

UNIVERSITY OF CALIFORNIA, DAVIS
232 ACTIVITIES AND RECREATION CENTER

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Game: EA Sports College Football 26 (PS5 & Xbox Series X)

## 1. Eligibility

- All participants must be UC Davis students, faculty, or staff.
- All participants must purchase the Rec Sports Pass to be entered into the league.
- Participants competing illegally will be removed from the entire league/tournament and may face further disciplinary action (including suspension from intramural sports).
- By registering, you agree to pay a \$20.00 forfeit fee per forfeit in order to be reinstated.

## 2. Divisions of Competition

- Open Division: Available to all students, faculty, and staff with an Intramural Play Pass.
- Platforms:
- PlayStation 5
- Xbox Series X

# 3. League Format

- Each participant will receive one opponent per week.
- Matches are played as best of three (Bo) games.
- Regular Season: 4 weeks.
- Reporting: Match results must be submitted by the winner via Google Form by Tuesday at 11:59 pm each week.
- Playoffs:
- Single-elimination bracket.
- Brackets may be split based on league size and records (e.g., 2-2 or better in one bracket, 1-3 or less in another).
- IM Champion Shirts and other prizes awarded to bracket winners.
- Players may opt out of playoffs if they wish.

## 4. General Playing Rules

### **Game Settings**

- Game: EA Sports College Football 26
- Format: 1v1
- Teams: Only official in-game college teams (no custom teams or edited rosters).
- Match Length: 5-minute quarters
- Difficulty: Heisman
- Game Style/Sliders: Default settings (no custom sliders).
- -No chewing clock unless up by 2 touch downs

## **Match Setup**

- The Home player (per Fusion Play app) creates the lobby.
- Path: Online → College Football 26 → PlayStation 5 / Xbox Series X → Play Now → Head-to-Head
- If unclear who is Home/Away, coordinate via Discord or direct message.
- Players may choose a different team each game.

#### **Rosters**

- Must remain as default, up-to-date official rosters.
- No custom playbooks, rosters, or edited depth charts.

#### **Pauses**

- Max 2 pauses per player per game.
- Pauses only allowed when the ball is out of play.

### **Sportsmanship & Conduct**

- No gambling on matches.
- Mic use is discouraged. If used, players must maintain good sportsmanship.
- Reports of trash talk, rude comments, or inappropriate behavior may result in disciplinary action.

#### **Internet Disconnections**

- If disconnected in the second half while losing by 21+ points, you will receive a loss.
- If disconnected but not losing by 21+ points, the match must be rescheduled before 5 pm on the day of your next scheduled game.
- The player who lost connection must contact their opponent to reschedule.

## 5. Communication

Official league communications will run through the UC Davis Rec Sports Discord Server:

https://discord.gg/ue6NGrmC