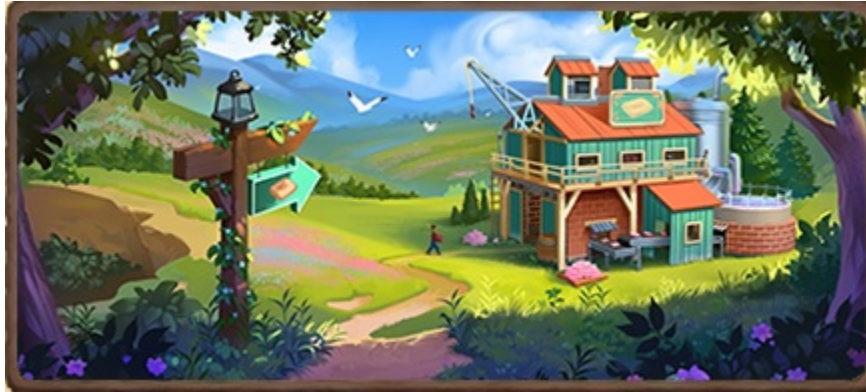


Holdendale

For all the up-to-the-minute information, join us in [Klondike Addicts 101!](#)



Set out for Holdendale and help Achille de Rastignac start soap production! Go to Holdendale to launch a soap factory! Meet the talented hermits. Make the best soap in Klondike for the local miners. Permanent location. Available from level 75. Located in the Emerald Valley



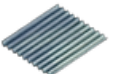
Travel Equipment: Kerosene Lamp, Tent



Enlarge Map: [Website](#) [KA101 Facebook Photo Album](#)

Energy Consumption:

The total clearing of the location requires about 63,390 energy. However, in the location you can get various energy resources for a total of about 43,337 energy and about 282 complete Horn sets.

15 	10 	40 	30 	35 
20 	10 	5 	15 	20 
20 	80 	~144 		



Enlarge Map: [Website](#) [KA101 Facebook Photo Album](#)

Energy Consumption:

The total clearing of the location requires about 34,202 energy. However, in the location you can get various energy resources for a total of about 20,972 energy and about 175 complete Horn sets.

Links: Quest Line: [Clean Business](#), [A Special Ingredient](#), [An Important Part](#), [Soap Formula](#), [Fragrant Herbs](#), [An Important Matter](#), [Finishing Touches](#), [A Mind-Blowing Task](#), [A Trial Batch](#)

Clearing Rewards: Holdendale- [25%](#), [50%](#), [75%](#), [100%](#); Miner Village - [50%](#), [100%](#);
Storage After: [Holdendale](#), [Miner Village](#)

Main Building: Storage and Barter :

Abandoned House



Other Buildings On Land

SOAP FACTORY



- We find and clear a place for a soap factory
- **Under Construction:**
 - 40 Nails + 30 Beams + 1 Ash
 - 35 Brick + 20 Iron + 10 Cement
 - 5 Window + 15 Slate + 1 Soap Formula
 - 20 Pipes + 20 Cardboard + 1 Soap Pack

Make soap for the miners:



Main Task(s):



A WAY TO CLEANNESS

The way to our factory wasn't straight, but it was always easy to solve this problem with bright signposts. We just needed to put them in the right spots.



Install the Factory Signposts.

0/8

All the signposts were set, and no one could miss the factory now, even those who didn't need soap. That was a real advertisement.

