

Topic: Pages 15-28

Essential ? : What do we learn on pages 15-28 of 451?

Name: Ms. Argentine

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Period: 4

Questions	Notes
<p>-What does Mildred's interaction with Guy show about their relationship?</p> <p>-How does Mildred show materialism?</p> <p>-How do parlor walls work?</p> <p>-What does the dandelion reveal?</p> <p>-Why is the psychiatrist worried Clarisse does so much thinking and wandering?</p> <p>-What is the mechanical hound like?</p> <p>-What are two ways the firemen keep entertained?</p> <p>-Why does the Hound react to Guy?</p> <p>-How has spending time with Clarisse impacted Guy?</p> <p>-How is school different in their society?</p> <p>-What are some examples of ways to have "fun?"</p>	<p>Page 16</p> <p>-futuristic toaster- butters bread for you</p> <p>-Mildred wakes up is hungry, always plugged into her earbuds, doesn't remember last night</p> <p>-Mildred thinks there was a party and Guy just goes along with it</p> <p>Page 17</p> <p>-Guy looking at air vent something still hidden there</p> <p>-Mildred <u>denies</u> taking all her pills</p> <p>-Parlor walls- 3 walls that are tvs, adults can play a part in the show (like a kids cartoon- Dora Explorer)</p> <p>-Mildred wants a 4th tv wall, cost \$2,000 (Guy makes \$6,000 a year), gold-digger?</p> <p>Page 19</p> <p>-Guy walking to work, sees Clarisse walking in rain (she likes it)</p> <p>-Clarisse plays w/ dandelion- if you rub on chin means ur in <3</p> <p>-works on Clarisse, says Guy isn't in love</p> <p>-Clarisse sees a psychiatrist- he asks why she likes to hike, walk, etc.</p> <p>-thinking can be dangerous, could cause ppl to want change/to act</p> <p>-Clarisse says Guy is different from the other firemen</p> <p>-Guy feels like there is 2 parts to his personality</p> <p>Page 22</p> <p>-Mechanical hound=robot dog with 8 legs</p> <p>-Firemen let loose animals and let robot dog attack (kills with a needle of poison)</p> <p>Animal fighting/betting futuristic version of dog fighting</p> <p>-Hound growls/almost attacks Montag (why? We don't know.)</p> <p>-Firemen play cards</p> <p>Captain Beatty head of fire department</p> <p>-Guy is worried the Hound threatens him. (Why is that happening?)</p> <p>-If someone told the Hound what was hidden behind the ventilator it would want to attack Guy.</p> <p>Page 25</p> <p>-Guy always sees Clarisse and they walk together in the morning</p> <p>-Guy feels like he knows Clarisse</p> <p>-Mildred didn't want kids, Guy did</p> <p>Page 27</p> <p>-Schools:</p>

<p>-How has violence impacted children in the society?</p>	<ul style="list-style-type: none"> -TV class, basketball/baseball, painting, sports -Kids don't ask questions -Fun: <ul style="list-style-type: none"> -<i>Fun park</i>: a place you go to bully people -<i>Window Smasher</i>: place to go break windows -<i>Car Wrecker</i>: place to smash cars with wrecking ball -<i>Jet-cars</i>: can race on streets as long as you're insured -<i>Museums</i>: only abstract art -Violence: <ul style="list-style-type: none"> -Children kill each other -6 of Clarisse's friends shot, 10 died in car accidents in one year
<p>Mildred denies taking all the sleeping pills and wants a fourth parlor wall. Guy spends time with Clarisse and he is changing to more of a thinker than a blind sheep. The fire department has a mechanical hound that the firemen use for animal fights; Hound does not like Guy. Schools do not teach people to think; there are many different and unpleasant forms of violence especially for the youth.</p>	