

Standard Usability Scale (SUS) questions

- Q1.I think that I would like to use this system frequently. (1-5)
- Q2.I found the system unnecessarily complex. (1-5)
- Q3.I thought the system was easy to use. (1-5)
- Q4.I think that I would need the support of a technical person to be able to use this system. (1-5)
- Q5.I found the various functions in this system were well integrated. (1-5)
- Q6.I thought there was too much inconsistency in this system. (1-5)
- Q7.I would imagine that most people would learn to use this system very quickly. (1-5)
- Q8.I found the system very awkward to use. (1-5)
- Q9.I felt very confident using the system. (1-5)
- Q10. I needed to learn a lot of things before I could get going with this system. (1-5)

Controllability questions

- Q1.I find the system easy to control (1-10)
- Q2.I would like more control over the system generation (1-10)
- Q3.Comment your ratings about the controllability of the system (Open text)

Creativity support questions

- Q1.It was easy for me to explore many different ideas, options, designs, or outcomes, using this system or tool. (1-5)
- Q2.I was very absorbed/engaged in this activity – I enjoyed it and would do it again. (1-5)
- Q3.I was able to be very expressive and creative while doing the activity. (1-5)
- Q4.I enjoyed using the system or tool. (1-5)
- Q5.My attention was fully tuned to the activity, and I forgot about the system or tool that I was using. (1-5)
- Q6.What I was able to produce was worth the effort I had to exert to produce it. (1-5)

User Experience Questions (Part 1)

- Q1.How much do you have trust in <AI Music System>'s capabilities as a creative partner the system after using it? Why?
- Q2.How much do you feel you contributed and own authorship over the musical output created using the system?
- Q3.How much do you feel the system was flexible and you had control over the outcomes?
- Q4.What was most challenging about interacting with the system?

User Experience Questions (Part 2)

- Q1.(Features) How was your experience with the features offered by the system?
- Q2.(Workflow) How does the proposed workflow compare to any other way you've made music in the past?
- Q3.(Concerns) What are your concerns with <AI Music System> as a creative music assistant?
- Q4.(Benefits) Did you find the usage of the system helped you compose better? In which ways?

- Q5.(Musical Quality) How do you generally rate the quality of musical content generated by the system? (1-10)
- Q6.(Future Use) Would you want to use AI Music System> again in the future? If so, in which contexts would you consider integrating such a system into your way of composing music?
- Q7.(Releasable) Do you think the <AI Music System> software should be released as such?
- Q8.(Final Thoughts) Any additional thoughts about your experience?