Reward: 1



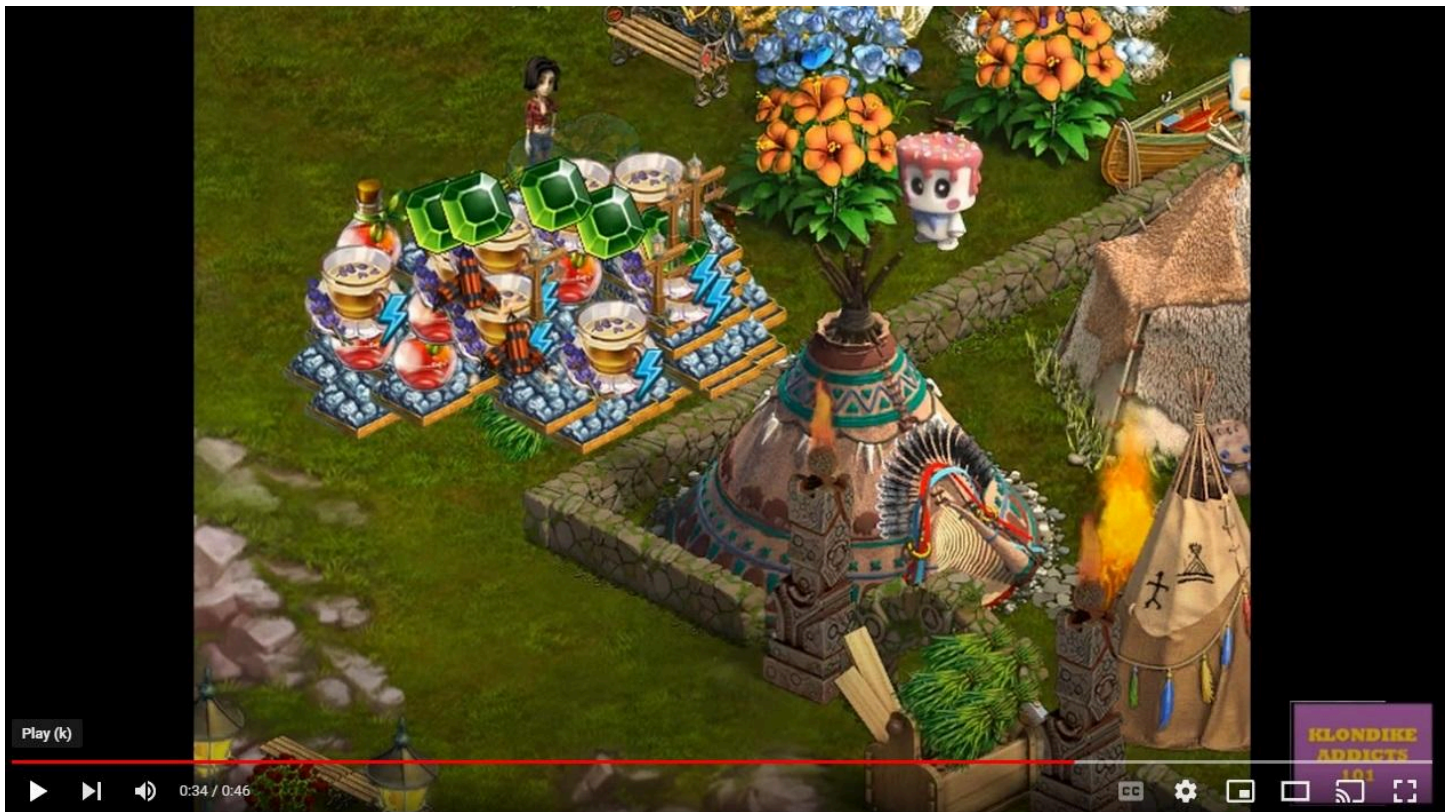
Box containing 5 Emeralds, 2x 250-energy Dynamite, 10 Flower Decoction +40 energy and other useful resources. The player will also receive 4 Factory Signposts decorations. Each can be rotated in 4 directions.

