

Starting to Make Gil in FFXIV

Made for The Black Waltz FC on Jenova

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So you're looking to make some new gil in Eorzea. Great! This guide will focus on some of the tips and tricks to make money rather than what the current "Best" options are (but we'll mention at least a couple of those as well).

Net-new Income Methods



Money comes and money goes, such is the flow of commerce. All of the money that players have comes from somewhere though. You can't just make money appear, but the game has plenty of ways to introduce brand new gil into your pockets. Here we'll cover some of the options to withdraw some gil from the infinite Bank of Yoshi-P.

Crafting Leves

All of the leves in the game give you some amount of gil, XP, and some other item (usually something of lower value). Higher level leves, as you might expect, give more of these things and it's one of the most common ways people are making money in 5.55. If you hear people talking about making Coffee Biscuits, this is why. The two most common paths for making money through leves right now are once you hit Lv78 in either Culinarian or Blacksmith because:

- Coffee Biscuits are the go-to for most people these days as it requires the least number of materials and only needs Culinarian leveled to do. 100 leve allowances will net you somewhere in the ballpark of 1.8m gil for 300 HQ biscuit crafts. It's a lot of biscuits, but could also be a lot of money
- Dwarven Mythril Files are technically the best bang for your buck if you're trying to make the most gil per leve. They take a few more materials and require a Weaver precraft, but 100 allowances will make you about 2.5m gil for 300 HQ file crafts.

A Shameless Waltz Plug™

Another great way to earn some of that game-provided gil is through Treasure Maps! Every time you complete a map you have a chance to enter one of the game's treasure dungeons and that means money. Potentially lots of it.

In the treasure dungeons, you have a chance to earn some unique items for your own use or to sell on the Market Board each time you complete a floor or cycle (depending on the dungeon type). However, you also earn gil for each floor completed! Our FC hosts map nights on Mondays at 7pm EST if you want to come and run some of these with friends and earn some gil! Best part, we'll even supply the maps so you don't have to.

The Challenge Log

Maybe not the highest income in the game, but it's not a bad way to make at least some amount of money every week. If you do all of the items in the log that give gil you can earn about 100k per week just playing the game.

Player Services



People want stuff! But sometimes that “stuff” can actually be through you directly and might not even be something tangible. You’ll occasionally see advertisements or requests for items in Party Finder or you can advertise yourself! A lot of these options will require some amount of leveling Crafting/Gathering jobs, but not all of them.

In-Game Commissions/”Contracts”

Every so often you’ll see advertisements where people are looking for specific things in bulk. You may sell them for a bit less than you could on the market board, but it can be preferable to have a guaranteed buyer even at a lower rate. Usually these things are a bit harder to get - levekits, full gearsets, or tombstone mats are some of the common ones out there.

Yet Another Patented Shameless Waltz Plug™

We also have a way in the FC to take crafting commissions to help out your fellow Waltz friends! It’s called The Crafting Emporium and it allows us to help people out in the FC by offering lower prices on some items and helps our crafters out by finding them some easy work and giving them a bit of an income :)

Check out how it works here: <https://theblackwaltz.com/crafting-emporium>

Help with Content

You’ll also occasionally see people willing to pay for help with content in the game. Whether it’s helping with mounts, clearing specific content, or getting items from some kind of duty - some players are willing to pay for people to help them get it. You can be that person! Be careful and make sure it’s something you think is worth doing and that they’ll pay - this is probably the easiest section to get scammed on.

Doing the Needful

Not that you should expect this (unless you're specifically setting up a mini-business for it), but occasionally there will be some general things that people are willing to pay/tip for. An example of this was during the Stormblood launch when [people were stuck on the west side of the Fringes because of the unstable servers](#). There were people like myself who would ferry players across the ravine to the 2nd Aetherte so they could do something else while the servers became stable. While most of us didn't expect any pay, plenty of people were willing to tip for helping them out. You'd be surprised what you can get by just helping others!

The Market Board



You'll almost always hear people gravitate to the market board to make money and for good reason! If you think of all the things we covered previously in the guide and figure that all those people want and need things, the Market Board has you covered on finding ways to get their money into your pockets.

But that's just the thing.

When you think about it, if you want to make a bunch of money you have to sell people **something they want**. While you can sell anything, you probably don't want everything and neither do they. You may make some money on selling random "junk" that you have on your retainer or found while journeying around Eorzea, but the big money is in the desire. So with that being said, let's talk about some of the ways to effectively use the market board.

