

cmd+F (or ctrl+F) to find specific games

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- [Skyblock: Balancing a **** ton of stuff](#) (July 23, 2022)
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Games

- [Adventure Lobby: Bringing it Back](#) (February 24, 2019)
 - [Build Battle: Increase Build Height](#) (April 22, 2019)
 - [Classic Games: Code Overhaul](#) (June 28, 2018)
 - [TNT Run: Night Vision](#) (May 9, 2018)
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New Games

- null

General

- [Queues: For All Games](#) (May 29, 2019)

Forums

- [Necroposting: Warning Change](#) (July 2, 2018)
 - [YouTube Showcase: Revamp](#) (May 12, 2017)
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Added

Games

- [Skyblock: Visiting Islands + Player Shops](#) (June 19, 2019) - *Island Visiting*
- [Skyblock: Quality of Life Suggestions](#) (August 4, 2019) - *14+ ideas*
- [Skyblock: Releasing Updates](#) (December 24, 2019) - *Alpha Hypixel Network*
- [Skyblock: Infinite Accessory Bag](#) (August 31, 2020) - *coin instead of redstone tho*
- [Skyblock: Random Balancing Ideas](#) (March 8, 2021) - *wither relic*
- [Skyblock: Why mastermode should NOT add new gear](#) (March 21, 2021)
- [Skyblock: Just Some QOL Suggestions](#) (February 4, 2022) - *fish spd, xp bonus*
- [Zombies: Endless Mode & Automated Difficulty](#) (August 24, 2018) - *Endless map*

General

- [Ingame Tab: Add server-name and map-name](#) (September 29, 2017)
- [Mutes: Automated Messages](#) (August 17, 2017) - */immuted*

Forums

- [All: Descriptive List of Ideas](#) (May 23, 2019) - *4+ ideas*
- [Off Topic: Forum Game Section](#) (June 9, 2017)

Archived/Dropped

- [Idea Hub](#) (January 13, 2017)

Games

- [Build Battle & GTB: Improvements](#) (December 25, 2017)
- [Hide and Seek: General Feedback](#) (November 3, 2017)

- [Duels: Smash Duels](#) (March 12, 2018)
- [Skyblock: Magic Item & Weapon classification](#) (March 4, 2021)
- [Skyblock: Necron Scroll Revamp](#) (January 27, 2021)
- [Skyblock: Steampunk Core](#) (October 5, 2020)
- [Skyblock: New Foraging Collections](#) (July 28, 2020)
- [Skyblock: Minion Update](#) (July 26, 2020)
- [Skyblock: Fishing Update v2](#) (June 9, 2020)
- [Skyblock: New Collections](#) (March 20, 2020)
- [Skyblock: New Items I](#) (March 1, 2020)
- [Skyblock: Cooking Skill](#) (February 14, 2020)
- [Skyblock: Quest Master](#) (February 1, 2020)
- [Skyblock: Tome of Clearance](#) (January 4, 2020)
- [Skyblock: PVP & Colosseum Update](#) (September 18, 2019)
- [Skyblock: Round 1 - Items & Collections](#) (July 16, 2019)
- [Skyblock: Spellbooks & Player Magic](#) (June 21, 2019)
- [Skywars Lucky: Thunder Axe Nerf](#) (March 17, 2018)
- [Smash: Sonic Passive Revamp](#) (August 25, 2017)
- [Smash: Sgt Shield Changes](#) (September 29, 2017)
- [The Pit: Zombie Apocalypse Event](#) (March 19, 2018)
- [Zombies: Mega Thread](#) (September 21, 2017)
- [Zombies: Achievements](#) (May 13, 2018)

New Games

- [Hero Factory: Dom & TDM](#) (May 15, 2017)
- [Master Deck: Card](#) (May 1, 2018)
- [Hypixel Showdown: Game Crossover](#) (July 29, 2018)

General

- [Battle Pass: Changes & Opinions](#) (May 6, 2019)
- [Battle Pass: Descriptive List of Ideas](#) (May 27, 2019)
- [Global Currency + Reviving Games](#) (May 7, 2018)
- [Karma: Ideas](#) (September 4, 2017)
- [Reward Cards: Update](#) (December 29, 2016)

Forums

- [Personalization: Custom Background Images](#) (June 6, 2019)