The Unown Script in Victory Fire

Additional Public Release Comments

Sometimes in order to progress you have to go back. In the case of the Continuation Project that means researching the comic to make sure that we understand the foundation that the story gets built on. Otherwise the story might end up conflicting with its source!

Most of the time things seem very obvious, but in some cases it can be a bit more tricky. Sulfur hid a lot of details in places we never expected.

And the Unown Scripts in Victory Fire are no exception.

Have fun digging through our findings!

And who knows? Maybe you find something we overlooked!

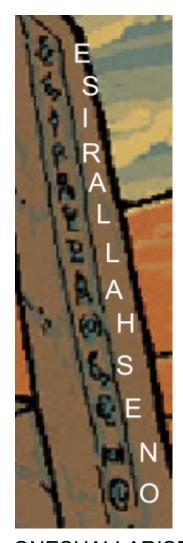
General

- the script is usually read from right to left, bottom to top
- In some cases the direction is flipped
- Naming convention for scripts: <page><panel>-<number>
 - E.g.: 353a-2 is a script in page 353, in panel A (first one) and since there are multiple scripts in this panel, it is script 2 in the order

Page 353

One shall arise in the fullness of time

353a-1



ONESHALLARISEOne shall arise

353a-2



INTHEFULL

• In the full

353a-3



NESSOFTIME

• -ness of time

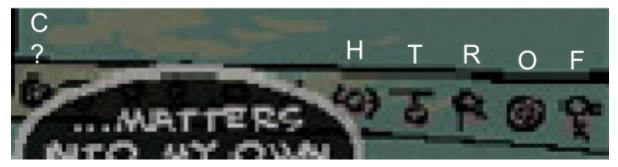
353c-1



UNI?ETHREET

- Unite three
- Unique three? (missing glyph doesn't look like qu though)

353c-2



FORTH[?]

• Forth

Page 354

354a-1



STENER

• Listener

 unlikely but possible: Fastener, Hastener, Chastener, Moistener

354a-2



¥

HR(A?)

EF

В

Ν

?KU(O?) RAES (sear?) T?H?L ?TJH(?)

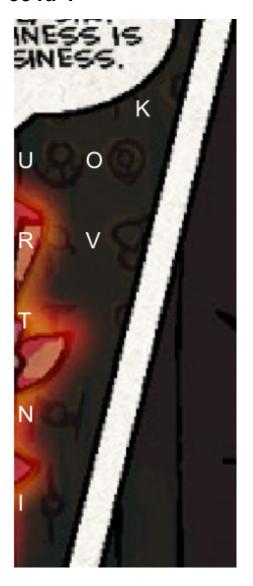
Combined with 354d-1

! IMPORTANT!

In case of collision transcript is listed as "354a-2 / 354d-1"

-	Т				
-	Н	А			
-	Е	F			
-	(R)	(E)			
-	? / K (conflict)	N			
U	? / O (conflict)	0			
R	A / V (conflict)	(E)	S		
Т	?	Н	?	(E)	
N	(I)	Т	J	Н	
I	-	F	?	Т	
-	-	0	Ĺ	V	?

354d-1



• same as **354a-2** but revealing more of the left side

Page 355

355a-1



• same position as 416a-1, however no matches found

Page 416

416a-1



HADOW[?]

shadow

416c-1



AE[?]ITHIN

within

416f-1



Indecipherable, but same as 354a-1 (T and H Glyph match)