

Youth Development Program (YDP) Referee

Referees - Being Prepared:

- Please be 15 minutes early to your scheduled game time.
- Wear your PVSC ref shirt
- Bring a watch to keep time
- Bring a whistle.
- Wear appropriate clothing for the weather with your REF shirt on top of jackets, etc.
- Make sure you bring water for yourself.

Coaches/Spectator/Player Etiquette:

- The goal of YDP soccer is to be instructional and fun for all involved.
 - This includes the players, parents, spectators and referees.
- If stoppage of the game is necessary due to unruly coaches
 - Stop the game, warn the coach of the behavior that needs to stop or the game will be ended
- If stoppage of the game is necessary due to unruly spectators
 - Stop the game, explain to the coach the problem with the sideline and let them know they need to control their sideline or the game will be ended
- If you have an issue with coaches or spectators, please alert the YDP Ref committee immediately following your game
 - Include your game time
 - Include your field
 - Include whether it was blue (home) or red (away)

Game Start & Length:

- Upon arrival, please first check in with the field marshal on duty when one is present.

Please make every effort possible to start and stop games on time

- If all players are not ready to play at the start time, please start with available players.
- You may have to ask a team to let the other team borrow players or play with less players.
- If the game starts late, please shorten the halves to ensure the game will finish on time.

Age	Half Length	Half Time	Ball Size	Game Format	Build Out Line?
U9-U10	25 Minutes	5 Minutes	4	7v7	Yes
U11-U12	25 Minutes	5 Minutes	4	9v9	No

Inclement Weather:

- Games that are delayed due to weather will finish at the original scheduled finish time. Everyone knows that Idaho weather is unpredictable, thus making it very hard to cancel games in advance.
- Please show up to all games and the determination to cancel will be made by the PVSC Board and will be communicated to you accordingly.

Rules for Checking in players:

- Please check the teams in 10 minutes prior to game start time.
- **Players Gear:**
 - **MANDATORY:** shin guards, socks covering shin guards (shin guards MUST be under the socks completely), jersey shirt on and tucked into shorts, cleats are optional
 - **NOT ALLOWED:** earrings, necklaces (except medical), bracelets (except medical), hair accessories aside from ponytail holders, baseball cleats, football cleats

How to use My Whistle:

 One loud whistle to start the game.

- Point toward attacking team



Two loud whistles for half time.

- Point toward the center circle



One loud whistle to restart the game.



Three loud whistles to end the game.

- Point toward center circle



Two short loud whistles (Double Tweet) to get attention (look at me)

Game Procedures:

Kickoffs:

- Can be played forward or backward
- The team that wins the coin toss may choose to kick-off OR their field side

Throw Ins:

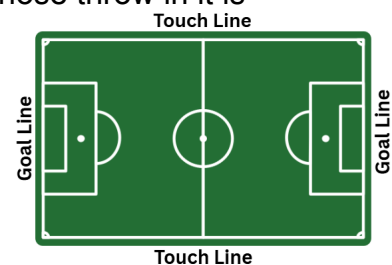
- Over the player's head
- Both feet touching the ground
 - Feet together - good
 - One foot in front of the other - good
 - Back foot toe dragging - good
- At least one foot behind the touch line
- NOT GOOD
 - One or both feet come off the ground
- If done incorrectly, blow your whistle 2 short tweets, instruct the player on proper throw ins and allow them to redo their throw in

Substitutions:

- Substitutions will be allowed at any stoppage of play, when the ball is off the field.
- No foul substitutions, meaning that we cannot substitute when a foul is called
- Players will enter and exit the field from the half line when substituting.
 - This will make the game run as smoothly and quickly as possible.
- The referee on the field will call for substitutions when allowed
 - Waive players in
- Restart the game with one loud whistle
- The referee should also instruct the players and coaches on policy for substitutions prior to the game.