You need to find unfinished Factory Signposts

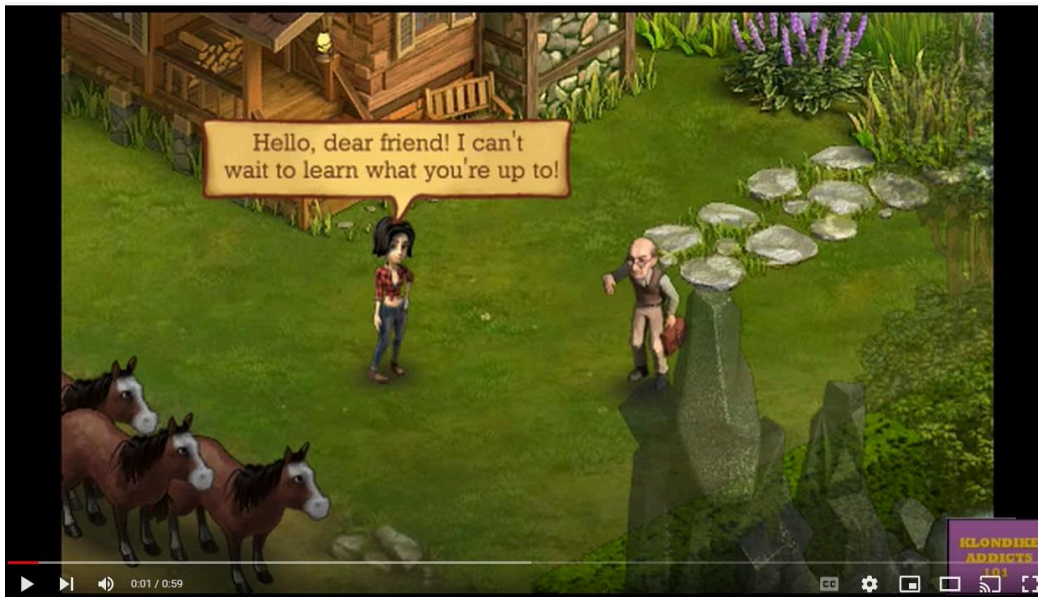


And finish them using 10 Wires for each.





Questline:



*Hello, dear friend! I can't wait to learn what you're up to!
I can't wait to tell you! But first things first.
I've decided to start the cleanest business in the world: soap making!
Hm... I thought there was already a soap factory here.
There was one, but it shut down for some reason, and the factory deteriorated over time.*

*Let's make use of it: we'll rebuild the factory and invite the old masters.
By the way, we've got a whole town of potential buyers: there is a mine village nearby.
Sounds profitable. But why did the old factory shut down?
I'm sure it was some nonsense. We'll do everything our own way!*



CLEAN BUSINESS

First, we needed to find a perfect place for the future factory and start the construction. We were sure that everything would go just as planned!



Find a spot for the Soap Factory in Holdendale.



Start building the Soap Factory.

Rastignac's enthusiasm was very inspiring. I was taken by the idea to build this factory and make people's lives nicer and a bit more comfortable.

Reward : 600



, 5



*I have a good feeling about this. Even nature is on our side.
What are you talking about?
When I was looking around. I found a furnace. We can make ashes there.
It's definitely a sign!
Moreover, there is an amazing tree growing near the furnace.*

*I feel that the ashes made from its branches will be special.
Do you think it'll make our soap the most effective?
The best-selling, for sure!*



A SPECIAL INGREDIENT

With every brick we put in the walls of the factory, I grew more confident that we would make it. We worked hard and were ready to prepare for the production.



Fire the Old Furnace in Holdendale.



