Dream's Garden - Server Rules

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The Rules of the Garden

Rule Zero: Admins have the final say.

Rule One: Don't be a jackass.

Rule Two: If you prank, help clean up.

Rule Three: Be kind. Replant, rebreed as needed.

Rule Four: Treat others with respect.

Rule Five: Respect build boundaries.

Rule Six: Be kind to the spawn mobs.

Rule Seven: PvP allowed only in designated areas.

Rule Eight: Mind the realm schedule.

Dream's Garden Schedule

The Rules of the Garden

The rules are not numbered in any particular order or weight, save for Rule Zero. In truth, all the rules are to be treated as if they have equal weight. (You there, in the back. That doesn't mean "they're made to be broken".)

Rule Zero: Admins have the final say.

Also known as the rule what covers banhammer accountability and situations beyond the scope of the rules. No matter what else the *rules* may say, anything the server admins (ops) says to the contrary is **final**. That said, we admins do our best to ensure fairness for the greater whole of the Realms users, and you have to do something pretty heinous to earn a black-listing. Temporary bans will not have their duration given, except to other admins for co-ordination purposes.

The current server ops are **BioKraze** (realm owner) and **AineSilveria**.

Rule One: Don't be a jackass.

Reasonable enough. We're all friends here. Let's behave like that, eh? Pranking is fun, sure! Making somebody's build look like the Nether is being a jackass. On that note, you may request that your build is prank-free. Anybody found to have violated this rule will be swiftly banned.

Rule Two: If you prank, help clean up.

If you are asked to help clean up after a prank, do the right thing and actually *help*. If you're asked to help clean up by an *admin*, it's no longer considered a *request*. Anything involving lava, wildfires or requiring extensive admin rectification, such as upsetting the water line, is considered being a jackass and can earn a temporary ban. Anything that requires a whole world be re-uploaded instantly earns a permanent ban.

Rule Three: Be kind. Replant, rebreed as needed.

If you're going to kill livestock, re-breed for the other users' benefit. If you harvest crops, re-plant as necessary. Again, be nice and respect your world.

Rule Four: Treat others with respect.

Be nice to the other users. Be nice to the admins. Be nice to the various non-hostile mobs out there. Remember, we're friends, not jerks.

Rule Five: Respect build boundaries.

If you're in somebody's house, ask to use things first, like you would in real life. Unless you wouldn't ask in real life, in which case you're breaking and entering. Especially ask to take things, too.

Rule Six: Be kind to the spawn mobs.

Seriously. We mean it. We have a manifest-census of everything that belongs in the spawn region. That pretty graveyard in the spawn region's not for show, either.

Rule Seven: PvP allowed only in designated areas.

PvP is enabled. It is forbidden within the spawn region, or on user builds if posted in a conspicuous and public place. "Wilderness" areas and sanctioned server PvP arenas, are free rein.

While there are no current sanctioned arenas yet, we don't object to the highwayman's approach to Minecraft. Yet.

Rule Eight: Mind the realm schedule.

The server occasionally switches worlds. The message of the day will indicate which world is currently active.

The main world — Welcome, delicious friends

The void world — The sky's the limit

The Infinite City — A new day in Kalamatira

Dream's Garden Schedule

There is currently no fixed schedule for world rotation. Right now, the schedule changes at the whims of the admins. As more users access the Realm and more neat things are done, the schedule will change.