

The Stone Hammer Fort!

Morrell Stone Hammer!!!

Koven, lizard folk, monk, fists tail and teeth, LN

Silvillinis Soren Sable - 'Sable' - blade master, A two handed fighter elf of blades. He crafts many blades and has trained with the blades for hundreds of years.

Alkron, a scholar of power, he wants to know how everything works, and knows that magic is at its core. This wizard has been seen in his signature robe on many occasions, though on rare occasion he is in different forms. He appears to be of the elven race, but with the glowing golden orbs he has for eyes, perhaps aasimar. The robe is white with green fringe that clashes with his, orange scarf.

Brother Willum of Eristil This kindly old priest of Erastil took in young Henric Dolvia when he was but a boy. They first met when Henric was seven and Willum wandered out of a blizzard and was taken in by the Dolvia family for the winter. Spinning yarns about his journeys and sharing parables of Ole Deadeye helped the boy pass a harsh winter largely stuck indoors. When the priest came through 5 years later he discovered the boy had become an orphan and took him under his wing. The two traveled together until he decided it was time to set the boy loose to do Erastil's work in his own way. He has since led a more settled life spending a whole season in a village that he once may have only stayed a few weeks. Still from time to time he gets the itch and moves on "to visit folks he hadn't seen in a spell".

Braddic Dolvia the older brother of Henric. Braddic is four years older than Henric and before their parents murder was Henric's best friend and idol. Braddic was always looking out for Henric and was generally a good big brother. When the cultist came Braddic wanted to stay and fight, but listened to their mother took Henric to safety and returned with aid. Rage seethed in Braddic at what had happened and with the impetuosity of youth he cursed the cultist and fled into the woods. Henric has looked for his brother to no avail, not knowing if his brother still blames him he wonders as to his fate. What became of Braddic maybe one day he will find his answers. He just hopes it is not to his

regret.

Gratus Leogil(NPC). A former student who played a part in saving Arrunt (PC) from Slavery. Trained by Koldur. A Half Orc fighter who has come from the fighting school held to train the newest warriors of the kingdom. After his escape from slavery he has gone into hiding for reasons unknown.

Koldur of the Axe (PC)- Former Weapon master of the Princess, Now in a training school for warriors of the kingdom. Known for his martial skill with his axes. Having served at least 2 generations of the current rulers, He's not a young dwarf but one reaching past his middle age. Despite that, he's still as skilled as he was before, maybe better.

Lord Lys. A self proclaimed noble with a very long shadow. While owning slaves is not illegal in some nations what he does with them would be highly looked down on. He runs the Blood Circle, an underground fighting arena and has also a hired gang for protection. He would use his stronger slaves to battle for entertainment against others and champion his strongest warrior, at one point was Gratus Leogil. The bodies of those who would not survive the battles, which was not only usual but expected of the losers, may have been provided for a necromancer although this is only a rumor. Although he was injured from the only known breakout, involving numerous slaves including Arrunt and Gratus, he survives to this day.

The Yahinni (Shadow Fox People in Hallit)A Kellid tribe that has at least one summer camp a week or so from Henric's childhood home. The solstice was always a special holiday for the Yahinni and the time of year that Henric was most often around his mother's people.

Princess Alexandria Luna Rogarvia: The Princess of the realm, once a charge of Koldur of the Axe, having received some combat training and affectionately dubbed Moonshine by Koldur.

Dworic Ironfist -

Kressele - enemy, got away, lieutenant of the Stag Lord

Hobgoblin mercenaries - staying with group low level fighters

Handful of ex bandits - working as mercs going to Dwarven fort

Lyall Fenris: Paladin of Erastil, Nemana's mentor figure, and the spiritual leader and physical provider for a small wilderness settlement, mostly comprised of people who were injured by bandits and incapable of exiting the Stolen Lands. Can be the nicest guy or absolutely terrifying at the drop of a hat.

Dire boar piggies, 3 at the capital

A flight of pegasus have moved from Koldur's mountain, the easiest way to travel!

Serena, mother of Ingvarr and priestess of Shelyn...location TBD

Errol Battlecaller, father of Ingvarr and former retainer to the Soren family; passed on the ancestral horn to his son just before he was taken by marauding goblinoids--current whereabouts unknown.