CS160 :: Fall 2015 :: How to use Hackster

General Debuggery
- Hackster sometimes doesn't load past the top bar. Refresh.
- Sometimes you can't edit your captions immediately after uploading your photos. Save your photos and move them in appropriate order first, then navigate away from the page, then come back to it.
- Hackster likes to eat your text if you copy/paste bullet formatted things from Google Docs, for some reason.
- When you paste a video link, it takes a while to process and embed. Be patient. Actual media is much nicer than a [link to one](#).
- Please make sure you see a "changes saved" pop-up in your Story before navigating away. Just because you click the save button doesn't mean it actually worked!

tl;dr
1. Join **with your @berkeley.edu email and <u>real name</u>** at
   https://www.hackster.io/groups/7684/invitations?token=T75LZDTpeBJ3p_fyDaTVtA
2. Create a new project; link it to the assignment under "Communities"
3. Submit it using the red button on the top right of your project
4. Once submitted, you can edit your project as much as you want until the due date.
5. Don't worry: only you and course staff can see your project, not your classmates (unless you want to publish it publicly)

With screenshots

You have been invited to join

🏛 User Interface Design - Fall 2015 @UC Berkeley

To accept your invitation, please log in or select how you want to connect:

Facebook

Github

Google+

Twitter

Microsoft Account

Or use your email:

Email — hacksterisgr8@berkeley.edu

Confirm email — hacksterisgr8@berkeley.edu

Password — ••••••••••

Create my account

0. Clicking here will prompt you to make a Hackster account, if you don't have one already. **Use your berkeley.edu email.** If you have an existing Hackster with a different email, make sure you're logged out before joining, and create a new account with your Berkeley email (we need your email to auto-sync grades with bCourses.)

1. Create a new project with the + button. Fill in the appropriate fields.

2. For group assignments, you need the usernames of your teammates.

| Basics | Team | **Communities** | Story | Hardware | Software | Publish | Go to project |

The communities

Is this project part of a bigger thing? Do you want to share it with other communities?

Platforms used

Assignment

User Interface Design - Fall 2015 @UC Berkeley / DESIGN 01: Watches in the Wild
User Interface Design - Summer 2015 @UC Berkeley / PRG01 : let's travel!
✓ User Interface Design - Fall 2015 @UC Berkeley / PROG 01: You Animal
User Interface Design - Summer 2015 @UC Berkeley / DES01 : the better for wear
User Interface Design - Summer 2015 @UC Berkeley / GRP01 : Group Brainstorm!
User Interface Design - Summer 2015 @UC Berkeley / PRG02 : excitement documentation
User Interface Design - Summer 2015 @UC Berkeley / GRP02: contextual inquiry, task analysis,
User Interface Design - Summer 2015 @UC Berkeley / GRP03: low-fi prototype video
User Interface Design - Summer 2015 @UC Berkeley / PRG03 : food quest (optional)
User Interface Design - Summer 2015 @UC Berkeley / GRP05 : interactive prototype
User Interface Design - Summer 2015 @UC Berkeley / GRPF1 : final poster
User Interface Design - Summer 2015 @UC Berkeley / GRPF2 : final presentation

Where did you hack this from?

3. If you joined the class, you should be able to link your submission to the appropriate assignment under "Communities".

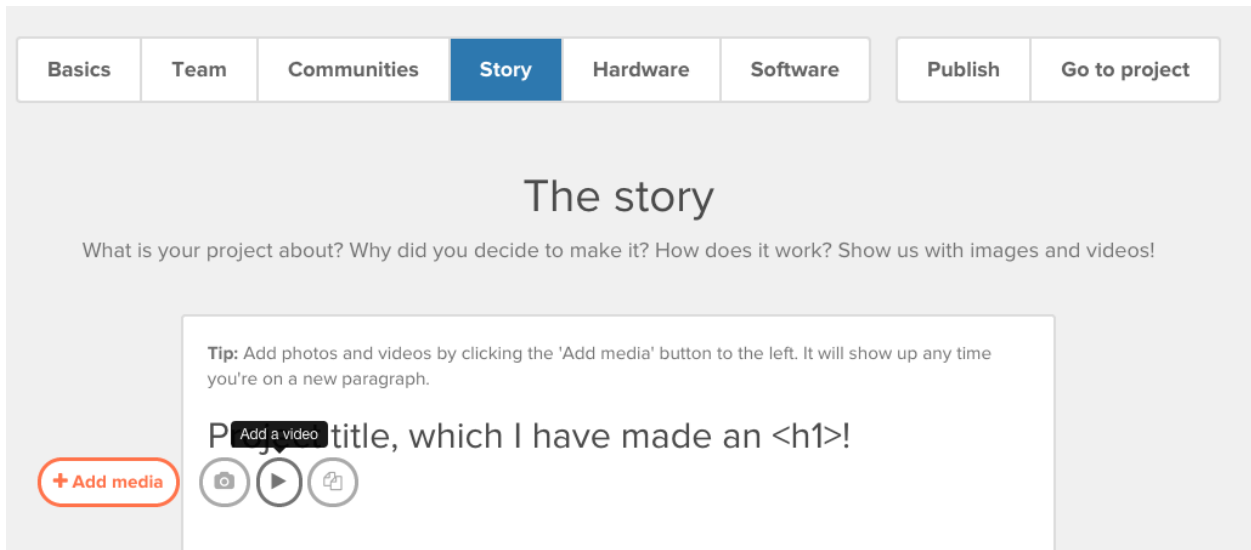| Basics | Team | Communities | **Story** | Hardware | Software | Publish | Go to project |

