

STORYBOARD: Module: Canine Cuts Salon Canine Safety Course

Target Audience: All new hires will complete the training during onboarding. All current employees will also be completing the course for learning consistency. This includes but is not limited to grooming staff, reception staff, as well as managerial staff.

Learning Objectives:

1. Identify best practices to prevent canine injury
2. Recognize symptoms of common health conditions
3. Apply the proper response to a canine medical crisis.

Seat Time: approximately 20 minutes, based on learners' pacing.

Outline:

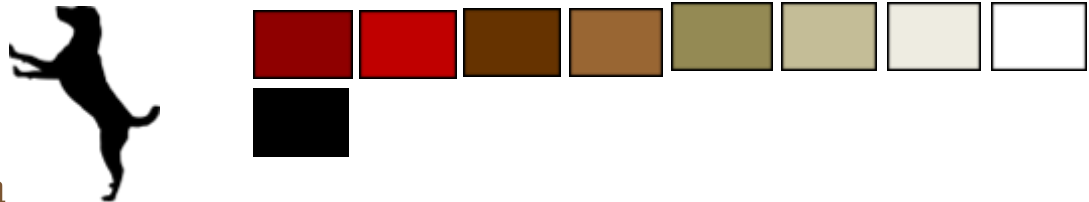
- Course Intro / Navigation / Objectives
- Navigation
- Learning Objectives
- 5 Common Health Concerns
- Preventable Injuries: Slips and Falls / Bleeding Nails
- Skin Allergies / Severe Allergic Reactions
- Knowledge Check 1 (Bleeding Nails, Slips and Falls, Allergies)
- Diabetes
- Seizures / How to Respond to a Seizure
- Knowledge Check 2 (Diabetes, Seizures)
- Final Quiz: 5 questions, 80% passing.
- Results
- Summary
- Course Completion / Congratulations

Audio files: Use Well Said Labs to create VO's.

Global Comments:

- ALL SLIDES will have custom top and bottom borders. SB (Storyboard) will provide a logo for the top border. The top and bottom should have at least two colors from the color palette, choose a neutral background for the project and keep it consistent. Slide backgrounds will be neutral, or will a transparent asset, as directed in SB. Use of textures, transparency ratio, logo use, are to be at the developer's professional discretion. Creative liberties are encouraged.
- SLIDE TITLES: top left black or red text.
- FONT: Bodini MT, use bold and larger size font for Headings
- CONVERASATION CALL OUTS: use white background with red or black text only, shorten text in call outs to avoid any scrolling text. Fade call out text in/out with Voice Over (VO) as appropriate. Call out Text references avatar speaking, but avatar's name is NOT included on slide text.

- Use custom COLOR THEMES for shapes, design, etc. Follow SB for additional text color guidance. SB Text in [] brackets and/or red is for information and not to appear on slide or VO scripts. SB Slide numbers with letters indicate layers for that slide. (ie: 12a, Slide 12, Layer a, first layer)
- SLIDE DIMENSIONS: 16:9 ratio, slide size (1280:720)
- PLAYER: classic, display MENU on left. SEEK BAR is visible and controllable for learners. MENU is “free.”
- Use custom COLOR THEMES throughout. All buttons, borders, shapes, etc should follow color theme.
- ASSETS: images and videos indicated in SB should include a variety of smaller and larger canine breeds; sound effects will also be needed as indicated. Use Royalty Free assets and/or record any necessary credits on final slide.
- AVATARS: Select avatars which represent diversity. Three avatars are needed to represent: SALON OWNER Mellita (female, casual attire), and TRAINEES: Sonya (female, casual attire) and Daniel (male, casual attire)
- VOICEOVERS: Use Well Said Labs for narrator, and avatar VOs, to be chosen to compliment the avatars chosen.
- CONTENT: When content is presented, it is preferred to have black and red text, used to summarize/highlight content. ANIMATIONS should be consistent in the project.



Color Palette, Logo: **Canine Cuts Salon**

Logo may also just be presented as font only. Dog may be animated in separately or grouped with logo text.

Slide 1.1 / Menu Title: <i>Welcome Canine Safety Course</i>			
Visual / Display:	Slide Text:	Narration / Voiceover:	Animation / Interaction:
Logo top border. Neutral background. Slide opens with either photo or video of healthy dog centered taking up most of the slide. Custom Buttons for NAVIGATION (left) and START (right). Buttons follow the project color theme. Arrow shape is used to point to these buttons.	[Slide Title] Canine Safety Course Buttons for NAVIGATION and START. (No other text.)	NARRATOR: Welcome to the Canine Safety eLearning Course. If you are familiar with the course navigation player, click the Start button to begin. If you would like some guidance with navigating the course, click the Navigation button. Let's get started. SOUND EFFECT: dog barks happily	Animate log on this first slide to showcase/bring attention to it. Buttons for NAVIGATION (left) and START (right) fade in with VO at appropriate mention. The arrow with up/down motion path fades in to point at the buttons with VO, then fades out. START button jumps to slide Learning Objectives NAVIGATION button jumps to slide Navigation
Notes:			

Slide 1.2 / Menu Title: <i>Learning Objectives</i>			
Visual / Display:	Slide Text:	Narration / Voiceover:	Animation / Interaction:

Logo top border. Neutral background. Full body avatar of Mellitta on left. Facing forward. Melitta has 3 poses- all positive, talking, facing forward to address the learner directly. The second pose has both hands outstretched to engage. She changes into second pose as she begins to state the 3 Learning Objectives. Final pose outstretches one hand to welcome learner to click on NEXT button timed with VO. Call outs track Mellita's conversation up until the the 3 Learning Objectives. As Learning Objectives are mentioned, a rectangle appears and remains, timed with VO. Black Heart icons near call outs. The 3 Learning Objective rectangles fade out together as a video of a shaggy dog fades in, timed with narrator VO. Rectangles are rounded edges with thin red border and white filler. Text is black and red color for important words to summarize text content. Black ilcons to represent 1, 2, 3 are with each numbered objective rectangle. Arrow shape used to point to NEXT button.	[Slide Title] Learning Objectives CALLOUTS: MELLITA: Hi, I'm Mellita, owner of Canine Cuts Salon. I'm so happy to welcome you to our team. Canine Cuts is the premiere independently owned salon for canine grooming. Come join me and some of our canine friends as we complete the Canine Safety eLearning Course. After completing today's training, you will be able to ... LO Rectangles: 1. Identify best practices to prevent canine injury. 2.Recognize symptoms of common health conditions 3.Apply the proper response to a canine medical crisis.	MELLITA: Hi, I'm Mellita, owner of Canine Cuts Salon. I'm so happy to welcome you to our team. Canine Cuts is the premiere independently owned salon for canine grooming. Come join me and some of our canine friends as we complete the Canine Safety eLearning Course. After completing today's training, you will be able to... identify best practices to prevent canine injury, recognize symptoms of common health conditions, and apply the proper response to a canine medical crisis. NARRATOR: Click on the next button to continue	Callouts track Mellita's VO conversation, fading in and out to follow text. Black heart icons animate in with VO. However, when Learning Objectives are mentioned, a rectangle appears and remains, timed with VO instead of a conversational callout. Three Learning Objective rectangles fade out together as a video of a dog fades in, just prior to VO "click on Next" Black icons to represent LO 1,2,3 animate in with LO Vos. Arrow with up/down motion path fades in to point at the NEXT button with VO, then fades out. Next jumps to 1.4 Workplace Scenario
Notes:			

Slide 1.3 / Menu Title: Navigation			Objective: [#1]
Visual / Display:	Slide Text:	Narration / Voiceover:	Animation / Interaction:
Logo top border. Neutral background. Player shows Menu on the left. Background image:	[Slide Title] Navigation CALLOUTS:	NARRATOR: Please take a moment to review the course player so you feel comfortable navigating through the course. If you know	Image of player features: yellow border will highlight the feature panel as VO describes the navigation features.

