



SHOOTING - PISTOL

Sport Information & Rules

Date: June 4-5, 2027

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Registration Fee: \$50.00 (all-inclusive for all events-no range fees)

Registration Begins: December 1, 2026

Registration Ends: June 2, 2027

CATEGORIES OF COMPETITION

ISSF Rapid Fire .22 Caliber

ISSF Centerfire/Ladies Sport Pistol

National Match .22 Caliber

NRA Hunter Pistol Silhouette

ISSF Standard Pistol .22 Caliber Only

National Match Center Fire

National Match .45 Caliber

As Issued CMP 1911 Pistol and Military/Police Service Pistol Match

Steel Challenge Shooting Association Stage Shoot

AGE DIVISIONS

Determined by age as of December 31, 2026.

Sub Jr. Age 12-14

Int. Jr. Age 15-17

Junior Age 18-20

Open Age 21-49

Senior Age 50 and over in 5-year increments

ANYONE 18 AND UNDER MUST BE ACCOMPANIED BY AN ADULT

CHECK-IN & USG ATHLETE PACKET PICK-UP

Please show up at the range at least 60 minutes prior to the start of your scheduled event at the event venue. Please be on time so that we can maintain the schedule as published. We will not wait to start an event at its published start time.

BLOCK PARTY INFORMATION

For All Athletes/Parents/Spectators & General Public

June 4, 2027
5:00-8:00PM
SUU Practice Field (East of Freeway)
99 S 1100 W
Cedar City, Utah

Includes - Food Trucks, Music, Games, Bounce Houses, and Community Vendors

UTAH SUMMER GAMES OPENING CEREMONY

June 4, 2027 8:30pm, SUU Eccles Coliseum

[Weather Policy](#)

LOCATION OF PISTOL SHOOTING EVENT

Venue: Iron County Shooting Range

GPS: [37.776564123340684, -113.20942829367581](#)

Google Map instructions:

From I-5 North or I-5 South, take Exit 59

Turn right onto UT-56 W for 4.5 miles

Turn right onto 4800 N/Iron Springs Road for 5.7 miles

Turn right onto N Shooting Range Road for 2.4 miles

Turn left onto Horse Hollow Way S for 500 feet

Range will be on your right

Once entering the range, drive by all the bays/ranges until you come to a gate on the right in the fence that surrounds the pistol bays. Drive through the gate, and the

check-in area and the shooting events will take place in the bay with the overhead sun protection on the left side of the pistol bays as you drive through the gate. Please bring chairs and overhead canopies to make yourself comfortable while waiting for your relay to begin.

AGE DIVISIONS ALLOWED PER EVENT

	Sub Jr. 12- 14	Int. Jr. 15- 17	Junior 18- 20	Open 21-49	Senior 50+ in 5-year brackets
ISSF Rapid Fire .22 Caliber Only	X	X	X	X	X
ISSF Standard Pistol .22 Caliber Only	X	X	X	X	X
ISSF Center Fire/Ladies Sport Pistol	X*	X	X	X	X

National Match .22 Caliber	X	X	X	X	X
National Match Center Fire		X	X	X	X
National Match .45 Caliber		X	X	X	X
NRA Hunter Pistol Silhouette		X	X	X	X
As Issued CMP 1911 Pistol and Military/Police Service Pistol Match		X	X	X	X
Steel Challenge Shooting Association Stage Shoot	X	X	X	X	X

ISSF is the International Shooting Sports Federation which is the Olympic Governing body for the Olympic shooting events

SPECIAL CONSIDERATIONS/RULES

1. There will be a minimum age of 12 years for all .22 caliber events and 15 years for all centerfire pistol events.
2. Any competitor 18 and younger must be accompanied by an adult.
3. Center fire and rim fire revolvers are acceptable.
4. Competitors who share equipment and need to be squadded on separate relays are responsible to inform the Sports Coordinator of their needs.
5. All event starting times except the initial start time each day are **approximate** and could begin earlier or later depending on what transpires in previous events, so please look at the schedule so you know when your relay/event is scheduled to begin. **Do not assume your event will start per the time posted in the schedule.** If you have any doubt as to when your relay will be shooting, please contact the Sports Coordinator, but it will be better to be early than late.
6. Depending on the number of shooters who register, we may divide the shooters up into relays to assist with scheduling and to keep shooters from having to wait extended periods before being able to fire. Once we have determined the need for relays, all shooters will be alerted via-email before the beginning of the summer games. There will be many emails sent out with updates and information that you will need to know, so please make sure you read your emails a couple of times a week from the middle of May until the games begin so you do not miss any information that you may need to know concerning the games.
7. Depending on the course of fire, the shooter will either shoot one-handed **OR** will have the option to choose either one or two-handed. The event descriptions starting on Page 5 will inform you whether the event will only be one-handed or you have the option to shoot two-handed. However, if everyone in a division (i.e., sub-junior, Super-Senior, etc.) wants to shoot 2-handed for that particular course, it can be shot 2-handed, but all competitors must agree and shoot the same.

