

Dumfries Borders Brawl 2025



Introduction and Information

Hello, and welcome to the rules pack for the 2nd Dumfries Border Brawl! After a successful 1st running in 2024, we're back to do it all again. This time, we're moving to the start of February to avoid clashing with other Scottish Championship rounds.

We look forward to running this tournament and hope that everyone will have a fun experience and will be happy to return in future.

Date and Time: The tournament will take place on Saturday the 8th of February. Doors open at 8:30am, Registration at 9am, with the aim to start Round 1 at 9:30am.

Format: The tournament is a 1 day event, where you will play 3 games of Blood Bowl which will be run on TourPlay. 1st round pairings will be random, and rounds 2 and 3 will use Swiss format.

Ticket Price: Tickets are £15, NAF membership is included in this price for newcomers

Ticket Purchase: PayPal is dumfriesbloodbowl@gmail.com, please send as Friends and Family, and include your name, and NAF number in the notes

Player Numbers: The venue can hold 32 tables while still giving plenty of space, so there is a limit of 64 tickets

What to bring: Please bring all the usual stuff you would need to play Blood Bowl. A team (painted preferred, but not necessary), Dice, A pitch and dugouts (we have some, but I know some people prefer to use their own), Skill Bands/Loom Bands (we will have loom bands available if you forget), and a copy of your roster just incase TourPlay doesn't work on the day. Maybe a pen and paper if you like to track stuff for personal use.

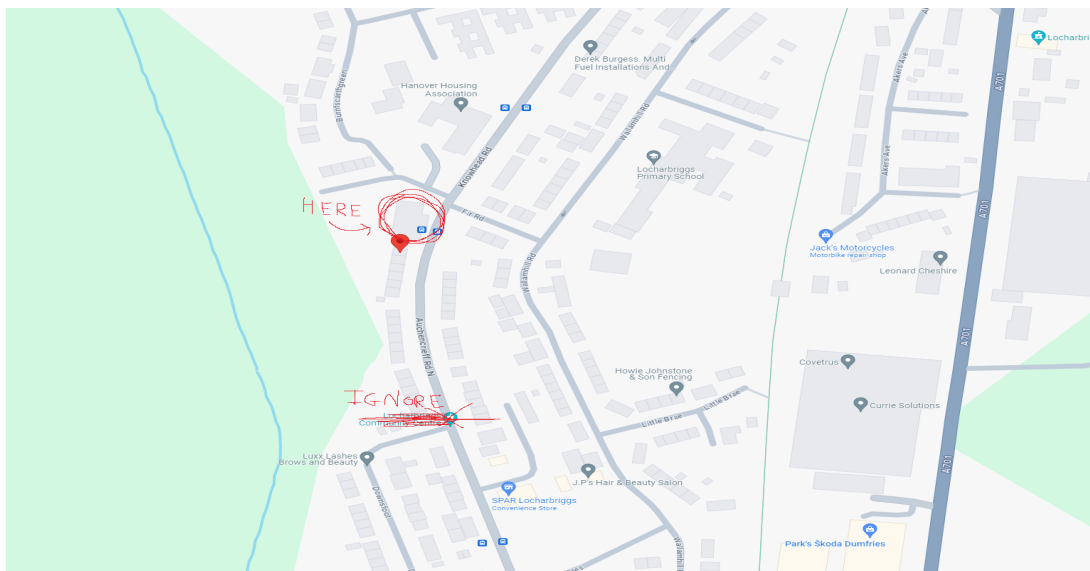
Venue and Nearby

The Venue we are using is The Locharbriggs Community Centre. It is in a residential area so please use the off road parking at the venue to avoid upsetting the neighbours.

The address given is for the house next to the venue. The actual address for the venue on Google Maps leads you to somewhere further down the road. Please use the address given.

The address is- Locharbriggs Community Centre,
103 Auchencrieff Rd N,
Locharbriggs,
Dumfries,
DG1 1UZ

There is a Spar convenience store, and a chip shop less than a 5 minute walk from the venue, a tesco petrol station with a larger selection of food and drink a 5 minute drive, and a KFC and McDonalds about a 10 minute drive from the venue so there are plenty of options for the 1 hour lunch break.



Schedule

We have the venue from 8am til 7pm The plan is to have doors open at 8:30am, with the 1st round starting at 9:30am. This will give people time to turn up, catch up with people and get settled before the 1st game kicks off.

Lunch break will be 1 hour. We will have a table set up for best painted entries during this time. Round 2 will be posted before the end of the break so if you and your opponent are both done with lunch early and want to start round 2 a little earlier, that wont be a problem.

8:30am	Doors Open
9am-9:15am	Registration
9:30am-11:45am	Game 1
11:45am-12:45pm	Lunch Hour and Best Painted Judging
12:45pm-3pm	Game 2
3pm-3:15pm	Short Break
3:15pm-5:30pm	Game 3
5:45pm	Trophy and Prize Presentation

Rules

Now, on to the part that gets everyone excited. The rules!

The tournament will be run using the Blood Bowl Second Season (2020) Ruleset. We will use the most recent FAQ for any rule updates not in the rulebook.

The tournament will be run to NAF guidelines (approval pending) and any changes to the rules pack will be announced on the Facebook event page, and also in the Scottish Blood Bowl Community Discord.

