

AGENT Ant Viola

(stuff in brackets that has CN isnt actually supposed to be in the document, I just like leaving notes around <3)

(also uh, this is pre-eden 227 lore, I'll make eden lore sometime in the future [in 1000 years])

Basic info:

Age: 21

Gender: M

Height: 190 cm

Weight: 70-ish kg (creator's note: bro is fucking skinny lmfao)

Status: [REDACTED] (CN: redacted means you're not good enough!!1!1...and I didn't feel like writing it lmfao)

Nationality: Italian

Other info

Date of birth: 1/9/XXXX (DD,MM,YYYY)

Date of Recruitment: [REDACTED]

"Perk": Arbiter

Bio:

Born to a (now retired) agent, Ant didn't really have some of the best childhood, hell, some of us even saw him grow up basically inside the base.

He never interacted much with people, and much less with other adults...which were basically the only people around.

The only person he really interacted with was his mother, and if I'm not wrong, they still talk to this day.

His mother still wasn't retired when he was born, so, unfortunately for him, (does the AGENCY even allow me to write this kind of stuff? oh well) someone else had to take care of him most of the time.

Because of this, most of his life as a child and teen were spent training, to become one of the best AGENTS we had ever seen.

His mother never complained, as other than physical training, we also focused a bit on education.

Because of said training, he has mastered basically every weapon you can think about, however, he doesn't really enjoy using guns, and would rather just beat you to death with a "sledgehammer" that he made from a blueprint.

Since his body wasn't exactly the strongest, we mostly focused on making him able to kick as hard as he could....and OH BOY DID IT WORK.

He once asked us if we could make his legs basically made of steel.

He was already an arbiter, and since he liked to jump around other than "longshooting" and using the normal blast, we did it so that he wouldn't break his legs in case he ever landed a bit too hard.

Since he was destined to become an AGENT ever since a young age, we decided it would be better to give a child the "knuckleboom".

After...a lot. of misfires and stuff like that, he learned to control it.

While we continued his training with weapons, he also learned more and more about the knuckleboom, as he learned to "longshot" by punching the shotshell as it comes out, like any experienced arbiter, at about....14...? I don't really remember.

Thankfully, he didn't use it on other AGENTS, despite being a little kid.

After about 2-3 years, while his training continued still, he learned how to avoid the whole overheating thing from the knuckleboom.

Instead of asking us for a modification, he just used gloves so that his fingers wouldn't get burnt to a crisp while putting another round in the chamber.

So, let's just say, he really loves to jump around with the augmentation, especially also because it can basically double his kick strength. (untested)

Despite all his training with melee weapons, he never really enjoyed guns, as they were easy to use but limited, and he couldn't handle the recoil well.

So, because of this, he never uses them, and he prefers to use his "sledgehammer" "The decimator" that he created from a blueprint.

Why am I calling it a "sledgehammer" in quotation marks you may ask?

Well, it's made of a much lighter material, with hollow insides, for faster and easier swinging. The hollow insides also allowed to basically fit some kind of shotgun in it, however he barely uses it, as he prefers to fight more stylishly.

Speaking of his fighting style, he's someone who adapts on the fly.

His strategy isn't working? too bad, he's changing it.

He's losing? too bad, jump back, longshot, repeat.

He's outnumbered? too bad, he's gonna blow up someone with just the blast of him landing. After all, after more than 10 years using the knuckleboom, he has learned to pretty much master it, and we don't want to know what he'll be able to do in a few years.

Despite this, he's held back sometimes by morals, as even in training, he sometimes struggled with even "killing" people he knew, it's unclear whether it's because he has trained with us for years, or because he just doesn't like to kill people.

Despite his shy and reserved attitude, he sometimes likes going around blasting music from a speaker that he usually keeps attached somewhere near his hip, does it hinder his movement? no, according to him at least.

...but according to him he also likes fighting with music in the background, and in general, so, as long as it doesn't bother us, we let him keep it.

He was always someone who really liked to listen to music, probably some from his favorite video-games, or very old ones at least.

He likes changing the music to fit the situation, or with his mood.

Most of the music he listens to and blasts around is high-paced one, which perfectly represents his fighting style of jumping in with his sledgehammer and killing everything that moves as stylishly and efficiently as he can.

"And let me tell you, when you see an angry Italian man flying towards you, you know you can't stop him."

AGENT "Silly"

For the psychological report on him...well, he isn't exactly the most brave person you'll ever

see, I MEAN, this is the same guy who once asked me if he could blow up a wall get in and kill everything that moved, but...let's just say he can be fragile.

Not only in durability, as he has a pretty frail and skinny body, thankfully, his speed and fighting skill more than makes up for it, as if he gets hit a bunch he starts being really defensive, only dodging and counter attacking.

Also dropping the entire “stylish” thing when he actually fights seriously.

Back to the psychological aspect...to put it simply: he cries. a lot.

He’s also somewhat scared of the dark....how did we teach him to fight yet he’s still scared of that? oh well.

He also has a lot of trust issues, as basically everyone that he knew left him.... one or two died, but we couldnt tell that to a child could we?

He’s also bisexual, and he...dresses in purple for some reason.

(Creator’s Note: the surname “Viola” is actually a pun, it means purple in italian)

He actually really likes the color purple, and I mean, it doesnt look too bad on him.

He usually wears his trademark purple coat and scarf, as he likes for his scarf to cover a bit of face, probably because he’s shy and feels somewhat protected by it.

(Creator’s note again: he's also a femboy ;3)

He also has brown hair, which he likes to take care of.

(Creator's note: that’s basically what I could come up with, feel free to suggest something or some shit)