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U F C  
United Federation of Colonies

### Articles of the Federation of Colonies

Article 1

Member Colonies will in times of need assist other colony members in defense of their territories within the reasonable bounds of said colonies capabilities.

Article 2

Colonial Independence and Sovereignty will be the goal of all Colonial Members.

Article 3

Peace and Regional Stability will be the goal of all Colonial Members. Intergalactic Warfare and offensive military operations are not the goal of the UFC or its members.

Article 4

When two or more members share a system they will follow the rules of System ascension defined by the UFC. System sharing will be encouraged by all UFC members.

Article 5

All UFC members will maintain a list of all pilots within their ranks and share them with other UFC members so that Pilots IFF Codes can be stored in other pilots Databanks to insure proper identification and avoid friendly fire situation.

Article 6

In the case of asset loss due to friendly fire a reasonable amount of compensation will be levied against the offending pilot who will pay the victim. This compensation will be determined by the UFC Council.

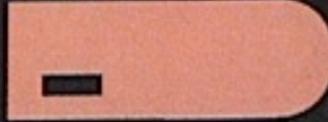
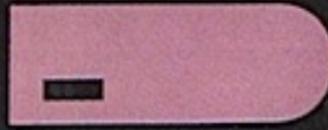


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Current Signatories



Winters Wolves of 41 Lambda Hydrae

Olympus Trading Corp of Noti

Comando Elite Hispano of Agarda

Neutron Star Line of LHS 2265

Mare Imbrium Actum of Herz 13422

Pneuma Exploration of Suta

The Qushji Research Council of Iapori

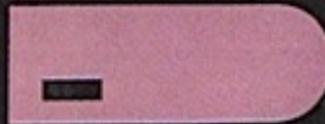


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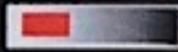
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1. In all cases the UFC member that expands first into a system and gets control of the system will determine the systems fate. This rule will apply to all newly acquired system , unless a arbitration agreement was debated and ratified by the UFC Council prior to the expansion in which case the arbitration agreement would be binding on the systems new occupants. The newly controlling faction can delegate lesser assets to other UFC members, Trade the systems control to another UFC member without consent by the Council though the Council should be notified of the change.
2. All members agree that the UFC council maintains arbitration powers in any system dispute between UFC members, and that all members will try and maintain proper system ascension ethics and cooperation between all members.
3. At times system control will need to be passed to a non controlling UFC member simple for the purpose of expansion and colonization at times such as this all UFC members are to assist in this change of control and expansion and then to return proper control of said system back to the original Colonies control of the system.

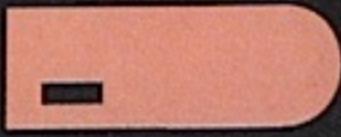


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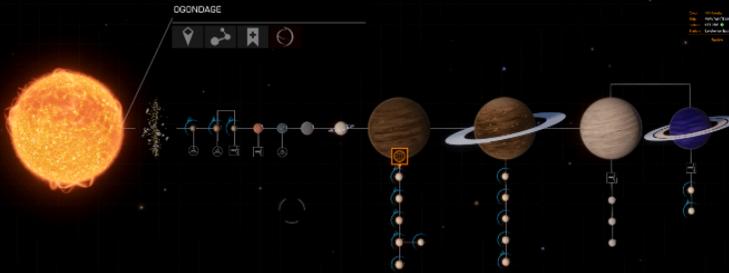
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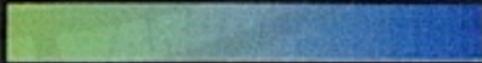
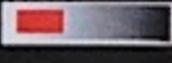
OGONDAGE	
EXPLOITED BY:	HELICIA WINTERS
SUMMARY	
CONTROLLING FACTION:	OGONDAGE LIMITED
GOVERNMENT:	CORPORATE
STATE:	NONE
ALLEGIANCE:	FEDERATION
POPULATION:	1,928,000,998
SECURITY:	HIGH
FACTIONS	
FACTION:	OGONDAGE LIMITED
GOVERNMENT:	CORPORATE
ALLEGIANCE:	FEDERATION
INFLUENCE:	47.3%
STATE:	NONE
RELATIONSHIP:	NEUTRAL
FACTION:	ALLIED OGONDAGE JUSTICE PARTY
GOVERNMENT:	DICTATORSHIP
ALLEGIANCE:	INDEPENDENT
INFLUENCE:	18.9%
STATE:	NONE
RELATIONSHIP:	NEUTRAL
FACTION:	LTT 2886 ALLIANCE
GOVERNMENT:	CONFEDERACY
ALLEGIANCE:	FEDERATION



The system of Ogondage. The perfect Capital System for the UFC do to its position between the 3 major founding factions. Winters Wolves, Commando Elite and Olympus Trading Corp.

Every 3 months we vote on a UFC president from the memberships of the founding factions and whichever Faction had the Presidency will move to establish itself as the controlling faction in Ogondage.

Obviously the Beautiful world of Ogondage 5 along with Thompson Station would be seen as the Capital Planet. The only drawback Ogondage has 5 home faction. So only 2 of our factions can be in the system at once.



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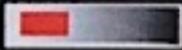
United Federation of Colonies

### THE FEDERATION COUNCIL AND PRESIDENCY

Each member faction puts forth one active Representative to represent their Player Minor Faction in the Game as well as any protectorate Player Minor Factions they may be representing. The Presidency will be a term of 1 year.

The Player Minor Faction Representatives make up the council, headed by the President. On all matters debates shall be given and then a vote cast. The debate floor will be open for a 1 week period after the debate floor is closed, voting will be a 1 week period also. So all proposal and referendums will require 2 weeks to pass minimum.

All Representatives vote during the voting period a absence will be counted as a abstain. The President does not vote and holds his or her vote only in the case of a tie breaker at which time the President cast the deciding vote.



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