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Sparking an Idea

	(Excerpted from ti	he Young Novelist Work	book)
		want to tell, or maybe you ally-out-there brainstorm se	
curious. Son relationship	ne of our examples are: d	that make you feel excited lreams, ghosts, 1920s Japa ants, mysteries, princesse least 20!	n, sibling
things above	e you'd be excited to inclu	ly what you'll enjoy writing ade in your novel. Then, was make it random, you can purandom chooser).	rite each thing you
Novel Idea 1:			
Novel Idea 2:			
Novel Idea 3:			

Time to let your imagination go what Fick one of the Novel ideas from the previous
page, set a timer for 5 minutes, and freewrite to explore the idea and help it grow.
Use sentences like "I wonder" and "What if" and "It would be interesting/cool/super
weird if" For example, an idea that included "Ghosts, mysteries, and dogs" could lead
to something like: "What if the ghost of a detective teamed up with a dog to solve a
mystery? I wonder if the mystery is about how the detective ended up being a ghost.
Can the dog talk? Or maybe it's psychic? That would be cool!"
If you get bored with an idea, try a different one! If you don't like the ones you wrote, try
something else! This is your chance to experiment before you pick a direction for your
novel.

More Support! If you're still not sure of an idea, you can try our "Four Ways to Develop an Idea" NaNo Prep activity.