PISTOL EVENTS SCHEDULE

Friday:

- 7:30 AM Check-in & Squadding
- 8:00 AM ISSF Rapid Fire Pistol
- 10:00 AM ISSF Standard Pistol
- 12:00 PM ISSF Centerfire/Ladies
- 2:00 PM Steel Challenge Shooting Association Stage

Saturday:

- 7:30 AM Check-in & Squadding
- 8:00 AM National Match 22
- 10:00 AM National Match CF
- 12:00 PM National Match 45
- 2:00 PM As Issued CMP 1911 Pistol and Military/Police Service Pistol Match*

2:00 PM Hunter's Pistol Silhouette*

* Depending on the number of shooters, and who wants to shoot which event, we may be able to run both events concurrently.

EVENT DESCRIPTIONS

For Handguns, the shooting position will be standing using either a one-hand grip or a two-hand grip, whichever the shooter prefers.

ISSF Rapid Fire Pistol

- This event is shot at 25 yards with a .22 caliber pistol at a bay of 5 separate targets **(Iron sights)**
- Each string of fire is one shot on each of the 5 targets
- Each string starts at the depressed ready position
- 65 shots total broken down as follows:
 - o 1 x 5 shot string, 8 sec (non-scored sighter series)
 - o 2 x Half Matches of 30 shots:
 - 2 x 5 shot string, 8 sec per string
 - 2 x 5 shot string, 6 sec per string
 - 2 x 5 shot string, 4 sec per string
- One refire is allowed for malfunctions per half-match

Targets used: NRA B-38

ISSF Standard Pistol

- This event is shot at 25 yards with a .22 caliber pistol **(Iron sights)**
- 20 and 10-sec strings start with the shooter at the depressed ready position
- 65 total shots broke down as follows:
 - o 1 x 5 shot string, 150 sec (non-scored sighter series)
 - o 4 x 5 shot strings, 150 sec per string
 - o 4 x 5 shot strings, 20 sec per string (one refire allowed for malfunctions)
 - o 4 x 5 shot strings, 10 sec per string (one refire allowed for malfunctions)

Targets used: NRA B-19

ISSF Centerfire/Ladies Sport Pistol

- This event is shot at 25 yards **(Iron Sights)**

- o Women and juniors under 15 shoot a .22 caliber pistol
- o Men shoot any centerfire cartridge from .32 to 45 ACP
- 70 total shots broke down as follows:
 - o 1 x 5 shot string, 5 min (non-scored sighter series)
 - o 30 min for 30 shots (clock will stop for target changes TBD)
 - o 1 x 5 shot string "Duel" (non-scored sighter series)
 - o 6 x 5 shot strings "Duel"
- Duel = shooter starts at the depressed ready position
 - o Target will face 3 sec; the shooter will raise and fire one shot
 - o Target will edge 7 sec; the shooter will return to the depressed ready
 - o The sequence will repeat for 5 shots
- Refires for malfunctions are allowed to "complete the series"
 - o One refire for the slow-fire stage
 - o One refire for the Duel stage

Targets used: NRA B-19 and B-38

Hunter's Pistol Silhouette

- This event is shot at steel animal silhouette targets as the following ranges:
 - o 25 yards = Chicken
 - o 50 yards = Pig
 - o 75 yards = Turkey
 - o 100 yards = Ram
- This course may be fired with any caliber **STRAIGHT WALL PISTOL CARTRIDGE**
- Classifications are Iron Sights and Any Sight (competitors may shoot in both)
- 40 shots per course of fire (10 shots at each distance)
- Shooter must be standing and may use either one or two hands (unsupported)

National Match Course

- This event is shot at 50 yards for slow fire and 25 yards for Timed/Rapid fire
- This event will be repeated three times, once with a .22 caliber, once with Centerfire (.32 - .45 caliber), and once with a .45 caliber pistol. The competitor can compete in all three or any combination as desired based on experience level and equipment and each event requires a separate registration.
 - o Optical sights are allowed and medals will be awarded by optic or Iron
 - o Juniors under 15 will only shoot .22 caliber
- 30 shots per course of fire as follows:
 - o 10 shots in 10 minutes (50 yards)
 - o 2 x 5 shot strings, 20 sec per string (25 yards)
 - o 2 x 5 shot strings, 10 sec per string (25 yards)

- One refire allowed for malfunctions per course of fire (20 or 10 sec strings)

Targets used: NRA B-6 and B-8

As Issued CMP 1911 Pistol and Military/Police Service Pistol Match

Intent and Spirit: The intent of CMP Games As-Issued Pistol Match rules is to provide pistol competitions where competitors can use original, as-issued or replica military or police type semi-automatic pistols. The spirit of these pistol matches is to offer competitions that are restricted to issue or stock pistols without specialized accurizing features. This is to ensure that the pistols used are affordable and accessible to the greatest possible numbers of competitors. Any pistol configuration or item of equipment that is not mentioned in these rules or that is contrary to the intent and spirit of these rules is prohibited.

Relays: Two relays will be fired, one for each type of firearm listed below. You may choose to fire one or both relays.

