

Topic: Pages 15-28

Essential ?: What do we learn on pages 15-28 of 451?

Name: Ms. Argentine

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Period: 4

Questions	Notes
-What does Mildred's interaction with Guy show about their relationship?	<p>Page 16</p> <ul style="list-style-type: none">-futuristic toaster- butters bread for you-Mildred wakes up is hungry, always plugged into her earbuds, doesn't remember last night-Mildred thinks there was a party and Guy just goes along with it
-How does Mildred show materialism? -How do parlor walls work?	<p>Page 17</p> <ul style="list-style-type: none">-Guy looking at air vent something still hidden there-Mildred <u>denies</u> taking all her pills-Parlor walls- 3 walls that are tvs, adults can play a part in the show (like a kids cartoon- Dora Explorer)-Mildred wants a 4th tv wall, cost \$2,000 (Guy makes \$6,000 a year), gold-digger?
-What does the dandelion reveal? -Why is the psychiatrist worried Clarisse does so much thinking and wandering?	<p>Page 19</p> <ul style="list-style-type: none">-Guy walking to work, sees Clarisse walking in rain (she likes it)-Clarisse plays w/ dandelion- if you rub on chin means ur in <3-works on Clarisse, says Guy isn't in love-Clarisse sees a psychiatrist- he asks why she likes to hike, walk, etc.-thinking can be dangerous, could cause ppl to want change/to act
-What is the mechanical hound like? -What are two ways the firemen keep entertained? -Why does the Hound react to Guy?	<p>Page 22</p> <ul style="list-style-type: none">-Mechanical hound=robot dog with 8 legs-Firemen let loose animals and let robot dog attack (kills with a needle of poison)Animal fighting/betting futuristic version of dog fighting-Hound growls/almost attacks Montag (why? We don't know.)-Firemen play cards
-How has spending time with Clarisse impacted Guy?	<p>Captain Beatty head of fire department</p> <ul style="list-style-type: none">-Guy is worried the Hound threatens him. (Why is that happening?)-If someone told the Hound what was hidden behind the ventilator it would want to attack Guy.
-How is school different in their society? -What are some examples of ways to have "fun"?	<p>Page 25</p> <ul style="list-style-type: none">-Guy always sees Clarisse and they walk together in the morning-Guy feels like he knows Clarisse-Mildred didn't want kids, Guy did <p>Page 27</p> <ul style="list-style-type: none">-Schools:

<p>-How has violence impacted children in the society?</p>	<p>-TV class, basketball/baseball, painting, sports -Kids don't ask questions</p> <p>-Fun: -<i>Fun park</i>: a place you go to bully people -<i>Window Smasher</i>: place to go break windows -<i>Car Wrecker</i>: place to smash cars with wrecking ball -<i>Jet-cars</i>: can race on streets as long as you're insured -<i>Museums</i>: only abstract art</p> <p>-Violence: -Children kill each other -6 of Clarisse's friends shot, 10 died in car accidents in one year</p>
<p>Mildred denies taking all the sleeping pills and wants a fourth parlor wall. Guy spends time with Clarisse and he is changing to more of a thinker than a blind sheep. The fire department has a mechanical hound that the firemen use for animal fights; Hound does not like Guy. Schools do not teach people to think; there are many different and unpleasant forms of violence especially for the youth.</p>	