Fine Arts: Visual Arts - 2nd Grade

Unit/Topic:	Quarter:	Time Frame:
Visual Arts – 2nd Grade	**Full Year**	**Full Year**

Essential Questions:

AASA Enduring Understandings and Essential Questions

Key Concepts:

Elements:

- **Color**- Manipulating colors to create a feeling or idea – Warm and Cool.
- **Shape**- using different techniques to create a sense of depth - Organic and geometric
- **Texture**- Adding the physical feel of an object to create depth or realism - Creating different types of texture

Principles:

- **Balance**- making sure each side of the artwork has the same weight – Asymmetrical
- **Movement**- using the elements of art to create motion - What is movement? How do you use it?

Type of Art:

- Non- Objective

Integration Suggestion:

Key Vocabulary:

Warm, Cool, Organic, Geometric, Texture, Asymmetrical, Non-objective, Movement

Suggested Artists: Van Gogh, O'Keefe, Warhol, Kandinsky, Klee, Ringold, Matisse

• Chinese Culture (e.g., Pagodas, vases, red lanterns)	
Priority Standards:	**Supporting Standards:**
Anchor Standard 1 - Generate and conceptualize artistic ideas and work **Anchor Standard 2** - Organize and develop artistic ideas and work **Anchor Standard 3** - Refine and complete artistic work **Anchor Standard 4** - Select, analyze, and interpret artistic work for performance **Anchor Standard 5** - Develop and refine artistic work for presentation **Anchor Standard 6** - Convey meaning through the presentation of artistic work **Anchor Standard 7** - Perceive and analyze artistic work **Anchor Standard 8** - Interpret intent and meaning in artistic work **Anchor Standard 9** - Apply criteria to evaluate artistic work **Anchor Standard 10** - Synthesize and relate knowledge and personal experiences to make art **Anchor Standard 11** - Relate artistic ideas and works with societal, cultural, and historical context to deepen understanding	**FY=Full year** **Q=Quarter Standard** **FY VA.CR.1.2 -** Make art or design to explore personal interests, questions, and curiosity. **FY VA.CR.2.2a -** Experiment with various materials, tools, and approaches (such as using elements and principles of modern art, applying artistic ideas from diverse cultures, etc.) to explore personal interests in a work of art or design. **FY VA.CR.2.2b -** Demonstrate safe procedures for using and cleaning art tools, equipment, and studio spaces. **Q1 VA.CR.1.2a -** Brainstorm collaboratively (such as contributing to and listening to various ideas) multiple approaches to an art or design problem (such as celebrations, cross-curriculum projects, school events, etc.). **Q1 VA.CR.3.2 -** Discuss and reflect with peers about choices made in creating artwork. **Q1 VA.CN.10.2 -** Create works of art about events in home, school, or community life. **Q2 VA.PR.5.3 -** Distinguish between different materials or artistic techniques for preparing artwork for presentation and preservation (such as mounted on construction paper, elevated on a base, hung from the ceiling, etc., and including a label with student name and title). **Q2 VA.RE.9.2 -** Use art-specific vocabulary to express preferences about artwork. **Q3 VA.CR.2.2c -** Repurpose objects to make something new.

	Q3 VA.RE.7.2a - Use art-specific vocabulary to describe one's natural world and constructed environments. **Q4 VA.PR.4.3 -** Categorize artworks based on a theme or concept for an exhibit (such as bulletin board display, student art show, postcard mock gallery, etc.). **Q4 VA.PR.6.3 -** Analyze how art exhibited inside and outside of schools (such as in school lobby, on hallway bulletin boards, in museums, galleries, virtual spaces, and other venues) contributes to communities. **Q4 VA.RE.7.2b -** Compare images based on expressive properties (such as Albrecht Durer's calm "Hare," the energetic Energizer Bunny, the silly Bugs Bunny, etc.). **Q4 VA.RE.8.2 -** Interpret art by identifying the mood suggested by a work of art and describing relevant subject matter and elements and principles. **Q4 VA.CN.11.2 -** Compare cultural uses (such as honoring people, remembering events, etc.) of artwork from different times and places.