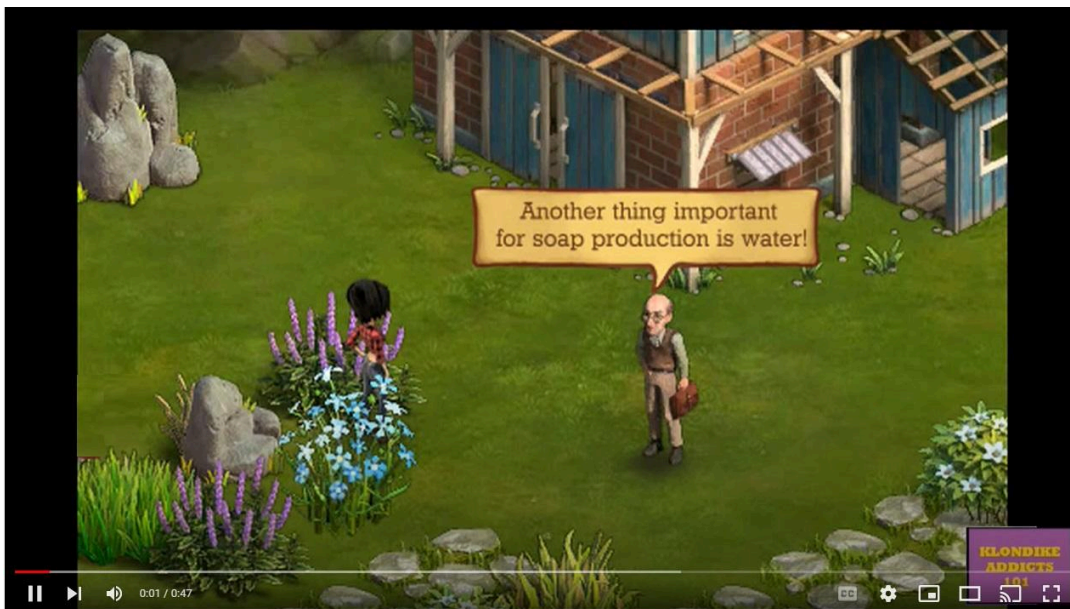
Turn Deadwood into Ashes using the Old Furnace.



Keep building the Soap Factory.

The furnace was old, but it worked well. Sturdy branches soon became ashes. It was hard to believe that soap was made from them.

Reward : 5  , 5  , 100 



***Another thing important for soap production is water!
We just need to ensure the supply of water for our factory. Luckily, we have the pipes/
Do you mean the pipes scattered around?
Yes!
Oh, I hope the old factory didn't shut down because someone damaged the water supply.
Do you think they disassembled the pipes on purpose to disrupt production?***

I wouldn't be surprised.

Well, we don't have any other options, let's go to the pipes.



AN IMPORTANT PART

Who could need the pipes? They were scattered all over the place, but fortunately not damaged. We had to collect them and lay them around the factory.



Lay the Pipes around the Soap Factory in Holdendale.

Yay! Our factory finally had a good water supply. I didn't know what Rastignac was thinking at the moment, but I imagined fragrant foams and squeaky clean palms.

Reward : 100





So, everything you need to make soap is water and ash? Sounds simple...

No, making soap is a complicated process.

You can't just add ingredients by eye. We need formulas.

So interesting! Show me what they look like.

I should admit I don't have them.

Please don't tell me we've got a problem. We've almost finished the factory!

No Panic! I know where we can find the formulas. There is an old hermit botanist nearby.

I'm sure he'll help us. Let's go!



SOAP FORMULA

I had never looked for a hermit botanist before. I was very curious to meet him: after all, the future of our enterprise depended on him.



Find the hermit botanist in Holdendale.

We found the botanist pretty quickly. I wouldn't say he was a hermit, though: our future savior was surrounded by some suspicious folds. Could they be our competitors?

Reward : 3



Is it everything you have?

I don't make soap too often, so I don't need a lot of glycerin.

What a lousy town... Nothing decent to steal here!

Just grab everything he's got, and let's go back north!



Hello! Are you the botanist?

Yes, it's me. These bandits stole all my herbs. I don't know why...

Let us help you collect the herbs, and you'll help us make soap.

I'd be glad to! I love making fragrant soap.

I know all the formulas by heart.

It's good you can't steal knowledge from someone's head!



FRAGRANT HERBS

There was a field of meadow flowers in front of us. We had to select the most fragrant herbs for the soap scent and the most beautiful ones for decorations.



Pick Fragrant Flowers in Holdendale.

0/1000



Create the Soap Formula on the Botanist's Desk.



Keep building the Soap Factory.

There were hundreds of fantastic scents around us. We all were proud of our work and wanted to start the production as soon as possible. Yet, something was still missing.

Reward : 10  , 250  , 30 



We're very close, my friends! Now we need a design for the packaging.

I'm afraid I can't help you with that...

I think I know someone who can.

Who is it?

My brother. Our Dad taught us to make soap. I wanted to take over this business, but...