photographic image of groomer with dog on table, faded. Centered on slide with soft edge border effect. Top image: photo of what player controls will look like, positioned under photo so there is room for callout shapes to identify player features, yellow border will highlight the feature panel as VO describes. Callout shapes with labels point to player features: fade in with VO and remain until timeline ends. Arrow with motion path fades in to point at the NEXT button with VO, then fades out.	PREV / NEXT Replay Seek Bar Volume Play / Pause Menu CC	your way around, you may proceed to the next slide. If you'd like to go forward in the course, click the next button. If you'd like to go backward, click the previous button. To adjust the volume, click the volume icon. Click the replay button to see the entire slide again or adjust the seek bar at any time to review a portion of the slide. You can also pause the player. Click the Play/Pause button again to resume play. Revisit a slide by using the menu on the left. Click on the CC button for Closed Caption options. Click on the NEXT button now to begin the course. SOUND EFFECT: After narrator: audio of dog barking	Callout shapes with labels point to player features: fade in with VO and remain until timeline ends. Next button jumps to slide 1.4 Workplace Scenario
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Notes:

Slide 1.4 / Menu Title: [Hidden from Menu] Workplace Scenario

Objective: [#1]

Visual / Display:	Slide Text:	Narration / Voiceover:	Animation / Interaction:
Plain border. No logo. The background is approx. 50% faded image of a groomer, grooming table, and dog being groomed. Full background image full bleed to edge. The same image background will be used for all scenario slides. The faded image creates a consistent background of a grooming shop but allows the learner to focus on the sharp colors, actions, and conversation of the avatars. The three avatars are first seen in this slide. Melitta (to the left) is the owner of the grooming salon and the trainer in this course. She faces two recently	[Slide Title] [Hidden from Menu] Workplace Scenario CALLOUTS: MELITTA: The first thing we should talk about is what are the most common situations we might see in our salon. How does that sound? Sonya? Daniel? SONYA: That sounds great because, to be honest, I'm not sure I can guess what they are.	MELITTA: The first thing we should talk about is what are the most common situations we might see in our salon. How does that sound? Sonya? Daniel? SONYA: That sounds great because, to be honest, I'm not sure I can guess what they are. DANIEL: I agree with Sonya. I need to learn more.	VO Callouts fade in and out to track conversation. Pose changes are by fade in/out animation. The NEXT button is hidden. Slide auto advances when the timeline ends to Common Health Concerns

hired trainees, Sonya (to the immediate right) and Daniel (to Sonya's right). Both trainees are facing Melitta. The two trainees (Sonya and Daniel) are slightly offset to the right of the slide, close to each other, while Melitta is a larger distance, to the left. Callouts track conversation. Melitta has 2 poses both talking, facing Sonya and Daniel. Change into second pose with hand outstretched with "How does that sound?" Sonya and Daniel each have one pose, positive, listening, facing Melitta.	DANIEL: I agree with Sonya. I need to learn more.		
Notes:			
Slide 1.5 / Menu Title: <i>Common Health Concerns</i>			Objective: [#1]
Visual / Display:	Slide Text:	Narration / Voiceover:	Animation / Interaction:
Logo top border. Background image centered; approx. 50% transparent up-close image of dog being groomed. Neutral background appears at end. Callouts track Melitta's VO to introduce material. Melitta is to the right. She has 2 poses. Initially facing forward, talking, hands outstretched. Changes to pose 2, facing right, thinking, when she reads the list. A rectangle appears to Melitta's right when she announces each of the list. The rectangles for each item have a red (color theme) wide border, with the text from list, centered with a contrasting white and red text copy. A	[Slide Title] Common Health Concerns CALLOUTS: MELLITA: Let's look at five of the most common canine health concerns which occur at our salon. RECTANGLES: Slips and Falls Diabetes Seizures Bleeding From Clipping Nails Allergic Reactions	MELLITA: Let's look at five of the most common canine health concerns which occur at our salon. Slips and Falls Diabetes Seizures Bleeding From Clipping Nails Allergic Reactions NARRATOR: Click the icon to review the entire list.	Slight pause, then fade into slide (auto advanced). VO Callouts fade in/out to track conversation. Pose changes are by fade in/out animation. Rectangles for each item fade in and out with VO. A black icon animates in with the VO for each health concern. (Something to bring attention to it. I.e.: exclamation point, arrow, etc.) After completed, there is a complete face out to plain, neutral background, final box fades out, Mellita fades out, and the numbered list of 5 items fades in (growing) and remains. Arrow with up/down motion path fades in to point at the NEXT button with VO, then fades out.

black icon appears to the side of each health condition. The final list of 5 appears at end and holds until end of slide. Forwards to next slide with NEXT button navigation to allow learner to review list. The red theme border is thin, with numbered list centered, same light color and red text copy.			Next button jumps to next slide Injuries to Prevent
Notes:			

Slide 1.6 Menu Title: Injuries to Prevent (Hidden from menu)		1.7 Lightbox Slide within 1.6	Objective: [#1]
Visual / Display:	Slide Text:	Narration / Voiceover:	Animation / Interaction:
Logo top border. Salon scenario faded background (same as 1.4) Each avatar has one pose. Melitta to left, facing right, thinking. Sonya (same location, to the right) facing left, listening, with Daniel posed to her right, arms crossed, facing left, listening. Callouts track conversation. Star has directions for lightbox feature/checklist. Lightbox feature: Lightbox slide Neutral background. Centered large rectangle (red border, copy of the list on slide "Common Health Concerns". Directions rectangle centered bottom.	[Slide Title] [Hidden from Menu] Injuries to Prevent CALLOUTS: DANIEL: Do WE have any control over any of those things? MELITTA: What a great question, Daniel. There are two that we can help totally prevent. Let's learn more about which two. On star to link to lightbox: Click here to take your guess. Which two do you think are preventable? Click the X in the far-right hand corner to exit. Then click the NEXT button	DANIEL: Do WE have any control over any of those things? MELITTA: What a great question, Daniel. There are actually two that we can help totally prevent. Let's learn more about which two. Lightbox: NARRATOR: Click the X in the far-right hand corner to exit. Then click the NEXT button when you are ready to move on.	VO Callouts fade in/out to track conversation. No pose changes. The NEXT button is hidden. Slide advances to the lightbox when learner clicks star button. After lightbox, user clicks next button to advance to next slide: Preventative Practices.

	when you are ready to move on. List in rectangle from "Common Health Concerns" slide 1. Slips and Falls 2. Diabetes 3. Seizures 4. Bleeding From Clipping Nails 5. Allergic Reactions		
Notes:			

Slide 1.8/ Menu Title: <i>Preventative Practices</i>			Objective: [#1]
Visual / Display:	Slide Text:	Narration / Voiceover:	Animation / Interaction:
Logo top border. Neutral background. Mellita to the left, facing forward, addressing learner. Callouts track conversation. Two rectangle buttons appear center, for Slips and Falls, and Bleeding Nails. The rectangles have red border, white, with red text copy. Circle image of dog laying, thinking, reflection, with thought callout to the right of rectangles. Third rectangle appears center, above bottom red border. The rectangle text copy- "Click on each button to learn more." Arrow with motion path fades in/out with VO to point at the NEXT button.	[Slide Title] Preventative Practices MELLITA callout: Slips and falls, and bleeding nails are often the result of an animal who is nervous at the salon. Fortunately, they can also be prevented. Let's learn more. DOG THOUGHT CALLOUT: That is good news indeed. DIRECTIONS RECTANGLE: Click on each button to learn more.	MELLITA: Slips and falls, and bleeding nails are often the result of an animal who is nervous at the salon. Fortunately, they can also be prevented. Let's learn more. DOG THOUGHT CALLOUT: That is good news indeed. NARRATOR: Click on each button to learn more about slips and falls, and bleeding nails. Once you have completed this, you will be able to click to the next slide. Click on the Next button to continue.	VO Callouts fade in/out to track conversation. Rectangles for Slips and Falls, and Bleeding Nails fade in with VO. Each rectangle highlights momentarily with thick red border with NARRATOR VO mention. Circle image with dog and thought callout fades in with VO "can also be prevented." Bottom rectangle "Click on each button to learn more." Fades in with VO. This is the home slide for branching to two slides, one for each rectangle shown on the screen. The rectangles will act as custom buttons. The Next button in the player will be hidden from the learner until both rectangles are visited. The learner will be returned to this slide after visiting each slide linked to each of the two rectangles.

