

List of items



Treasure Pool:

Fish King Crown



- ↑ x1.4 Tear Multiplier
- ↑ x1.1 Damage Multiplier
- ↑ +0.1 Speed

Rock Baby



- Spawns a familiar that follows Isaac around and shoots rock tears.

Conjoined Baby



- Spawns a familiar that follows Isaac around and shoots tears from back and front.
- When this familiar takes damage, it splits into two different familiars that shoot forward for the current room.

Mini Azazel



- Spawns a familiar that comes next to a random enemy and after charging, shoots a brimstone.

Lil Eye



- Spawns a familiar that follows Isaac around and looks in the direction of the enemy and shoots laser shots.

Lil Dr. Fetus



- Spawns a familiar that charges and shoots sawblade tears that homes at enemies and deals piercing damage.

Happy Fly



- Spawns a fly familiar that targets a random enemy and deals contact damage.

Baphomet Jr



- Spawns a familiar that targets an enemy and dashes when in sight.

Wizard Hat



- Makes player tears to an electric shockwave that spreads

Example:



Father Bird



- Spawns 14 Dead Bird familiars fly in and attack enemies

Baphomet's Paw



Upon use, converts one Red Heart Container into an item that is random with these probabilities:

- 60% chance: Quality 1
- 20% chance: Quality 0
- 10% chance: Quality 2
- 5% chance: Quality 3
- 1% chance: Quality 4

Baphomet's Horn



- Upon use, makes the player dash

Rotten Dice



- Upon use, it rerolls the current item and gives you 2 different options that cycle back
- Rerolled pedestal items have a 25% chance to disappear



Devil Pool:

Childbirth Knife



When used, it gives you a random, familiar cost of:

- Removes a red heart container.
- If you have only soul hearts, remove one single soul heart.
- If you are playing as lost, it doesn't take anything

Skull of Evil Shopper



- Creates a new crawlspace at the beginning of a new floor that sends the player to Black Market

Baphomet's Head



- + 1 Soul Heart
- +1.25 Speed
- When the player takes damage triggers the baphomet rage ability. Blood Donation Machine and Devil Beggars won't trigger the ability.
- As Baphomet, it stops rage from triggering when donating to beggars or machines.

Tainted Baphomet's Head



- + 1 Black Heart
- +1.25 Speed
- Speed Start of a floor spawn a baby shop that sells familiar items that are half the price.

Devil's Letter



- Gives the player double brimstone and reverse sun card effect for the current room.
- Replaces players red hearts with black hearts when used.

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- Rerolls any item into a free devil item
- Changes room visually and shakes screen for 1 second

Devils Halo



- + 1 Black Heart
- ↑ x1.5 Range Multiplier
- ↑ x1.1 Tear Multiplier
- ↑ x1.1 Damage Multiplier
- ↑ +1.3 speed

Baphomet's Eye



- Players have a 10% chance to shoot a weakening shot
- 100% at 10 Luck

Tainted Baphomet's Eye



- Players have a 20% chance to shoot an Eye of Belial with its buff, even without hitting an enemy first
- 100% at 10 Luck



Secret Room Pool:

Delirious Heart



- You change the item to get any heart type like D infinity

Trinkets:

Baphomet's Heart



- ↑ x1.1 Damage multiplier
- Taking damage doesn't affect Devil Chance



Unused items:

Sawblade

- ↑ +4 Damage
- ↓ 0.5 Tear multiplier
- Makes your tears homing saw blade like lil dr fetus

Chocolate bar

[Dead code]

- makes your tear brown
- 0.3 speed
- 0.1 damage

Dynamites

- makes you not take any damage to your own explosive.

Cool Skull

- makes you wear unused costume