My brother decided he liked painting more, and became a poor artist.

Then bring us to him!

We don't get along too well, but I'll be glad to visit now. The bandits moved his way.

There's nothing to steal from him, but I'm still worried.

Let's hurry, then!



AN IMPORTANT MATTER

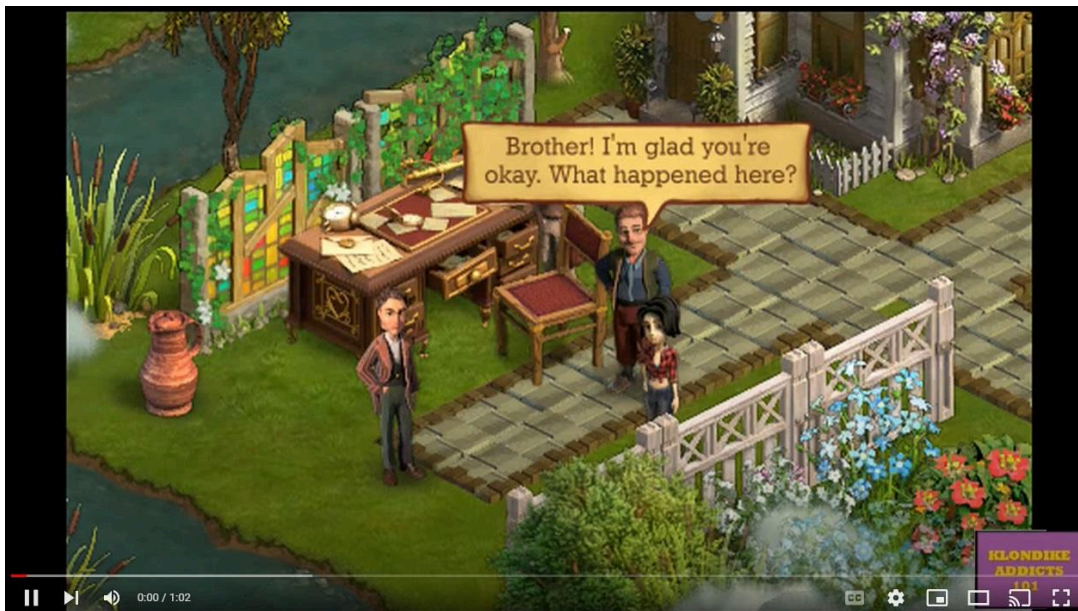
For a while, we forgot about the factory and hurried to help the brother of our new friend. We hoped the bandits wouldn't harm the poor artist.



Find the hermit painter in Holdendale.

We found the future designer of our packaging in the yard. It looked like the bandits had already been there, but luckily the owner of the house seemed unharmed.

Reward : 8 



Brother! I'm glad you're okay. What happened here?

Those bandits have gone crazy. They came like a hurricane, took everything they could.

Well, bandits often do things like that.

Yeah? They took more than just valuables.

They even took the broken stool I was carrying to the junkyard.

I see... And your paintings are gone. They took them as well. Unbelievable...

Do you want to have a fight again?

No, it's not that. We need a design of the packaging for a new soap. Will you help us?

I'd be glad to, but the bandits stole all my tools.

No problem, we'll find them in no time.



FINISHING TOUCHES

We needed to find the painter's tools. I supposed that the bandits would examine their loot on the way and decide whether they needed it or could throw it away.



Collect the Painter's Tools in Holdendale.