			The two rectangles will have normal, hover, and visited states so when the learner returns to this home slide, it is clear which rectangle they've already viewed. Once the learner views the two slides that branch from this one, (Slips and Falls, and Bleeding Nails) the Next button will be displayed. Arrow with up/down motion path fades in to point at the NEXT button with VO, then fades out ONLY AFTER both topics have been visited. The Next button will jump to Slide Skin Allergies
Notes:			

Slide 1.9 /Menu Title: <i>Slips and Falls</i>			Objective: [#1]
Visual / Display:	Slide Text:	Narration / Voiceover:	Animation / Interaction:
Nearly the entire slide is taken up by an accordion interaction. Four tabs displaying the tab titles takes up about 1/3-1/4 of the accordion area, and are shown vertically, leaving the remainder space for content to show within the accordion frame. The closed accordion will show on the screen to start. When the learner clicks on each tab, it will pop to its open position and display the information for that tab.	[Slide Title] Slips and Falls Accordion interaction slide/layers [Numbered tabs] 1.Use proper Restraints 2.Keep a Safe Table 3.Keep Floors Clean 4.Know Canine Behavior [Title shown on close accordion] How to Prevent Slips and Fall (Direction on closed accordion cover: Select each of the 4 tabs to learn more)	NARRATOR: (beginning of slide) How to prevent Slips and Falls. Select each of the 4 tabs to learn more. NARRATOR; (just prior to last tab) The Next button will appear after you last tab. Click on the Next button when you rea ready to move on.	The learner will be able to click on tabs in any order, which will open the accordion and show the corresponding slide layer. When the learner clicks on each tab, using motion paths, the accordion will "slide" open to the right to the corresponding layer. Each layer will show the accordion in the open position and have content related to the tab title. The learner has control over when to close the layer by clicking an X icon in each layer, and the accordion will slide closed to the left. The learner may click the tabs in any order. The NEXT button will be restricted until all 4 of the tabs have been selected, all 4 accordion tab

The tabs should reflect palette colors. The layer associated with each tab, and therefore the “open” section of each accordion area should have the same background palette color as the tab for that section. Text for this slide and layers is white to contrast theme-colored backgrounds. Arrow points to NEXT button.		layers have been viewed, and the final layer will reveal the arrow. Arrow with up/down motion path fades in to point at the NEXT button when revealed, timed with VO, then fades out. The learner is guided to click on the NEXT button when all tabs are visited. Next button will jump to Slide Preventative Practices
Notes:		

Slide 1.9 a /Menu Title:			Objective: [#1]
Visual / Display:	Slide Text:	Narration / Voiceover:	Animation / Interaction:
Unique image related to tab content shown on left side within open accordion. Text is to the right of the image. Subtitle heading displayed prominently within the open section of accordion. Bullet points listed below. Close X icon in upper left corner of open accordion	[TAB- SubTitle] 1.Use proper Restraints -use proper restraints and harnesses -invest in guard rails when possible	NARRATOR: 1.Use proper Restraints -use proper restraints and harnesses -invest in guard rails when possible	Numbered Heading fades in at opening of accordion layer. Bulleted text points fade in with VO. Fade out at end of layer. The X close icon button causes accordion to slide left to close to the layer.
Notes:			

Slide 1.9 b/Menu Title:			Objective: [#1]
Visual / Display:	Slide Text:	Narration / Voiceover:	Animation / Interaction:
Unique image related to tab content shown on left side within open accordion. Text is to the right of the image. Subtitle Heading displayed prominently within the open section of accordion. Bullet points listed below.	[TAB- SubTitle] 2.Keep a Safe Table -the table should be slip-free -place the dog properly on the grooming table	NARRATOR: 2.Keep a Safe Table -the table should be slip-free -place the dog properly on the grooming table	Numbered Heading fades in at opening of accordion layer. Bulleted text points fade in with VO. Fade out at end of layer. The X close icon button causes accordion to slide left to close to the layer.

Close X icon in upper left corner of open accordion			
Notes:			

Slide 1.9 c /Menu Title:			Objective: [#1]
Visual / Display:	Slide Text:	Narration / Voiceover:	Animation / Interaction:
Unique image related to tab content shown on left side within open accordion. Text is to the right of the image. Subtitle Heading displayed prominently within the open section of accordion. Bullet points listed below. Close X icon in upper left corner of open accordion	[TAB- SubTitle] 3.Keep Floors Clean -wet floors can cause slips and falls for both dogs and people -dry floors immediately	NARRATOR: 3.Keep Floors Clean -wet floors can cause slips and falls for both dogs and people -dry floors immediately	Numbered Heading fades in at opening of accordion layer. Bulleted text points fade in with VO. Fade out at end of layer. The X close icon button causes accordion to slide left to close to the base layer.
Notes:			

Slide 1.9 d /Menu Title:			Objective: [#1]
Visual / Display:	Slide Text:	Narration / Voiceover:	Animation / Interaction:
Unique image related to tab content shown on left side within open accordion. Text is to the right of the image. Subtitle Heading displayed prominently within the open section of accordion. Bullet points listed below. Close X icon in upper left corner of open accordion	[TAB- SubTitle] 4.Know Canine Behavior -recognize when a dog may be nervous -use a gentle voice	NARRATOR: 4.Know Canine Behavior -recognize when a dog may be nervous -use a gentle voice	Numbered Heading fades in at opening of accordion layer. Bulleted text points fade in with VO. Fade out at end of layer. The X close icon button causes accordion to slide left to close to the base layer
Notes:			

Slide 1.10 Menu Title: Skin Allergies			Objective: [#2, 3]
Visual / Display:	Slide Text:	Narration / Voiceover:	Animation / Interaction:

Logo top border. Neutral background. Full body avatar of Mellitta on left. Facing forward. Mellitta has 2 poses- both talking, facing forward, and one then two hands out to address the learner directly. She changes into second pose as she begins to talk about skin allergies are the most common. Callouts track Mellita's script. To the right of Mellita, there is a large image of a dog (needing grooming) which takes up most of the center. Black bubble icons. Black tub icon. In the FAR margin to the right a dog icon will appear, with an arrow pointing to the icon. A video of a dog being bathed will take the place of the still image.² End of slide includes icon of bathtub with bubbles rising.	[Slide Title] Skin Allergies MELLITA CALLOUTS: Many dogs, like people, have allergies. Allergies can be anything from a mild irritation to a life threatening reaction. Skin allergies are the most frequent types of allergies. There are a number of ways to help make dogs comfortable while grooming.	<i>[Insert Script Text]</i> MELLITA: Many dogs, like people, have allergies. Allergies can be anything from a mild irritation to a life threatening reaction. Skin allergies are the most frequent types of allergies. There are a number of ways to help make dogs comfortable while grooming. NARRATOR: Click on the dog icon to learn more about how to treat skin allergies. SOUND EFFECT: dog barking, bubbles popping	Callouts track Mellita's VO conversation, fading in and out to follow text. Mellita's poses changes with VO with "skin allergies." Image of shaggy dog fades at VO prompts "comfortable while grooming" as video of dog being bathed fades in. Black bubble icons animate in with VO and images. Black tub icon animates in with bubbles. The sound effect of bubbles fades in with bubbles. Dog icon button fades in with VO and after narrator VO, there is audio sound effect of dog barking after narration directs learner to "click on the dog icon." Arrow with up/down motion path fades in to point at the dog icon with VO, then fades out. The dog icon button jumps to layer- skin allergies 2
Notes:			

