learn their way around an online canvas, and can use different tools to trace concept art for us to bring to life in flash. Sometimes the easiest position, this is a great way to get your foot in the door to help out, even if you feel that you don't have any artistic ability, (which is ridiculous, because I believe everyone has an infinite amount of artistic ability just waiting to be tapped)

General Information.

If you are interested in learning more about the studio before you join, you are more than welcome to join our off topic crew chat ^.^ Speak with this person and ask to be added to the off-topic crew chat to join in on the shenanigans.
Skype Name: Kaig3n

MANAGEMENT OPPORTUNITIES

We have several positions open in our management, however, excluding only the extreme of cases, we will be hiring in-house. What this means for you, is that if you'd like to become lead of a department, show us what you got by taking a few assignments. If we feel you have a good understanding of your particular trade, then we will continue your application process to become lead. Speak with the director to know more!

Shorthand Link:
http://goo.gl/QbozvJ