0/8



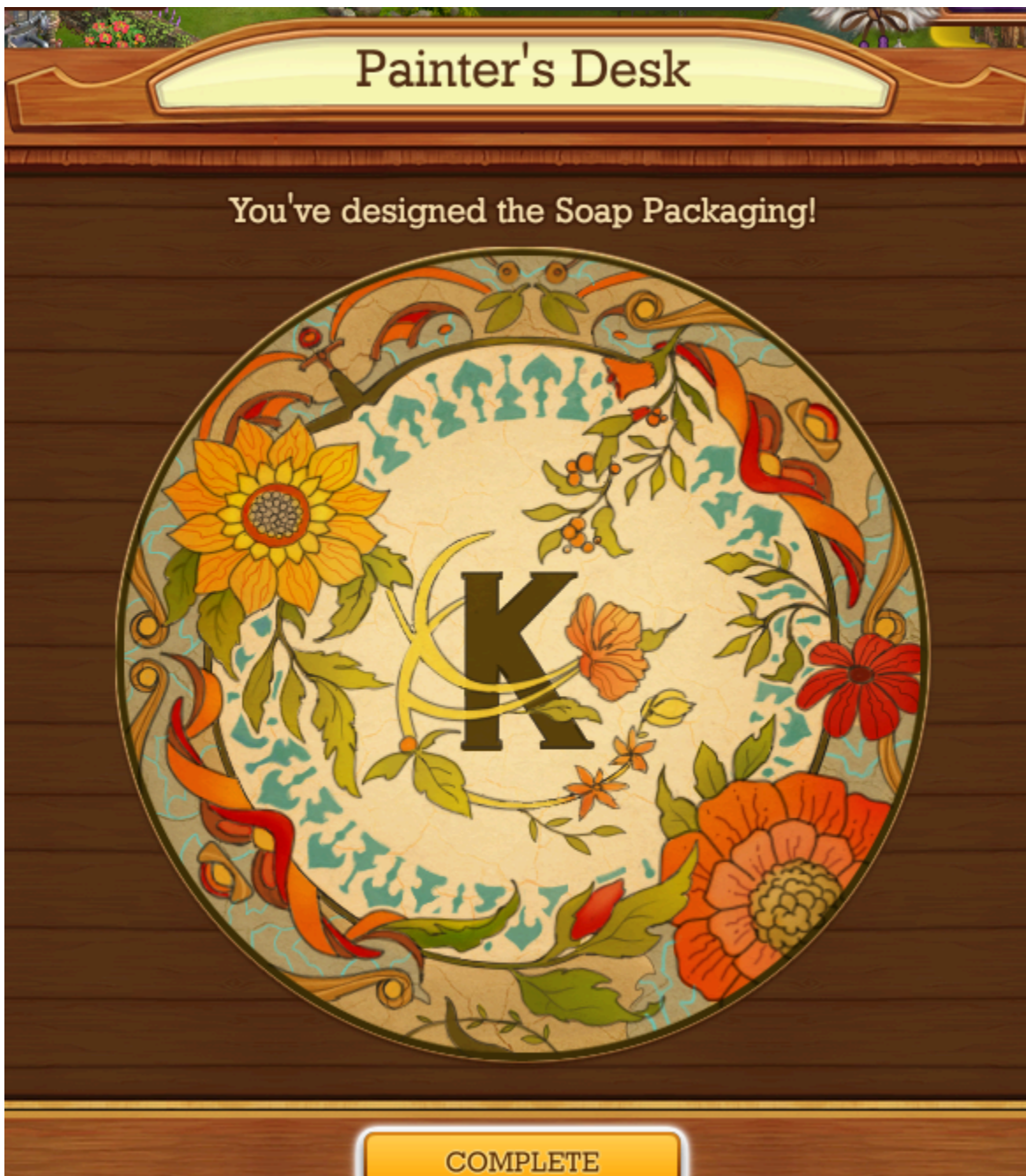
Design the Soap Packaging.



Finish building the Soap Factory.

The painter was glad the bandits had kept his paintings and made his best packaging for us. The factory was ready, and we couldn't wait to see our first soap.

Reward : 5  , 3  , 10 





The factory looks amazing!
And what soap we've made! All of Klondike will talk about it. You'll see.
I'm sure of it!
To be honest, I forgot how talented you were, brother. The packaging looks beautiful.
I'm sorry that the bandits took your paintings.
I'll make new ones. Art should be good for them.
As well as my glycerin, I guess.
Glycerin? Ahem... I don't think they're going to make soap from it.
You're right! I remembered them saying something about a mine and explosives.
Okay, we'll take care of the business later. Now we have something more important to do!



