

Krihcity Nostalgia Cup Official Rules

1. General Information

The **Krihcity Nostalgia Cup** is an **EU centered Strinova** tournament hosted by Krihs, open to players from all regions that have peaked **Electron or higher**.

The event will be hosted on the **Krihcity Cup Discord Server**: [Join Here](#).

Registration link: <https://forms.gle/5Dw2Lk56rFK7Tu4QA>

1.1 Registration

1. All participants must have peaked **at least Electron 5** in any Strinova (global) ranked season.
2. **Team captains** must be within the **Krihcity Cup discord server** for the duration of the tournament.
3. Participants' and team names must not imply or contain offensive, discriminatory, or harassing language directed at any individual or group.
4. Tournament organisers may deny your registration for any reason.

1.2 Tournament Format

- **Day 1: 5 game BO1 Swiss Bracket, Top 4 teams move on to Single Elimination Playoffs.**
- **Day 2: Semi-finals and Finals are Best-of-Three (BO3)**

1.3 Schedule (CEST)

- **Sign-ups Open:** right meow!!
- **Sign-ups Close:** August 21st, 23:59.
- **Tournament duration:** August 22nd, 19:00 - 23:59 / August 23rd, 19:00 - 23:00.

1.4 Broadcasting & Streaming

- Official Casters: SenatorArmstrong, Astraha, ...
- **Players may stream their matches with 3 minute delay** (official stream will have a 2 minute delay).
- Unauthorized spectating of opponents' matches is prohibited. Violating this rule will result in your team's disqualification.
- Any interested individual may co-stream or use the stream for their content.

2. Tournament Rules

2.1 Game Settings

1. **Room code: G9IGM5.**
2. **Standard Ranked Mode Rules** apply.
3. **Infinite Overtime** is enabled.
4. **Map Ban System** is in place.
5. **No duplicate character** picks on the same side.
6. **Characters, Maps, Weapons, Grenades** must adhere to the early Season 2 time period.

Banned Characters:

P.U.S.: Leona, Chiyo

Urbino: Cielle

The Scissors: Mara, Nora

Banned Maps: Ocarnus, Lebrun City

Banned Weapons: All melee weapons (melee slot is disabled).

Banned Grenades: Shield Barrier, Snowball.

Balance changes:

Hp 100% -> 77% (All characters have 100 base hp)

2.2 Server Settings

All matches are played on **EU servers** unless Captains agree on another server.

In the case of a BO3 EU vs NA (high ping) matchup, map pick decides server (Frankfurt/Virginia), with the decider map being played on EU servers.

Contact staff for any issues regarding match server selection, tournament staff have final say.

2.3 Reporting Results

- **The winning team captain** must submit match results to the respective **#matches** thread **with a screenshot and replay file**, and mention bracket admins.
- Disputed results will be reviewed by tournament admins. Disputes must be submitted to admins within 15 minutes of match completion. Admins' decisions are final.

2.4 Roster Rules

1. **Teams must have at least 5 players.**
2. **Up to 2 substitutes** are allowed.
3. **Players cannot participate in multiple teams.**

3. Map System

3.1 Map pool

The map pool will consist of 7 maps.

Map pool:

Base 404

Area 88

Port Euler

Windy Town

Space Lab

Cauchy Street

Cosmite

Ocarnus and Lebrun City are excluded from the map pool.

3.2 Map bans

At the start of every series, **team captains will do map pick/bans** to decide which maps get played and each team's starting side.

This is done in threads within the **#matches** channel.

Map bans happen on the [StrinoBans website](#), using the appropriate **"Krihcity Nostalgia Cup"** preset (BO1/BO3).

If "StrinoBans" doesn't work, use the Citychan bot in the **Krihcity Cup discord** to coinflip and do map pick/bans manually.

Command: >coinflip

3.2.1 BO1

1. **Coin Flip determines Team A and Team B.**
2. **Team A bans 1 map**
3. **Team B bans 1 map**
4. **Team A bans 1 map**
5. **Team B bans 1 map**
6. **Team A bans 1 map**
7. **Team B bans 1 map**
8. **Last map is decider, Team A picks side**

3.2.2 BO3 (Semi-finals, Finals)

1. **Coin Flip determines Team A and Team B.**
2. **Team A bans 1 map**
3. **Team B bans 1 map**
4. **Team A picks 1 map, Team B picks side**
5. **Team B picks 1 map, Team A picks side**
6. **Team A bans 1 map**
7. **Team B bans 1 map**
8. **Last map is decider, Team A picks side**

4. Match Forfeits & Rematch Rules

4.1 Forfeits

1. **Teams have 10 minutes** to check in before an automatic forfeit.
2. **Teams may request a 5-minute grace period** for technical issues, provided they notify admins immediately. Unverified delays result in forfeit.
3. A no-show results in a **9-0 forfeit** for all games.

4.2 Rematch Guidelines

- A rematch **may be granted** if:
 1. **Severe technical issues** impact gameplay fairness within the first 4 rounds of the game.
 2. A server crash occurs.
 3. The wrong game settings were used.
- **Team comp must remain identical** in case of a rematch (unless duplicate characters get locked in on the same side).

5. Player Conduct & Penalties

5.1 Code of Conduct

Players must adhere to the following for the duration of the tournament:

1. **Maintain sportsmanship** and respect opponents and staff.
2. **No toxicity, harassment, or discrimination.**
3. **No smurfing or account sharing.**
4. **No use of macros, cheats, or exploits.**
5. **No collusion, match-fixing, or intentional loss.**
6. **No excessive or disruptive spamming of in-game items, actions, or mechanics to harass or demean opponents.**

Smurfing is allowed as long as Tournament Admins are made aware of the players identity before tournament start.

Participants with **private profiles** must present their profiles to tournament organizers upon request.

6. Prize Pool

There is no prize pool.

Have you ever played STRINOVA with NOTHING on the line?

Good luck to all meow >w<