

STUDENT GAME-DEV HACKATHON CONTEST	
This Contest is subject to the Core Contests Official Rules	
Contest Period:	Begins: 12:01AM PT on November 9, 2020 Ends: 11:59PM PT on November 29, 2020
Eligibility:	In addition to the Eligibility requirements set forth in the Official Rules, eligibility is restricted to anyone thirteen (13) years or older who is currently-enrolled in junior high, high school, college or university, and graduate school students (or their international equivalent). Additionally, eligibility for the Rising Talent category is further limited to currently-enrolled 13+ junior high, high school or first year of college students.
How to Enter:	- Once your Core game is ready to be submitted, open the project in the "Create" tab. - Click "Publish Game," fill out your game's information (screenshots are a plus!), set to 'public' and complete the publishing. - Once your game is published, get the Coregames.com link from your projects menu. - Submit your project on the host itch.io page, and upload your game. - Copy and paste that link as your Project URL and fill out the rest of the required fields. Core removes the need to upload any game files - your

	Coregames.com link is all you need to share your game! 6. Be sure to include a description and any other relevant information. A Core game can be classified as "Downloadable" when specifying the kind of project. Photos/videos/gifs from your game are also great.
Prizes:	Grand Prize: \$3000 People's Choice Award: 1st Place: \$2000, 2nd Place: \$1000, and 3rd Place: \$500 Core Student Innovation Award (x2): \$250 Best Art (x2): \$500 Best Use of Theme (x2): \$500 Core Rising Talents Award (x4): \$250 Approximate value of all Prizes: \$10000.00