Slide 1.10 a Menu Title:			Objective: [#2, 3]
Visual / Display:	Slide Text:	Narration / Voiceover:	Animation / Interaction:
Logo top border. Neutral background. No avatar. The photo of a dog being groomed takes up the right half of the slide. The left half has rectangles. Red border. White shape fill. Black bubble icons and black tub icons fade in with VOs. In the FAR margin to the right a dog icon will appear, with an arrow pointing to the icon.	[Slide Title] Skin Allergies Layer reference title: Skin Allergies 2 - use a mild shampoo -use a shampoo with antibacterial and antifungal properties - dogs with skin allergies often have an overgrowth of fungus or bacteria	<i>[Insert Script Text]</i> NARRATOR: When bathing, use a mild shampoo with moisturizers and oatmeal, to offer soothing relief. When a dog's skin is already irritated, use a shampoo with antibacterial and antifungal properties. This is because dogs with skin allergies often have an overgrowth of fungus or bacteria on their skin.	Content rectangles and black bubble/tub icons animate in with VO. Black bubble icons animate in with VO and images. Black tub icon animates in with bubbles. The sound effect of bubbles fades in with bubbles. Arrow with up/down motion path fades in to point at the dog icon with VO, then fades out. The dog icon button jumps to Severe Allergic Reactions

		Click on the dog icon when you are ready, and we will learn about how to recognize and help dogs with severe allergies.	
		SOUND EFFECT: dog barking, bubbles popping	

Notes:

Slide 1.11 / Menu Title: <i>Bleeding Nails</i>			Objective: [#1,2,3]
Visual / Display:	Slide Text:	Narration / Voiceover:	Animation / Interaction:
Logo top border. Neutral background. Slide opens with Mellita to the left, facing left with callouts to right of her. Melitta avatar shows only head to torso. Call outs track conversation. Under Mellita is upclose photo of paw with nails being clipped. To the right side is a photo of dog (head, body) with nails being clipped. A thought callout will appear for the dog. Under the dog on left side, content will animate in transparent text boxes. In the FAR margin to the left of the slide a dog icon will appear, with an arrow pointing to the icon.	[Slide Title] Bleeding Nails MELLITA CALLOUTS: Bleeding nails. How do they happen and how dangerous are they? Here are the most important facts you need to know about bleeding nails. DOG THOUGHT CALLOUT: Don't clip too close. Be sure to look for the quick of my nails. -The blood supply is located in the quick of the nail. -If a nail is cut too short, the quick may bleed, causing a nail-quick accident. -A bleeding quick can release a large supply of blood, but it is easily treated.	[Insert Script Text] MELLITA: Bleeding nails. How do they happen and how dangerous are they? Here are the most important facts you need to know about bleeding nails. NARRATOR: -The blood supply is located in the quick of the nail. -If a nail is cut too short, the quick may bleed, causing a nail-quick accident. -A bleeding quick can release a large supply of blood, but it is easily treated. SOUND EFFECT: After narrator: audio of dog barking	The state of NEXT button is hidden on this slide. Melitta's callouts fade in/out with VO. Content animates with grow/shrink to bring attention to the content, then it shrinks back to end the slide with all 3 content points in smaller (shrink) view to see at same time before slide ends. Dog icon button fades in with VO and after narrator VO, there is audio sound effect of dog barking after narration directs learner to "click on the dog icon." Arrow with up/down motion path fades in/out to point to dog icon. Dog icon button jumps to Layer – Treatment of Bleeding Nails
Notes:			

Slide 1.11 a / Menu Title:			Objective: [#1,2, 3]
Visual / Display:	Slide Text:	Narration / Voiceover:	Animation / Interaction:
Same layout as 1.11 bleeding nails: Logo top border. Neutral background. Slide opens with same Mellita avatar to the left, facing left with callouts to right of her. Melitta avatar shows only head/shoulder. Call outs track Mellita's conversation. Under Mellita is a different upclose photo of paw with nails being clipped. To the right side is a different photo of dog (head, body) with nails being clipped. A thought callout will appear for the dog. Under the dog on the left side a series of 3 rectangles with information will appear. Numbered Rectangles have thin red border with white shape. Text is black and red color for important words to summarize/highlight text content. The rectangle are aligned vertically. In the FAR margin to the right of the slide a dog icon will appear, with an arrow pointing to the icon.	[Slide Title] Treatment of Bleeding Nails MELLITA CALLOUT: If the quick of a nail is accidentally clipped and begins to bleed, there are 3 simple steps to stop the bleeding and relieve any discomfort. 1. Use Quick Powder to stop the bleeding. 2. Apply immediate pressure to the nail. 3. Keep the dog calm. You will find the bleeding will slow and stop quickly. DOG THOUGHT CALLOUT: Thank you for helping me stay calm. This was easy!	[Insert Script Text] MELLITA: If the quick of a nail is accidentally clipped and begins to bleed, there are 3 simple steps to stop the bleeding and relieve any discomfort. NARRATOR: 1. Use Quick Powder to stop the bleeding. This will take less than 30 seconds and relieve any pain or discomfort. 2. Apply immediate pressure to the nail. 3. Keep the dog calm. Most dogs will respond well, and you will find the bleeding will slow and stop quickly. SOUND EFFECT: After narrator: audio of dog barking	The NEXT button is hidden on this slide. Melitta's callouts fade in/out with VO. Content animates with grow/shrink to bring attention to the content, then it shrinks back to end the slide with all 3 content points in smaller (shrink) view. Dog thought callout fades in/out at end of content. Dog icon button fades in with VO and after narrator VO, there is audio sound effect of dog barking after narration directs learner to "click on the dog icon." Arrow with up/down motion path fades in/out to point to dog icon. Dog icon button jumps back to Slide Preventative Practices
Notes:			

Slide 1.12 Menu Title: <i>Severe Allergies</i>			Objective: [#2, 3]
Visual / Display:	Slide Text:	Narration / Voiceover:	Animation / Interaction:
Logo top border. Neutral background. Slide opens with Mellita to the left, facing left with callouts to right of her. Melitta avatar shows only head/shoulder. Melitta has 2 poses. Facing the learner with hands outstretched, and facing the learner thinking, with hand under chin. Call outs track Mellita's conversation. The	[Slide Title] Severe Allergic Reactions MELLITA CALLOUT: There may be times when we do not know a dog has allergies. The signs of a severe allergic reaction are immediately noticeable.	[Insert Script Text] MELLITA There may be times when we do not know a dog has allergies. The signs of a severe allergic reaction are immediately noticeable. NARRATOR: Signs of severe reaction: hives • itching • a swollen face or mouth	The state of NEXT button is hidden on this slide. Melitta's callouts fade in/out with VO. Content call outs fade in with dog icons and VO, but callouts do not fade out. Navigation Dog icon button fades in with VO and after narrator VO, there is audio sound effect of dog barking after narration directs learner to "click on the dog icon."

pose changes when Melitta is done talking, and narrator presents content. Content is presented with dog icons and callouts for each icon and symptom. Dog icons are DIFFERENT from dog icons used to advance the learner but match each other on this slide. There is a large photo of a dog laying, drooling and not looking well. In the FAR margin to the right of the slide a dog icon will appear, with an arrow pointing to the icon.	The signs of a severe allergic reaction are immediately noticeable. Signs of severe reaction: (with dog photo) Symptoms with icon callouts: • hives • itching • swollen face or mouth • drooling • vomiting • diarrhea • difficulty breathing • blue tongue	• excessive drooling • vomiting • diarrhea The dog may also display: • difficulty breathing • bluish color tongue and gums Click on the dog icon to learn more. SOUND EFFECT: After narrator: audio of dog barking	Arrow with up/down motion path fades in/out to point to dog icon. Dog icon button jumps to Layer Treating Severe Allergic Reactions
Notes:			

Slide 1.12 a Menu Title: (layer title hidden)			Objective: [#2, 3]
Visual / Display:	Slide Text:	Narration / Voiceover:	Animation / Interaction:
Logo top border. Neutral background. Melitta's 2 poses are the same, but her whole body is shown in this layer. Call outs track Mellita's conversation. The pose changes when Melitta is done talking, and narrator presents content. Content is presented numbered, in one large rectangle, centered, and takes up most of slide. The content rectangle has narrow red border, white fill. Text is black and red color for important words to summarize/highlight text content. In the FAR margin to the right of the slide a dog icon will appear, with an arrow pointing to the icon.	[Slide Title] Treating Severe Allergic Reactions Knowing how to respond to a severe allergic reaction can save a dog's life. We have a supply of antihistamines and anti-inflammatory drugs which can quickly help to control the allergic response until we can get further medical instruction. You must be ready to act immediately. Here are the 3 steps to remember.	[Insert Script Text] MELLITA: Knowing how to respond to a severe allergic reaction can save a dog's life. We have a supply of antihistamines and anti-inflammatory drugs which can quickly help to control the allergic response until we can get further medical instruction. You must be ready to act immediately. Here are the 3 steps to remember. NARRATOR: 1. Administer antihistamine medication at the first sign of a reaction. 2. Contact the veterinarian immediately with details. 3. Follow any further medical instructions given by the veterinarian.	NEXT button is hidden on this slide. Melitta's callouts fade in/out with VO. Content rectangle and numbers content fades in with VO but do not fade out. Dog icon button fades in with VO and after narrator VO, there is audio sound effect of dog barking after narration directs learner to "click on the dog icon." Arrow with up/down motion path fades in/out to point to dog icon. Sound effect after narration directs learner to "click on the dog icon." Dog icon button jumps to Intro to KC 1 layer.

