

COMPUTER LAB (B2) JANE LONG ELEMENTARY
THIRD GRADE
The Very Hungry Caterpillar

Overview/Purpose: Students will identify key details in a text to illustrate comprehension.

 The Very Hungry C...

Standards Alignment: Students will demonstrate comprehension by identifying key details from the text.

Grade-Level:3-8

Kindergarten - 2nd grade students.

Learning Target/s: what scholars should understand and be able to do

Students make a selection from the grid that contains a given detail that answers the teacher's question.

Materials needed:

- Word labels that contain details that answer questions from the story chosen by the teacher, according to grade level
- KaiBot
- KaiBot Coding Cards
- KaiTiles

Sample Questioning: (These will vary depending on the grade level, specific comprehension skill of focus, and story selected.)(These are questions based on the story *The Very Hungry Caterpillar*.

- What did the caterpillar eat on Monday? (apple)
- How many plums did the caterpillar eat on Wednesday? (3)
- When did he eat pears? (Tuesday)
- What happened after he ate the green leaf? (felt better)
- Why did he get a stomach ache on Saturday? (ate too much)

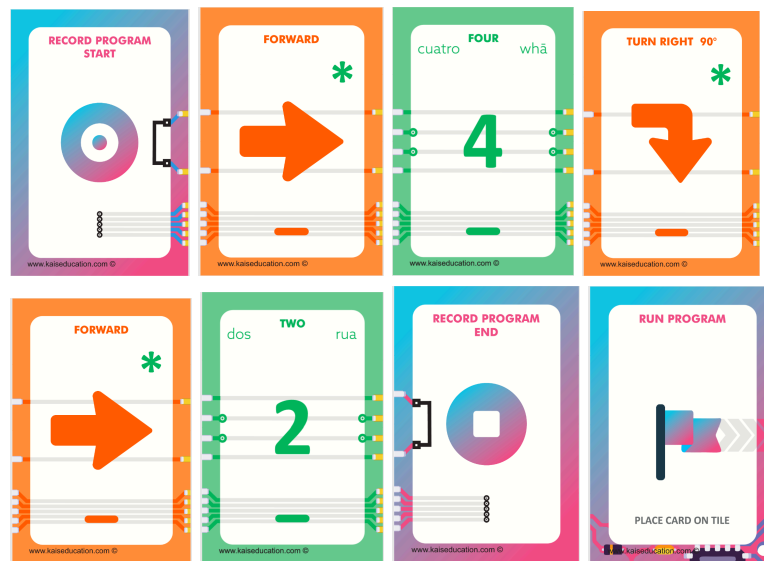
The teacher will create a grid similar to the one shown below using various details from the chosen story. After they have read the story, the teacher will ask a series of reading comprehension questions about the story, and the students will drive KaiBot to correct answer choice(s) based on the question the teacher asks.

Start Here	apple	Monday	Built a cocoon	Became a butterfly
	Wednesday	three	Felt better	Friday
	Got sleepy	two	watermelon	Tuesday
	Ate too much	one	pickle	healthy

Example:

The teacher would ask, "On what day did the caterpillar eat pears?"

The students would then create the following sample algorithm to answer "Tuesday."



Additional Resources:

Have students create a story map of the key details.

You can have students share their algorithms and discuss the different ways that students used to get the same answer.

Use the QR code below, that you can scan inside the Kainundrum lite "Load New Levels" option.



If using a browser on a PC or Mac you can load the level with this link on **Kainundrum.com**:
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