

UCA Football Constitution

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Preface

Owners,

Welcome to the Ultimate Crowning Achievement, referred to as [The] UCA. It is the overall goal of The UCA to provide a widespread, competitive and fun experience for all participating owners. The UCA is designed to allow the best owners to rise to the top of the system. During the first season (2012), all owners started at the same level before the system took effect. In all other years, this is achieved by having the top two teams from each league move up, and the the bottom four move down. Each year, six teams of every league are reassigned, the top two will move up, the bottom four will move down. 2015 will be the fourth year of competition, starting with the 2015-2016 Football season.

Abstract

The Ultimate Crowning Achievement is a league designed to allow the best owners to rise to the top, over several seasons. These leagues will be highly active and highly competitive, with each level advanced, the competition increases, making owners work every week to ensure victory. The UCA strives to be fair, unbiased, competitive and most of all fun for all members. We have a core group who will oversee all of the league activities and ensure a fair, balanced, and competitive environment.

1. General

1. This league will be a **five tier** setup
 1. 1 League at Ultimate (10 owners)
 2. 2 leagues at Elite (20 owners)
 3. 4 leagues at Pro (40 owners)
 4. 8 leagues at Rookie (80 owners)
 5. 16 leagues at Amateur (160 owners)
2. There will be **ten teams per league**
3. Drafts will be **snake**
4. There will be **no keepers**, due to moving teams
5. **Rosters** will be **standard**
 1. Exception: 2 IR
6. **Scoring** will be **standard**

2. **Team Names and Registration**

1. It is illegal for any owner to own more than one team in total.
2. To register please supply
 1. Name
 2. Valid email—for league notices
 3. Prior leagues, experience, other information for your placement

3. **Draft**

1. All drafts will be determined by the league when it has been filled.

4. **Scoring**

1. Scoring will be standard
 1. **Tiebreaker:** The tiebreaker will be QB pts

5. **Rosters**

1. Rosters will be standard
 1. Exceptions
 1. There will be 2 IR spots

6. **Roster Moves**

1. Trades
 1. Vetoes
 1. All trades will be reviewed by the LM and vetoed only if there is evidence of collusion.
 2. Deadline: 12 PM Wednesday December 2nd, 2015
 3. Draft pick trading is allowed.
 2. Illegal types of trades
 1. Three or more team deals and Players to be named later
2. Limits

1. There will be no trade limits
3. Acquisitions
 1. Limits
 1. There are no acquisition limits in place for either individual match-ups or the season
 2. Waivers shall be used for all dropped players and will last for one (1) day.
 3. ESPN's "un-droppable list" will be observed by all leagues. This is another step to prevent collusion.

7. **Scheduling**

1. There will be a 16 week schedule.
 1. 12 regular season match-ups and two, two week, playoff match-ups.

8. **Moving tier to tier(starting between year two and year three)**

1. Each team may move up or down, one tier per year, or stay at the same tier
 1. For each league, the top two teams will move up.
 2. For each league, the bottom four teams will be moved down.
 3. For each league, the teams finishing third, fourth, fifth, and sixth, will remain in the same league for the following year

9. **Playoffs**

1. Playoffs will be four teams, two rounds, two week match-ups.
 1. No byes
2. **All seeding for next year will come from playoff results**
3. Ties in playoffs, will be broken by QB points
 1. This is a manual tiebreaker, in which the LM will have to manually break the tie by adding 1 point to the winning team, the winning team will be the team with the most QB points.
 1. If the first tiebreaker does not resolve the tie, the higher seed wins.

4. Seeding tiebreaker, total points for

10. **Accepting invites**

1. Every year after the year that you joined, you will have until the 2nd Saturday of June of the next year to accept your invite into your league, next year it will be June 13th, 2015. If you do not accept by this deadline, you will be removed from the league.