	1. Administer antihistamine medication at the first sign of a reaction. 2. Contact the veterinarian immediately with details. 3. Follow any further medical instructions given by the veterinarian.	Click on the dog icon to learn more. SOUND EFFECT: After narrator: audio of dog barking	
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Notes:

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Slide 1.12 b Menu Title: (layer title hidden)			Objective:
Visual / Display:	Slide Text:	Narration / Voiceover:	Animation / Interaction:
Logo top border. Neutral background. Melitta's 2 poses are the same, but her whole body is shown in this layer. Call outs track Mellita's conversation. The pose changes when Melitta is done talking, and narrator presents content. Content is presented in one large rectangle, centered, and takes up most of the slide. Content rectangles have narrow red borders, white fill. Text is black and red color for important words to summarize/highlight text content. In the FAR margin to the right of the slide a dog icon will appear, with an arrow pointing to the icon.	[Slide Title] Let's pause... (Layer title: Intro to KC 1) MELLITA CALLOUT: Knowing how to respond to a severe allergic reaction can save a dog's life. We have a supply of antihistamines and anti-inflammatory drugs which can quickly help to control the allergic response until we can get further medical instruction. You must be ready to act immediately. Here are the 3 steps to remember. 1. Administer antihistamine medication at the first sign of a reaction. 2. Contact the veterinarian immediately with details.	[Insert Script Text] MELLITA: Knowing how to respond to a severe allergic reaction can save a dog's life. We have a supply of antihistamines and anti-inflammatory drugs which can quickly help to control the allergic response until we can get further medical instruction. You must be ready to act immediately. Here are the 3 steps to remember. NARRATOR: 1. Administer antihistamine medication at the first sign of a reaction. 2. Contact the veterinarian immediately with details. 3. Follow any further medical instructions given by the veterinarian. Click on the dog icon to learn more. SOUND EFFECT: After narrator: audio of dog barking	NEXT button is hidden on this slide. Melitta's callouts fade in/out with VO. Content rectangle and numbers content fades in with VO but do not fade out. Dog icon button fades in with VO and after narrator VO, there is audio sound effect of dog barking after narration directs learner to "click on the dog icon." Arrow with up/down motion path fades in/out to point to dog icon. Sound effect after narration directs learner to "click on the dog icon." Dog icon button jumps to Slide KC 1

	3. Follow any further medical instructions given by the veterinarian.		
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Notes:

Slide 1.13 / Menu Title: (KC 1- with feedback layers- <i>hidden from menu</i>)			Objective: [#1,2,3]
Visual / Display:	Slide Text:	Narration / Voiceover:	Animation / Interaction:
No Logo on top border. Background- Neutral with semitransparent image. "Drag and Drop" directions are in a rectangle centered on the slide, below the border. 30 Countdown Timer is round circle shape, red outline, neutral center, red numerals, to the left. Content shapes to Drag are in shape, to the upper right. Three Drop Targets are images (reuse images from these topic slides) for Bleeding Nails, Slips and Falls, Allergies. Above each image is the heading for Drop Target. Targets are horizontally aligned. CORRECT FEEDBACK LAYER: Mellita is to the left side. Full body, facing forward, smiling. Mellita is holding a large white Great Job! sign. There is a Continue button. TRY AGAIN FEEDBACK LAYER:	[Slide Title] no title Drag and Drop each response. Then click SUBMIT. Drop Targets: BLEEDING NAILS SLIPS AND FALLS ALLERGIES Drag objects: (Correct match ups shown below) -Help by keeping dog calm BLEEDING NAILS -use antihistamines if symptoms are severe ALLERGIES -apply pressure quickly BLEEDING NAILS -guard rails SLIPS AND FALLS help to prevent these -use antifungal and antibacterial products ALLERGIES -dry floors immediately SLIPS AND FALLS	<i>[Insert Script Text]</i> NARRATOR: Drag and Drop each response. Then click SUBMIT. Then lively music begins. There is a noise for a successful drop.	Player navigation only displays SUBMIT button for this KC slide and layers. This slide is a KC. It is unscored. Two attempts are given with custom feedback layers, as well as visual clues to support the learner. (I.e.- change in shape color) When the learner clicks Submit, it will show either the Correct or Try Again feedback layer depending on the learner's answers. Both feedback layers will be customized to look similar so that they appear as if they are the same to the learner. The learner is given two attempts. Learner is given the option to Try Again if any answers are incorrect. Continue button jumps to next slide. Try Again button goes back to slide base to repeat the KC. Timer animates simultaneously with first drag object after the narrator VO of directions. Drag objects animate one after the other. The timer counts down from 30 to 0. (Although it is NOT a timed slide.) There is sound effect for a correct drop. INCORRECT drops will have a feedback change (i.e.: red) to reflect incorrect choice prior to drop. Object will NOT disappear in an incorrect target

	CORRECT FEEDBACK LAYER: Correct. Great job! You will know what to do! CONTINUE button. TRY AGAIN FEEDBACK LAYER: So close. Why don't you try again.		and may still be moved to correct target (for a correct target feedback response and disappear.) CORRECT state will have a feedback change (ie: green) to reflect correct, and drops will make a noise. Object disappears once it hits target. SUBMIT button will take to feedback layers. FEEDBACK LAYERS: All visual elements fade in together.
Notes:			

Slide 1.14 / Menu Title: <i>Diabetes</i>			Objective: [#1,2,3]
Visual / Display:	Slide Text:	Narration / Voiceover:	Animation / Interaction:
Logo top border. Neutral background. "Click and hold" directions are in a rectangle centered on the slide, below the heading. Thin red outline, white fill, red text. There are 4 images on the slide, placed in two columns of two, numbered (1-4) from top to bottom, left to right. Each marker has a Normal and Visited State. Normal state is round, with red fill and white number. Image one is a photo of a dog's eyes. Image two shows a dog drinking. Image three shows a dog eating. Image four shows a dog scratching. Marker labels are white fill, with red	[Slide Title] Diabetes Click and hold on each marker to learn more: Symptoms of Diabetes. Once you have completed this, you will be able to click to the next slide. 1. Cloudy Eyes Cloudy eyes are a sign of cataract formation, a common symptom of canine diabetes. You would notice this symptom upon check in.	[Insert Script Text] NARRATOR: Click and hold on each marker to learn more about the symptoms of diabetes. Once you have completed this, you will be able to click to the next slide. One. Cloudy Eyes Cloudy eyes are a sign of cataract formation, a common symptom of canine diabetes. You would notice this symptom upon check in. Two. Excessive Thirst and Frequent Urination	[Show layer 14a when the timeline starts on this slide.] All slide image elements on this layer fade in together. NEXT button is hidden on this slide until all 4 markers have been visited. This slide uses four marker interactions, with pulse animation. The learner may click on buttons in any order. Learner is restricted from clicking markers until directions audio has completed. Arrow with up/down motion path fades in/out to point to NEXT button.

