

**Note from Homestuck.net:** the following two pages were made and submitted by crimsonDestroyer. They're a Blank Character Sheet and an Enemy Template for anyone wishing to actually run a game of Homestuck: The Webcomic: The Game.

**Character Name:** [Name of your character]

**Player Name:** [Your real name, or the name your fellow players recognize you by]

**Chumhandle:** [chumHandle]

**Class:** [Class]

**Aspect:** [Aspect]

**Dream Moon:** [Dream Moon]

<b>Vitality Gel/ Health Vial</b>	[#]/[#]
<b>Mangrit</b>	[#]
<b>Attunement</b>	[#]
<b>Imagination</b>	[#]
<b>Vim</b>	[#]

**Miracle Meter:** [Name of Miracle Meter]

**Miracle Action:** [Action that fills Miracle Meter]

**Miracle Points:** [#]

**Positive Conditions**

- [List Positive Conditions here]

**Neutral Conditions**

- [List Neutral Conditions here]

**Negative Conditions**

- [List Negative Conditions here]

**Specibus**

- [Specibus name and description, treat as a Neutral Condition with a bonus to something the weapon is good at and a penalty to something the weapon is bad at]

**Build Grist:** [#]

**Odd Grist:** [#]

**Artifact Grist:** [#]

**Character Description:**

[A paragraph or so about your character's behavior, morals, relationships, history, etc. Can be formatted however you like]

Description: [Description of enemy.]

<b>Vitality Gel/ Health Vial</b>	[#]/[#]
<b>Mangrit</b>	[#]
<b>Attunement</b>	[#]
<b>Imagination</b>	[#]
<b>Vim</b>	[#]

Attacks & Skills:

- [List attack methods, various special actions, and special qualities here.]