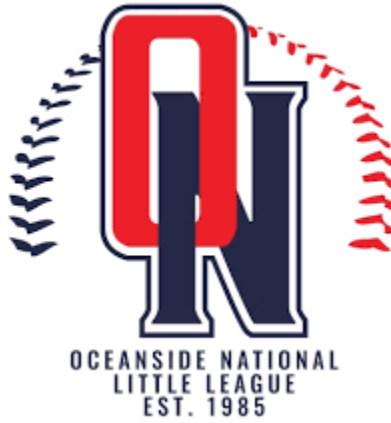


Oceanside National Little League

2024 Bylaws



League ID #04072805

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2024 Local Rules and Bylaws

The official playing rules and regulations as published by Little League Baseball, Incorporated, and Williamsport, Pennsylvania for the current season shall be binding on the ONLL. The following rules and regulations supplement those official rules and regulations.

A. Player Eligibility

1. Players' league age 4 - 6 may play Tee ball. All players league age 4 or 5 must play Tee ball unless the previous year they played T-ball.
2. Players league age 5 to 8 may play in the Farm division. Players' league age 5 and 6 may play Farm provided they have played one regular season of Tee ball.
3. Players league age 7 to 9 may play in AA division. Players' league age 7 may play AA provided they have played one regular season in Farm division.
4. Players' league age 7 may play AAA and must attend tryouts. If player does not tryout they will be placed on a team in the AA division.
5. Players' league age 9 may play AAA and must attend tryouts. If player does not tryout they will be placed in the AA or AAA division, based on previous year division of play. If placed in AAA division, player is not eligible for draft and post season play (All-stars) *** without BOD approval on a case by case basis.**
6. Players league age 10 and 11 may play in the Majors division and must tryout. If player does not tryout they will be placed in the AAA or Majors division, based on previous year division of play. If placed in Majors division, player is not eligible for draft and post season play (All-stars) *** without BOD approval on a case by case basis.**

Players' league age 12 must play in Majors division or Intermediate division and must tryout. If a player does not tryout they will be placed on a waiting list and used to replace any players lost in the Major division during the season. *** player is only All-Star eligible with BOD approval on a case by case basis.**

Players league age 13 and 14 must play in Junior division/Intermediate Division and must tryout. If player does not tryout they will be placed on a waiting list and used to replace any players lost in the Junior division during the season. *** player is only All-Star eligible with BOD approval on a case by case basis.**

7. Players league age 13 who were not drafted to play in the Juniors division could be placed onto the an Intermediate division team. If player does not tryout they will be placed on a waiting list. 12 year old players who tryout may be selected for 50/70 as well once all of the 13 year olds are drafted. *** player is only All-Star eligible with BOD approval on a case by case basis.**

8. Any 11 year old player who was on a major division team last season and who registers with the ONLL after the tryout and draft will be placed on the bottom of the list for placement on an AAA team. Once placed on a AAA team, the player will then go to the bottom of the Player Agent's list, and only be eligible for draft up to the Majors division after all the other players, who have complied with the eligible candidate requirements, have been drafted up. Any returning 12 year old player who registers after the draft will be placed on a waiting list by the Player Agent and assigned to a Major team as needed.
9. It is ONLL policy that if a AAA division player declines to move up to a Major Division team when a vacancy occurs in the Major division, that player shall be transferred to the team from which the vacancy has occurred by fact of a player moving up to a Major Division team. However, the Board of Directors reserves the right to waive this policy if warranted. (See Regulation VIII).
10. No player will be called up from AAA division to a Major division team in the last two weeks of the regular season. (See Regulation III (d))

*Players not participating in tryouts are not eligible for post season play (all-stars) unless justification is presented in writing by the parents and approved by the board.

B. Team Selection

1. A draft method will be used for selection of all AAA, Majors Intermediate and Junior divisions' teams.
All teams will be a minimum of 12 players in the AAA/Majors Intermediate and Junior's.
2. The draft method used shall be the "Option B, Method for Existing Leagues" in the current Little League Baseball Operating Manual.
3. A simple random draw will take place to come up with draft order.

Managers will draw numbers to determine draft order. The draft sequence will be in "snake" order (i.e. 123456 - 654321 - 123456, etc.) There are no "Title Players" .

4. Teams for Tee ball, Farm and AA divisions will be formed by the league President, Player Agent and additional board members as requested by the league President. The formation of teams shall be balanced as best as possible with emphasis on the following criteria: (a) geography and schools (b) league age and (c) player experience. Player and coach requests will be honored with a maximum of five per team.

C. Managers and Coaches

1. All managers and coaches must apply each season. Prospective candidates will be evaluated on the following: leadership, teaching ability, commitment, enjoyment, organizational skills, sportsmanship, past experience and their ability to be a role model for their team. The Managers and Coaches Committee will evaluate each candidate and will then recommend the Approved

candidates to the President and the full board of directors for confirmation and team assignments.