A MIND-BLOWING TASK

The locals of the neighboring town fought back. The bandits' pride was hurt, and they became even more greedy and vicious than before. I had to stop them.



Chase away the Bandits in Holdendale.

0/5



Defuse the explosives in the Dangerous Passage.

With our joint effort, the passage to the mine was freed. We cleaned the minds of the bandits from evil thoughts, and we didn't even use any soap yet!

Reward : 3



, 2





*I can't believe we didn't manage to take the best piece.
The miners may be stronger than us, but we're smarter.
We'll see what they'll say when we block the passage to their town.
That's right! They can choke on their gold if they don't want to share it.
Get ready!*





I couldn't imagine that my glycerin would cause so much trouble!
The main thing is it'll bring only benefits now.
Speaking of benefit: we should start getting it right now.
The miner town is right behind this passage.
Let's not waste time!



A TRIAL BATCH

The first batch of soap was carefully loaded into boxes and ready for promotion. Now we needed to find potential buyers and present our product to them.



Go to Miner Village.



Give the Boxes with Soap to the Miners.

0/10

The miners tried our soap, and by their smiles we saw that they liked it. We were also happy to bring some comfort and cleanness to the locals.

Reward : 5



, 1



Paper



0/5

Buy all for 10

+

Boards



0/5

Buy all for 5

=

Box with Soap



Left pieces: 10

CREATE



Factory multibox: Gives rewards 10 times. Drops 150 energy, 100-energy Dynamite and 2 emeralds upon gathering. At the 10th gathering, the decoration of the Soap Factory will drop.



I think our customers love it!
And it smells so good around here! It's like we've brought a whole flower meadow to the locals.
Soap making is really a nice business.

*And profitable! Thank you all for your help.
You are welcome!*

Clearing Rewards: Holdendale

25%



50%





Clear 75% of the location to get this wonderful prize:



75%



FURNACE is a MULTIBOX

The furnace is a multibox for 10 gatherings. Drops 25 energy, 1 emerald and useful resources upon gathering. After the 10th collection will drop 50 energy, 1 emerald, all sorts of useful resources and Furnace decoration. Furnace decoration can change the visual appearance/stage through rotation.



Clear 100% of the location to get this wonderful prize:



100%



Clearing Rewards: Miner Village

Clear 50% of the location to get this wonderful prize:



50%





Clear 100% of the location to get this wonderful prize:



100%



Storage After 100% Clearing Holdendale:

Fresh grass  x28 1	50-ounce nugget  x11 1	100-ounce nugget  x4 1	30 ounces of gold dust  x4 1	Frog  x1 1	Dry twigs  x3 1	Stones  x1 1	500-Energy Dynamite  x1 5 APPLY
10 ounces of gold dust  x9 1	500-ounce nugget  x7 1	5 ounces of gold dust  x7 1	250-ounce nugget  x2 1	Cheesecake Energy  +35 x2 35 APPLY	Pie +20 Energy  x6 20 APPLY	Cookies +10 Energy  x16 10 APPLY	Sausage +5 Energy  x2 5 APPLY
Apple +2 Energy  x15 2 APPLY	Plum +1 Energy  x16 2 APPLY	Box  x1736 25	Large bundle of logs  x426 30	Cask  x583 5	Large bundle of grass  x230 12	Bundle of grass  x255 3	Bundle of grass  x172 3
Bundle of logs  x433 10	Poultry nest  x283 5	Bundle of grass  x563 3	Large bundle of grass  x462 12	Large bundle of grass  x73 12	Large stone  x448 45	Small stone  x218 5	Gold-bearing clod  x281 50
Medium stone  x697 25	Crystallin  x229 12	Crystallin of luck  x760 25	Bundle of dry twigs  x826 5	Large bundle of grass  x288 12	Bundle of grass  x319 3	Cask  x184 5	Large bundle of dry twigs  x617 15

