

NA HOST ONLY

PC PLAYERS MUST BE STREAMING - Failure to stream may result in a ff of the map

If a stream, cam or mic check is requested **by an admin**, you must comply or ff.

Hardpoint	Search and Destroy
Berlin	Berlin
Bocage	Bocage
Gavutu	Desert Siege
Tuscan	Tuscan

Loadout Restrictions

THE VOLK IS GA'D

All Battlepass/DLC weapons are GA'd

**CALL OF DUTY
VANGUARD**

RESTRICTED

- WEAPON TYPES
 - SHOTGUNS
 - LMGs
 - RIOT SHIELD
 - LAUNCHERS
- GENERAL ATTACHMENTS
 - RAPID ACTION (TRIGGER ACTION)
 - BAYONET (UNDERBARREL)
 - GF-59 FLASHLIGHT (UNDERBARREL)
 - RECOIL BOOSTER (MUZZLE)
- AMMO TYPES
 - FMJ / RANGIBLE / ARMOR PIERCING
 - POINT / SUBSONIC / INCENDIARY
- OPTIC ATTACHMENTS
 - M119 4.0X RUP
 - 1819 VARIABLE 4-8X
 - ZF4 3.5X RIFLE SCOPE
 - 1228 SLATE 3.25X CUSTOM
 - SVT-40 PU SCOPE 3-8X
 - MK. 12 NIGHT VISION
- KILL STREAKS
 - INTEL / CARE PACKAGE / SPY PLANE
 - COUNTER S.P. / MORTARS / WARMACHINE
 - GUARD DOG / DEATHMACHINE / AIRDROP / FLAMENAUT
 - ATTACK DOGS / FIREBOMBING RUN / INFORMANTS

- LETHALS / TACTICALS
 - L - THROWING KNIFE / THERMITE
 - DEMOLITION CHARGE / MOLOTOV
 - T - STIM / MK V GAS / S-MINE / DECOY
- PERKS
 - P1 - DAUNTLESS / GHOST
 - P2 - TRACKER / HIGH ALERT
 - FORWARD INTEL / PIERCING VISION
 - P3 - OVERKILL / TACTICIAN
- PROFICIENCIES
 - VITAL / FRENZY
- FIELD UPGRADES
 - GIANT / JAMMER / DEPLOYABLE COVER
 - ARMOR PLATES / FIELD MIC
 - TAC. INSERTION / DEAD DROP

**CALL OF DUTY
VANGUARD**

BANNED

- TEAM LIMITATIONS
 - 1 SNIPER PER TEAM (SND)
 - NO SNIPERS (HP)
 - 1 SMOKE PER TEAM (SND)
 - NO SMOKES (HP)
 - NO GAMMON BOMBS
- GENERAL WEAPONS
 - ALL MARKSMAN RIFLES
 - NZ-41 (AR)
 - BAR (AR)
 - TOP BREAK (PISTOL)
 - 1911 (PISTOL)
 - TYPE 100 (SMG)
- GENERAL ATTACHMENTS
 - ALL AR MAGS
 - ALL DAMAGE MAGS (ALL GUNS)
 - ALL HEADSHOT DAMAGE INCREASERS
 - VDD 189MM SHORT (BARREL)
- FIELD UPGRADES
 - SUPPLY BOX

**CALL OF DUTY
VANGUARD**

GA'S

- + WEAPONS
 - + STG-44 (ALLOWED IN NA)
- + GENERAL ATTACHMENTS
 - + F8 STABILIZER (MP-40)
- WEAPONS VARIANT
 - MP-40 (SPACE ISSUE)
- KILLSTREAKS
 - BOMBING RUN
- PROFICIENCIES
 - SHROUDED (SNIPER)
- GAME SETTINGS
 - AUTO. TACTICAL SPRINT (OFF)

* REMINDER OF BEING BANNED

SOURCES : COL RULES + CODAGENT + GAMEBATTLES + CMG + UMG + LEWTEECOD

VISUAL BY : @CASTER4TRIX

HOSTING

IF A PC HOST IS AVAILABLE ON THE HOSTING TEAM, THE GAME MUST BE HOSTED BY A PC HOST

FOR SND ONLY TOURNAMENTS, Seed closest to 0 will host map 1, opponents will host map 2 and whichever team has the most round wins will host map 3.

In a BO3 series seed closest to 0 will choose to host map 1 or 2,3

In a BO5 series, seed closest to 0 will choose to host maps 1,3 or 2,4,5

In Grand Finals, Winner of the Winner's Bracket will choose to host maps 1,3 or 2,4,5

In the event of a bracket reset, the upsetting team will choose to host maps 1,3 or 2,4,5

CONTROLLER ONLY - NO KBM ALLOWED

15 minutes to Join from first invite from hosting team.

No more than 5 minutes between games.

If your opponent has not shown in 15 minutes, please reach out to them via twitter. If no response, please contact an admin.

Substitutes are allowed, but you cannot sub in mid-series and you cannot sub in someone who previously played in the tournament. In a switcheroo, if you require a substitute player, please reach out to an admin and one will be assigned to you.

Hardpoint games cannot be ended for any reason after the first 30 seconds of the game. If a player lags out it is their responsibility to get back into the game as quickly as possible. **IF YOU DISCONNECTED DUE TO A GAME ERROR (Dev Error, Scan & Repair etc) WE MAY GRANT A REPLAY THE MAP BUT ONLY IF YOU CAN PROVIDE PROOF OF THE ERROR. (A picture/video of the error and timestamp on the pc will suffice.)**

If a player disconnects in S&D or CONTROL, after the first kill has been made or bomb is planted, the round should be played out and the game can be ended to allow the disconnecting player back into the lobby. Game will resume at existing round count.

IF RULES ARE BROKEN, ENSURE YOU HAVE PROOF AND END/LEAVE THE GAME. If you play out the game, it will be assumed that you played through the infraction and accepted it's impact in the game.

If you have verifiable router logs or substantial proof of a DDOS attack, please contact an admin.

If you have evidence of cheating/booting etc.. End the game and contact an admin.