2. Managers and coaches are expected to carry out the mission of ONLL and abide by the contract agreed upon in the Manager/Coach application. Failure to comply with these objectives and the rules described herein can result in up to, but not limited to:
 - a. Verbal and/or written warning.
 - b. Suspension from games.
 - c. Termination of position.
3. All managers, coaches and umpires must attend a clinic sponsored by the District Administrator, Little League Baseball, incorporated or Oceanside National Little League prior to the start of the season. The **Commissioner** of each division is responsible for giving information on clinics to the managers and coaches. The umpire-in-chief is responsible for giving information to the umpires.
4. All ONLL volunteers must complete a volunteer application and satisfactorily complete a screening process. The manager is subject to disciplinary action if they allow any adult to help with the team in games or practices who have not been approved.
5. New coaches will not be appointed until after the draft to avoid “red-shirting” of players through selective coaching appointments.
6. Each team shall have the minimum of one practice and maximum of four practices per week for the period between team selection and the first scheduled game. During the playing season, managers will have no less than one practice and no more than three practices per week. Inclement weather may alter this regulation. There shall never be practices on Sundays. All managers must ensure to stick with their field assignments for practices as to not conflict with other teams and divisions.
7. Field assignments:

Juniors Division –	MLK 2 (Juniors/IM field) Will support ECHS Freshman 330-530 daily
Intermediate Division-	MLK 2 (Juniors/IM) John Landis upper only
Majors Division-	MLK 3 (Majors/AAA Field)
AAA Division-	MLK 1 (Middle school field) & MLK 3 (Majors/AAA Field)
AA Division-	MLK 3 (Majors/AAA Field), John Sepulveda park & John
Landes Lower	
FARM Division-	Fousatt Elementary Fields 1 & 2, John Sepulveda park &
John Landes Lower	
TBall Division-	TBall field

D. Games

1. Any ejection of a player or coach from a game will disqualify player or coach from the next game at a Minimum. If the offense occurs by a player after a game has ended, the player will be suspended from the next game; if the offense occurs by a coach after a game has ended, the

coach will be suspended from the next two games. All suspended coaches will go in front of a review board to determine severity of the incident which led up to suspension. No Ejected player or Manager will have the ability to file a protest. All ejections are at the discretion and judgment of the Umpire on the field. No Umpire judgement calls may be protested. ANY ONLL MANAGER WHO IS EJECTED DURING THE SEASON REGARDLESS OF REASON WILL NOT BE ELIGIBLE TO BE AN ALL STAR MANAGER.

2. Thirty-five minutes before game time, the team designated as visitor shall occupy the field for practice. Twenty minutes before game time, the team designated as home team shall occupy the field for practice. Five minutes before game time is reserved for the umpires' discussion of ground rules with both teams and at which time the home team will have the game starting pitcher warming up on the mound so that the games commence on time. There shall be no batting practice or pepper by either team on the playing field prior to the game. The team designated as home team shall occupy the dugout along third base. For example, 3@2 designates team 3 as visitors and team 2 as home. Before the start of the game, each team shall line-up on their respective foul line, adjacent to the home plate and recites the Little League Pledge. A player from each team shall recite the Pledge with other players repeating the pledge after him/her.
3. Any player who is out of the lineup for more than *three consecutive weeks (or more than 6 games)* is subject to being removed from his/her team by action of the Board of Directors. However, the Board of Directors reserves the right to allow such player to remain on the roster. Managers must make the player agent aware of any player who misses more than two consecutive games for any reason. Failure to do so will be cause for corrective action against the manager. High school players can play at the end of the high school season with a full registration. A high school player can play all-stars only if they play a majority of the games they are eligible for. (See Player Eligibility, Condition 2, Page T-6).
4. Protests for AAA, Majors Intermediate and Juniors will follow Rule 4.19 in the Little League Rule Book (Green Book) and must be submitted within 24 hrs of the game in question. For AA and Farm divisions any potential rule violation must be resolved before the next play. Protests not resolved before the next play will not be considered. (See rule 4.19) There shall be no protests in the Tee ball division.
5. Each manager and coach is responsible to instill in each player good sportsmanship and proper respect of other players.
6. There will be no booing or razzing by any player toward the other team players. Players may yell and encourage their own team members. If there is booing or razzing the umpire shall warn the offender one time. The next time the umpire will order the bench cleared and the manager may recall players as needed.
7. The President, Player Agent, or Umpire In Chief of the game along with the manager or his/her designee will be the only ONLL members authorized to bench a player.

8. Bench players shall not hang on the fences, talk to or in any way distract a player engaged in a game. A bench player is a spectator. Penalty is the benching of that player for his/her next regularly scheduled game.
9. Any player who, during an obvious show of temper or disgust, willfully and forcefully throws a helmet or any other item of equipment shall be bench for the remainder of the game or the next regularly scheduled game. Players bench due to disciplinary measures cannot be used as base coaches and may not leave the dugout area.
10. ONLL will employ option 2 of regulation VI (d) in the Little League Rule Book to determine regular season pitcher eligibility for AAA, Majors and Junior divisions.
11. For AAA and Majors division games; no new inning shall start after one hour and forty-five minutes of game play. ANY inning started MUST be completed.

