

Inara

Succubus

Character Overview

Appearance

<https://preview.redd.it/ciu08g9sqh6f1.jpeg?width=1024&auto=webp&s=9d6881fd521b8e292d972471e35b5ef3a2382b7d>

Lore

Kit 1

Overview

Class: Melee-Fighter

Role: Jungle/Offlane

Resource:

Abilities

Passive: Ecstasy

Build Excitement as you deal and take damage. Once you reach max excitement, unleash an explosion after 1s, dealing magic damage in an area around you and resetting your excitement to zero and heal over time. This heal can stack.

Damage: 70 + 3.5 per level + 80% of Magic Power +100% of bonus Physical Power

Heal: 30 to 100 + 5% max hp +10% missing HP over 5s

Radius: 700

Excitement: 10 on Basic Attack Hit, 5 on taking a basic attack hit, 10 on taking an ability hit (reduced to 3.3 for DoT effects)

Basic Attack: Whip Strike

Melee Standard 500 Range

Ability 1: Love Lash

Crack your whip dealing physical damage in an area around the target hit and gaining increased Attack Speed for 3s (Attack Speed does not stack). Applies On-Hit effects to the target hit.

Damage: 60/100/140/180/220 + 60/70/80/90/100% Total Physical Power

Attack Speed: 40/50/60/70/80%

Range: 700

Radius: 325

Excitement: 30

Cost: 60 Mana

Cooldown: 9/8/7/6/5s

Ability 2: Kiss of Death

Blow a kiss that charms the first enemy hit and does magic damage.

Damage: 60/100/140/180/220 + 80% Magic Power

Taunt: 1/1.25/1.5/1.75/2s

Range: 1000 Units

Excitement: 30

Cost: 80

Cooldown: 15/14/13/12/11s

Ability 3: Flutter

Dash in your movement direction and hover briefly for 5s, Your next Basic Attack has increased range and strikes twice

Flutter's cooldown is reduced on basic attack hits

Strike Damage: 60/65/70/75/80% of original damage

On-Hit Reduction: 1s

Cost: 80

Cooldown: 14s

Ultimate: Unholy Matrimony

Passive: Every third basic attack (on-hit) deals bonus magic damage

Active: Dash to the target enemy hero designating them as your Partner. You deal more damage to them, gain Lifesteal against them, take reduced damage from them,

gain Move Speed towards them and permanently gain Physical Power & Magical Power when they die. You also build 50% more excitement from them.

Passive Bonus: 50/70/100 + 40% of Magic Power + 25% of bonus Physical Power

Range: 1500 Units

Damage Boost: 5/10/15%

Damage Reduction: 5/10/15%

Movement Speed: 10/15/20%

Physical Power: 5/10/15

Magic Power: 20/40/60

Duration: 10s

Cost: 100

Cooldown: 100/80/60s

Augments

Getting Around: For each unique Soul devoured by Unholy Matrimony, gain 10/15/20 Armors.

Party Play: Unholy Matrimony is now a 1000 unit AoE, affecting all enemy heroes in a radius around you. It no longer dashes.

Whip Me: You build 10% more Excitement by being hit. each time you take damage Love Lash's cooldown is reduced by 10% (3% for DoTs).

Gameplay