text for numerals and headings, and black text for content information.	2. Excessive Thirst and Frequent Urination While in our care, all dogs will always have water available. A diabetic dog would show excessive thirst and frequent urination. 3. Extreme Appetite with Weight Loss A dog suffering from diabetes would have an excessive appetite but show signs of weight loss. As a regular care provider, this symptom would become noticeable between appointments. 4. Dry Skin and Dandruff While grooming, you would notice dry skin. You might also notice frequent scratching and skin irritation.	While in our care, all dogs will always have water available. A diabetic dog would show excessive thirst and frequent urination. Three. Extreme Appetite with Weight Loss A dog suffering from diabetes would have an excessive appetite but show signs of weight loss. As a regular care provider, this symptom would become noticeable between appointments. Four. Dry Skin and Dandruff While grooming, you would notice dry skin. You might also notice frequent scratching and skin irritation.	Next button forwards to next slide
Notes:			

Slide 1.14 a / Menu Title:			Objective: [#1, 2, 3]
Visual / Display:	Slide Text:	Narration / Voiceover:	Animation / Interaction:
Logo top border. Neutral background. Melitta has one pose, full body, hands outstretched, facing learner. Call outs track Mellita's conversation. To the right of Mellitta taking up most of the slide is a large video of a dog laying,with head down, whining, not looking well.	[Slide Title] Diabetes Now let's talk about a serious chronic illness. Diabetes. A diabetic dog with low blood sugar could pass out without warning.	[Insert Script Text] MELLITA: Now let's talk about a serious chronic illness. Diabetes. A diabetic dog with low blood sugar could pass out without warning. Not all clients will know or share this information with you, so we need to be aware of the symptoms of diabetes.	[Show this layer when the timeline starts on this slide.] This layer automatically hides when the layer timeline ends, revealing the base layer of Slide 1.12 Diabetes All slide image elements fade in together.

Arrow with motion path fades in/out with VO to point at the NEXT button.	Not all clients will know or share this information with you, so we need to be aware of the symptoms of diabetes.	SOUND EFFECT (with or added to video) A short audio of dog whining	
Notes:			

Slide 1.15 / Menu Title: <i>Seizures</i>			Objective: [#2]
Visual / Display:	Slide Text:	Narration / Voiceover:	Animation / Interaction:
Logo top border. Neutral background. Slide opens with Mellita to the left, facing left with callouts to right of her. Melitta is full body pose, facing the learner talking. Call outs track Mellita's conversation. Content is presented in one large rectangle. The rectangles are aligned vertically. All content rectangles have narrow red border, white fill placed to the immediate right of Mellita avatar. Text is black and red color for important words to summarize/highlight text content. On the right side of the slide is a photo of a person examining a dog laying in front of them. You cannot see the person's face. In the FAR margin to the right of the slide a dog icon will appear, with an arrow pointing to the icon.	[Slide Title] Seizures Now we will cover our final topic for today. It is a serious concern and it may be more common than you think. Seizures. Let's start with a definition. What is a seizure? • a temporary involuntary disturbance in normal brain function • often accompanied by uncontrollable muscle action	<i>[Insert Script Text]</i> MELLITA: Now we will cover our final topic for today. It is a serious concern and it may be more common than you think. Seizures. Let's start with a definition. What is a seizure? A seizure is a temporary, involuntary disturbance in normal brain function. It is nearly always accompanied by an uncontrollable muscle action. The dog is usually quite aware, but scared of what is happening. NARRATOR: Click on the dog icon to learn more. SOUND EFFECT: After narrator: audio of dog barking	NEXT button is hidden on this slide. Melitta's callouts fade in/out with VO. Each of the content points animate in with grow, then shrinks and remains on the slide until end. Animate in with VO but do not fade out. Dog icon button fades in with VO and after narrator VO, there is audio sound effect of dog barking after narration directs learner to "click on the dog icon." Arrow with up/down motion path fades in/out to point to dog icon. Dog icon button jumps to Layer seizure symptoms.
Notes:			

Slide 1.15a / Menu Title:			Objective: [#2]
Visual / Display:	Slide Text:	Narration / Voiceover:	Animation / Interaction:
Logo top border. Neutral background. Slide opens with Mellita to the left, facing left with callouts to right of her.	[Slide Title] Symptoms of a Seizure	<i>[Insert Script Text]</i>	NEXT button is hidden on this slide.

Melitta is full body pose, facing the learner talking, same place and position as base slide. Call outs track Mellita's conversation. There are 6 smaller versions of the image from the previous page which will serve as buttons to click. When clicked, a layer will appear as if the content text is on top of the image and sliding and moving to the right of it, within a pentagon shape. Content is presented to the immediate right of Mellita avatar. In the FAR margin to the right of the slide a dog icon will appear, with an arrow pointing to the icon.	Here are the symptoms of a seizure. A dog may have one or any combination of these. Symptoms text: *the whole body may convulse, *localized tremors *falling to the floor *rhythmic movements *or actions *staring blankly *unable to look at you	MELLITA: Here are the symptoms of a seizure. A dog may have one or any combination of these. the whole body may convulse, or there could be localized tremors a sudden onset of rhythmic movements or actions (ex. barking) staring blankly unable to look at you NARRATOR: Click on the dog icon to learn more. SOUND EFFECT: After narrator: audio of dog barking	Melitta's callouts fade in/out with VO. Content rectangles and bullets fade in with VO but do not fade out. Dog icon button fades in with VO and after narrator VO, there is audio sound effect of dog barking after narration directs learner to "click on the dog icon." Arrow with up/down motion path fades in/out to point to dog icon. The dog icon button jumps to next slide.
Notes:			

Slide 1.16 / Menu Title: (Hidden from menu- How to Respond to a Seizure)			Objective: [#3]
Visual / Display:	Slide Text:	Narration / Voiceover:	Animation / Interaction:
Logo top border. Neutral background. Top and centered is rectangle with directions. Red, narrow outline. White fill. Red text copy. Equidistant and centered are six smaller rectangles. Each has the same photo as 1.14 of dog being examined, sized to fit in rectangular shapes. The rectangles are designed as flip cards to reveal information on the other side. When each "card" is flipped, the other side of the card will reveal information in a rectangle which has black bold text over the same dog being examined photo, but this background photo is very light so as not to distract from the contrast of the background and the black text.	[Slide Title] How to Respond to Seizures How to Respond to a Seizure Click on each flip card to learn how to respond to a seizure. Once you have completed this, you will be able to click to the next slide. Keep the dog on the ground to prevent falling. Do not restrain or pet the dog during a seizure.	[Insert Script Text] NARRATOR: How to Respond to a Seizure Click on each flip card to learn how to respond to a seizure. Once you have completed this, you will be able to click to the next slide. Keep the dog on the ground to prevent falling. Do not restrain or pet the dog during a seizure. Do not grab the dog's tongue. This could lead to injury.	The Next button is hidden until the learner clicks to flip each of the cards on the slide. Directions rectangle and text fade in timed with VO. Each of the six flip card rectangles fade in sequence when the directions VO begins. This slide is a flip card interaction. Restrict the learner from clicking flip cards until the directions of the slide have completed. When the front of each card is clicked/"Flipped" the information on the "back" of the card will be revealed with VO reading the text. All cards will remain on the slide as they are flipped.

