

Assignment 3: Lip Sync and Animating complex emotional reactions

This assignment is about animating complex emotions in combination with lip sync. For this project...

- include some dialogue or monologue
- use one or two characters (a character can be offscreen)
- use found footage or own recording
- use soundbites we don't associate with famous scenes or characters
- make sure to include a change in mood and a deepening of mood (for example, from sad to happy, then to happier still...)
- depict broad and subtle motion
- while the focus is on facial animation and lip sync, continue to focus on the body poses
- as always, avoid symmetry and twinning in the body and facial expressions, animate in arcs, use variation in tempo (timing & spacing) and be mindful to use ease ins/outs, use moving holds
- the majority of the animation should be a medium shot, or close-up
- plan for no more than 12 seconds of animation (this is a bit flexible, depending on style of animation)
- convince the audience that your character is a thinking/feeling individual