Proudly present:



Welcome to Alphastrike! The first GT in 40k organized by Alphaspel.

Location:

The tournament will take place in our bar and gaming area on Instrumentvägen 2 in Örnsberg, Stockholm (https://maps.app.goo.gl/TiYsAoaQ3Sys1EeT6).

Closest subway station is Örnsberg on the red line, 13 minutes away from Centralen.

If you go by car we have a limited amount of parking spots surrounding our building, these are our normal customer parking spots, and they are marked up with Alphaspel. You can't prebook this, so first come first served!

Bar:

The bar will be open from 12.00 and we will have a lunch offer for every participant both Saturday and Sunday together with a modified drinks menu. More information about those will arrive shortly! If the food in the bar isn't to your liking, there are several restaurants in the nearby area.

Rules:

Since this is Sweden and we have a licensed bar, it is prohibited to bring your own food and drink inside the premises.

For this event we are using Veizla.gg (Veizla.gg) and you need to register for our tournament there.

We are going to use the latest WTC rules pack, terrain rules, maps and FAQ together with the latest GW FAQ and errata.

https://worldteamchampionship.com/wtc-rules/

https://www.warhammer-community.com/en-gb/downloads/warhammer-40000/

There will be a WTC judge on site for the duration of the tournament.

We will not use codexes released after 11/10.

Lists need to be submitted in Veizla.gg at the latest 5th November 23.59.

Painting:

Your army needs to be battle ready and we go by WYSIWYG. If you have conversions or third-party models it needs to be clear what it is and what weapons they have. Converted models can be approved by TOs beforehand, you can email pierre@alphaspel.se or Martin@alphaspel.se to get approval or with questions about this. If you don't have an approved model and your opponent makes a complaint you will receive a BP penalty.

TOs will score every army from 1–20 points for painting. The top 3 ‘Best in Show’ will also receive an additional 5, 3 and 1 points respectively

Sportsmanship:

Of course we expect that everyone treats each other with respect and remember we are here to have fun!

There will be a function in Veizla.gg where you score the sportsmanship for your opponent, this will be mandatory for every game.

Schedule:

Saturday

9.00 The tournament starts with info

9.15 First game

12.30 Lunch (and setup for best painted model)

13.45 Game 2

17.15 Game 3

Sunday

9.00 Game 4

12.15 Lunch (and setup for all Best in Show nominees)

13.30 Game 5

17.00 Prize ceremony

Competition:

There will be a number of different prizes to strive for during this tournament:

Best general: 1,2,3

Best in show: 1,2,3

Best painted model: 1

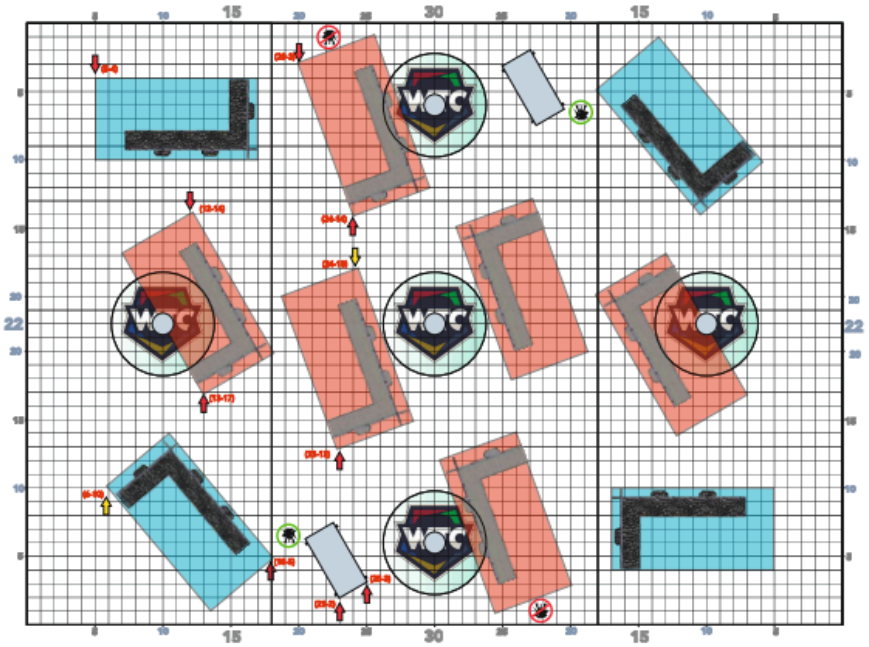
Best sportsman: 1,2,3

The Alphastrike Champion: awarded to the player with the highest overall score

Scenarios:

Game 1:

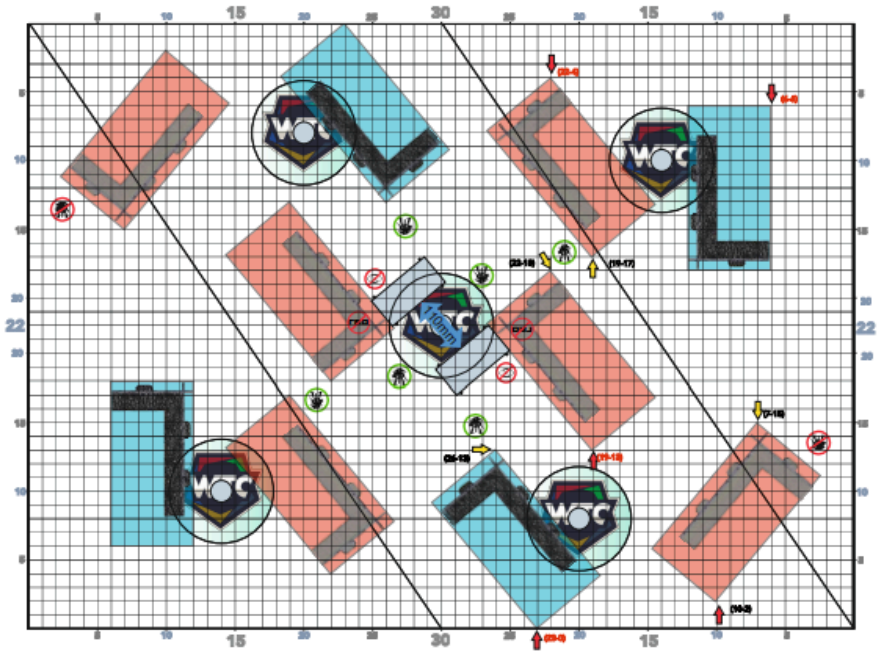
Take and Hold – Hammer and Anvil



HAMMER AND ANVIL - 3

Game 2:

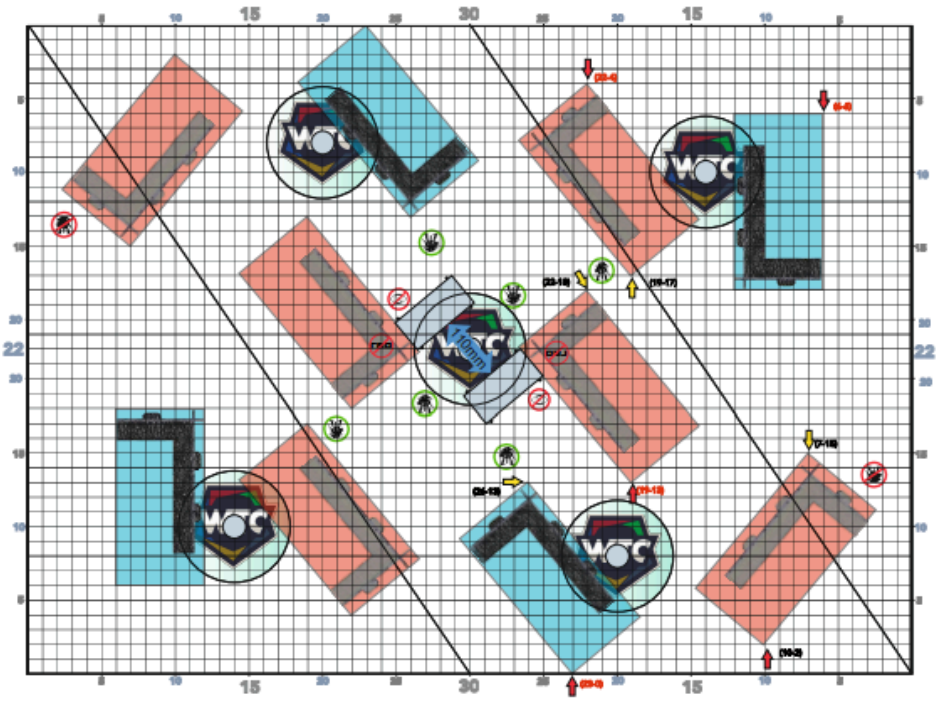
Terraform - Crucible of Battle



CRUCIBLE OF BATTLE - 4 - 5

Game 3:

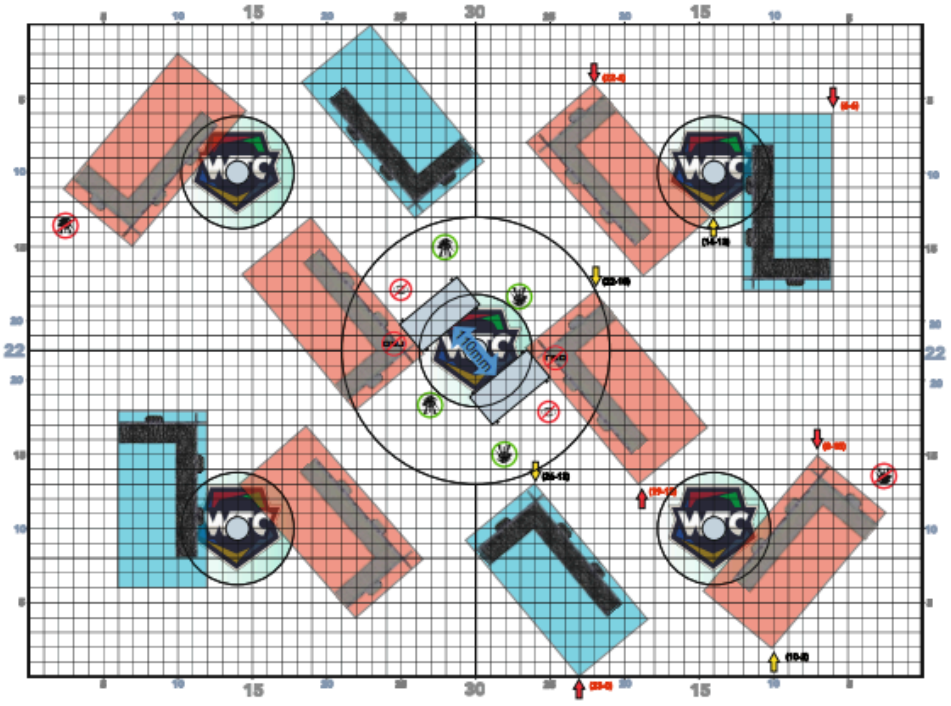
Scorched Earth – Crucible of Battle



CRUCIBLE OF BATTLE - 4 - 5

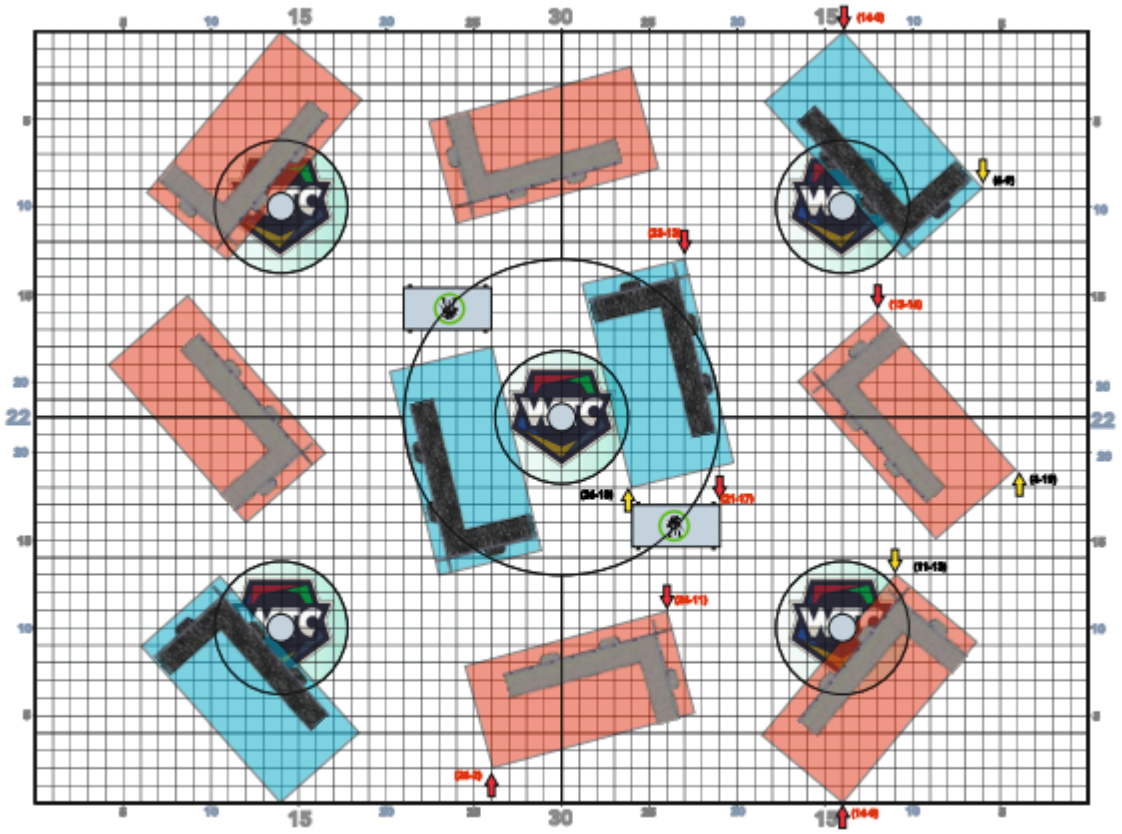
Game 4:

Linchpin – Search and Destroy



Game 5:

Take and Hold – Search and Destroy



SEARCH AND DESTROY - 4 - 5