	Do not grab the dog's tongue. This could lead to injury. Time how frequent and how long seizures last. The veterinarian will need to know. Be sure to keep the dog warm, calm, and quiet. As soon as the dog is stable, contact the veterinarian for further instruction.	Time how frequent and how long seizures last. The veterinarian will need to know. Be sure to keep the dog warm, calm, and quiet. As soon as the dog is stable, contact the veterinarian for further instruction.	The State of Next button is hidden until all 6 flip cards have been revealed. Next button jumps to next slide.
Notes:			

Slide 1.17 / Menu Title: (KC 2- with feedback layers- <i>hidden from menu</i>)			Objective: [#1,2,3]
Visual / Display:	Slide Text:	Narration / Voiceover:	Animation / Interaction:
(This KC slide is formatted the same way as the previous one.) No Logo on top border. Background- Neutral with semitransparent image. "Drag and Drop" directions are in a rectangle centered on the slide, below the border. 30 Countdown Timer is round circle shape, red outline, neutral center, red numerals, to the left. Content shapes to Drag are in shape, to the upper right. Two Drop Targets are images (reuse images from these topic slides) for Diabetes, and Seizures. Above each	[Slide Title] no title Drag and Drop each response. Then click SUBMIT. Drop Targets: DIABETES SEIZURES Drag objects: (correct match ups shown below) -Symptom: Cloudy Eyes DIABETES -Symptom: Dry Skin DIABETES	[Insert Script Text] NARRATOR: Drag and Drop each response. Then click SUBMIT. Then lively music begins. There is a noise for a successful drop.	Player navigation only displays SUBMIT button for this KC slide and layers. This slide is a KC. It is unscored. Two attempts are given with custom feedback layers, as well as visual clues to support the learner. I.e.- change in shape color) When the learner clicks Submit, it will show either the Correct or Try Again feedback layer depending on the learner's answers. Both feedback layers will be customized to look similar so that they appear as if they are the same to the learner. The learner is given two attempts. Learner is given the option to Try Again if answers are incorrect. Continue button jumps to next slide.

image is the heading for the Drop Target. Targets are horizontally aligned. CORRECT FEEDBACK LAYER: Mellita is to the left side. Full body, facing forward, smiling. Mellita is holding a large white Great Job! sign. There is a Continue button. TRY AGAIN FEEDBACK LAYER:	-Symptom: Excessive Thirst DIABETES -Symptom: Falling to the Floor SEIZURES -Symptom: Staring Blankly SEIZUR-Symptom: Sudden Barking SEIZURES CORRECT FEEDBACK LAYER: Correct. Great job! You will know what to do! CONTINUE button. TRY AGAIN FEEDBACK LAYER: So close. Why don't you try again.	Try Again button goes back to slide base to repeat the KC. Timer animates simultaneously with first drag object after the narrator VO of directions. Drag objects animate one after the other. The timer counts down from 30 to 0. (Although it is NOT a timed slide.) There is sound effect for a correct drop. INCORRECT drops will have a feedback change (ie: red) to reflect incorrect choice prior to drop. Object will NOT disappear in an incorrect target and may still be moved to correct target (for a correct target feedback response and disappear.) CORRECT state will have a feedback change (ie: green) to reflect correct, and drops will make a noise. Object disappears once it hits target. SUBMIT button will take to feedback layers. FEEDBACK LAYERS: All visual elements fade in together.
Notes:		

Slide 1.18 / Menu Title: <i>(Hidden from Menu- Make the Call)</i>			Objective: [#2,3]
Visual / Display:	Slide Text:	Narration / Voiceover:	Animation / Interaction:
Plain top border. Neutral background. No slide title at start. Directive statement is in a rectangle, centered, top with red thin outline, white fill, and red text. Slide title appears after, with same format. Three avatars are horizontally aligned. Daniel is to the left, facing right, on the phone, looking upset. with callouts to	[Slide Title] Be Ready to Make the Call If you notice symptoms of a severe allergic reaction, a seizure, or diabetes, administer the proper emergency treatment, then call our veterinarian's office immediately.	<i>[Insert Script Text]</i> NARATOR: If you notice symptoms of a severe allergic reaction, a seizure, or diabetes, administer the proper emergency treatment, then call our veterinarian's office immediately. DANIEL: Hello. This is Daniel at Canine Cuts Salon. I have a dog experiencing seizures!	(Slide title is delayed on this slide.) Slide opens with center rectangle fading in, text sets up scenario. ("if you notice symptoms...") Daniel's avatar and callout fade in with VO. Callout fades out after VO. Avatar remains. Veterinarian's avatar and callout fade in with VO, Callout fades out after VO. Avatar remains. Melitta's avatar fades in with VO. Her callout grows in with VO. Avatar remains.

right of him. A new avatar of a veterinarian is to the right of the slide. The man is wearing a white lab coat and is also on the phone. His callouts are to his left. Melitta is in the center, facing forward, talking, with a serious expression. Her callouts are above her.	Hello. This is Daniel at Canine Cuts Salon. I have a dog experiencing seizures! Hi Daniel. Can you tell me how long the seizures are lasting, or if the dog is stable right now? Now that you have been trained, we are counting on you to make the call.	VETERINARIAN: Hi Daniel. Can you tell me how long the seizures are lasting, or if the dog is stable right now? MELLITA: Now that you have been trained, we are counting on you to make the call.	Rectangle and scenario text ("If you notice..") fade out as Melitta and slide title ("Be Ready...") fade in Slide auto advances to next slide
Notes:			

Slide 1.19 / Menu Title: <i>[All quiz assessment slides should be hidden from menu.]</i>			
Visual / Display:	Slide Text:	Narration / Voiceover:	Animation / Interaction:
Plain border. Background is same as all previous scenario backgrounds: approx. 50% faded image of a groomer, grooming table, and dog being groomed. Full background bleed to edge. The same image background will be used for all scenario slides. The faded image creates a consistent background of a grooming shop, but allows the learner to focus on the sharp colors, actions, and conversation of the avatars. This slide begins with three avatars. Melitta is to the left, facing right, talking. Sonya is to her immediate right, facing Melitta and listening, smiling. Daniel is to Sonya's right, also facing Melitta, listening. Callouts track conversation. Arrow with motion path fades in to point at the NEXT button with VO, then fades out.	[Slide Title] Final Quiz You will now be taking the final quiz. There are 5 questions, and you will need to score 80% to pass. You have done an outstanding job today. Click on the next button when you are ready to take the quiz.	<i>[Insert Script Text]</i> MELLITA: You will now be taking the final quiz. There are 5 questions, and you will need to score 80% to pass. You have done an outstanding job today. NARRATOR: Click on the next button when you are ready to take the quiz.	(This slide was auto advanced.) Callouts fade in/out with VO. Arrow with up/down motion path fades in/out with VO to point to Next button. Next button advances to next slide
Notes:			

Slide 1.20 / Menu Title: <i>[All quiz assessment slides should be hidden from menu.]</i>			Objective: [#2]
Visual / Display:	Slide Text:	Narration / Voiceover:	Animation / Interaction:
All 5 assessment question slides should have the same layout. Logo top border. Neutral background. Sonya and Daniel avatars are shown on the lower right side of the screen facing to the left up towards the question text, thinking, as if taking the quiz along with the learner. The question-and-answer text is in bold black text. Question is centered, top. Answer choices are below the question and above the two avatars.	[Slide Title] Quiz Question 1 [Question] 1. If you notice a dog starting to shake, and have a sudden onset of barking, you might think the dog is having ____. [Answer Choices] * an allergic reaction * a diabetic reaction * a seizure [Correct response] Directions] Click the Submit button once you have selected your response.	<i>[It is acceptable to not include audio in final quiz so as to allow the learner to read and respond to each question at their own pace, without distraction]</i>	Score by question with 1 attempt for each quiz question as the learner progresses through the quiz. They will be able to Retake the entire quiz at the end if they do not pass. Results slide 1.25 When the learner clicks Submit, submit selection choice and advance to next slide. The learner should not get <i>immediate</i> feedback with Correct or Incorrect feedback layers. They should answer all of the questions sequentially FIRST in the graded assessment, then receive their score on the Results page. If they do not pass, they can come back and review the quiz.
Notes:			

Slide 1.21 / Menu Title: <i>[All quiz assessment slides should be hidden from menu.]</i>			Objective: [#3]
Visual / Display:	Slide Text:	Narration / Voiceover:	Animation / Interaction:
Same for Slides 1.20, 21, 22, 23, 24	[Slide Title] Quiz Question 2 2. Click on the items on the right, to drag them to the correct math on the left.	Same for Slides 1.20, 21, 22, 23, 24	Same for Slides 1.20, 21, 22, 23, 24