High-Volume Items

These items are things that sell in high volumes but probably not for a lot. It's tempting to overlook these items because of the fact that they only sell for a little bit per item, but you can usually get them in huge quantities fairly quickly.

Crafting Materials

People are always buying crafting materials. Literally always. Even older materials can sell, but you'll see current content items selling pretty frequently. If you have a crafting job leveled up you can basically ask yourself "What things do I need a lot of?" and then start selling that. You can also sell pre-crafts or the in-between materials for higher end mats for a decent price too.

Frequent-use Items

Food, potions, cordials - anything that people use a lot of on a day-to-day basis are ripe for selling on the market board. Some of these things can sell for high prices too depending on what's going on in the game, so make sure to be on the lookout!

Leveling Items

Leves and Grand Company turn-ins are always going to be somewhat popular with the right players so they'll sell pretty frequently. If you know what items are in the leveling path for people, those are good options to sell!

First to Market/New Items/Reading the Patch Notes

Everytime there's something new that comes out you have a chance to make some money. Whether its new crafting recipes for a new raid tier, an alliance raid comes out, or an event like the Moonfire Faire comes out which requires something for you to cook (this has happened a few times) - all of these give you a shot to be on the market board *early*. If you're there fast, you can make big money! As an example, the 2B hairstyle from the newest alliance raid is selling for about 200k gil these days. On day 1 I got the hairstyle very quickly after the patch went live and managed to sell it for 4.4m. That price dropped to 2m on that same day, so it pays to be fast! It's also important to sell what people need. When raids are coming out and people are proggng, that's your opportunity to sell gear/food/potions. When the Firmament is hosting ranking periods, that's your chance to sell Diadem mats. Things like that.

Buy Low, Sell High

This strategy is one that takes a bit of research, a bit of your own investment, and a bit of luck when you're hoping that nobody else comes through and undercuts the market but can have pretty decent and consistent returns. The section title of "Buy Low, Sell High" is pretty self-explanatory, but there's one way of doing this that's traditionally overlooked.

*You can only sell items on your server, but you can **buy** from any server in your Data Center.*

This means that when you're looking for hot deals to buy low you can also look around on some other servers and bring things back to Jenova to sell. It's not a bad idea to do this with any kind of item, big or small, and make decent money.

Prepare, Prepare, Prepare

You can even set yourself up for the future by understanding what's coming your way in the future. Like in 6.1 they released the Ishgard housing which means that there were a ton of brand new homeowners! And what's the first thing that you do when you buy a house? You decorate it! Decorations are things you can sell, so stocking up isn't a terrible idea...

New jobs coming out at level 70? Great, start selling some gear early on! New crafting content coming out? Sell some crafting leveling stuff!

Predicting what people are going to want to buy will help you buy things early and sell them later on. Materia in the middle of an expansion is another good example of this kind of prep - new gear, whether it's crafting/gathering/combat gear, will need to be melded by players when it comes out.

You're Losing Money!



There's one other huge thing to consider when you're making money and that's figuring out how to not spend it in the first place! Obviously gil is meant to be used, but there are a number of ways to try and limit that spending as much as possible on day-to-day things that aren't exactly what you *want* to be spending gil on or by spending smarter.

Repairs

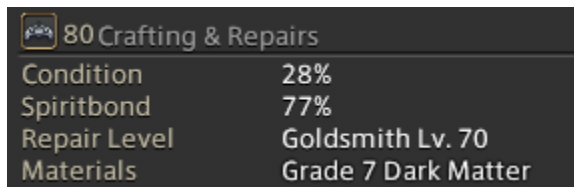
Once you hit higher levels and you're keeping gear for longer it degrades over time and at some point you have to repair it or it breaks! The first option to do so is to visit a Mender NPC and pay them to fix it up for you. Let's take a look as I've been doing some crafting and it's time to repair my gear:

Repairs				79,939,183	
GEAR					
► Equipped			Repair All		
Item	Condition	Class	Cost		
Aesthete's Frypan	71%	Lv. 70	172		
Aesthete's Doublet of Crafting	73%	Lv. 70	157		
Aesthete's Ear Cuffs of Crafting	28%	Lv. 70	430		
Aesthete's Choker of Crafting	29%	Lv. 70	423		
Aesthete's Bracelets of Crafting	28%	Lv. 70	427		
Aesthete's Ring of Crafting	28%	Lv. 70	428		
Aesthete's Ring of Crafting	27%	Lv. 70	434		
Total: 2,471p					

So I've got some pieces that need repairing and it's going to cost me 2,471 gil to bring each of those pieces to 100% condition. Not too bad right? So I'll repair my ring at the bottom there that's at 27% condition for 434 gil.

