

CRL ELITE SERIES RULEBOOK

SECTION 1 — RACE FORMAT & REGULATIONS

Event Schedule

- Practice: 60 minutes (7:30 PM Eastern)
- Qualifying: 2 laps / 10 minutes (8:30 PM Eastern)
- Drivers Meeting: 8:20 PM Eastern
- Start Type: Rolling Start

General Rules

- Fixed Setup
- 0 Fast Repairs
- Full-Course Yellow: Automatic
- Lucky Dog: Enabled
- Wave-Around: Enabled
- Restart Format: Double File
- Green/White/Checkered: 2 Attempts
- Disqualification: 25 Incidents (No Points Awarded)
- **New Members by invitation only.**
- No Driving Aids
- Car Damage: ON
- Tire Set Limits: Vary Week to Week
- Fuel: 75% (90% at Daytona, Talladega, and New Atlanta)

Bonuses & Points System

- Regular Season Points

Position	Points	Notes
1st	40	
2nd	35	Decreases by 1 per position down to 36th
36th–43rd	1	Minimum points

- +1 Point for Lap Led
- +1 Point for Most Laps Led
- +5 Playoff Points per Win
- Regular Season Playoff Points
- 1st: +10
- 2nd: +5

- 3rd: +3
- 4th: +2
- 5th: +1
- Playoff Eligibility:
 - Must be Top 20 in points to qualify from a win
 - Must complete 7 Regular Season starts (up to 3 races missed allowed)
- Playoff Format:
 - Playoff points carry through first two rounds
 - Reset for Final 4 Round

Black Flag Policy

- Black Flags will not be cleared except if forced down pit road to avoid a crash.
- Dishonest requests = post-race penalty.
- EOL (End-of-Line) Procedure:
 - Drivers out of position after crash may receive EOL.
 - Report car number needing EOL via voice chat.
 - Do not pit if game instructs to allow another car to pass — BF will not be cleared.
- Restart BF Rule:
 - If a restart position issue is known before green, notify admins.
 - Caution will be extended 1–2 laps.

SECTION 2 — LEAGUE CONDUCT & CULTURE

League Philosophy

- The most important thing is to have a solid base of drivers.
- Drivers should prioritize give-and-take racing.
- Value green-flag finishes.
- Avoid reckless aggression early in races.
- Respect faster cars and race awareness.
- Understand you can't block your way to a win.
- Remain humble — there's only one winner each week.

League Culture

- Toxic behavior = immediate removal.
- No victim mentality — bad luck happens.
- Respectful, helpful, and competitive community.
- Emotional issues should be handled privately.
- League built on mutual respect and growth.

Penalties

- Points Penalty: Up to 25 driver / 100 team points.
- Next Event: EOL or start from pits.
- Suspension: 1–3 races.
- 3-race suspensions require CRL Team review for reinstatement.

Incident Review

- Only incidents that cause a yellow are auto-reviewed.
- Non-yellow incidents: message League Owner or Admin privately.
- Decisions are not personal — verbal abuse = expulsion.
- Zero tolerance for retaliation.
- Repeated incidents (2–5 per season) may trigger review or suspension.

On-Track Rules

- Call pit entries/exits via voice or text (before Turn 3).
- No lane changes before start/finish line.
- Out-of-bounds re-entry must be safe.
- No passing below yellow (Daytona/Talladega) or red line (New Atlanta).
- Respect green-flag racing.

Incident Thresholds

- 2 incidents in a race = review for possible suspension.
- 3 incidents = eligibility review for continuation.
- 4–5 incidents in a season = review by veteran members.

Final Clause

The CRL reserves the right to issue penalties to anyone circumventing rules unfairly or dishonestly.