Out of Bounds:

- Ball out of bounds on touch line?
 - Throw In
 - Give multiple tries if done incorrectly AFTER being shown by ref how to do correctly
 - Hand pointed towards the goal of the team who did NOT kick the ball out - you can also say "red ball" or "blue ball" according to the team whose throw in it is
- Ball out of bounds on goal line?
 - If out on the attacking team
 - Goal Kick
 - Hand pointed towards the goal with palm down and say "goal kick"



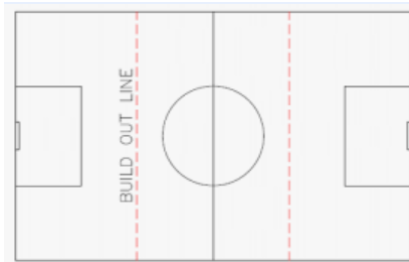
- If out on the defending team
 - Corner Kick
 - Hand pointed towards the corner to be kicked from and say “corner kick”

Goal Kicks:

- Players of the kicker’s team may be within the goal box area and the opponents must be outside of the goal box area until the ball is in play
 - If it is U9/10, opponents must be behind the build out line
- The ball is in play once the ball is kicked and clearly moves. It does NOT have to leave the goal box area

Build-Out Line Procedure (U9/U10):

- During a Goal Kick:
 - Players on the defending team must move outside of the build-out line and may not cross it until the ball is in play
 - The ball is considered in play when it is kicked and clearly moves (this may include an attempt at a kick, where the ball still visibly moves or begins to roll), passed, thrown, or dribbled into play
 - Punts and drop kicks are not allowed
 - If a goalkeeper picks up the ball after the goalkeeper has put the ball into play, this is a handball. Follow handball procedures for a free kick.
 - If a goalkeeper punts or dropkicks the ball, this is a handball. Follow handball procedures for a free kick
 - The goalkeeper can put the ball into play sooner than when all opposing team members are behind the buildout line, but they are doing so accepting placement of all players
- The buildout line is used for determining offsides



Fouls:

- Fouls are to be called when appropriate and by the referee on the field.
- The idea of YDP is to referee based on instructional play, teach as we call the foul.
- Offside's will be introduced at U9 and begin to be called at U10, with the emphasis on teaching the rule, rather than just calling the foul.
- **ALL** free kicks will be indirect, meaning another player must move the ball first **BEFORE** it is counted as a goal.
 - Goalies are not prepared to handle direct kicks at this level.
- If a penalty happens inside the goal box, move it directly outside the goal box and proceed with an indirect free kick
- Throw-in's will be given multiple tries if done incorrectly, after being shown how to correctly do them.
- If the ball hits the referee, call as a free kick at the spot on the field where it hit the referee for the team who possessed the ball when it hit the referee
 - If this happens inside the goal box, the ball is given directly outside of the goal box to the team who possessed the ball when it hit the referee

Offsides:

- U9/U10 offsides is called past the buildout line
- U11/U12 offsides is called past the half
- Offsides is when an attacking player is in the opponent's half (or past the build out line) and closer to the goal line than both the ball and the last defender (not including the goalie) AND actively involved in the play of the ball
- Unless you are 100% certain it is offsides, do NOT call it
- **Handball (handling)**
 - DO Call a handball when a player deliberately touches the ball with their hand/arm
 - Do NOT call a handball if the ball touches a players hand/arm from a "natural" movement
 - Example is if a player is running and their arms/hands are moving and the ball hits their arm/hand
 - Do NOT call a handball if a player blocks their body from the ball hitting their face **UNLESS** they move their hands as to "swat" or "push away" the ball

Calling the I-N-G's:

- Handling - The Ball
- Heading - **NO Intentional Heading** in YDP
- Kicking
- Pushing
- **How do I know if it's bad sportsmanship or breaking the rules and needs to be a free kick?**
 - **If it looks reckless, dangerous, careless or unfair – USE THE WHISTLE**
- Shoving
- Sliding
- Spitting
- Tackling
- Tripping

Controlling the Game:

- Ref with your Chest
- Loud whistles and confident calls will solve a lot of problems
- It's not okay if people are screaming and calling you names.
 - If it is spectators, tell the coach "I need you to control your sideline" or you will end the game
 - If it is the coach, tell the coach if the behavior does not stop you will end the game
 - If you feel attacked
 - In the first half, call halftime early and stand in the middle of the field and blow your whistle while waiting for the field marshal if you are at NOP. Contact the YDP Referee committee if you are at Bannock
 - In the second half, end the game and stand in the middle of the field and blow your whistle while waiting for the field marshal if you are at NOP. Contact the YDP referee committee if you are at Bannock

Buddy Games:

You will have a "buddy" in your first game. This is a ref that has reffed before. They will ref the first half of the game and you will ref the second half. You will talk and ask questions at half and be given feedback once the game ends.

Ref Pay:

- You will get paid \$15 per game for U9/U10 games at NOP. You will get paid \$20 per game for U11/U12 games at the Bannock Fields. You will be paid biweekly on Fridays by direct deposit through our GotRef program.