We will be running a fairly basic tournament. No special rules, or fancy extras.

Tournament Format and Scoring

We will be using Swiss format for the tournament. Round 1 will be random pairings, and rounds 2 and 3 will be paired based on your current score.

Scoring will be a simple 10 points for a win, 5 point for a draw, and 0 for a loss. There will be no bonus points for TDs, or Casualties, but there will be prizes so don't let that stop you trying to score 5, or pitch clear your opponent, or both!

Tie breaks for final position on the leaderboard will be:

1. Buchholz
2. TD + CAS Difference
3. TD Difference
4. CAS Difference

We have allocated 2 and a quarter hours per round. We will have chess clocks available and if either one of the coaches asks for it, you will have to use it. If you run out of time, the only actions you are allowed to do on your turn is stand your players up.

Roster

- For Roster creation, you will have 1,150,000 gold. You will be required to hire a minimum of 11 players to your roster, not including star players.
- Any unspent gold is lost, and all teams after creation will be seen as the same CTV.
- Tournament is run as resurrection format. You will start each game with your originally created roster (No SPP gain, Injuries and Deaths do not carry between games.)
Any extra players added to your roster as a result of special rules (Masters of Undeath, Plague Ridden, and Vampire Lord) will not carry over to the other games
- No Illegal Procedures, Special Play cards, or Dirty Trick cards.
- Teams are split into one of six tiers. This will dictate how many Skill Points (SP) the team has to spend on Skills, or Star Players
- All official GW teams, plus the NAF Slann team is available.
- You can give any number of players the same skill.
- You are not allowed to stack 2 skills on one player.
- No stat increases.
- You cannot add a skill to a Star Player
- The following Inducements are available to purchase during team creation with your starting gold.
 - 0-2 Bloodweiser Kegs (50k each)
 - 0-3 Bribes (100k each, 50k each for Bribery and Corruption, cannot be purchased if a player on the roster has Sneaky Git)
 - 0-1 Halfling Master Chef (300k, 100k for Halfling Thimble Cup teams)
 - 0-1 Mortuary Assistant (100k, only available to teams without apothecary)
 - 0-1 Plague Doctor (100k, only available to Favoured of Nurgle teams)
 - 0-1 Riotous Rookies (100k, only available to teams with Low Cost Linemen Special Rule)
 - 0-1 Weather Mage (30k)
 - 0-1 Star Player (Tier specific, listed below)

Tiers

Tier 1:

Dark Elf, Dwarf, Lizardmen, Orcs, Shambling Undead, Underworld
Denizens, Wood Elf

SP:6 (0-1 Star Player allowed, no Mega Stars)

Tier 2:

Amazon, Chaos Dwarf, High Elf, Human, Norse, Skaven, Vampires

SP:7 (0-1 Star Player allowed, no Mega Stars)

Tier 3:

Elven Union, Imperial Nobility, Khorne, Necromantic Horror, Slann,
Tomb Kings

SP:8 (0-1 Star Player allowed, no Mega Stars)

Tier 4:

Black Orc, Chaos Chosen, Chaos Renegades, Nurgle, Old World Alliance

SP:9 (0-1 Star Player allowed, no Mega Stars)

Tier 5:

Gnomes, Snotlings

SP:10 (0-1 Star Player or Mega Star allowed)

Tier 6:

Goblins, Halflings, Ogres

SP:11 (0-1 Star Player or Mega Star allowed)

Spending SP

- Primary Skills will cost 1SP
- Secondary Skills will cost 2SP
- Star Players will cost 3SP
- Mega Stars listed below are only allowed on T4 and T5 teams, and cost the listed amount of SP, on top of the cost of a Star Player
 - Morg 'N'Thorg: 3 SP
 - Griff Oberwald: 3 SP
 - Deeproot Strongbranch: 2 SP
 - Hakflem Skuttlespike: 2 SP
 - Kreek Rustgouger: 2 SP
 - Bomber Dribblesnot: 2 SP
 - Cindy Piewhistle: 2 SP
 - Skitter Stab-Stab: 2SP
 - Dribl and Drul: 1 SP
 - Wilhem Chaney: 1 SP
 - Varag Ghoulchewer: 1SP

Remember, you need to have 11 players on your roster before adding a Star Player to your roster.

Team Tiers, and Mega Star Player list is subject to change. Any new releases before 31st December, 2024 will be available in the tournament, and any rule changes in the November FAQ will also be used.

Prizes

Now for the really fun part, the prizes!

Thanks to Reece, of United Bricks/The Hobby Shop, we will have a rather unique participation gift. Unfortunately it's not dice, it's something even cooler. A Custom Printed Lego Minifigure! The picture below is of the figures from our previous 2 tournaments.

Trophies and prizes will be awarded to:

- 1st-3rd
- Best Stunty
- Best Painted
- Most TDs
- Most CAS
- Most Fouls
- Wooden Spoon

There will be several spot prizes available every round. Returning from our last running will be a Charlie Victor Ball Token for the 1st person to score a TD in each round.

There will also be prizes for "Beat the Champ"

As our winner last year, Chris Connelly gets a free ticket, and will be the Champ for the tournament. If you get drawn against him in any round, you win a prize for either beating or drawing with him. If you lose, he gets to pick a prize instead!

(If Chris can't make the tournament, the Champ will be the next highest placed player from last years tournament in attendance)