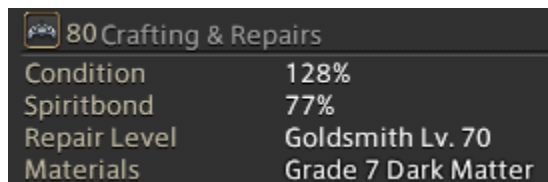
Perfect. Looking good. Gil well spent. *Or is it... ?*

Once you level up your crafting jobs, you'll also start noticing that each piece of gear has a level and a job that can repair it. So for my other ring that was at 28%, you can see here that I can repair it with a Lv. 70 GSM and something called Dark Matter.



80 Crafting & Repairs	
Condition	28%
Spiritbond	77%
Repair Level	Goldsmith Lv. 70
Materials	Grade 7 Dark Matter

Each gear repair takes 1 Dark Matter of the appropriate grade (or higher) and the required level. A Grade 7 Dark Matter costs only 200 gil, so that's already better than the 428 gil that I would have spent on repairing this ring. Plus something interesting happens when you repair your own gear...



80 Crafting & Repairs	
Condition	128%
Spiritbond	77%
Repair Level	Goldsmith Lv. 70
Materials	Grade 7 Dark Matter

Repairing your own gear doesn't set the condition to 100% but it *adds* 100% condition to the item. That means not only are the gear repairs cheaper, but you have to repair less often! That saves YOU money over time.

Big-Ticket Items

Similar to the advice in the previous Market Board section about how and when to buy items from other servers, I *strongly* recommend shopping around whenever you're going to make large purchases. Here's a practical example:

In this situation, I decided that I wanted to purchase the Aesthete's tools for all of my crafting jobs a while back. At this time I was on Faerie and after a very quick look at the market board, I could tell that it was going to be *pretty pricey* to buy all of the items I wanted. So, like the spreadsheet goblin I am, I made a new spreadsheet to take a look at how much each of the tools were going to cost and I found out that to buy all of the tools from Faerie, it would have cost me about 3.5m gil to get them all. Okay, not the *worst* but still expensive. Now let's take a look at what happened when I took the 15 minutes or so to record the prices from every server...

	Turtle	Cactus	Faerie	Greg	Jenova	Midgard	Sarg	Siren
CRP Main	127	121	450	120	215	114	144	265
CRP Off	197	177	454	103	185	114	150	436
BSM Main	181	120	94	98	363	114	80	79
BSM Off	120	375	115	108	130	128	150	300
ARM Main	93	80	96	95	235	108	80	221
ARM Off	100	120	367	88	111	108	150	126
GSM Main	229	120	181	98	188	124	145	100
GSM Off	117	121	446	94	121	130	154	236
LTW Main	120	100	133	111	195	109	150	199
LTW Off	95	120	170	105	381	119	114	100
WVR Main	174	117	292	95	194	99	122	71
WVR Off	147	120	162	118	196	129	150	92
ALC Main	128	118	97	100	121	111	150	79
ALC Off	127	119	111	100	291	128	150	80
CUL Main	90	104	146	110	125	115	95	171
CUL Off	119	266	184	110	380	119	163	359
Server Total	2164	2298	3498	1653	3431	1869	2147	2914

Okay, hold the phone. Faerie is the most expensive server **by far**. With this information in-hand, I can buy all of the tools from other servers for a total of 1.48m gil which is less than half of what I would have spent if I had stayed on my own server. That's a **2 MILLION** gil savings on things that I was going to buy anyways

Teleports

Teleporting around the world is another frequent and potentially expensive money drain if you're not careful. I recommend that you set up your free destination, your home destination, and your 3 favored destinations to be places you go often, especially if you're jumping between ARR/HW areas and SB/ShB areas. It's also important to note that teleporting to the FC house costs ¼ the normal price of a teleport so you can use that to save some gil as well! Keep in mind that you

need to have an authenticator enabled on your account in order to get the free destination, so make sure to do that!

You can also discount your teleport prices by earning Priority Aetheryte Passes from your Grand Company squadron missions or get free teleports with Aetheryte Tickets from hunt seals or Gold Chocobo Feathers!