E. Division Championships

1. There will be no division champions declared for Tee ball and Farm divisions. AA division will declare a division champion after the competition of the end of season AA tournament. Seeding for the tournament will be done as a random draw. The tournament will be single elimination.
2. In the AAA, Major, and Intermediate and Junior divisions, the season will be split into two halves, with the first half champion playing the second half champion in a best two out of three game series at the end of the season. Any Interleague games that are played WILL count when determining a division first or second half champion, the Overall record for the division games will be utilized. Should time not allow for a multi-game playoff, a single playoff game will be used. If two or more teams are tied, the ties will be determined first by head to head record and second by calculating the runs allowed per inning played on defense in all games played by the teams. The team having the lowest ratio receives the higher placement. If the same team wins both halves of the season, they will be declared division champion outright.

F. Tournament Play (All Stars)

1. **Manager Selection**
 - A. Eligible managers shall submit an application to the board of directors for consideration as manager for one of the ONLL All-Stars teams.
2. The league President will review all applications and nominate All-Star managers for each division to the board for approval prior to selection of the teams.

3. Players Selection

A. 11/12 year old team

1. Managers in the Major division shall evaluate and rank players for the 11/12-year-old All-Star team and submit to the Board of Directors for selection.
2. The 10 players with the highest overall ranking will be named to the 11/12-year-old All-Star team. In the event of a tie for the 10th spot, all players tied for the 10th spot will be named to the team, up to a maximum of 12 players. If still tied, managers will vote to determine the 10th player on the roster.
3. President shall announce the selection of the 11/12-year-old All-Star team manager.
4. The team manager may then select up to 4 additional players from the list of nominated players. No 11 year old player may be selected if there are eligible 12 year old players. Only after all 12 year old players have been selected with the 11 year old players be eligible for this 11/12 year old team.
5. The total number of players shall not exceed 14.

B. 9/10/11 year old team

1. Managers in the Major and AAA divisions shall evaluate and rank players for the 9/10/11-year-old All-Star team and submit to the Board of Directors for selection.
2. The 10 players with the highest overall ranking will be named to the 9/10/11-year-old All-Star team. In the event of a tie for the 10th spot, all players tied for the 10th spot will be named to the team, up to a maximum of 12 players. If still tied, managers will vote to determine the 10th player on the roster.
3. President shall announce the selection of the 9/10/11-year-old All-Star team manager.
4. The team manager may then select up to 4 additional players from the list of nominated players. The total number of players shall not exceed 14. No 9 year old player may be selected if there are eligible 10 year old players. Only after all 11 year old players have been selected with the 9 year old players be eligible for this 9/10/11 year old team.
5. In the event, a player elects not to play on the All-Star team; the player with the next highest ranking is automatically placed on the team.

C. 8/9/10 year old team

1. Managers in the Major and AAA divisions shall evaluate and rank players for the 8/9/10-year-old All-Star team and submit to the Board of Directors for selection.

2. The 10 players with the highest overall ranking will be named to the 8/9/10-year-old All-Star team. In the event of a tie for the 10th spot, all players tied for the 10th spot will be named to the team, up to a maximum of 12 players. If still tied, managers will vote to determine the 10th player on the roster.
3. President shall announce the selection of the 8/9/10-year-old All-Star team manager.
4. The team manager may then select up to 4 additional players from the list of nominated players. The total number of players shall not exceed 14.
5. In the event, a player elects not to play on the All-Star team; the player with the next highest ranking is automatically placed on the team

D. Junior team 13/14 and Intermediate Team 12/13 year old team

1. Managers in the Junior /Intermediate division shall evaluate and rank players for the Junior All-Star team and submit to the Board of Directors for selection.
2. The 10 players with the highest overall ranking will be named to the Junior All-Star team. In the event of a tie for the 10th spot, all players tied for the 10th spot will be named to the team, up to a maximum of 12 players. If still tied, managers will vote to determine the 10th player on the roster.
3. President shall announce the selection of the Junior/Intermediate All-Star team manager.
4. The team manager may then select up to 4 additional players from the list of nominated players. The total number of players shall not exceed 14.
5. In the event, a player elects not to play on the All-Star team; the player with the next highest ranking is automatically placed on the team.

G. Violation of Local Rules and Regulations

- i. Any violation of these Local Rules and Regulations, or ejection, may result in suspension and/or removal of a manager, coach, umpire or player. Such action shall take place at a Discipline Committee Meeting consisting of President, Divisional Vice President, Umpire-In-Chief and other Board of Directors member as selected by the President. The action of the Discipline Committee shall require a simple majority vote of those present. Action of the Discipline Committee shall be as deemed appropriate by the members in attendance.

Approved by the ONLL Board on 1/17/2024

Troy Ponto

Troy Ponto, ONLL President