The story

What is your project about? Why did you decide to make it? How does it work? Show us with images and videos!

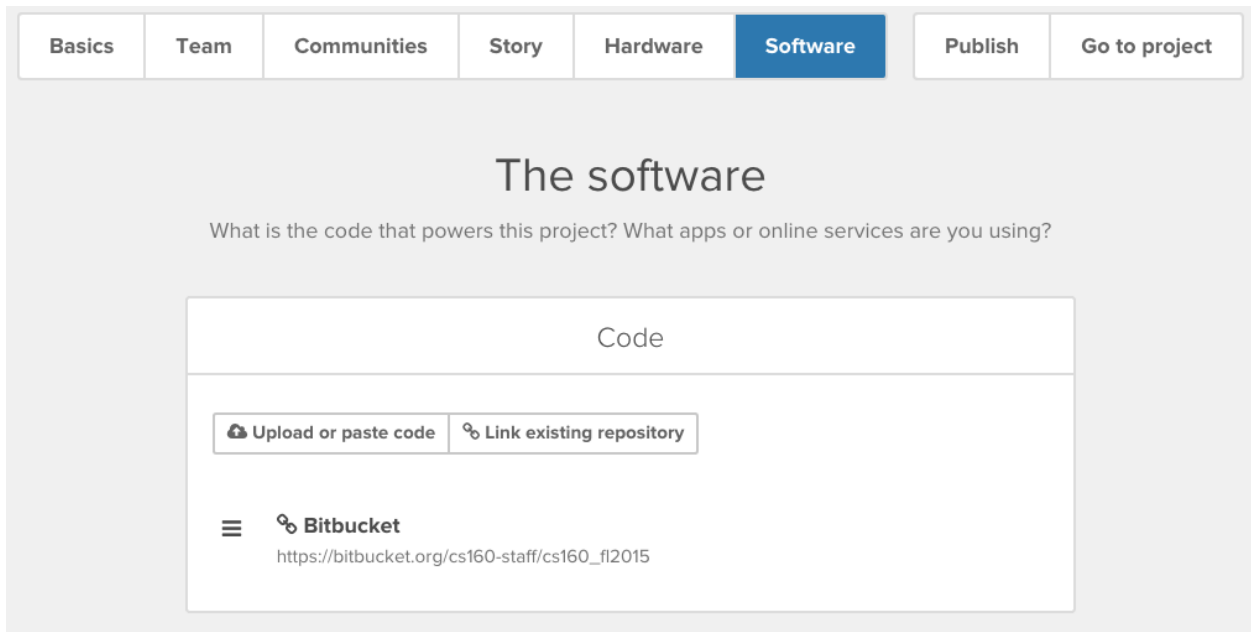| B | I | U | 99 | % | </> | H1 | H2 | ☰ | ☰ | up any time |

+ Add media

Project title, which I have made an <h1>!

4. "The story" is how you format your project's portfolio page. To format text, highlight it. Hackster has some weird bugs with story mode that are documented here at the top.

5. You can embed photos and videos on Hackster with the "Add media" button. To upload photos, they have to saved to your disc. To embed a video, you have to paste a link to YouTube or Vimeo, so upload your videos there first.

6. Link your bitbucket repo under the "Software" tab. It'll be private, don't worry.

7. "Go to project" takes you to your project homepage. When you're ready, click the red button that is beckoning. You can't edit after you hit submit! Your project will lock until after you receive your grade. Make sure you are super, duper serious about it before you click. :)