Big treasure  x14 45	Great treasure  x17 25	Small piece of quartz  x35 15	Piece of quartz  x57 45	Gold-bearing little stone  x5 5	Clay clod  x588 15	Clay piece  x99 5	Bundle of dry twigs  x165 5
Small treasure  x593 10	Chest  x56 20	Large chest  x147 50	Poultry nest  x56 10	Large bundle of dry twigs  x92 15	Medium piece of coal  x14 14	Small piece of coal  x8 7	Gold-bearing stone  x98 20
Small piece of coal  x65 7	Medium piece of coal  x225 14	Large piece of coal  x51 25	Large bundle of sequoia  x109 40	Large portion of ore  x28 30	Medium portion of ore  x417 15	Small portion of ore  x47 5	Small piece of coal  x11 14
Large bundle of fir logs  x221 35	Bundle of fir logs  x378 15	Sandstone clod  x353 15	Barrel  x6 10	Crystallin  x2 12	Gold-bearing stone  x1 20	Huge piece of coal  x3 65	Large trove  x3 12
Large trove  x4 12	Golden chest  x5 60	Golden barrel  x6 40	250 - Energy Dynamite  x2 3	APPLY			

Miner Village:

5 ounces of gold dust  x2 -10 1 +10 1	100-ounce nugget  x1 -10 1 +10 1	50-ounce nugget  x2 -10 1 +10 1	Cask  x199 -10 1 +10 5	Large bundle of grass  x176 -10 1 +10 12	Bundle of grass  x204 -10 1 +10 3	Poultry nest  x43 -10 1 +10 10	Bundle of grass  x62 -10 1 +10 3
Large bundle of grass  x42 -10 1 +10 12	Poultry nest  x417 -10 1 +10 5	Bundle of logs  x588 -10 1 +10 10	Large bundle of logs  x296 -10 1 +10 30	Chest  x73 -10 1 +10 20	Small treasure  x436 -10 1 +10 10	Large chest  x106 -10 1 +10 50	Crystallin of luck  x346 -10 1 +10 25
Large bundle of fir logs  x56 -10 1 +10 35	Bundle of dry twigs  x388 -10 1 +10 5	Large bundle of sequoia  x37 -10 1 +10 40	Bundle of dry twigs  x188 -10 1 +10 5	Gold-bearing clod  x179 -10 1 +10 50	Great treasure  x3 -10 1 +10 25	Large bundle of dry twigs  x104 -10 1 +10 15	Small stone  x222 -10 1 +10 5
Large stone  x309 -10 1 +10 45	Box  x1007 -10 1 +10 25	Medium stone  x495 -10 1 +10 25	Large bundle of dry twigs  x283 -10 1 +10 15	Crystallin  x176 -10 1 +10 12	Big treasure  x4 -10 1 +10 45	Large piece of coal  x26 -10 1 +10 25	Piece of quartz  x31 -10 1 +10 45
Small piece of quartz  x13 -10 1 +10 15	Gold-bearing stone  x21 -10 1 +10 20	Medium piece of coal  x82 -10 1 +10 14	Small piece of coal  x18 -10 1 +10 7	Golden chest  x2 -10 1 +10 60	Chest  x15 -10 1 +10 20	Gold-bearing clod  x6 -10 1 +10 50	Box  x19 -10 1 +10 25
Clay piece  x52 -10 1 +10 5	Barrel  x7 -10 1 +10 10	Small treasure  x5 -10 1 +10 10	Large bundle of logs  x124 -10 1 +10 30	Bundle of logs  x93 -10 1 +10 10	Sandstone clod  x196 -10 1 +10 15	Bundle of fir logs  x168 -10 1 +10 15	Small stone  x25 -10 1 +10 5
Bundle of dry twigs  x5 -10 1 +10 5	Large stone  x10 -10 1 +10 45	Crystallin of luck  x10 -10 1 +10 25	Crystallin  x7 -10 1 +10 12	Clay clod  x319 -10 1 +10 15	Golden barrel  x3 -10 1 +10 40		

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For permanent lands, a picture of the settled land will be placed here when the land can be settled.