

FRAUGHTIAN-ELITE AID PLAN

As we predicted, the Elite Federation is upon a phenomenon we call **burnout**. It is a normal phenomenon among clans without a proper growth plan. We will first discuss burnout and its causes. We will then propose a plan of action.

1: WHAT IS BURNOUT?

In cluster theory, burnout is the general term for any kind of dramatic decrease in growth after a “pseudo-Golden Age”. It is common for clans that have no determined growth plan, low culture/education levels, or no decipherable identity. We have identified Elite’s problem as a Structural and Overpopulation burnout, with symptoms of other problems, like failed statehood.

2: WHAT CAUSES IT?

In Elite’s case, the main cause is the lack of a proper growth plan. Elite began to grow dramatically even though it did not have the proper infrastructure; both political and virtual. Furthermore, the lack of an induction system and CLEAR hierarchical rules set the social elevator as stagnant, and leaves Elite to be a top-heavy organization. As a side effect, Elite is showing symptoms of being a **failed state** or an organization that cannot properly take care of its members, much less express its influence across its cluster.

One of the root problems is also the lack of a **proper identity**. An Elite member views himself over the organization, rather than the other way around. Therefore, any **expansionist view** is dismembered due to the low identity and induction rate (another symptom of being a top-heavy organization).

3: WHAT NEEDS TO BE DONE?

Elite needs to begin a total political purge. Scrap it’s current hierarchy and establish a Carta Magna with clear rules, with guidance from the Fraughtian Community. Along with this, Elite needs to cut the support being given to its less productive subdivisions and focus on its main focus.

4: WHAT’S THE PRICE?

The Fraughtian Community promises to help the Elite Federation re-establish itself as a power in the Fraughtian-Chicean Cluster. However, we expect the following changes to take place:

- The Elite Federation commits itself to the Big Brother Policy of the Fraughtian Community.
- Elite's defensive capabilities can be used by Fraughtian authorities upon request.
- The Elite Federation cedes its less productive subdivisions to Fraughtian Community (either as a trusteeship or as a formal transfer of power) or allows the local server to begin succession.
- The Elite Federation will have a debt of S/150 to the community, that can be paid at any time.
- The Elite Federation adopts the Fraughtian Sol as it's currency.
- The Elite Federation accepts the induction of a Fraughtian representative to its political system.