Firearms

As-Issued M1911 Pistol, Cal. .45 ACP: The pistol must be a U. S Armed Forces issue M1911 cal. .45 ACP pistol or a commercial pistol of the same general type and caliber. The pistol must comply with the following requirements.

- a) The pistol must be in as issued or “factory stock” condition, with standard grips, sights that are not readily adjustable (i.e., would require tools and special effort) and without specialized match conditioning or accurizing features.
- b) The pistol must conform to the weight and dimensional specifications of the standard-issue service pistol.
- c) Re-barreling with a barrel of the same type and length as the M1911 barrel is permitted.
- d) Only government-issue parts or government or commercial parts of the same general weight and dimensions may be used.
- e) The trigger pull must be at least 4 lbs. Trigger shoes are not permitted.
- f) Only 7-round magazines with no extensions or magazine bumpers may be used; and
- g) It is the intent of this rule that reasonable flexibility must be applied in determining if the pistol is an M1911-type pistol within the spirit and intent of this rule.

Military & Police Service Pistol

Pistols must be semi-auto pistols that are practical or suitable for issue as a military or police service pistol. The pistol must comply with the following requirements:

- a) Pistol calibers cannot be smaller than 9 mm or larger than .45 cal.
- b) Barrels may not be more than five (5) inches in length.
- c) Pistols must have a single or striker action trigger pull of not less than 4.0 lbs. (Glock and Springfield Armory XD pistols with barrels no longer than five (5) inches are permitted).
- d) Pistols may not be match conditioned; and
- e) Pistols must be equipped with standard issue sights that are not readily adjustable (i.e., would require tools and special effort).

Ammunition

Competitors may use any safe ammunition appropriate for the pistol being fired.

Rules: CMP Games Rifle and Pistol Rules, Section 8

URL:

<https://online.fliphtml5.com/ebacv/qsvv/?1765412264#p=83>

Course of Fire:

CMP As-Issued Pistol Course (both pistol styles above)					
Stage	Distance	Firing Position	No. of Shots	Time Limit	Reloads
Sighting	25 yards ¹	Standing, with a one (left or right) handed or two-handed grip ^{2, 3}	10 shots (5+5)	5 minutes	With magazine change
1 st	25 yards ¹	Standing, with a one (left or right) handed, strong hand only grip ²	10 shots (5 + 5)	60 seconds	With magazine change
2 nd	25 yards ¹	Standing, with a one (left or right) handed or two-handed grip ^{2, 3}	10 shots (5 + 5)	50 seconds	With magazine change
3 rd	25 yards ¹	Standing, with a one (left or right) handed or two-handed grip ^{2, 3}	10 shots (5 + 5)	40 seconds	With magazine change
4 th	25 yards ¹	Standing, with a one (left or right) handed or two-handed grip ^{2, 3}	10 shots (5 + 5)	30 seconds	With magazine change

- 1 The 25-yard pistol target (Rule 4.4.1 e), B-8, must be used for all stages.**
- 2 All stages of fire must begin from the ready position (with the arm(s) and pistol pointed down at a 45-degree angle).
- 3 During all stages the competitors must fire five shots, change magazines and fire the second five shots within the time limit.

Steel Challenge Shooting Association Stage Shoot

This event will consist of shooting one Steel Challenge stage, and we will not be following all the SCSA rules since we want this to be a fun event for everyone. You can see the layout below that we will be shooting. Any non-magnum pistol caliber will be allowed to include 22 LR. 22 LR pistols and rifles/carbines are allowed. You will shoot 5 strings and the slowest of the 5 strings will be thrown out, and your score will be the total of your 4 fastest times. Your minimum round count will be 25, not including makeups (5 strings X 5 rounds per string). Please come prepared and have enough magazines pre-loaded to shoot at a minimum of 25 rounds without having to stop to reload. Starting position will be depressed ready position. There will be no time limit. Your time will be from the first shot to the last shot regardless of how long it takes you to complete each string. Penalties will be: any missed plate will be 3 seconds each; stop plate shot out of sequence will be 3 seconds; if stop plate is shot out of sequence, any plates shot after the stop plate will be 3 seconds along with a 3 second penalty for shooting the stop plate out of sequence. Any standard plate which has not been hit before the stop plate will count as a miss, but you will have the option of reshooting any missed plates after hitting the stop plate, but you will need to shoot the stop plate a second time. It is the competitor's responsibility to stop the time by hitting the stop plate with a clear hit on the edge or face of the plate. Once the stop plate is hit for the last time, time stops and all appropriate penalties apply. Medals will be awarded by optic vs. iron, and 22 LR scores for pistol and rifle/carbine will not be separated by firearm type, but only by type of sights used.

4 - 10" Plates
1 - 12" Stop Plate

30' 36' 45' 54'

3' x 3'

5' 5' 5' 5'

10'3" 10'3" 10'3" 10'3"

3'5" 3'5" 3'5" 3'5"

17'1"

21'

Stop Plate

Five To Go
Best 4 of 5 runs