	[correctly matched] Quick Powder should be used to respond to treat....bleeding nails. Keeping a dog calm helps to treat ... all five of the conditions. Administering antihistamine should be used to treat... an allergic reaction. Click the submit button once you have selected your responses.		
Notes:			
Slide 1.22 / Menu Title: <i>[All quiz assessment slides should be hidden from menu.]</i>			Objective: [#1]
Visual / Display:	Slide Text:	Narration / Voiceover:	Animation / Interaction:
Same for Slides 1.20, 21, 22, 23, 24	[Slide Title] Quiz Question 3 Which of the following are best practices to prevent bleeding nails from clipping, and slips and falls? Choose TWO. Keep a supply of antihistamine medication on hand. Keep the dog calm and recognize when a dog	Same for Slides 1.20, 21, 22, 23, 24	Same for Slides 1.20, 21, 22, 23, 24

	may be nervous. [correct response] Dry floors immediately. [correct response] Click the submit button once you have selected your response.		
Notes:			
Slide 1.23 / Menu Title: <i>[All quiz assessment slides should be hidden from menu.]</i>			Objective: [# 3]
Visual / Display:	Slide Text:	Narration / Voiceover:	Animation / Interaction:
Same for Slides 1.20, 21, 22, 23, 24	[Slide Title] Quiz Question 4 <i>4. Drag and Drop the best answer choice below.</i> <i>Keep the dog calm and on the ground. Do not grab the dog's tongue. Call the veterinarian.</i> These are all proper responses to a dog ... *having a severe allergic reaction. *with diabetes. *having a seizure. [Correct response] Click the submit button once you have selected your response.	Same for Slides 1.20, 21, 22, 23, 24	Same for Slides 1.20, 21, 22, 23, 24
Notes:			

Slide 1.24 / Menu Title: <i>[All quiz assessment slides should be hidden from menu.]</i>			Objective: [#2]
Visual / Display:	Slide Text:	Narration / Voiceover:	Animation / Interaction:
Same for Slides 1.20, 21, 22, 23, 24	[Slide Title] Quiz Question 5 5. A new client brings their dog in for the first time. After you shampoo the dog, you notice the dog begins to scratch. Which of the following conditions are you concerned about? Choose TWO. The dog may have a skin allergy. [Correct response] The dog may be having a seizure. The dog may have diabetes. [Correct response] Click the submit button once you have selected your responses.	Same for Slides 1.20, 21, 22, 23, 24	Same for Slides 1.20, 21, 22, 23, 24
Notes:			

Slide 1.25 / Menu Title: <i>Quiz Results</i>			
Visual / Display:	Slide Text:	Narration / Voiceover:	Animation / Interaction:
Logo top border. Neutral background.	[Slide Title] Quiz Results: How Did You Do? Your Score: XX% Passing Score: YY%	<i>[Insert Script Text]</i> [Narration only on layers.]	Use a Result side to show Success layer 1.23a when timeline starts if results are equal to or greater than the passing score. Show Failure layer 1.23b when timeline starts if results are less than passing score.

			Base layer will be visible (show through) from Success or Failure slide layers. Results variable reference shows the percent score only. Do not show the points variable reference. Built in graded quiz variable reference displays learner score where XX appears on slide. 80% to pass shown where YY appears on slide.
Notes:			

Slide 1.25 a / Menu Title: [hide from menu- <i>Quiz Results</i>]			
Visual / Display:	Slide Text:	Narration / Voiceover:	Animation / Interaction:
Logo top border. Neutral background. Sonya and Daniel avatars appear, left half of slide, both happy. Green checkmark next to slide text	[Slide Title] Quiz Results: How Did You Do? [SUCCESS LAYER] Good work. That's a passing score. Review Quiz button Congratulations button	NARRATOR: Good work! That's a passing score. Click the Review Quiz button if you would like to review your answers. Click the Congratulations button to celebrate your learning and exit the course.	Review results 1.23 Quiz Results when Review button is clicked show correct/incorrect response when reviewing Congratulations button: jumps to Slide 1.24 Congratulations
Notes:			

Slide 1.25 b / Menu Title: <i>Quiz Results</i>			
Visual / Display:	Slide Text:	Narration / Voiceover:	Animation / Interaction:
Logo top border. Neutral background. Sonya and Daniel avatars appear, left half of slide, both disappointed/upset.	[Slide Title] Quiz Results: How Did You Do? [FAILURE LAYER] Unfortunately, you did not pass. You can review your results by clicking on the	<i>[Insert Script Text]</i> NARRATOR: Unfortunately, you did not pass. You can review your results by clicking on the Review Quiz button. When you are ready, click the Retry Quiz button to take the quiz again.	Retry Quiz button: resets results slide and jumps to Slide 1.18 Q1 Review results 1.23 Quiz Results when Review Quiz button is clicked show correct/incorrect response when reviewing

Red "X" next to slide text	Review Quiz button. When you are ready, click the Retry Quiz button to take the quiz again. Review Quiz button Retry Quiz button		
Notes:			

Slide 1.26 Menu Title: <i>Congratulations</i>			
Visual / Display:	Slide Text:	Narration / Voiceover:	Animation / Interaction:
Logo top border. Neutral background. Mellitta is to the left, smiling, hand outstretched. Callouts are to her right. Three rectangles appear with the 3 Learning Objectives. The rectangles have red, narrow outline with white fill. Text is black, with red color for important words to summarize/highlight text content. Icon for each learning objective. Heart icon for Melitta (to match the earlier slide -Learning Objectives)	[Slide Title] Congratulations You did it! You have successfully completed the course. Today, you have learned how to... 1. Identify best practices to prevent canine injury 2. Recognize symptoms of common health conditions 3. Apply the proper response to a canine medical crisis Congratulations!	[Insert Script Text] MELLITA: You did it! You have successfully completed the course. Today, you have learned how to... 1. Identify best practices to prevent canine injury 2. Recognize symptoms of common health conditions and 3. Apply the proper response to a canine medical crisis	The State of Next button is Hidden. Callouts fade in/out with VO. Rectangles fade in but remain for length of slide. Icon for each learning objective animates in with VO. The slide advances to layer when timeline ends on this slide.
Notes:			

Slide 1.26 a Menu Title: <i>Congratulations</i>			
Visual / Display:	Slide Text:	Narration / Voiceover:	Animation / Interaction:

Full screen background is video of confetti flying. Credits are small in a text box across the top of the slide. A new video fades into the center of a dog happy and running towards the camera. Buttons: Click to EXIT COURSE Click to print CERTIFICATE	[Slide Title] SOUND EFFECT: dog barking (Confetti video is silent.) Complimentary Credits: Used with permission: https://giphy.com/search/free-dog-grooming www.pexels.com https://mixkit.co www.vecteezy.com/free-videos www.vecteezy.com/free-photos www.freepik.com/free-photo/>Image by prostoooleh on Freepik Funny Bubbles by Keys of Moon https://soundcloud.com/keysofmoon Music promoted by https://www.free-stock-music.com Attribution 4.0 International (CC BY 4.0) https://creativecommons.org/licenses/by/4.0/ Music/ Sound effects by Pixabay Muzaproduction and Nullhertz Buttons: Click to EXIT COURSE Click to print CERTIFICATE	[Insert Script Text] no VO	Layer opens with background video fading in with confetti flying and dog bark sound effect. A new video fades into center of a dog slow motion, running towards camera. Dog barking sound effect. Exit Course button fades in at end of slide. Hide layer when user clicks Exit Course. Exit Course when user clicks Exit Course. Jump to next slide Enter Name when user clicks button to print certificate.
Notes:			

Slide 1.27 (Hidden from menu) Enter name			
Visual / Display:	Slide Text:	Narration / Voiceover:	Animation / Interaction:
Neutral background. Canine Logo is large, centered top. Directions below. There is a text box (variable) for learner to type in their name. Logo dog is standing next to this text box.	[Slide Title] Canine Cuts Salon. Please enter your name in the field below, then click the NEXT button to print your certificate.	[Insert Script Text] No VO Background lively music.	Slide opens with all objects. There is background lively music through the slide. Jump to Print Certificate slide when user clicks next.
Notes:			

Slide 1.28 Menu Title: (Hidden from menu) OPTIONAL: Print Certificate			
Visual / Display:	Slide Text:	Narration / Voiceover:	Animation / Interaction:
Copy of certificate same as previous slide, but learner's name will be in text entry field.	[Slide Title] Canine Cuts Salon (learner's name- text entry) Has successfully completed the Canine Safety eLearning Course. Button: Click to PRINT certificate.	[Insert Script Text] No VO Lively music	Certificate appears on slide, personalized with learner's name. The learner will click the PRINT button, and trigger will jump to computers print functions. This will be the final action of the course.
Notes:			