

## HS Resource SITE | MS Resource Site

Course:	Year/Semester:	
Lesson Name:	<u>Unit</u> :	
Standards: (From Course's Essential Curriculum)  • • • •		
Instructional Outcome	<u>Lesson Starter</u> : (3 to 5 Min Max)	
Objectives: Students will be able to:  • •		
Activities and Key Discussions:  • • • •	Movement: (1x MS - 2x HS)  • •	
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Assessment & Tools (Assess Every Student)  (CTE Rubric) / Making it Work for you  Responsible Citizen Skilled Professional Knowledgeable Professional Innovative Designer Computational Thinker Creative communicator	Extensions: (When students finish Early or already have the knowledge or skill )  •  Support Material:  •	
Rosenshines Principle of Instruction Focus	Materials Needed  • • •	
Closure 3-5 Minutes max)	How will I Inspire my class today?	

## **5E Lesson Planning**

5E Lesson Planning	
ENGAGE	
Activities that capture the students' attention, stimulate their thinking, and help them access prior knowledge. Students become engaged in the process of inquiry. The teacher can ask questions to find out what students already know, or think they know, about the topic and concepts to be covered. These questions typically start with "how" instead of with "why.	
EXPLORE	
Enable students to explore their ideas, singly and in groups, in the classroom or at a distance. Provides students time to think, plan, investigate, and organize collected information.	
EXPLAIN	
Students acquire opportunities to connect their previous experiences with current learning and to make conceptual sense of the main ideas of the topic being studied.	
ELABORATE	
Students apply or extend previously introduced concepts and experiences to new situations. Students apply their knowledge to real world applications.	
EVALUATE	
Students, with their teachers, review and assess what they have learned and how they have learned it. Students can be given a summative assessment to demonstrate what they know and can do.	